MAZE

As explained, I follow these steps:

1) Search for the start of the maze, then save the coordinates.
2) Search for a successful exit point (ie a cell that is free and lies on the border of the maze), then save the coordinates.
3) I implement a method to check that a pair of coordinates is valid(ie, it lies between the coordinates of the maze, it is free, and it has not been visited).
4) The maze starts the solve algorithm from the start cordinates.
5) Checks if the coordinates are valid, then places a marker to indicate it has been visited.
6) Checks if this coordinate corresponds to succesful end states..if yes maze solved
7) Else...Recursively calls the maze solver by moving North, East, West, South.