



Tutorial: How to Deploy a Program on an Electronic Board (e.g., KV260)

Prerequisites – Software to Install

- Vitis
- Vivado
- PowerShell (comes with Windows)
- PuTTY
- balenaEtcher


1. Create the Hardware Design in Vivado

1. Open **Vivado** and create a new project.
2. This project defines the **hardware configuration** of your board (e.g., FPGA logic).
3. Run the following steps in order:
 - **Run Linter**
 - **Run Synthesis**
 - **Run Implementation**
 - **Generate Bitstream**
4. Then, export the hardware:
 - Go to File > Export > Export Hardware
 - Check **Include bitstream**
 - This generates a .xsa file needed for the next step in Vitis.

2. Create the Embedded Application in Vitis

1. Launch **Vitis** and create a new **platform project**.
 - For the hardware design, select the .xsa file generated in Vivado.
 - Choose Hardware Design (XSA) for Implementation.
2. Then, create a new **Application Project**.
 - This is where you'll write your C code (e.g., hello_world.c).
 - Once ready, **build** the project to generate a .elf file (your program).
 - Fix any compilation errors if they appear.

3. Install Ubuntu on the SD Card

1. Download the correct version of Ubuntu for ARM (⚠ not AMD/Intel):
 [Ubuntu for ARM boards \(Kria/embedded\)](#)
2. Use **balenaEtcher** to flash Ubuntu onto the SD card:
 - Select the .img or .iso file you downloaded.
 - Insert the SD card into your PC.
 - Click **Flash** to install Ubuntu.

4. Connect to the KV260 Board

1. Connect the following to your KV260:
 - Power cable



- USB Serial cable
 - Ethernet cable (to your PC or router)
 - Insert the SD card with Ubuntu
 - 2. On your PC, open **Device Manager** and find the **COM port** associated with the board.
 - 3. Open **PuTTY**, select:
 - **Connection Type:** Serial
 - **Serial line:** COMxx (your detected port)
 - **Speed:** 115200
 - Click **Open**
 - 4. When the terminal opens:
 - If prompted, press Enter to auto-select U-Boot mode.
 - Ubuntu should start booting.
 - Default login credentials:
 - **Username:** ubuntu
 - **Password:** ubuntu
 - You'll be asked to change the password. Choose a secure one and **don't lose it!**
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5. Set a Static IP Address

Option 1 – On your PC (Windows)

- Go to:
 - Control Panel > Network and Internet > Network and Sharing Center > Change adapter settings
 - Right-click on Ethernet > Properties > IPv4 settings
 - Set a static IP, e.g.:
 - IP: 192.168.1.1
 - Subnet mask: 255.255.255.0

Option 2 – On the board (Ubuntu terminal via PuTTY)

1. First, check your current IP:
`ip a`

2. If no valid IP is set, edit the netplan config:
`sudo nano /etc/netplan/01-netcfg.yaml`

3. Example configuration:

```
network:
version: 2
renderer: networkd
ethernets:
eth0:
addresses: [192.168.1.2/24]
gateway4: 192.168.1.1
nameservers:
addresses: [8.8.8.8, 8.8.4.4]
```



4. Save and exit:
 - Ctrl+O, Enter, then Ctrl+X

5. Apply the changes:
`sudo netplan apply`

6. Verify:
`ip a`
`ping 192.168.1.1` # Ping your PC to confirm the connection

6. Transfer and Run the Program on the Board

1. Open **PowerShell** on your PC and navigate to the directory containing the .elf file:
`cd "C:\path\to\your\project"`
 2. Use scp to send the .elf file to the board:
`scp hello_world.elf ubuntu@192.168.1.2:~`
Replace:
 - hello_world.elf with your actual filename
 - 192.168.1.2 with the board's IP address
 3. Log in to the board via SSH:
`ssh ubuntu@192.168.1.2`
 4. Make the file executable:
`chmod +x hello_world.elf`
 5. Run the program:
`./hello_world.elf`
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Conclusion

You've now successfully:

- Created a hardware configuration using Vivado
- Built and compiled a C program with Vitis
- Flashed Ubuntu on the board
- Configured the network
- Deployed and executed your program on the embedded system