

The Note of Quantum Information and Quantum Computation

刘光成

June 11, 2021

Contents

1	Lecture 1 :Introduction	5
1.1	About the Course	5
1.1.1	Class:	5
1.1.2	Email:	5
1.1.3	References:	5
1.2	Information and Computation	5
1.2.1	About	5
1.2.2	Definition of quantum Information and quantum Computation . .	5
2	Lecture 2 :QUBITS	6
2.1	Basic concepts of qubit	6
2.2	The state of vector formalism of a qubit	7
2.3	The Stabilizer formalism of a qubit	8
2.3.1	Spin - 1/2 operator	8
2.3.2	ρ :density matrix	9
2.4	Two bit system	10
2.5	Two qubit pure states and Bell states	11
2.6	Three Qubit Pure State and GHZ states	13
2.7	n-qubit pure state and n-qubit GHZ states	13
3	Lecture 3:Quantum Circuit Model	14
3.1	single qubit gate	14
3.1.1	The identity gate	15
3.1.2	The rotational gate	15
3.1.3	The rotational Gate around Z-axis angle δ	15
3.1.4	The rotational gate around the y-axis about angle γ	16
3.1.5	Hadamard Gate is a basis transformation from the eigen- state of σ_z to the σ_x	16
4	Lecture 4 Quantum Gate 1	17
4.1	SWAP Gate	18
4.2	CNOT Gate	18
4.2.1	The SWAP gate can be construted as a prouduct of three CNOT gates	19
4.2.2	The Constrution of the Bell basis states using the CNOT gate and the Hadamarid gate	20
4.3	Decomposition of a two-qubit control unitary	20

5	Lecture 5:Quantum Gate 2	21
5.1	Toffoli gate	21
5.2	Fredkin gate	23
5.3	Decomposition of a control unitary three qubit gate	23
6	Lecture 6:Quantum Gate 3	23
6.1	Decompostion of any control unitary three qubit gate as can be pressed as a product of control unitary two qubit gate	23
6.2	Universal Quantum Gate Set	24
6.3	Finite number of single qubit gates Approximately universal quantum computation	25
6.4	Design of a unitary matrix is ART	26
6.5	The Physical Implementation of Quantum Computer	26
7	Lecture 7:Physical Implementation of QC	26
7.1	Fundamental principles of selecting a quantum system for quantum com- putation	26
7.2	Guding principle of building a QC	27
7.2.1	Principle 1: Robust representation of a qubit against quantum noise	27
7.2.2	Principle 2:Able to prepare an initial qubit state	27
7.2.3	Principle 3:Able to perform a quantum measurement	28
7.2.4	Principle 4:Able to perform a universal quantum gate state	28
7.2.5	Principle 5:Able to perform classical computation	28
7.2.6	Principle 6:Able to quantum communication	29
7.2.7	Principle 7:Able to perform faulty tolerant quantum corpatation	29
8	Lecture 8:Harmonic Oscillator Quantum Computer	30
8.1	A quantum simple harmonic oscillator	30
8.2	Physical construction of logical qubits	30
8.3	Physical realization of n logical qubits with a single quantum harmonic oscillator	31
9	Lecture 9:Harmonic Oscillator Quantum Computer	32
9.1	The physcial realization of the Pauli-X gate	32
9.2	The physical realization of two qubit gates	33
9.3	The control Hamiltonian into a harmonic oscillator system	33
9.4	Optical Photon Quantum Computation	34
9.5	Model for photos generated by two indenpendent	34
10	Lecture 10:Optical photo quantum computers	34
10.1	Quantum harmonic oscillator models for photos	34

10.2 A single - Rail representation of a qubit	34
10.3 The Dual-rail representation of a qubit be use photos in two cavities to represent a qubit	35
10.4 The single - qubit gate $R_z(\Delta)$ via the phase shifter	35
10.5 Single qubit gate $R_y(2\theta)$ via the Beam Splitter	36
11 Lecture 11:Coding and quantum teleportation	38
11.1 Super Dense Coding	38
11.2 Quantum Teleportation	41
11.3 Quantum Circuit Model of Teleportation	44
12 Lecture 12:Quantum Algorithm	44
12.1 Deutsch - Jozsa's Algorithm	44
12.2 Bernstein - Vazirant's Algorithm	47
12.3 Simon's Algorithm	48
13 Density Matrix	50
13.1 Density matrix as state of quantum open system	50
13.2 Reduced density matrix(State for subsystem)	50
14 Supplement	50

Contents

§1 Lecture 1 :Introduction

§1.1 About the Course

§1.1.1 Class:

Web. Class 1 - 4 - 201

§1.1.2 Email:

Email : Yong-Zhang@whu.edu.cn

§1.1.3 References:

- (1)YongZhang Online lecture notes on QIC Version 5
- (2)Nielsen and Chuang : QC and QI

§1.2 Information and Computation

§1.2.1 About

David Deutsch,1985

What computers can or cannot compute is determined by the law of physics and not mathematics

Information is physical (Rolf Landauer 1961) and is encoded in the state of a physical system

Classical Information ->encoded Classical System

quantum information ->encoded quantum System

Computation is a physical process (David 1985) and is performed is an physical realizable process

Universe is quantum Information

§1.2.2 Definition of quantum Information and quantum Computation

1. QIC is the study of using fundamental principles of quantum mechanics to perform information processing and computational tasks
2. QIC is the study of performing information processing and computation tasks in quantum mechanical system
3. QIC is the study of combing quantum systems and classical systems to perform information process and computational tasks

4. QIC represents a further development of quantum mechanics and understands fundamental principles of quantum mechanics from the point of information and computation

Think style of QI and QC

- think about information and computation physically namely detise physical system to represent and process information
- think about physics computationally and informationally namely describe physics in terms of information and computation

§2 Lecture 2 :QUBITS

§2.1 Basic concepts of qubit

Qubit Quantum Binary Digit

Unit Smallest unit of quantum information

Range set Two dimensional Hilbert space(linear space)

State:

$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle \quad (1)$$

Remark 2.1. Vectors as an element of linear space $[|0\rangle, |1\rangle]$

$|0\rangle, |1\rangle$ are orthogonal basis of $\mathcal{H}_2 = \text{space}\{|0\rangle, |1\rangle\}$

and $|\alpha|^2 + |\beta|^2 = 1$

Hidden information is infinity

COPY:No-cloning theorem(No perfect quantum copy)

Observed Information:2 state

QIC is a kind of ART

$\infty \rightarrow 2$

$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$

Quantum measurements (Wave function collerse) NOT unitary evolution NOT

Schrodinger equation

Probability $|\alpha|^2$ [After measurement]

$|\psi\rangle \rightarrow |\alpha|^2 |0\rangle$

Information loss

Irreversible process

Un-unitary process

QIC is powerful because its hidden information is infinitely large due to linear superposition principle

But it is difficult to manipulate such hidden information

Because of quantum measurement the weirdness

Classical bits : 0 or 1 [2 Choice]

Quantum bits : $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$ has $[\infty \text{ choice}]$

\hat{A} operator and $|\psi_+\rangle$ state : $\hat{A}|\psi_+\rangle = +1|\psi_+\rangle$

$\hat{A}|\psi_-\rangle = -1|\psi_-\rangle$

§2.2 The state of vector formalism of a qubit

Start

$$\mathcal{H}_2 = \text{span}\{|0\rangle, |1\rangle\}$$

Computation basis

$$|0\rangle = (1, 0) \text{ And } |1\rangle = (0, 1)$$

A normalized state vector modules global(phase factor)

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle \quad (2)$$

$$|\alpha|^2 + |\beta|^2 = 1, \alpha \text{ and } \beta \in \text{Complex Number}$$

$\alpha, \beta \rightarrow 4 \text{ real numbers}$

$|\alpha|^2 + |\beta|^2 = 1 \rightarrow \text{one real constraints}$

Irrelevant global phase \rightarrow one real constraints

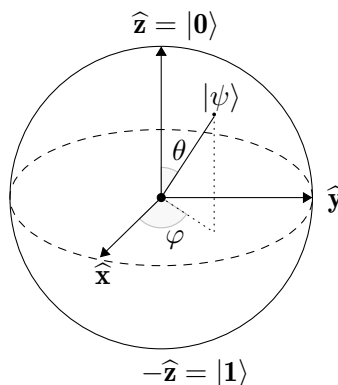
Two indepent real parameters to characterize a qubit

$$|\psi_+\rangle = \cos\frac{\theta}{2}|0\rangle + e^{i\varphi}\sin\frac{\theta}{2}|1\rangle \quad (3)$$

When $\vec{n} = (1, 0, 0) = \vec{e}_x|_{\theta=\frac{\pi}{2}, \varphi=\pi}$

we get $|\psi(\vec{e}_x)\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) = |+\rangle$

Bloch vector $\vec{n} = (\sin\theta\cos\varphi, \sin\theta\sin\varphi, \cos\theta)$



$\vec{e}_y = (0, 1, 0)$ so we can get:

$$|\psi_+(\vec{e}_y)\rangle = \frac{1}{\sqrt{2}}(|0\rangle + i|1\rangle) = |+\rangle', |\psi(-\vec{e}_y)\rangle = \frac{1}{\sqrt{2}}(|0\rangle - i|1\rangle) = |-\rangle'$$

as the same way $\vec{e}_z = (0, 0, 1), -\vec{e}_z = (0, 0, -1)$

$$\text{so } |\psi(\vec{e}_z)\rangle = |0\rangle, |\psi(-\vec{e}_z)\rangle = |1\rangle$$

$|\psi_+(\vec{n})\rangle$ depends on the value of θ and φ

Bloch Sphere is a qubit

§2.3 The Stabilizer formalism of a qubit

Group Theory (concepts such as Pauli Group)

$|\psi_+(\theta, \varphi)\rangle$ is completely fixed as the eigenstate of $\sigma_n = \vec{\sigma} \cdot \vec{n}$ with eigenvalue

And $|\psi_+(\theta, \varphi)\rangle, 0 \leq \theta \leq \pi, 0 \leq \varphi \leq 2\pi$ in the Bloch sphere

§2.3.1 Spin - 1/2 operator

$$\vec{J} = \frac{1}{2}\hbar\vec{\sigma} \quad (4)$$

$\vec{\sigma} = (\sigma_x, \sigma_y, \sigma_z)$ [Pauli matrix], And $\{|\psi\rangle \mid \sigma_n|\psi\rangle = |\psi\rangle\}$

$$\sigma_x = \sigma_1 = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}; \sigma_y = \sigma_2 = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}; \sigma_z = \sigma_3 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

Theorem 2.2

If we define $\sigma_n = \vec{\sigma} \cdot \vec{n}$

so $\vec{n} = (n_x, n_y, n_z) = (\sin\theta\cos\varphi, \sin\theta\sin\varphi, \cos\theta)$ is the Bloch Vector

and $\sigma_n |\psi_+(\theta, \phi)\rangle = |\psi_+(\theta, \phi)\rangle$

Proof.

$$\vec{\sigma}_n = \vec{\sigma} \cdot \vec{n} = \sigma_x n_x + \sigma_y n_y + \sigma_z n_z = \sin\theta\cos\varphi\sigma_x + \sin\theta\sin\varphi\sigma_y + \cos\theta\sigma_z$$

$$= \sin\theta\cos\varphi \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} + \sin\theta\sin\varphi \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} + \cos\theta \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} \cos\theta & \sin\theta e^{-i\varphi} \\ \sin\theta e^{i\varphi} & -\cos\theta \end{pmatrix}$$

□

namely

$$\sigma_n = \begin{pmatrix} \cos\theta & \sin\theta e^{-i\varphi} \\ \sin\theta e^{i\varphi} & -\cos\theta \end{pmatrix} \quad (5)$$

$$|\psi_+(\theta, \varphi)\rangle = \begin{pmatrix} \cos\frac{\theta}{2} \\ e^{i\varphi}\sin\frac{\theta}{2} \end{pmatrix} \text{ and we can easily prove } \sigma_n |\psi_+(\theta, \varphi)\rangle = |\psi_+(\theta, \varphi)\rangle$$

Stabilizer formalism of qubit

expectation value

Theorem 2.3

$$\langle \psi_+(\theta, \varphi) | \vec{\sigma} \cdot \vec{m} | \psi_+(\theta, \varphi) \rangle = \vec{m} \cdot \vec{n}$$

Remark 2.4. Note:

$$(\vec{\sigma} \cdot \vec{n})(\vec{\sigma} \cdot \vec{n}) = (\sigma_i n_i)(\sigma_j n_j) = (\sigma_i \sigma_j)(n_i n_j) = (\delta_{ij} + i\varepsilon_{ijk} \sigma_k)(n_i n_j) = I$$

$$\vec{n} = (n_x, n_y, n_z) = (\sin\theta \cos\varphi, \sin\theta \sin\varphi, \cos\theta), \vec{m} = (m_x, m_y, m_z) = (\sin\theta' \cos\varphi', \sin\theta' \sin\varphi', \cos\theta')$$

σ_n has ± 1 eigenvalue

$$\psi_+ : \text{eigenvalue} = 1 \quad \psi_- : \text{eigenvalue} = -1$$

$$|\psi_+(\theta, \varphi)\rangle = \begin{pmatrix} \cos\frac{\theta}{2} \\ e^{i\varphi} \sin\frac{\theta}{2} \end{pmatrix} \quad (6)$$

$$|\psi_-(\theta, \varphi)\rangle = \begin{pmatrix} -e^{-i\varphi} \sin\frac{\theta}{2} \\ \cos\frac{\theta}{2} \end{pmatrix} \quad (7)$$

Example 2.5

$$n = \vec{e}_x, \sigma_n = \sigma_x = \sigma_1 = X [\text{Pauli-X gate}]$$

$$X |\psi_+(\pm \vec{e}_x)\rangle = \pm |\psi_+(\pm \vec{e}_x)\rangle \rightarrow \sigma_x |\pm\rangle = \pm |\pm\rangle$$

Example 2.6

$$n = \vec{e}_y, \sigma_n = \sigma_y = \sigma_2 = Y [\text{Pauli-Y gate}]$$

$$\sigma_y |\pm\rangle' = \pm |\pm\rangle'$$

Example 2.7

$$\sigma_z |\psi_+(\pm \vec{e}_z)\rangle = \pm |\psi_+(\pm \vec{e}_z)\rangle$$

quantum System Open System

Schrodinger eq. \rightarrow Closed System

(State Vector)

We consider the density matrix of a qubit

§2.3.2 ρ : density matrix

Remark 2.8. For the expression in terms of density matrix we have:

$$\text{tr}(\rho(\vec{\sigma} \cdot \vec{m})) = \vec{n} \cdot \vec{m}$$

$$\text{where } \rho = |\psi_+(\theta, \varphi)\rangle \langle \psi_+(\theta, \varphi)|$$

and ρ has some property

$$\rho \geq 0$$

$$\text{tr}(\rho) = 1$$

$$\rho^+ = \rho$$

Density matrix of a quantum statistic mechanics

\vec{P} = polarization vector, $|\vec{P}| \leq 1$

$$\rho(\vec{P}) = \frac{1}{2}(I_2 + \vec{P} \cdot \vec{\sigma})$$

so how to realize the qubit

- Electron
 - Spin: $\frac{1}{2}$
 - Mass: 0.5 Mev
 - Qubit: Spin-State
- Photon
 - Spin: 1
 - Mass: 0
 - Qubit: Photon Polarization

§2.4 Two bit system

The computational basis of orthonormal=

$$\text{span}|x_1 x_2\rangle, x_1, x_2 = 0, 1 = \text{span}|00\rangle, |01\rangle, |10\rangle, |11\rangle$$

$$|\psi\rangle = \sum_{x_1, x_2} \alpha_{x_1, x_2} |x_1 x_2\rangle$$

Genetrix picture of 2-qubit-system

and we define: $|x_1 x_2\rangle = |x_1\rangle \otimes |x_2\rangle$ [Tensor Product]

Maximally entangled state

For examples : Bell States

$$|\beta_{x,y}\rangle$$

Bell states are maximally entangled two-qubit pure states, also named as EPR pair states

Example 2.9

$$\beta_{x_1, x_2} = \frac{1}{\sqrt{2}}(|0x_2\rangle + (-1)^{x_1}|1\bar{x}_2\rangle)[\bar{x}_2 = 1 \otimes x_2]$$

(NOT Gate is the quantum analog of classical logical gate X_{OR} Gate)

Remark 2.10. In classical world states must be orthogonal to each other due to non-superposition

Therefore the classical copy machines allowed to exist

§2.5 Two qubit pure states and Bell states

Definition 2.11. A two-qubit is described by \mathcal{H}_4 with the computational basis

$$\mathcal{H}_4 = \text{span}\{|x_1x_2\rangle, x_1, x_2 = 0, 1\} = \text{span}\{|00\rangle, |01\rangle, |10\rangle, |11\rangle\}$$

$$|\psi\rangle \in \mathcal{H}_4, |\psi\rangle = \sum_{x_1, x_2} \alpha_{x_1, x_2} |x_1x_2\rangle$$

Remark 2.12. If a two-qubit pure state can not be expressed as $|\psi\rangle = |\alpha\rangle \otimes |\beta\rangle$

$$|\alpha\rangle, |\beta\rangle \in \mathcal{H}_4$$

then it is called an entangled pure state

otherwise if a two qubit pure state:

$$|\psi\rangle = |\alpha\rangle \otimes |\beta\rangle$$

called separable state or product state

$$|\beta_{x_1, x_2}\rangle = \frac{1}{\sqrt{2}}(|0x_2\rangle + (-1)^{x_1}|1\bar{x}_2\rangle)$$

$\bar{x}_2 = 1 \oplus x_2$ and $|\psi(i, j)\rangle$ can be expressed as $(I_2 \otimes X^i Z^j)|\psi(0, 0)\rangle$ while $i, j = 0, 1$

Lemma 2.13

$$\begin{aligned}
|\psi(i, j)\rangle &= (I_2 \otimes X^i Z^j) |\psi(0, 0)\rangle = \frac{1}{\sqrt{2}} (I_2 \otimes X^i Z^j) (|00\rangle + |11\rangle) \\
&= \frac{1}{\sqrt{2}} (|0\rangle \otimes X^i Z^j |0\rangle + |1\rangle \otimes X^i Z^j |1\rangle) = \frac{1}{\sqrt{2}} (|0\rangle \otimes X^i |0\rangle + (-1)^j |1\rangle \otimes X^i |1\rangle) \\
&= \frac{1}{\sqrt{2}} (|0\rangle \otimes |i\rangle + (-1)^j |1\rangle \otimes |\bar{i}\rangle)
\end{aligned}$$

Remark 2.14. $\langle \psi(i, j) | \psi(i, j) \rangle = 1$

(1) For the case of $i = j = 0$ we have $|\psi(0, 0)\rangle = |\psi(0, 0)\rangle$

(2) For the case of $i = 0, j = 1$

$$RHS = (I_2 \otimes Z) |\psi(0, 0)\rangle = (I_2 \otimes Z) \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle) = \frac{1}{\sqrt{2}} (|00\rangle - |11\rangle) = |\psi(0, 1)\rangle$$

(3) For the case of $i = 1, j = 0$

$$RHS = (I_2 \otimes X) |\psi(0, 0)\rangle = (I_2 \otimes X) \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle) = \frac{1}{\sqrt{2}} (|01\rangle + |10\rangle) = |\psi(1, 0)\rangle$$

(4) For the case of $i = j = 1$

$$\begin{aligned}
RHS &= (I_2 \otimes XZ) |\psi(0, 0)\rangle = (I_2 \otimes XZ) \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle) \\
&= (I_2 \otimes X) \frac{1}{\sqrt{2}} (|00\rangle - |11\rangle) \frac{1}{\sqrt{2}} (|01\rangle - |10\rangle) = |\psi(1, 1)\rangle
\end{aligned}$$

Example 2.15

$$|\beta_{00}\rangle = \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle)$$

and so on [relative phase +, -]

Note1: $|\beta_{x_1, x_2}\rangle$ are called Bell states or the EPR states

EPR is Einstein-Podolsky-Rosen

Note2: The Bell states are maximally entangled bipartite pure state

Orthogonal Relation:

$$\langle \beta_{x_1, x_2} | \beta'_{x'_1, x'_2} = \delta_{x_1 x'_1} \delta_{x_2 x'_2}$$

Completeness Relation:

$$\sum_{x_1, x_2=0} |\beta_{x_1, x_2}\rangle \langle \beta_{x_1, x_2}| = I_4 = I_2 \otimes I_2$$

Definition 2.16. Bell Transform is a unitary basis transformation matrix from the computational basis to the bell basis

Remark 2.17.

- $|\psi(i, j)\rangle |i, j = 0, 1$ is the Bell basis of $\mathcal{H}_2 \otimes \mathcal{H}_2$
- $|i, j\rangle |i, j = 0, 1$ is the product basis of $\mathcal{H}_2 \otimes \mathcal{H}_2$

§2.6 Three Qubit Pure State and GHZ states

Def : A three-qubit is a composite system of three qubit

$$\mathcal{H}_{2^3} = \mathcal{H}_8 = \mathcal{H}_2 \otimes \mathcal{H}_2 \otimes \mathcal{H}_2$$

$$\mathcal{H}_8 = \text{span}\{|x_1 x_2 x_3\rangle, x_1, x_2, x_3 = 0, 1\}$$

$$|\psi\rangle \in \mathcal{H}_8, |\psi\rangle = \sum_{x_1, x_2, x_3} \alpha_{x_1 x_2 x_3} |x_1 x_2 x_3\rangle$$

$$\text{and } \sum_{x_1, x_2, x_3} |\alpha_{x_1 x_2 x_3}|^2 = 1$$

Example 2.18

For example :

$$|GHZ(0, 0, 0)\rangle_{\pm} = \frac{1}{\sqrt{2}}(|000\rangle + |111\rangle)$$

The GHZ states forms an orthonormal basis called the GHZ basis

The GHZ transform is a unitary basis transform matrix from the computation basis of GHZ basis

§2.7 n-qubit pure state and n-qubit GHZ states

$$\mathcal{H}_{2^n} = \text{span}\{|x_1 x_2 \cdots x_n\rangle, x_1, x_2 \cdots x_n = 0, 1\}$$

$$|\psi\rangle \in \mathcal{H}_{2^n}, |\psi\rangle = \sum_{x_1 x_2 x_3 \cdots} \alpha_{x_1 x_2 \cdots x_n} |x_1 x_2 \cdots x_n\rangle$$

$$\text{And } \sum_{x_1 x_2 \cdots x_n} |\alpha_{x_1 x_2 \cdots x_n}|^2 = 1$$

The n-qubit GHZ states

$$|GHZ(x_1, x_2, \dots, x_n)\rangle_{\pm} = \frac{1}{\sqrt{2}}(|x_1 x_2 \dots x_n\rangle \pm |\bar{x}_1 \dots \bar{x}_n\rangle)$$

Maximally entangled n-qubit pure state

§3 Lecture 3: Quantum Circuit Model

Definition 3.1. Quantum Gates:

A quantum gate U

describes a change of a quantum state vector

satisfy

$$U(\alpha|\psi\rangle + \beta|\varphi\rangle) = \alpha U|\psi\rangle + \beta U|\varphi\rangle$$

Gate U satisfy $U^\dagger U = I$

Remark 3.2. The linearity is associated with linearly superposition principle

The unitarity is associated with:

The probability conservation

$$\langle\psi|\varphi\rangle = \langle\psi|U^\dagger U|\varphi\rangle = 1$$

The Schrodinger equation give rise to unitary time evolution

$$|\psi(t)\rangle = U(t)|\psi(0)\rangle$$

Definition 3.3. Single qubit Gates : U are 2×2 unitary matrices denoted by $U(2)$ group

Definition 3.4. n-qubit gate U are $2^n \times 2^n$ unitary matrix defined by $U(2^n)$ group

Definition 3.5. Quantum Circuit Model is circuit model of quantum computation and it describes a sequence of a finite number of quantum gates acting on a finite number of qubits

Remark 3.6. Circuit Model is very special type of computation model in computer science

Turing Machine

Diagrammatic representation of a circuit model consists of wires, gates and gates

§3.1 single qubit gate

Some basic gates:

§3.1.1 The identity gate

$$I_2 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

§3.1.2 The rotational gate

(gate around the x-axis about angle α)

$$R_x(\alpha) = e^{-i\frac{\sigma_x}{2}\alpha} = \begin{pmatrix} \cos\frac{\alpha}{2} & -i\sin\frac{\alpha}{2} \\ -i\sin\frac{\alpha}{2} & \cos\frac{\alpha}{2} \end{pmatrix} = \cos\frac{\alpha}{2}I - i\sigma_x\sin\frac{\alpha}{2}$$

$$\sigma_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, R_x(\pi) = \sigma_x$$

$$x|i\rangle = |\bar{i}\rangle$$

[Quantum NOT gate]

§3.1.3 The rotational Gate around Z-axis angle δ

$$R_z(\delta) = e^{-i\frac{\sigma_z}{2}\delta} = \cos\frac{\delta}{2}I - i\sigma_z\sin\frac{\delta}{2} = \begin{pmatrix} e^{-i\frac{\delta}{2}} & 0 \\ 0 & e^{i\frac{\delta}{2}} \end{pmatrix}$$

Example 3.7

Pauli Z gate

$$z = \sigma_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = iR_z(\pi)$$

$$z|i\rangle = (-1)^i|i\rangle, i = 0, 1$$

$$z \begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \begin{pmatrix} \alpha \\ -\beta \end{pmatrix}$$

Example 3.8

The phase gate

$$S = \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix} = e^{i\frac{\pi}{4}} \begin{pmatrix} e^{-i\frac{\pi}{4}} & 0 \\ 0 & e^{i\frac{\pi}{4}} \end{pmatrix} = e^{i\frac{\pi}{4}} R_z\left(\frac{\pi}{2}\right)$$

Example 3.9

The T-gate or $\frac{\pi}{8}$ gate

$$T = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\frac{\pi}{4}} \end{pmatrix} = e^{i\frac{\pi}{8}} \begin{pmatrix} e^{-i\frac{\pi}{8}} & 0 \\ 0 & e^{i\frac{\pi}{8}} \end{pmatrix}$$

Example 3.10

The phase-shift gate:

$$R_\theta = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\theta} \end{pmatrix} = e^{i\frac{\theta}{2}} \begin{pmatrix} e^{-i\frac{\theta}{2}} & 0 \\ 0 & e^{i\frac{\theta}{2}} \end{pmatrix} = e^{i\frac{\theta}{2}} R_z(\theta)$$

It satisfy

$$T^2 = S, S^2 = Z$$

§3.1.4 The rotational gate around the y-axis about angle γ

$$R_y(\gamma) = e^{-i\frac{\sigma_y}{2}\gamma} = \cos\frac{\gamma}{2}I - i\sigma_y\sin\frac{\gamma}{2} = \begin{pmatrix} \cos\frac{\gamma}{2} & -i\sin\frac{\gamma}{2} \\ i\sin\frac{\gamma}{2} & \cos\frac{\gamma}{2} \end{pmatrix}$$

$$\sigma_y = iR_y(\pi) = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$$

rotation y axis can be expressed by rotation R_x, R_z

$$R_y(\alpha) = R_z\left(\frac{\pi}{2}\right)R_x(\alpha)R_z\left(-\frac{\pi}{2}\right)$$

$$R_z(\alpha) = R_y\left(-\frac{\pi}{2}\right)R_x(\alpha)R_y\left(\frac{\pi}{2}\right)$$

§3.1.5 Hadamard Gate is a basis transformation from the eigenstate of σ_z to the σ_x

$$H|0\rangle = |+\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle), H|1\rangle = |-\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

basis transform gate

$$H|i\rangle = \frac{1}{\sqrt{2}}((-1)^i|i\rangle + |i\rangle)$$

while $i = 0, 1$

and Hadamard gate can be expressed as $H = \frac{1}{\sqrt{2}}(X + Z) = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$

Namely H is a similarity transformation of diagonalization $\sigma_x \Leftrightarrow \sigma_z$

$$HXH = Z, HZH = X, HYH = -Y, H^\dagger = H, H^2 = I$$

Or if we in the point of rotation operator:

We have:

$$H = \frac{1}{\sqrt{2}}(\sigma_x + \sigma_z) = \frac{1}{\sqrt{2}}(\vec{e}_x + \vec{e}_z) \cdot \vec{\sigma} \quad (8)$$

so the $H = \hat{n} \cdot \vec{\sigma}$

while $\hat{n} = (\frac{1}{\sqrt{2}}, 0, \frac{1}{\sqrt{2}})$

Thus

$$iH = \exp(-i\frac{\theta}{2}\hat{n} \cdot \vec{\sigma})$$

Definition 3.11.

$$U(\hat{n}, 0) = \exp(-i\frac{\hat{n} \cdot \vec{\sigma}}{2}\theta)$$

We have $e^{iA\theta} = \cos\theta I + \sin\theta A$ (Use the Taylor Series)

So $\exp(-i\frac{\hat{n} \cdot \vec{\sigma}}{2}\theta) = (\cos\theta - i\sin\theta)\frac{\hat{n} \cdot \vec{\sigma}}{2}$

When $\theta = \pi$ we have:

$$U(\hat{n}, \pi) = -i\sigma_n \sin\frac{\pi}{2} = -i\sigma_n = -iH \quad (9)$$

so $H = iU(\hat{n}, \pi)$

Any single-qubit gate $A \in SU(2)$

Can be expressed as $A = e^{i\alpha} R_z(\beta) R_y(\gamma) R_z(\delta)$ with real parameters $\alpha, \beta, \gamma, \delta$

$$A = e^{i\alpha} \begin{pmatrix} e^{i\frac{\beta+\delta}{2}} \cos\frac{\gamma}{2} & -e^{-i\frac{\beta-\delta}{2}} \sin\frac{\gamma}{2} \\ e^{i\frac{\beta-\delta}{2}} \sin\frac{\gamma}{2} & e^{i\frac{\beta+\delta}{2}} \cos\frac{\gamma}{2} \end{pmatrix}$$

Remark 3.12.

$$A = e^{i\alpha} R_\alpha(\beta + \frac{\pi}{2}) R_x(\gamma) R_\alpha(\delta - \frac{\pi}{2})$$

$$H = iR_x(\pi) R_y(\frac{\pi}{2}) = iR_y(\frac{\pi}{2}) R_z(\pi)$$

§4 Lecture 4 Quantum Gate 1

Definition 4.1. n -qubit gates are $2^n \times 2^n$ unitary matrices $U^\dagger U = I_2$

A set of n-qubit gates form a represent of group $U(2^n)$

eg: Two-qubit gates are 4×4 unitary matrices gives a representation of $U(4)$ group

§4.1 SWAP Gate

Definition 4.2. The SWAP gate are also called permutation

The classical *SWAP* gate $SWAP(x, y) = (y, x), x, y \in \mathbb{Z}_2$

The quantum SWAP $SWAP |x\rangle |y\rangle = |y\rangle |x\rangle$

Example 4.3

$$SWAP |00\rangle = |00\rangle, SWAP |01\rangle = |10\rangle, SWAP |10\rangle = |01\rangle, SWAP |11\rangle = |11\rangle$$

$$SWAP = \langle 00| |00\rangle + \langle 01| |10\rangle + \langle 10| |01\rangle + \langle 11| |11\rangle = \sum_{i,j=0}^1 |ij\rangle \langle ji|$$

we can express it as matrix

$$|00\rangle = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, |01\rangle = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}, |10\rangle = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}, |11\rangle = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

so

$$SWAP = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Definition 4.4. Control Unitary Gate:

$$CU = |c\rangle [\text{control} - \text{qubit}] |t\rangle [\text{target} - \text{qubit}]$$

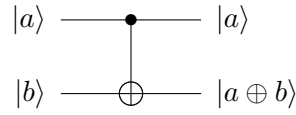
$$c = 0, |0\rangle |t\rangle \rightarrow |c\rangle |t\rangle$$

$$c = 1, |1\rangle |t\rangle \rightarrow |c\rangle U |t\rangle$$

§4.2 CNOT Gate

The CNOT-gate is the quantum analogue of the classical XOR gate

$$XOR(x, y) = (x, x \oplus y)$$



The quantum NOT gate is the pauli X gate

$$X = \sigma_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$CNOT_{12}$: 1 is control qubit, 2 is target qubit

$$CNOT_{12} = |0\rangle\langle 0| \otimes I_2 + |1\rangle\langle 1| \otimes X$$

so

$$CNOT = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \otimes \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \otimes \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

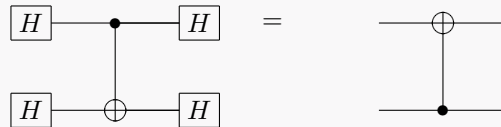
and the determine($CNOT_{12}$) = -1 and $CNOT_{12} \notin SU(4)$

Example 4.5

The CNOT gate is a perfect copy machine for the copy of the computational basis state $|0\rangle$ and $|1\rangle$

$$CNOT|00\rangle = |00\rangle, CNOT|10\rangle = |11\rangle$$

Remark 4.6.



§4.2.1 The SWAP gate can be constructed as a product of three CNOT gates

$$SWAP = CNOT_{12}CNOT_{21}CNOT_{12}$$

Proof:

Step1:

$$|\psi_1\rangle = CNOT_{12}|\psi_0\rangle = CNOT_{12}|x\rangle|y\rangle = |x\rangle|x \oplus y\rangle$$

Step2:

$$|\psi_2\rangle = CNOT_{21}|\psi_1\rangle = CNOT_{21}|x\rangle|x \oplus y\rangle = |x \oplus y \oplus x\rangle|x \oplus y\rangle = |y\rangle|x \oplus y\rangle$$

Step3:

$$|\psi_3\rangle = CNOT_{12} |\psi_2\rangle = CNOT_{12} |y\rangle |x \oplus y\rangle = |y\rangle |x \oplus y \oplus x\rangle = |y\rangle |x\rangle$$

so SWAP gate three CNOT generation

§4.2.2 The Constrution of the Bell basis states using the CNOT gate and the Hadamarid gate

$$|\beta\rangle_{ij} = \frac{1}{\sqrt{2}}(I_2 \otimes X^j Z^i)(|00\rangle + |11\rangle) = \frac{1}{\sqrt{2}}(|0j\rangle + (-1)^i |1j\rangle)$$

Phase bit $\langle x|x\rangle |\beta_{ij}\rangle = (-1)^i |\beta_{ij}\rangle$

Phase bit $\langle z|z\rangle |\beta_{ij}\rangle = (-1)^i |\beta_{ij}\rangle$

Note:

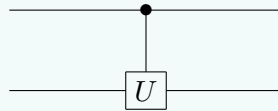
$$Z^i |0\rangle = |0\rangle, Z^i |1\rangle = (-1)^i |1\rangle$$

$$X^j |0\rangle = |j\rangle, X^j |1\rangle = |\bar{j}\rangle$$

§4.3 Decomposition of a two-qubit control unitary

Lemma 4.7

A control unitary two qubit gate can be decomposed as product of CNOT gate and single-qubit gates



$$U = e^{i\alpha} A \times B \times C, ABC = I_2$$

Proof:

$$CNOT = \begin{pmatrix} I_2 & 0 \\ 0 & X \end{pmatrix}$$

From the above figure the Controlled-U gate = $|0\rangle\langle 0| \otimes I_2 + |1\rangle\langle 1| \otimes U$

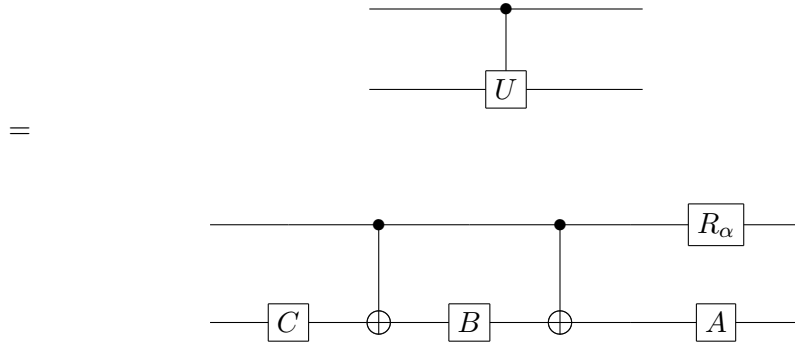
So the matrix form of it is :

$$\begin{aligned} \begin{pmatrix} I_2 & 0 \\ 0 & e^{i\alpha} A \times B \times C \end{pmatrix} &= \begin{pmatrix} ABC & 0 \\ 0 & e^{i\alpha} A \times B \times C \end{pmatrix} \\ &= \begin{pmatrix} I_2 & 0 \\ 0 & e^{i\alpha} I_2 \end{pmatrix} \begin{pmatrix} A & 0 \\ 0 & A \end{pmatrix} \begin{pmatrix} I_2 & 0 \\ 0 & X \end{pmatrix} \begin{pmatrix} B & 0 \\ 0 & B \end{pmatrix} \begin{pmatrix} I_2 & 0 \\ 0 & X \end{pmatrix} \begin{pmatrix} C & 0 \\ 0 & C \end{pmatrix} \end{aligned}$$

and

$$R_\alpha = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\alpha} \end{pmatrix}$$

so the



The composition is done!!

Theorem 4.8

Any control Unitary two-qubit gate can be decomposed as a product of CNOT gates and single-qubit gates

Proof:

$$U = e^{i\alpha} R_z(\beta) R_y(\gamma) R_z(\delta) \quad (10)$$

can be reformulated as :

$$U = e^{i\alpha} A \times B \times C \quad (11)$$

$$A = R_z(\beta) R_y(\frac{\gamma}{2}), B = R_y(-\frac{\gamma}{2}) R_z(\frac{-\delta + \beta}{2}), C = R_z(\frac{\delta - \beta}{2})$$

Ref: The **Barenco** gate (1985) is the controlled - $e^{-\frac{\pi}{4}} = R_x(\frac{\theta}{2})$ gate with irrational $\theta/\pi = \alpha$

so corollary : The Barenco gate can be expressed as a product of CNOT gates and single qubit gate

§5 Lecture 5: Quantum Gate 2

§5.1 Toffoli gate

Quantum Toffoli gate and Fredkin gate: Def the quantum toffoli gate = Controlled -CNOT gate = Controlled -Controlled -NOT - gate

Toffoli gate:

$$\text{Toffoli}(|x\rangle |y\rangle |z\rangle) \rightarrow |x\rangle |y\rangle |z \oplus xy\rangle$$

Toffoli gate (123):

1,2 is control qubit

3 is target qubit

$$\text{Toffoli}_{123} = |0\rangle\langle 0| \otimes I_4 + |1\rangle\langle 1| \otimes CNOT_{23}$$

The matrix form of Toffoli

Example 5.1

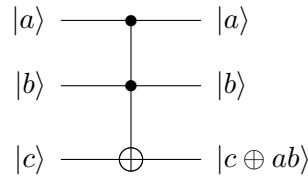
$$x, y = 0, \text{Toffoli}(|x\rangle |y\rangle |z\rangle = |x\rangle |y\rangle |z\rangle)$$

$$x, y = 1, \text{Toffoli}(|x\rangle |y\rangle |z\rangle = |x\rangle |y\rangle |\bar{z}\rangle)$$

The toffoli gate function:

Input: $|a\rangle$ and $|b\rangle$ and $|c\rangle$ the $|a\rangle$ and $|b\rangle$ is the control qubit and $|c\rangle$ is the target qubit

Output: $|a\rangle$ and $|b\rangle$ and $|c \oplus ab\rangle$



which is a classical reversible gate for reversible computational

Quantum Fredkin gate is the Controlled-SWAP gate

(Intro SWAP gate)

SWAP gate can change the place of qubit.

For example: $\text{SWAP}(x, y) = (y, x)$

and its matrix form is

$$\text{SWAP} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

so the SWAP form can be expressed below:

$$\text{SWAP}^x |y\rangle |z\rangle = |xz \oplus \bar{x}y\rangle |xy \oplus \bar{x}z\rangle$$

Proof. when $x = 0$,

$$Id |y\rangle |z\rangle = |1z \oplus 0y\rangle |1y \oplus 0z\rangle = |z\rangle |y\rangle$$

when $x = 1$,

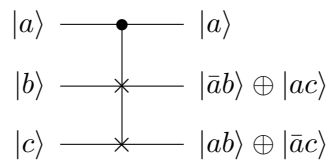
$$SWAP |y\rangle |z\rangle = |y\rangle |z\rangle = |0z \oplus 1y\rangle |0y \oplus 1z\rangle = |y\rangle |z\rangle$$

□

§5.2 Fredkin gate

$$SWAP |y\rangle |z\rangle = |1z \oplus 0y\rangle |1y \oplus 0z\rangle = |z\rangle |y\rangle$$

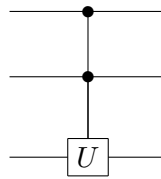
The quantum Fredkin Gate is the quantum analogue of the classical reversible gate



The quantum Fredkin gate is constructed as a product of three Toffoli gate

Proof omission

§5.3 Decomposition of a control unitary three qubit gate



Theorem 5.2

Any control unitary theorem three -qubit gates can be expressed as a product of control unitary two qubit gate

§6 Lecture 6:Quantum Gate 3

§6.1 Decompostion of any control unitary three qubit gate as can be pressed as a product of control unitary two qubit gate

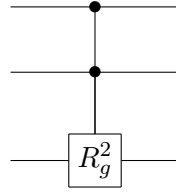
*

Corollary 1: A quantum Toffoli gate can be decomposed as a product of control unitary two qubit gate

Corollary 2: A quantum Fredkin gate can be decomposed as a product of control unitary two qubit gate

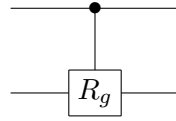
Corollary 3: The Deutsch gate(1985)

Dg =



$$R_g = e^{-i\frac{\pi}{4}} R_x(\frac{\theta}{2}), R_g^2 = -i R_x(\theta)$$

Bg[Barenco gate[1995]] =



The Deutsch gate can be decomposed as a product of the Barenco gate

§6.2 Universal Quantum Gate Set

Definition 6.1. A universal Quantum gate set is a set of elementary gates so that any unitary matrix can be expressed as a product of elementary gates from this set

Any quantum gate:

Theorem 6.2

The Deutsch Gate[1985] is a universal quantum gate set

Theorem 6.3

The Barenco Gate[1995] with the swap gate forms a universal quantum gate set

Proof:

Step1 :The Deutsch Gate Dg can be expressed as a product of Bg, Bg⁺ and CNOT

Step2 :The Bg⁺ can be expressed as Bg SWAP and CNOT

Step3 :The CNOT is a product of Bg and SWAP

Step4 :The Dg is a product of Bg and SWAP

Definition 6.4. Generic two qubit gate are defined as two qubit gate with eigenvalues $e^{i\theta_1}, e^{i\theta_2}, e^{i\theta_3}, e^{i\theta_4}$

while $\frac{\theta_i}{\pi}$ are irrational[无理数]

Theorem 6.5

Any generic[通用] two qubit gates with the swap gates forms a universal quantum gate set

Note: The Barenco Gate is not a generic two qubit gate

$$Bg = |0\rangle\langle 0| \otimes I_2 + |1\rangle\langle 1| \otimes R_g$$

Theorem 6.6

The CNOT gate with all single-qubits gates defines a universal quantum gate set

Proof:

Step1: Barenco gate with SWAP gives a universal quantum gate set

Step2: The Barenco gate can be expressed as CNOT with single - qubit gates

Step3: The SWAP gate can be expressed as a product CNOT

Therefore : [Barenco , SWAP] \approx [CNOT, Single qubit gate]

§6.3 Finite number of single qubit gates Approximately universal quantum computation

Definition 6.7. An approximately universal quantum gate set is a finite set of elementary gate if any unitary matrix can be approximately composed as a product of elementary quantum gates from this set to arbitrary precision

Theorem 6.8

All single - qubit gate can be approximately expressed as a product of the Hadmard gate $T = e^{i\frac{\pi}{4}} R_{\frac{\pi}{4}}(\theta)$

Theorem 6.9

The CNOT gate the Hadmard gate and T gate (the $\frac{\pi}{8}$) form an approximately universal quantum gate set.

Theorem 6.10

The Toffoli gate the Hadmard gate and the phase gate S form an approximately universal quantum gate set

$$S = \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix} = e^{i\frac{\pi}{4}} R_{\frac{\pi}{2}}(\theta)$$

§6.4 Design of a unitary matrix is ART

Design unitary matrix as a product of elementary gates may be not efficient

It may require exponentially many gates

The design is a NP-Hard problem in computer science

§6.5 The Physical Implementation of Quantum Computer

Quantum computer

Definition 6.11. Quantum decoherence means the loss of quantum properties

Definition 6.12. Quantum noise leads to the loss of quantum information

The source of quantum noise against quantum computation include the computes of quantum computers the environment its operator and so on

Fact 1 Quantum Computer is a composite system of many subsystems

Fact 2 Quantum Computer is an open system

Interaction with the environment and its operator

In principle : Any quantum process can be regards as quantum computation but whether such quantum computation survives quantum noise or not

Is not an easy question to be answered

Definition 6.13. τ_Q is the minimal time that system remains its supposed quantum properties against quantum noise

$$\tau_Q = \tau_1, \tau_2$$

τ_1 : The relation time of an excited state $|e\rangle$ before returning to the ground state $|g\rangle$

τ_2 : The dephasing time of the relevant phase between $|e\rangle$ and $|g\rangle$

$$|\psi\rangle = \alpha |e\rangle + \beta |g\rangle [\alpha^2 + \beta^2 = 1]$$

density : $\rho = |\psi\rangle \langle\psi|$

so $\rho = |\alpha|^2 |e\rangle \langle e| + |\beta|^2 |g\rangle \langle g|$

coherence measurement

§7 Lecture 7:Physical Implementation of QC

§7.1 Fundamental principles of selecting a quantum system for quantum computation

Definition 7.1. τ_{op} is the time scale of performing a typical quantum operation such as a quantum gate

Definition 7.2. τ_Q is the time scale and $n_{op} = \frac{\tau_Q}{\tau_{op}}$ is the maximum number of operations that can be performed on a quantum computer before quantum noise kills required quantum properties of the quantum computer

Example 7.3 • Nuclear Spins: $n_{op} = \frac{\tau_Q}{\tau_{op}} \approx 10 - 10^{14}$

- Electron Spins: $n_{op} = 10^4$
- Optical Cavity $n_{op} = 10^9$

Fundamental Principle

n_{op} is required to be as large as possible [enough] to perform all necessary quantum operations before quantum properties are destroyed by quantum noise

§7.2 Guiding principle of building a QC

§7.2.1 Principle 1: Robust representation of a qubit against quantum noise

Note 1: Physical representation of a qubit A natural qubit is an electron spin $\mathcal{H}_2 = \text{span}\{|0\rangle_L, |1\rangle_L\}$

logical qubit

$$\mathcal{H}_2 = \text{span}\{|\uparrow\rangle, |\downarrow\rangle\}$$

Note 2: A natural two qubits : two electronic spin states

$$|00\rangle_L = |\uparrow\uparrow\rangle, |01\rangle_L = |\uparrow\downarrow\rangle, |10\rangle_L = |\downarrow\uparrow\rangle, |11\rangle_L = |\downarrow\downarrow\rangle$$

A natural two - qubit a spin - $\frac{3}{2}$ particles spin states

$$|00\rangle_L = |\frac{3}{2}\rangle, |01\rangle_L = |\frac{1}{2}\rangle, |10\rangle_L = |-\frac{1}{2}\rangle, |11\rangle_L = |-\frac{3}{2}\rangle$$

Note 3: A well controlled qubit can be specified and controlled in the Rabi Oscillation

Note 4: A robust representation of a qubit is discrete (finite) and protected by symmetry or topology or Integrability or else

§7.2.2 Principle 2: Able to prepare an initial qubit state

Note 1: The computation basis state $|0\rangle^{\otimes n} = |0\rangle \otimes |0\rangle \otimes |0\rangle \cdots |0\rangle$ is a natural candidate to as an initial state

It is not easy to keep all qubits on the same state such as $|0\rangle$ due to time evolution and quantum decoherence

Note2:The initial qubit state is a pure state instead of a mixed state

Note3:The initial state is able to survive for a sufficiently long time against noise

Other quantum states can be obtained? as by the action of quantum gates on the initial state

§7.2.3 Principle 3:Able to perform a quantum measurement

Quantum measurement is indeed by the interaction of a quantum computer with a classical device

Note 1:Strong measurement means strong couplings and the wave function collapse

Note 2:Weak measurement means couplings is weak

§7.2.4 Principle 4:Able to perform a universal quantum gate set

CONTROL SYSTEM

$$H_{total} = H_{QC} + H_{control} + H_{interaction}$$

Quantum gates are induced by the dynamical evolution of the interaction Hamiltonian in Dirac picture [or in the interaction picture]

$$U(t) = e^{\frac{iHt}{\hbar}}$$

Note1:The Rabi oscillation yields a controlled qubit with well defined quantum gates

Note2:The control Hamiltonian induces quantum decoherence

Exact universal quantum gate set

CNOT ,All single-qubit gates

Approximately universal quantum gate set [CNOT,H,T]

§7.2.5 Principle 5:Able to perform classical computation

For example How to decompose an arbitrary unitary matrix as a product of elementary gates

§7.2.6 Principle 6: Able to quantum communication

Between Different qubit

Note1: Transportation of flying qubit [such as photons]

Note2: Interaction between fixed qubits and flying qubit

§7.2.7 Principle 7: Able to perform faulty tolerant quantum computation

Able to perform guarantee error correcting codes to correct quantum errors

$$|\psi(t)\rangle_L = e^{-\frac{i\omega t}{2}} (\alpha |0\rangle + \beta e^{-i\omega t} |1\rangle) = e^{-\frac{i\omega t}{2}} \begin{pmatrix} 1 & 0 \\ 0 & e^{-i\omega t} \end{pmatrix} \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

$$|\psi(t)\rangle_L = e^{-\frac{i\omega t}{2}} U(t) |\psi(0)\rangle_L$$

A logical single qubit gate

for example

Example 7.4

S gate eg1 : $t = \frac{3\pi}{2\omega}$

$$U(t)|_{t=\frac{3\pi}{2\omega}} = \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix} = S$$

Phase gate

eg2: $t = \frac{7\pi}{4\omega}$

$$U(t)|_{t=\frac{7\pi}{4\omega}} = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\frac{\pi}{4}} \end{pmatrix} = T$$

$\frac{\pi}{8}$ **gate**

eg3: $t = \frac{3\pi}{\omega}$

$$U(t)|_{t=\frac{7\pi}{4\omega}} = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = Z$$

About physical realization of the pauli-x gate

$$|0\rangle_L = \frac{|0\rangle + |1\rangle}{\sqrt{2}} = |+\rangle$$

$$|1\rangle_L = \frac{|0\rangle - |1\rangle}{\sqrt{2}} = |-\rangle$$

§8 Lecture 8: Harmonic Oscillator Quantum Computer

§8.1 A quantum simple harmonic oscillator

Dirac

$$H_0 = \hbar w (a^\dagger a + \frac{1}{2}) \quad (12)$$

a : energy-level lowering operator, w : frequency

In quantum field theory In quantum optics

a : annihilation operator a^\dagger : creation operator

$$a |n\rangle = \sqrt{n} |n-1\rangle \quad (13)$$

$|n\rangle$ is the excited state

a^\dagger : energy-level raising operator

so

$$a^\dagger |n\rangle = \sqrt{n+1} |n+1\rangle \quad (14)$$

so the $H_0 |n\rangle = E_n |n\rangle$

energy eigenstate: $|n\rangle$

energy eigenvalue: $E_n = (n + \frac{1}{2})\hbar w$

Time evolution of the energy eigenstate

$$|n(t)\rangle = e^{-iH_0 t/\hbar} |n\rangle = \exp(-iwt(n + \frac{1}{2})) |n\rangle$$

the global phase can be neglected in QM:

$$|n(t)\rangle = e^{-iwt/2} e^{-inwt} |n\rangle$$

initial state

$$\psi(t_0) = \sum_n c_n |n\rangle$$

the time evolution of quantum state we have

$$|\psi(t)\rangle = \sum_n c_n |n(t)\rangle$$

we obtain the global phase factor we get :

$$|\psi(t)\rangle = e^{-iwt/2} \sum_n c_n e^{-inwt} |n\rangle$$

A quantum state is automatically change due to the time evolution

§8.2 Physical construction of logical qubits

- Physical Realization of a logical qubit $\mathcal{H}_2 = \text{span}\{|0\rangle_L, |1\rangle_L\}$

L: Logical, eg: $|0\rangle_L = |0\rangle, |1\rangle_L = |1\rangle$

- $|0\rangle_L = |n\rangle, |1\rangle_L = |n+1\rangle$

and $E_{n+1} = (n + \frac{3}{2})\hbar w$

- $|0\rangle_L = |n\rangle, |1\rangle_L = |m\rangle, m > n + 1$

$$E_m = (m + \frac{1}{2})\hbar\omega > E_n$$

Hence $|0\rangle_L = |0\rangle, |1\rangle_L = |1\rangle$ is the best choice for a physical implementation of a logical qubit because $E_1 = \frac{3}{2}\hbar\omega$

Example 8.1

$$|00\rangle_L = |0\rangle, |01\rangle_L = |2\rangle, |10\rangle_L = |4\rangle, |11\rangle_L = |1\rangle$$

Example 8.2

$$|00\rangle_L = |0\rangle, |01\rangle_L = |2\rangle, |10\rangle_L = \frac{|4\rangle + |1\rangle}{\sqrt{2}}$$

$$|11\rangle_L = \frac{|4\rangle - |1\rangle}{\sqrt{2}}$$

Example 8.3

$$|00\rangle_L = |0\rangle, |01\rangle_L = \frac{|4\rangle + |1\rangle}{\sqrt{2}}$$

$$|10\rangle_L = \frac{|4\rangle - |1\rangle}{\sqrt{2}}, |11\rangle_L = |2\rangle$$

with two simple harmonic oscillator

$$|00\rangle_L = |0\rangle_1 \otimes |0\rangle_2$$

$$|01\rangle_L = |0\rangle_1 \otimes |1\rangle_2$$

$$|10\rangle_L = |1\rangle_1 \otimes |0\rangle_2$$

$$|11\rangle_L = |1\rangle_1 \otimes |1\rangle_2$$

§8.3 Physical realization of n logical qubits with a single quantum harmonic oscillator

$$|000 \cdots 0\rangle_L = |0\rangle$$

$$|000 \cdots 1\rangle_L = |1\rangle$$

$$|000 \cdots 10\rangle_L = |2\rangle$$

$$|1111 \cdots 1\rangle_L = |2^n - 1\rangle$$

energy cost is $E_n(2^n + \frac{1}{2})\hbar\omega$

with n quantum harmonic oscillator

energy cost $E = n \times E_1 = \frac{3n}{2} \hbar \omega$

obviously $(2^n + \frac{1}{2}) \hbar \omega \gg \frac{3n}{2} \hbar \omega$

quantum digital cost

§9 Lecture 9: Harmonic Oscillator Quantum Computer

[Optical photo quantum computer]

§9.1 The physical realization of the Pauli-X gate

A logical qubit

$$|0\rangle_L = |+\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}_L$$

$$|1\rangle_L = |-\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}_L$$

the basis σ_x

The pauli-x gate

Definition 9.1. $X|0\rangle_L = |1\rangle_L, X|1\rangle_L = |0\rangle_L$

$$\text{Initial State : } |\psi(0)\rangle_L = \alpha|0\rangle_L + \beta|1\rangle_L = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

and

$$\begin{aligned} |\psi(t)\rangle_L &= U(t)|0\rangle_L = U(t)\left(\frac{\alpha + \beta}{\sqrt{2}}|0\rangle + \frac{\alpha - \beta}{\sqrt{2}}|1\rangle\right) \\ &= \frac{\alpha + \beta}{\sqrt{2}}|0\rangle + \frac{\alpha - \beta}{\sqrt{2}}e^{-i\omega t}|1\rangle \end{aligned}$$

Global Phase $e^{-\frac{i\omega t}{2}}$ can be ignored

$$\begin{aligned} |\psi(t)\rangle_L &= \frac{\alpha + \beta}{\sqrt{2}}\left(\frac{1}{\sqrt{2}}(|0\rangle_L + |1\rangle_L)\right) + \frac{\alpha - \beta}{\sqrt{2}}\left(\frac{1}{\sqrt{2}}(|0\rangle_L - |1\rangle_L)\right)e^{-i\omega t} \\ &= \left(\frac{1 + e^{-i\omega t}}{2} + \frac{1 - e^{-i\omega t}}{2}X\right)|\psi(0)\rangle_L \end{aligned}$$

$$\text{so the } U(t) = \begin{pmatrix} \frac{1+e^{-i\omega t}}{2} & \frac{1-e^{-i\omega t}}{2} \\ \frac{1-e^{-i\omega t}}{2} & \frac{1+e^{-i\omega t}}{2} \end{pmatrix}$$

$$U\left(\frac{\pi}{\omega}\right) = X \quad (15)$$

§9.2 The physical realization of two qubit gates

$$|n(t)\rangle = U(t) |n\rangle = e^{-\frac{iwt}{2}} e^{-iwn} |n\rangle$$

when $t = \frac{\pi}{w}$

$$\text{so } |n(\frac{\pi}{w})\rangle = -iX(-1)^n |n\rangle$$

for example: The CNOT gate - controlled - X gate

Logical Two qubit

Definition 9.2.

$$|00\rangle_L = |0\rangle_L |0\rangle_L = |0\rangle$$

$$|01\rangle_L = |0\rangle_L |1\rangle_L = |2\rangle$$

$$|10\rangle_L = |1\rangle_L |0\rangle_L = \frac{|4\rangle + |1\rangle}{\sqrt{2}}$$

$$|11\rangle_L = |1\rangle_L |1\rangle_L = \frac{|4\rangle - |1\rangle}{\sqrt{2}}$$

that can achieve the CNOT gate

Note 1: SWAP gate and CZ gate can be constructed by the same way

CZ:

$$|00\rangle_L = |0\rangle_L |0\rangle_L = |0\rangle$$

$$|01\rangle_L = |0\rangle_L |1\rangle_L = |2\rangle$$

$$|10\rangle_L = |1\rangle_L |0\rangle_L = |4\rangle$$

$$|11\rangle_L = |1\rangle_L |1\rangle_L = |1\rangle$$

Note 2: Obviously the construction of two-qubit gates on a harmonic oscillator quantum computer depends on the choice of logical qubits

Note 3: When the eigenvalue of a unitary matrix are known, such as CNOT gate CZ gate SWAP gate It is easy to construct them on the harmonic oscillator Quantum Computer

However when the eigenvalue of a quantum gate are unknown, the construction becomes difficult.

§9.3 The control Hamiltonian into a harmonic oscillator system

$$H = H_0 + H_{int} + H_1$$

with the Rabi oscillator interaction between harmonic oscillator and control system induces the physical realization of single - qubit gates and two qubit gates

§9.4 Optical Photon Quantum Computation

Note: Quantum Optics

will be talked on the fall semester about quantum field theory

Quantum Optics + Quantum Electrodynamics [without special relativity]

A quantum of electromagnetic fields in vacuum or in cavity

Chargeless particle No - direct interaction between photons

Long Distance stable transport [in vacuum or in optical fibers]

A lot of optical instruments of manipulation photons

Non-linear Kerr medium Beam Splitter

§9.5 Model for photons generated by two independent

Simple harmonic oscillators

$$H = \hbar\omega a^\dagger a + \hbar\omega b^\dagger b$$

a^\dagger, b^\dagger creation a, b annihilation

and $a|vac\rangle = 0, b|vac\rangle = 0, a^\dagger|vac\rangle = 1, b^\dagger|vac\rangle = 1$

§10 Lecture 10: Optical photon quantum computers

§10.1 Quantum harmonic oscillator models for photons

Two independent cavities

$$[b, b^\dagger] = [b^\dagger, b] = 1, [b, b] = [b^\dagger, b^\dagger] = 0$$

Vacuum energy is not considered in the Hamiltonian

$$H_0 = \hbar\omega a^\dagger a + \hbar\omega b^\dagger b, H_0|vac\rangle = 0$$

Time evolution

$$|mn(t)\rangle_{ba} = e^{-\frac{iH_0 t}{\hbar}} |mn\rangle_{ba} = e^{-i(m+n)t} |mn\rangle_{ba} \quad (16)$$

§10.2 A single - Rail representation of a qubit

Only use photons in one cavity to represent a qubit

$$|0\rangle_L = |00\rangle_{ba} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, |1\rangle_L = |01\rangle_{ba} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$|\psi(0)\rangle_L = \alpha_0 |0\rangle_L + \alpha_1 |1\rangle_L = \begin{pmatrix} \alpha_0 \\ \alpha_1 \end{pmatrix}_L$$

Time evolution of $|\psi\rangle_L$

$$\begin{aligned}
|\psi(t)\rangle_L &= \alpha_0 |00\rangle_{ba} + \alpha_1 e^{-iwt} |01\rangle_{ba} = \begin{pmatrix} 1 & 0 \\ 0 & e^{-iwt} \end{pmatrix} \begin{pmatrix} \alpha_0 \\ \alpha_1 \end{pmatrix}_L \\
&= e^{-\frac{iwt}{2}} \begin{pmatrix} e^{\frac{iwt}{2}} & 0 \\ 0 & e^{-\frac{iwt}{2}} \end{pmatrix} = e^{-\frac{iwt}{2}} R_z(-wt) \begin{pmatrix} \alpha_0 \\ \alpha_1 \end{pmatrix}_L
\end{aligned}$$

$$R_z(\theta) = e^{-\frac{i}{2}\sigma_z\theta}$$

Free time evolution automatically changes the qubit so that the single - rail representation is not a good coodidate for a logical qubit

§10.3 The Dual-rail representation of a qubit be use photos in two cavities to represent a qubit

$$\begin{aligned}
|0\rangle_L &= |01\rangle_{ba} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}_L, |1\rangle_L = |10\rangle_{ba} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}_L \\
\text{so } |\psi(0)\rangle_L &= \alpha_0 |01\rangle_{ba} + \alpha_1 |11\rangle_{ba}
\end{aligned}$$

$$|\psi(t)\rangle_L = e^{-iwt}(\alpha_0 |01\rangle_{ba} + \alpha_1 |11\rangle_{ba}) = e^{-iwt} \begin{pmatrix} \alpha_0 \\ \alpha_1 \end{pmatrix}_L$$

Free time evolution in the dual - rail representation of a qubit - only gives a global phase factor irrelevant to physics result

§10.4 The single - qubit gate $R_z(\Delta)$ via the phase shifter

Definition 10.1. A phase shifter is a transporent medium with length L and index of refraction n , compared to the index of refraction of the vaccum n_0

$$\Delta = \frac{L}{v_c} - \frac{L}{v_0} = \frac{(n - n_0)L}{c} \quad (17)$$

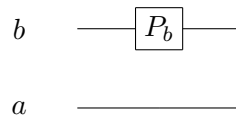
The phase shifter operator P

we have $P|0\rangle_a = |0\rangle_a, P|1\rangle_a = e^{i\Delta}|1\rangle_a$

The phase - shifter Hamiltonian $t = \Delta$

$$P_a = e^{-\frac{iH_a t}{\hbar}}, H_a = \hbar(n_0 - n)a^+a$$

for the same way $P_b = e^{-\frac{iH_b t}{\hbar}}, H_b = \hbar(n_0 - n)b^+b$



so

$$|\psi(t)\rangle_L = P_b \otimes Id |\psi_L\rangle = (P_b \otimes Id)(\alpha_0 |01\rangle_{ba} + \alpha_1 |10\rangle_{ba})$$

$$\begin{aligned}
&= \alpha_0 |01\rangle_{ba} + \alpha_1 e^{i\Delta t} |10\rangle_{ba} \\
&= \begin{pmatrix} 1 & 0 \\ 0 & e^{i\Delta} \end{pmatrix} \begin{pmatrix} \alpha_0 \\ \alpha_1 \end{pmatrix}_L = e^{-\frac{i\Delta}{2}} R_z(\Delta) \begin{pmatrix} \alpha_0 \\ \alpha_1 \end{pmatrix}_L
\end{aligned}$$

For the same way

$$\begin{array}{c}
b \quad \text{—————} \\
a \quad \text{—————} \boxed{P_a} \text{—————}
\end{array}$$

so

$$\begin{aligned}
|\psi(t)\rangle_L &= P_a \otimes Id |\psi_L\rangle = (P_a \otimes Id)(\alpha_0 |01\rangle_{ba} + \alpha_1 |10\rangle_{ba}) \\
&= \alpha_0 |01\rangle_{ba} + \alpha_1 e^{i\Delta t} |10\rangle_{ba} \\
&= \begin{pmatrix} e^{i\Delta} & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} \alpha_0 \\ \alpha_1 \end{pmatrix}_L = e^{\frac{i\Delta}{2}} R_z(-\Delta) \begin{pmatrix} \alpha_0 \\ \alpha_1 \end{pmatrix}_L
\end{aligned}$$

§10.5 Single qubit gate $R_y(2\theta)$ via the Beam Splitter

$$H_{bs} = i(ab^+ - a^+b), B = e^{-iH_{bs}Q} = e^{(a^+b - ab^+)Q}$$

Thm:

$$Ba^+B^+ = a^+ \cos\theta + b^+ \sin\theta$$

$$Bb^+B^+ = b^+ \cos\theta - a^+ \sin\theta$$

Proof:

Lemma :Baker–Campbell–Hausdorff formula BCH formula

$$e^{\theta G} A e^{-\theta G} = \sum_{n=0}^{\infty} \frac{\theta^n}{n!} C_n$$

C_n defined recursively as the sequence of commutations $C_0 = A$

$$\text{and } C_1 = [G, C_0], C_2 = [G, C_1] \cdots C_n = [G, C_{n-1}]$$

$$\text{and } B = e^{G\theta}, G = ab^+ - a^+b$$

we have some equation:

$$[G, a] = [ab^+ - a^+b, a] = b, [G, a] = [ab^+ - a^+b, b] = -a$$

$$\text{And } A = a, C_0 = a, C_1 = b, C_{2k} = (-1)^k a, C_{2k+1} = (-1)^k b$$

so

$$BaB^+ = \sum_0^{\infty} \frac{\theta^n}{n!} C_n = \sum_{n=0}^{\infty} \frac{\theta^{2k}}{(2k)!} [(-1)^k a] + \sum_{n=0}^{\infty} \frac{\theta^{2k+1}}{(2k+1)!} [(-1)^k b] = a \cos\theta + b \sin\theta$$

Note: "a" and "b" are equally important so that exchange of a with b gives $B|00\rangle_{ba} = \exp(ab^+ - a^+b)|00\rangle_{ba}$

so

$$\begin{aligned}
 B|0\rangle_L &= B|01\rangle_{ba} = Ba^+|00\rangle_{ba} \\
 &= (Ba^+B^+)B|00\rangle_{ba} = Ba^+B^+|00\rangle_{ba} \\
 &= (a^+\cos\theta + b^+\sin\theta)|00\rangle_{ba} \\
 &= \cos\theta|01\rangle_{ba} + \sin\theta|10\rangle_{ba} = \cos\theta|0\rangle_L + \sin\theta|1\rangle_L
 \end{aligned}$$

for the same method:

$$\begin{aligned}
 B|1\rangle_L &= B|10\rangle_{ba} \\
 &= Bb^+B^+B|00\rangle_{ba} \\
 &= (b^+\cos\theta - a^+\sin\theta)|00\rangle_{ba} \\
 &= -\sin\theta|0\rangle_L + \cos\theta|1\rangle_L
 \end{aligned}$$

$$|0\rangle_L = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, |1\rangle_L = \begin{pmatrix} 0 \\ 1 \end{pmatrix}, B = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$$

$$\text{and } B = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix} = \cos\theta I_2 - i\sin\theta \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} = \cos\theta I_2 - i\sin\theta \sigma_y$$

$$\text{and } R_y(\theta) = e^{-\frac{i\sigma_y\theta}{2}}$$

Thm: $R_z(-2\Delta)$ from Phase-shifter and $R_y(2\theta)$ from Beam Splitter form a universal gate set for generating all single qubit gates

The control - Z gate or the control -X gate via the non-linear kerr media

No direct interaction between photons

An indirect interaction between photons which is mediated by atoms in the non-linear kerr media with length L

$$H_{xpm} = -Xa^+ab^+b = -Xb^+ba^+a$$

coupling coefficient

$$\text{so the } K_{operator} = e^{iXa^+ab^+bL}$$

the number operator b^+b and a^+a

Example 10.2 (the number operator b^+b and a^+a)

$$b^+ba^+a|01\rangle_{ba} = 0, b^+ba^+a|00\rangle_{ba} = 0$$

$$b^+ba^+a|10\rangle_{ba} = 0, b^+ba^+a|11\rangle_{ba} = |11\rangle_{ba}$$

so we have

$$K|00\rangle_{ba} = |00\rangle_{ba}, K|10\rangle_{ba} = |10\rangle_{ba}, K|01\rangle_{ba} = |01\rangle_{ba}, K|11\rangle_{ba} = e^{iXL}|11\rangle_{ba}$$

The natural logical qubits:

$$|e_{00}\rangle = |0_L0_L\rangle = |01\rangle_{ba} \otimes |01\rangle_{ba}$$

$$|e_{01}\rangle = |0_L1_L\rangle = |01\rangle_{ba} \otimes |10\rangle_{ba}$$

$$|e_{11}\rangle = |1_L1_L\rangle = |10\rangle_{ba} \otimes |10\rangle_{ba}$$

$$|e_{10}\rangle = |1_L0_L\rangle = |10\rangle_{ba} \otimes |01\rangle_{ba}$$

Apply the SWAP gate on the first logical qubit

When $XL = \pi$ the $e^{iXL} = e^\pi = -1$

§11 Lecture 11: Coding and quantum teleportation**§11.1 Super Dense Coding**

The Holevo bound in quantum information theory shows that transmitting a qubit without an entangled resource is capable of sending a classical qubit at most

Definition 11.1. (Super)Dense coding is a quantum information protocol in which Alice sends two qubits of classical information to Bob

Only by transmitting a qubit to Bob when they share an entangled resource such as the Bell States

such as

$$Alice \rightarrow |\beta\rangle_{AB} Bob$$

Task: Send Two Classical Bits

Step 1: Experiment setup

Experimental Set up Charlie prepares the Bell State $|\beta_{00}\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$ and

sends and sends one of two qubits to Alice and the other to Bob

$$|\beta_{00}\rangle_{cc} \rightarrow |\beta_{00}\rangle_{AB} [\text{Alice has one and Bob has the another one}]$$

Step 2: Local unitary transformation

Alice encodes two classical bits in the logical unitary transforms such as $Z^i X^j$ or that can be also expressed as I_2, X, Z, ZX and performs the local procedure :
Transmit a qubit

Example 11.2

when I_2 :

$$|\psi(0, 0)\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$$

Example 11.3

when Z :

$$|\psi(0, 1)\rangle = \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle)$$

$$= I_2 \otimes Z |\psi(0, 0)\rangle [Bob]$$

$$= Z \otimes I_2 |\psi(0, 0)\rangle [Alice]$$

Example 11.4

when X :

$$|\psi(1, 0)\rangle = \frac{1}{\sqrt{2}}(|01\rangle + |10\rangle)$$

$$= I_2 \otimes X |\psi(0, 0)\rangle [Bob]$$

$$= X \otimes I_2 |\psi(0, 0)\rangle [Alice]$$

Example 11.5

when ZX :

$$|\psi(1, 0)\rangle = \frac{1}{\sqrt{2}}(|01\rangle + |10\rangle)$$

$$= I_2 \otimes XZ |\psi(0, 0)\rangle [Bob]$$

$$= ZX \otimes I_2 |\psi(0, 0)\rangle [Alice]$$

Step 3: The local unitary transform $Z^j X^i$ on her qubit and $|\beta_{ij}\rangle_{ab} = (Z^j X^i \otimes Id) |\beta_{00}\rangle_{ab}$

and that can be write like : $A[Z^i X^j], B$

Two classical bits (i, j) local unitary transform $Z^i X^j$ The Bell states $|\beta_{ij}\rangle$

so we have the

00	01	10	11
Id	X	Z	XZ
$ \beta_{00}\rangle$	$ \beta_{01}\rangle$	$ \beta_{10}\rangle$	$ \beta_{11}\rangle$

Step 4: Alice sends her qubit to Bob so that Bob process two qubits

Note

Note 1 : The Two bits of classical information (i, j) is encoded in the correlations of two qubit

Note 2 : A single - qubit in $|\beta_{AB}\rangle$ carries information of (i, j) because of reduced Density Matrix $\rho_A = \rho_B = \frac{1}{2} I_2$

Note 3 : Alice must send her qubit to Bob so that two qubit (i, j) can be transmitted

Step 5: Bob performs the Bell measurement on his two qubit to determine two classical bits (i, j) by Alice

$$(X \otimes X) |\beta_{ij}\rangle = (-1)^i |\beta_{ij}\rangle$$

$$(Z \otimes Z) |\beta_{ij}\rangle = (-1)^j |\beta_{ij}\rangle$$

Remark 11.6. In fact there are two qubits which have been transmitted the one by Charlie to Bob and the other by Alice to Bob

Remark 11.7. Alice and Bob share an n -fold tensor product of Bell states

$$\otimes_{k=1}^n |\beta_{ij}\rangle^{(1)} = |\beta_{ij}\rangle^{(k)} \otimes |\beta_{ij}\rangle^{(n)}$$

sending n qubits is to transmit $2n$ classical bits

Remark 11.8. On the one hand, the word "dense" in dense coding means that sending one qubit is to transmit two classical bits

Remark 11.9. On the other hand, we still have that sending two qubits is to transmit two classical bits, if we think about it the following way: Alice prepares the entangled state β_{00} and then sends one qubit to Bob, so Alice sends two qubits to Bob in the entire procedure

Local Unitary Transform	Final State	Two bits
Alice	Bob	Bob
I_2	$ \psi(0, 0)\rangle$	(0,0)
X	$ \psi(1, 0)\rangle$	(1,0)
Z	$ \psi(0, 1)\rangle$	(0,1)
ZX	$ \psi(1, 1)\rangle$	(1,1)

§11.2 Quantum Teleportation

Teleportation is a word used in the movie like "Star Trek"

Definition 11.10. Quantum teleportation is a kind of inverse of dense coding in the sense

	Resolve	Sending	Transmission
Dense	entanglement	1 qubit	2 bits
Teleportation	entanglement	2 qubit	1 qubit

Definition 11.11. Quantum Teleportation is an information protocol in which Alice transmits an unknown qubit to Bob for away from her by sharing a maximally entangled state with Bob and sending two classical bits to Bob

Definition 11.12.

$$|\phi^+\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) \quad (18)$$

$$|\phi^-\rangle = \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle) \quad (19)$$

$$|\psi^+\rangle = \frac{1}{\sqrt{2}}(|01\rangle + |10\rangle) \quad (20)$$

$$|\psi^-\rangle = \frac{1}{\sqrt{2}}(|01\rangle - |10\rangle) \quad (21)$$

Lemma 11.13

$$\begin{aligned}
|\psi\rangle \otimes |\phi^+\rangle &= \frac{1}{2}(|\phi^+\rangle \otimes |\psi\rangle + (X \otimes I_2 |\phi^+\rangle) \otimes X |\psi\rangle \\
&\quad + (Z \otimes I_2 |\phi^+\rangle) \otimes Z |\psi\rangle + (ZX \otimes I_2 |\phi^+\rangle) \otimes XZ |\psi\rangle) \quad (22)
\end{aligned}$$

The Standard description of QT

Task: Alice and Bob are in different locations and Alice wishes to transmit an unknown qubits $|\psi\rangle_A = \alpha|0\rangle + \beta|1\rangle$ to Bob

Alice : After quantum teleportation $|\psi_A\rangle$ is otherwise and $|\psi_A\rangle \otimes |\psi_B\rangle$ violates the no-cloning

Alice to Bob

Before QT Alice has $|\psi_A\rangle$

After QT Bob has $|\psi_B\rangle$

Step 1: State Preparation Alice and Bob share a maximally entangled state $|\beta_{01}\rangle_{ab}$ and Alice wishes to send an unknown qubit to Bob so that the prepared state is : $|\psi_A\rangle \otimes |\beta_{00}\rangle_{AB} = \frac{1}{2} \sum_{i,j=0}^1 |\beta_{ij}\rangle_{AA} X^j Z^i |\psi_B\rangle$

Proof.

$$\begin{aligned}
|\psi_A\rangle |\beta_{00}\rangle_{AB} &= \frac{1}{\sqrt{2}}(\alpha|0\rangle + \beta|1\rangle)_A(|00\rangle + |11\rangle)_{AB} \\
&= \frac{1}{\sqrt{2}}(\alpha|000\rangle + \alpha|011\rangle + \beta|100\rangle + \beta|111\rangle)_{AAB} \\
&= \frac{1}{2} |\beta_{00}\rangle_{AA} (\alpha|0\rangle + \beta|1\rangle)_B + \frac{1}{2} |\beta_{10}\rangle_{AA} (\alpha|0\rangle - \beta|1\rangle)_B \\
&\quad + \frac{1}{2} |\beta_{01}\rangle_{AA} (\alpha|1\rangle + \beta|0\rangle)_B + \frac{1}{2} |\beta_{11}\rangle_{AA} (\alpha|1\rangle - \beta|0\rangle)_B \\
&= \frac{1}{2} |\beta_{00}\rangle_{AA} |\psi_B\rangle + \frac{1}{2} |\beta_{10}\rangle_{AA} Z |\psi\rangle_B + \frac{1}{2} |\beta_{01}\rangle_{AA} |\psi\rangle_B + \frac{1}{2} |\beta_{11}\rangle_{AA} XZ |\psi\rangle_B \\
&= \frac{1}{2} \sum_{i,j=0}^1 |\beta_{ij}\rangle_{AA} X^j Z^i |\psi_B\rangle
\end{aligned}$$

□

Step 2: The Bell Measurement Performed by Alice on her two qubit Alice makes joint measurement for the observables $X \otimes X$ and $Z \otimes Z$, on the composite of the subsystem A and the unknown particle that Alice wants to send to Bob. The

measurement results and two-bit information associated with the measurement datum, are listed in Table below

Alice on her two qubit:

$$(X \otimes X) |\beta_{ij}\rangle_{AB} = (-1)^i |\beta_{ij}\rangle_{AA} \quad (23)$$

$$(Z \otimes Z) |\beta_{ij}\rangle_{AB} = (-1)^j |\beta_{ij}\rangle_{AA} \quad (24)$$

so $|\psi\rangle_A \otimes |\beta_{00}\rangle_{AB}$ Wave function Collopse

Post-measurement	$Z \otimes Z$	$X \otimes X$	Two bits
$ \beta_{00}\rangle$	1	1	(0,0)
$ \beta_{01}\rangle$	1	-1	(1,0)
$ \beta_{10}\rangle$	-1	1	(0,1)
$ \beta_{11}\rangle$	-1	-1	(1,1)

Before measurement $\rho_{AAB} = |\psi\rangle_{AAB} \langle\psi|$

Where $|\psi\rangle_{AAB} = |\psi\rangle_A |\beta_{00}\rangle_{AB}$

After measurement $|\psi\rangle_{AAB} \rightarrow |\phi\rangle_{AAB}$

with the probability $\frac{1}{4}$

so $|\phi_{ij}\rangle_{AAB} = |\beta_{ij}\rangle_{AA} X^j Z^i |\psi\rangle_B$

$\rho'_B = \frac{1}{2} I_2$ means that after Alice's Bell measurement Bob knows nothing about his qubit

Step 3: Classical Communication

Alice informs her measurement result (i, j) to Bob $|\psi\rangle_{AAB} \rightarrow |\phi\rangle_{AAB}$ reduced density for Bob

$$\begin{aligned} \rho'_B &= \text{tr}_{AA} \rho'_{AAB} = \sum_{k,l=0}^1 \langle \beta_{kl} |_{AA} \rho'_{AAB} | \beta_{kl} \rangle_{AA} \\ &= \frac{1}{4} \sum_{k,l=0}^1 X^k Z^l |\psi\rangle_B \langle \psi | Z^l X^k = \frac{1}{2} I_2 \end{aligned}$$

Note

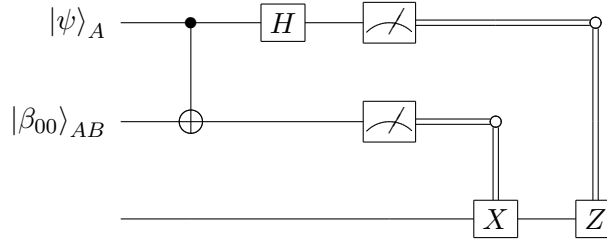
Note 1:

Classical Communication is a part of physics

Note 2:

The classical communication obeys the causolley law proposed by the teleporation obeys the special relativity

§11.3 Quantum Circuit Model of Teleportation



Step 1: State Preparation

$$\begin{aligned} |\psi\rangle_{AAB} &= (|\psi\rangle)_A \otimes |\beta_{01}\rangle_{AB} \\ &= \frac{1}{\sqrt{2}}(\alpha|000\rangle + \alpha|011\rangle + \beta|100\rangle + \beta|111\rangle)_{AAB} \end{aligned} \quad (25)$$

First qubit : Control qubit

Target qubit

Step 2: Product - Basis Measurement

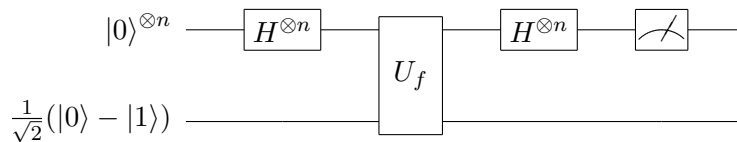
$$\begin{aligned} |\psi(t_2)\rangle &= (CNOT \otimes I_2) |\psi(t_1)\rangle_{AAB} \\ &= \frac{1}{\sqrt{2}}(\alpha|000\rangle + \alpha|011\rangle + \beta|110\rangle + \beta|101\rangle)_{AAB} \\ &= \frac{1}{\sqrt{2}}(\alpha|0\rangle(|00\rangle + |11\rangle) + \beta|1\rangle(|10\rangle + |01\rangle))_{AAB} \end{aligned} \quad (26)$$

Step 3: H operator

$$\begin{aligned} |\psi(t_3)\rangle &= (H \otimes I_2 \otimes I_2) |\psi(t_2)\rangle \\ &= \frac{1}{2}(\alpha(|0\rangle + |1\rangle)_A(|00\rangle + |11\rangle)_{AB} + \beta(|0\rangle - |1\rangle)_A(|10\rangle + |01\rangle)_{AB}) \\ &= \frac{1}{2}|\beta_{00}\rangle_{AA}|\psi_B\rangle + \frac{1}{2}|\beta_{10}\rangle_{AA}Z|\psi_B\rangle + \frac{1}{2}|\beta_{01}\rangle_{AA}|\psi_B\rangle + \frac{1}{2}|\beta_{11}\rangle_{AA}XZ|\psi_B\rangle \end{aligned} \quad (27)$$

§12 Lecture 12: Quantum Algorithm

§12.1 Deutsch - Jozsa's Algorithm



and then I will introduce two lemma

Lemma 12.1

$$H^{\otimes n} |x\rangle = \frac{1}{2^{\frac{n}{2}}} \sum_{y \in \{0,1\}^n} (-1)^{x \cdot y} |y\rangle \quad (28)$$

Before proof I will introduce some notation:

State:

$$\begin{cases} |x\rangle = |x_1 x_2 \cdots x_n\rangle \\ |y\rangle = |y_1 y_2 \cdots y_n\rangle \end{cases} \quad (29)$$

Product:

$$x \cdot y = x_1 y_1 \oplus x_2 y_2 \cdots \oplus x_n y_n \quad (30)$$

with

$$x_i y_i = x_i \text{AND} y_i \quad (31)$$

Proof.

$$\begin{aligned} H^{\otimes n} |x\rangle &= H |x_1\rangle \otimes H |x_2\rangle \otimes \cdots \otimes H |x_n\rangle \\ &= \left(\frac{1}{\sqrt{2}}\right)^n \sum_{y_1=0}^1 (-1)^{x_1 \cdot y_1} |y_1\rangle \sum_{y_2=0}^1 (-1)^{x_2 \cdot y_2} |y_2\rangle \cdots \sum_{y_n=0}^1 (-1)^{x_n \cdot y_n} |y_n\rangle \\ &= \left(\frac{1}{\sqrt{2}}\right)^n \sum_{y \in \{0,1\}^n} (-1)^{x \cdot y} |y\rangle \end{aligned} \quad (32)$$

□

Lemma 12.2

Phase kick - back for n - qubit

Define:

$$U_f : |a\rangle |y\rangle \rightarrow |a\rangle |y \oplus f(a)\rangle \quad (33)$$

with

$$f : \forall a \in \{0, 1\}^n \rightarrow f(a) \in \{0, 1\} \quad (34)$$

And we call $|a\rangle$ as the first register, which is an n - qubit state, and $|y\rangle$ as the second register, which is a single qubit

Therefore:

$$U_f |x\rangle \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) = (-1)^{f(x)} |x\rangle \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \quad (35)$$

Proof.

$$\begin{aligned} U_f |x\rangle \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) &= |x\rangle \frac{|f(x)\rangle - |1 + f(x)\rangle}{\sqrt{2}} \\ &= |x\rangle \frac{|f(x)\rangle - |f(\bar{x})\rangle}{\sqrt{2}} \\ &= (-1)^{f(x)} |x\rangle \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \end{aligned} \quad (36)$$

□

Step 1: Initial State

$$|\psi(t_1)\rangle = H^{\otimes n} |0\rangle^{\otimes n} \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \quad (37)$$

Step 2: Hadamard Gate Operator

$$|\psi(t_2)\rangle = H^{\otimes n} |0\rangle^{\otimes n} \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \quad (38)$$

Remark 12.3. Create linearly superposition of all computational basis with Lemma 1

$$H^{\otimes n} |0\rangle^{\otimes n} = \frac{1}{2^{\frac{n}{2}}} \sum |x\rangle$$

Step 3:

$$|\psi(t_3)\rangle = \frac{1}{2^{\frac{n}{2}}} \sum U_f(|x\rangle \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)) = \frac{1}{2^{\frac{n}{2}}} \sum (-1)^{f(x)} |x\rangle \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \quad (39)$$

Remark 12.4. Phase kick - back technique with Lemma 2

Step 4: Apply $H^{\otimes n}$ again with Lemma 1

$$|\psi(t_4)\rangle = (H^{\otimes n} \otimes Id) |\psi(t_3)\rangle = \frac{1}{2^{\frac{n}{2}}} \sum (-1)^{f(x)} H^{\otimes n} |x\rangle \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \quad (40)$$

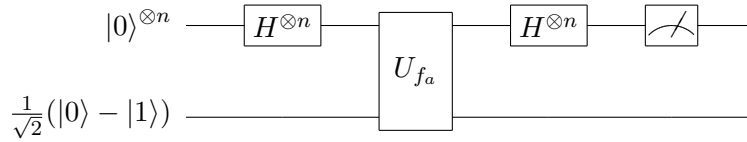
$$= \frac{1}{2^{\frac{n}{2}}} \sum_{x \in \{0,1\}} \sum_{y \in \{0,1\}} (-1)^{f(x) \oplus x \cdot y} |y\rangle \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \quad (41)$$

Step 5: Quantum measurement with the projector

$$\begin{aligned} & \widetilde{|0\rangle^{\otimes n} |0\rangle \otimes I_2} \\ & |\psi(t_4)\rangle = f(x) \text{ constant } (-1)^{f(x)} |0\rangle^{\otimes n} \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \\ & \text{or } |\psi(t_4)\rangle = f(x) \text{ balanced } 0 \end{aligned}$$

Remark 12.5. The Dentsch Algorithm only makes one query to determine whether $f(x)$ constant or balanced, whereas the classical deterministrate algorithm need at least $2^{n-1} + 1$ queries This is an example for the expontial speed up of QA beyond

§12.2 Bernstein - Vazirant's Algorithm



INPUT : A black - box for computing an unknown function $f_a : \{0, 1\}^n \rightarrow \{0, 1\}$

PROMISE: The function f_a has the form $f(x) = ax = a_1x_1 \oplus a_2x_2 \oplus \cdots \oplus a_nx_n$

PROBLEM: Determine of the n-qubit string "a"

Step 1: Initial State

$$|\psi(t_1)\rangle = |0\rangle^{\otimes n} \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \quad (42)$$

Step 2

$$|\psi(t_2)\rangle = \frac{1}{2^{\frac{n}{2}}} \sum_{x \in \{0,1\}} |x\rangle \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \quad (43)$$

Step 3

$$|\psi(t_3)\rangle = \frac{1}{2^{\frac{n}{2}}} \sum_{x \in \{0,1\}^n} (-1)^{a \cdot x} |x\rangle \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \quad (44)$$

Step 4**Lemma 12.6**

$$\sum_{x \in \{0,1\}^n} (-1)^{(a \oplus y) \cdot x} = \delta_{a \oplus y, 0} 2^n \quad (45)$$

$$LHS = \sum_{x_1=0}^1 (-1)^{(a_1 \oplus y_1) \cdot x_1} \dots \sum_{x_n=0}^1 (-1)^{(a_n \oplus y_n) \cdot x_n} \quad (46)$$

and

$$\sum_{x_1=0}^1 (-1)^{(a_1 \oplus y_1) \cdot x_1} = (-1)^0 + (-1)^{a_1 \oplus y_1} = \begin{cases} 2 & \text{if } a_1 \oplus y_1 = 0 \\ 0 & \text{if } a_1 \oplus y_1 = 1 \end{cases} \quad (47)$$

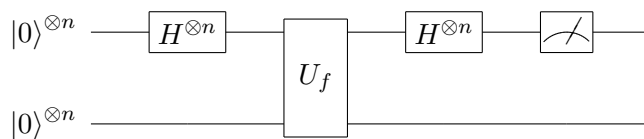
so $\sum_{x_1=0}^1 (-1)^{(a_1 \oplus y_1) \cdot x_1} = \delta_{a_1 \oplus y_1, 0} 2$

and we finally get:

$$\sum_{x \in \{0,1\}^n} (-1)^{(a \oplus y) \cdot x} = \delta_{a \oplus y, 0} 2^n \quad (48)$$

□

$$\begin{aligned} |\psi(t_4)\rangle &= \frac{1}{2^n} \sum_{x \in \{0,1\}^n} \sum_{y \in \{0,1\}^n} (-1)^{(a \oplus y) \cdot x} |y\rangle \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \\ &= \sum_{y \in \{0,1\}^n} \delta_{a \oplus y, 0} |y\rangle \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \\ &= |a\rangle \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \end{aligned} \quad (49)$$

Proof. Step 5Quantum Measurement $|a\rangle \langle a| \otimes I_2$ yields the result of "a"**§12.3 Simon's Algorithm**INPUT : A black - box for computing an unknown function $f(x) : \{0,1\}^n \rightarrow \{0,1\}$

PROMISE: $f(x)$ is a period function with the period $a = (a_1, a_2, a_3 a_n)$ so that $f(x) = f(y)$ if and only if $x = y$ or $x = y \oplus a$

PROBLEM : Determine the period of the n -bit string "a" by making queries to U_f

ANSWER: With classical algorithms $2^{\frac{n}{2}}$ queries

with Simon's algorithms n queries Exponential speed up of QA beyond CA

Step 1:Initial State

$$|\psi(t_1)\rangle = |0\rangle^{\otimes n} \otimes |0\rangle^{\otimes n} \quad (50)$$

Step 2:

$$|\psi(t_2)\rangle = H^{\otimes n} |0\rangle^{\otimes n} \otimes |0\rangle^{\otimes n} = \frac{1}{2^{\frac{n}{2}}} \sum_{x \in \{0,1\}^n} |x\rangle \otimes |0\rangle^{\otimes n} \quad (51)$$

Step 3:

$$|\psi(t_3)\rangle = U_f |\psi(t_2)\rangle = \frac{1}{2^{\frac{n}{2}}} \sum_{x \in \{0,1\}^n} |x\rangle |f(x)\rangle \quad (52)$$

and now $f(x) = f(x \oplus a)$

so:

$$\widetilde{\psi(t_3)} = \frac{1}{2^{\frac{n}{2}}} (|x_0\rangle \oplus |x_0 \oplus a\rangle) |f(x_0)\rangle \quad (53)$$

Step 4:Apply $H^{\otimes n}$ to $\widetilde{\psi(t_3)}$

$$\begin{aligned} \widetilde{\psi(t_4)} &= H^{\otimes n} \frac{1}{2^{\frac{n}{2}}} (|x_0\rangle + |x_0 \oplus a\rangle) |f(x_0)\rangle \\ &= \frac{1}{2^n} \sum_{y \in \{0,1\}^n} ((-1)^{x_0 \cdot y} + (-1)^{(x_0 \oplus a) \cdot y}) |y\rangle |f(x_0)\rangle \\ &= \frac{1}{2^n} \sum_{y \in \{0,1\}^n} (-1)^{x_0 \cdot y} (1 + (-1)^{a \cdot y}) |y\rangle |f(x_0)\rangle \end{aligned} \quad (54)$$

so we get:
$$\begin{cases} \widetilde{\psi(t_4)} = 0 & \text{if } a \cdot y = 0 \\ \widetilde{\psi(t_4)} = \frac{1}{2^n} \sum_{y \in \{0,1\}^n} 2 |y\rangle |f(x_0)\rangle & \text{if } a \cdot y = 1 \end{cases}$$

Step 5:

Measure the register qubit by $|y_1\rangle \langle y_1| \otimes I_2$ with probability 1 we have $a \cdot y = 0$
else we have $a \cdot y = 1$

§13 Density Matrix

§13.1 Density matrix as state of quantum open system

Density matrix[operator] describes the state of a quantum open system
measurement theory in terms of the density operator

$$\begin{aligned}
 \langle \psi | P_n | \psi \rangle &= \sum_{a_k} \langle \psi | P_n | a_k \rangle \langle a_k | \psi \rangle \\
 &= \sum_{a_k} \langle a_k | \psi \rangle \langle \psi | P_n | a_k \rangle \\
 &= \text{tr}(|\psi\rangle \langle \psi| P_n) = \text{tr}(\rho P_n)
 \end{aligned} \tag{55}$$

so the density operator can be defined as :

$$\rho = |\psi\rangle \langle \psi| \tag{56}$$

§13.2 Reduced density matrix(State for subsystem)

Let's assume that the state of the composite physical system C consisted of subsystem A and subsystem B, is in state $|\psi\rangle_C$. Then, we can get the density matrix for the composite physical system C:

$$\rho_{AB} = |\psi\rangle_{AB} \langle \psi| \tag{57}$$

Reduced density matrix ρ_A of the general bipartite system

$$|\psi\rangle_{AB} = \sum_i \sum_j a_{ij} |i\rangle_B \otimes |j\rangle_B \tag{58}$$

$$\rho_A = \text{tr}_B \rho_{AB} = \sum_i \langle i | \rho_{AB} | i \rangle_B \tag{59}$$

§14 Supplement