



Personal Info

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Skills

Java	●	●	●	●
HTML5	●	●	●	●
Javascript	●	●	●	●
SQL	●	●	●	●
Postman	●	●	●	●
JUNIT	●	●	●	●
GIT	●	●	●	●
C#	●	●	●	●
Typescript	●	●	●	●
HQL	●	●	●	●
Firebase	●	●	●	●
XML	●	●	●	●
Swagger	●	●	●	●
SOAPUI	●	●	●	●
JAZZ SCM	●	●	●	●
Plastic SCM	●	●	●	●
Apache Subversion	●	●	●	●
Mockito	●	●	●	●
Jenkins	●	●	●	●
Amazon Web Services (AWS)	●	●	●	●
Sonarqube	●	●	●	●
Microsoft Azure	●	●	●	●
Python	●	●	●	●
CSS3	●	●	●	●

Languages

Spanish ● ● ● ●

About me

I am a software developer with 6+ years of experience, specializing in Java, Spring, Vue, and Angular.
I started my journey in Web Application Development, where I participated in an Erasmus+ project, developing a gamified learning web application.
I have worked with various companies, developing robust web applications using Spring Framework and integrating various services and APIs.
I am committed to continuous learning and growth, and I enjoy working in teams and sharing ideas.

Experience

07/2023 - Presente	Software Developer hiberus - Remote <ul style="list-style-type: none">Developing microservices apis based on spring bootUsing tools like postman, sonar, fortify and redhat to ensure the quality and security of my services.
04/2021 - 07/2023	Software Developer Entornos De Formacion (EDF) - Valencia, Valencian Community Working in educative management systems such as Moodle and Canvas. Using techonologies from these tools to create plugins or tools. Being those technologies Java, PHP, JS plus CSS and HTML for the frontend.
11/2020 - 04/2021	Junior Consultant Capgemini - Valencia, Valencian Community <ul style="list-style-type: none">Using Spring for microservices with Swagger as the framework for documentation and API testingMicroservices using SpringBootUsing frameworks such as JPA or Hibernate for database accessUsing Angular 10 as front development technology.
07/2017 - 11/2020	Junior Consultant Capgemini - Langreo, Asturias <ul style="list-style-type: none">Working with Java web apps with the Apache Struts frameworkUsing Spring for microservices with Swagger as the framework for documentation and API testingMicroservices using SpringBootUsing frameworks such as JPA or Hibernate for database access
04/2017 - 06/2017	Developer Capgemini - Langreo, Asturias <ul style="list-style-type: none">Working as an ASP.NET developer during practice time from my "Cross platform Application Development" degree.Getting files and databases access with the ASP.NET framework.

Education

09/2015 - 06/2017	University of Applied Sciences in Cross Platform Application Development IES Juan Jose Calvo Miguel - San Martin de Rey Aurelio Promedio: 8.3 <ul style="list-style-type: none">Using differents ways to save data and also accessing that data.Using relational databases and their query language (SQL).Interface development with Java swing and C#.Managing enterprise resources plannings.Android apps development.Creating webpages with HTML, with CSS.Using XML and validating them with DTD or XSD.Using linux systems.High level for java development.
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» Software Frameworks

Java

- Apache Struts
- Android
- Spring (MVC, Batch, Boot, Cache)
- JPA
- **IDEs:** NetBeans, Eclipse

C#

- ASP.NET
- **IDEs:** Visual Studio

Javascript

- JQuery
- Angular
- Ajax
- ExtJs
- VueJs
- **Text Editors:** Visual Studio Code, Sublime Text 3

Typescript

- Angular
- Vue

» Projects

The Learning Games
- Erasmus+

Our project proposes to develop a gamification system of educational delivery that taps into elements from the modern students real world experience and incorporate them into an integral framework that can be used to assess all kinds of learning (formal, primarily, but also informal and non-formal) within the classroom through the achievements the students make in their modules; a system that provides immediate and accessible feedback about performance and the level of mastery acquired and what needs to be learnt in order to progress; a system that improves teacher-student communication, and also student-student communication, a social dimension of learning, which is known to encourage deeper engagement with the activities.

The overall objective is committing the students to change their attitude towards learning, increasing their motivation and consequently enabling them to achieve their full potential.

- Interface with HTML5 & CSS and AngularJS for the behavior of the app.
- Database: Firebase
- HTML Framework: Ionic Framework