Homework03 2021.10.15

1

Compute 8-bit checksum for 01100010 and 10111001, and use an example to show that if the two numbers each has a 1-bit error, the checksum can not detect the errors.

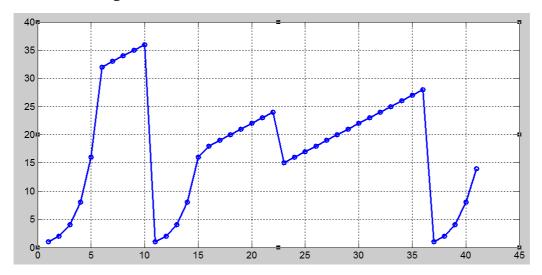
两数相加并进行回卷: 01100010 + 10111001 = 100011011, 回卷得到00011100, 求反码得到11100011

如传输没有差错,则01100010 + 10111001 + 11100011 = 11111111

如果传输出错,01100010变成01110010,10111001变成10101001,。而 01110010 + 10101001 + 11100011 = 111111111,为全1串无法检验出差错。

2

Consider the following cwnd evolution at a TCP sender:



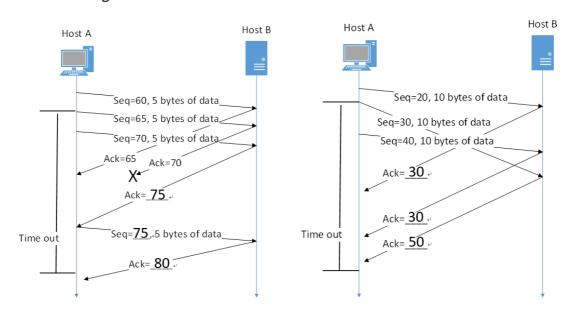
- (a) Is this TCP Tahoe or TCP Reno?
- (b) What is the sender's initial ssthresh?
- (c) What happens at time 10? What is ssthresh and cwnd at time 11?
- (d) What happens at time 22? What is ssthresh and cwnd at time 23?
- (e) What happens at time 36? What is ssthresh and cwnd at time 37?
- (f) When is the 50th segment is sent?
- (g) Which intervals the TCP connection is under slow start?
- (a) Reno. 因为从图中可以看出有快速恢复状态
- (b) 32MSS
- (c) 超时指示的丢包事件; ssthresh = 18MSS cwnd = 1MSS
- (d) 当收到3个冗余ACK的丢包事件; ssthresh = 12MSS cwnd = 15MSS

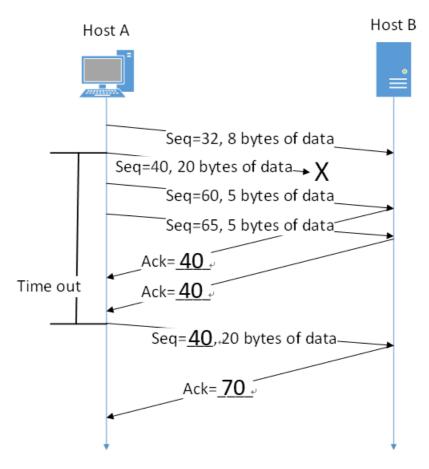
- (e) 超时指示的丢包事件; ssthresh = 14MSS cwnd = 1MSS
- (f) time6

3

(g) $time1 - time6 \ time11 - time16 \ time37 - time41$

Host A sets up a TCP connection with Host B, fill in the blanks the appropriate sequence and acknowledgement numbers.





Two TCP connections A and B strictly follow AIMD and they share a same bottleneck of 100 Mbps. Initially connection A has a throughput of 64 Mbps, connection B has a throughput of 32 Mbps, the two connections increase their throughputs at a same rate.

- 1. Fill in following table.
- 2. After how many loss events, the difference between the two connections' throughputs is within 5 Mbps?

Round	А	В	different
1st loss event	64→66→33	32→34→17	16
2nd loss event	33→58→29	17→42→21	8
3rd loss event	29→54→27	21→46→23	4
4th loss event	27→52→26	23→48→24	2

- 1. 如上表所示
- 2. 经历3轮loss event,两连接的吞吐量差距在5 Mbps以内