Machine Learning

Instructor: Tony Jebara

Topic 12

- Mixture Models and Hidden Variables
- Clustering
- •K-Means
- Expectation Maximization

Mixtures for More Flexibility

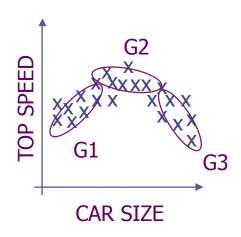
•With mixtures (e.g. mixtures of Gaussians) we can handle more complicated (e.g. multi-bump, nonlinear) distributions.

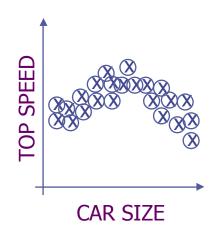
subpopulations: G1=compact car

G2=mid-size car

G3=cadillac

•In fact, if we have enough Gaussians (maybe infinite) we can approximate any distribution...



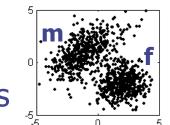


Mixtures as Hidden Variables

•Consider a dataset with K subpopulations but don't know which subpopulation each point belongs to

I.e. looking at height of adult people, we see K=2 subpopulations: males & females

I.e. looking at weight and height of people we see K=2 subpopulations: males & females



m

•Because of the 'hidden' variable (y can be 1 or 2), these distributions are not Gaussians but Mixture of Gaussians

$$\begin{split} p\left(\vec{x}\right) &= \sum\nolimits_{y} p(\vec{x},y) = \sum\nolimits_{y} p\left(y\right) p\left(\vec{x}\mid y\right) = \sum\nolimits_{y} \pi_{y} N\left(\vec{x}\mid \vec{\mu}_{y}, \Sigma_{y}\right) \\ &= \sum\nolimits_{y=1}^{K} \pi_{y} \frac{1}{\left(2\pi\right)^{D/2} \sqrt{\left|\Sigma_{y}\right|}} \exp\left(-\frac{1}{2} \left(\vec{x} - \vec{\mu}_{y}\right)^{T} \Sigma_{y}^{-1} \left(\vec{x} - \vec{\mu}_{y}\right)\right) \end{split}$$

Unlabeled data → Clustering

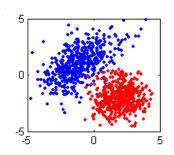
Recall classification problem:

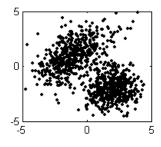
maximize the log-likelihood of data given models:

$$l = \sum_{n=1}^{N} \log p(\vec{x}_n, y_n \mid \pi, \mu, \Sigma)$$

$$= \sum_{n=1}^{N} \log \pi_{y_n} N(\vec{x}_n \mid \vec{\mu}_{y_n}, \Sigma_{y_n})$$

•If we don't know the class treat it as a hidden variable maximize the log-likelihood with unlabeled data:





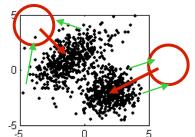
$$\begin{split} l &= \sum\nolimits_{n = 1}^N {\log p\left({{\vec{x}_n} \mid \pi ,\mu ,\Sigma } \right)} = \sum\nolimits_{n = 1}^N {\log \sum\nolimits_{y = 1}^K {p\left({{\vec{x}_n},y \mid \pi ,\mu ,\Sigma } \right)} } \\ &= \sum\nolimits_{n = 1}^N {\log \left({\pi _1 N\left({{\vec{x}_n} \mid \vec{\mu _1},\Sigma _1} \right) + \ldots + \pi _K N\left({{\vec{x}_n} \mid \vec{\mu _K},\Sigma _K} \right)} \right)} \end{split}$$

Instead of classification, we now have a clustering problem

K-Means Clustering

- •K-means solves a Chicken-and-Egg problem: If knew classes, we can get model (max likelihood!) If knew the model, we can predict the classes (classifier!)
- •Kmeans: guess a model, use it to classify the data, use classified data as labeled data to update the model, repeat.
- Assumes each point x has a discrete multinomial vector z
- *0)* Input dataset $\{\vec{x}_1,...,\vec{x}_N\}$
- 1) Randomly initialize means $\vec{\mu}_1,...,\vec{\mu}_K$
- 2) Find closest mean for each point $\vec{z}_n(i) = \begin{cases} 1 & \text{if } i = \arg\min_j \|\vec{x}_n \vec{\mu}_j\|^2 \\ 0 & \text{otherwise} \end{cases}$ 3) Update means $\vec{\mu}_i = \sum_{n=1}^N \vec{x}_n \vec{z}_n(i) / \sum_{n=1}^N \vec{z}_n(i)$
- 4) If any z has changed go to 2

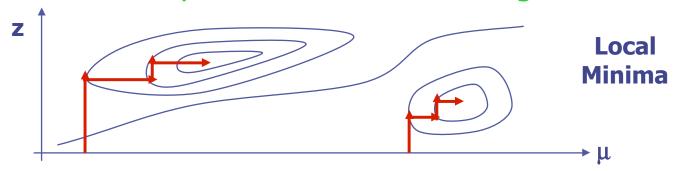
K-Means Clustering



- •Geometric, each point goes to closest Gaussian
- Recompute the means by their assigned points
- Essentially minimizing the following cost function:

$$\begin{aligned} & \min_{\boldsymbol{\mu}} \min_{\boldsymbol{z}} J\left(\vec{\mu}_{1}, \dots, \vec{\mu}_{K}, \vec{z}_{1}, \dots, \vec{z}_{N}\right) = \sum_{n=1}^{N} \sum_{i=1}^{K} \vec{z}_{n}\left(i\right) \left\|\vec{x}_{n} - \vec{\mu}_{i}\right\|^{2} \\ & \vec{z}_{n}\left(i\right) = \begin{cases} 1 & \text{if } i = \arg\min_{\boldsymbol{j}} \left\|\vec{x}_{n} - \vec{\mu}_{\boldsymbol{j}}\right\|^{2} \\ 0 & \text{otherwise} \end{cases} \qquad \vec{\mu}_{i} = \frac{\sum_{n=1}^{N} \vec{x}_{n} \vec{z}_{n}\left(i\right)}{\sum_{n=1}^{N} \vec{z}_{n}\left(i\right)} \end{aligned}$$

- Guaranteed to improve per iteration and converge
- •Like Coordinate Descent (lock one var, maximize the other)
- •A.k.a. Axis-Parallel Optimization or Alternating Minimization



Expectation-Maximization (EM)

•EM is a soft/fuzzy version of K-Means (which does winner-takes-all, closest Gaussian Mean completely wins datapoint)

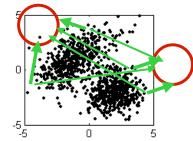
$$\vec{z}_{_{n}}\!\left(i\right)\!=\!\left\{\begin{array}{ll} 1 & i\!f\,i=\mathop{\arg\min}_{_{j}}\left\|\vec{x}_{_{n}}\!-\!\vec{\mu}_{_{j}}\right\|^{2}=\mathop{\arg\max}_{_{j}}N\!\left(\vec{x}_{_{n}}\mid\vec{\mu}_{_{j}},I\right)\!=\mathop{\arg\max}_{_{j}}p\!\left(\vec{x}_{_{n}}\mid\vec{\mu}_{_{j}}\right)\\ otherwise \end{array}\right.$$

 Instead, consider soft percentage assignment of datapoint

$$assign \propto \pi_{j} rac{1}{\left(2\pi
ight)^{D/2}} \exp\!\left(-rac{1}{2}{\left\|ec{x}_{n}-ec{\mu}_{j}
ight\|^{2}}
ight)$$

•EM is 'less greedy' than K-Means uses $\tau_{n,i} = p \left(\vec{z} = \vec{\delta}_i \mid \vec{x}_n, \theta \right)$ as shared responsibility for \vec{x}_n





$$au_{n,1}, \dots, au_{n,K} = egin{array}{c} 0.8 \\ 0.6 \\ 0.4 \\ 0.2 \\ 0 \end{array}$$

$$\mu_{i} = \frac{\sum_{n=1}^{N} \tau_{n,i} \vec{x}_{n}}{\sum_{n=1}^{N} \tau_{n,i}}$$

Expectation-Maximization

- $\begin{array}{l} \bullet \text{EM uses expected value of } \overrightarrow{z}_{n} \left(i \right) \text{rather than max} \\ \tau_{n,i} = E \left\{ \overrightarrow{z}_{n} \left(i \right) | \ \overrightarrow{x}_{n} \right\} = p \left(\overrightarrow{z}_{n} = \overrightarrow{\delta}_{i} \mid \overrightarrow{x}_{n}, \theta \right) \end{array}$
- •EM updates covariances, mixing proportions AND means...
- •The algorithm for Gaussian mixtures:

$$\tau_{n,i}^{(t)} = \frac{\pi_i N\!\left(\vec{x}_n \mid \vec{\mu}_i^{(t)}, \Sigma_i^{(t)}\right)}{\sum_j \pi_j N\!\left(\vec{x}_n \mid \vec{\mu}_j^{(t)}, \Sigma_j^{(t)}\right)}$$

$$\begin{aligned} \text{MAXIMIZATION:} \quad \vec{\mu}_i^{(t+1)} &= \frac{\sum_n \tau_{n,i}^{(t)} \vec{x}_n}{\sum_n \tau_{n,i}^{(t)}} \qquad \tau_i^{(t+1)} &= \frac{\sum_n \tau_{n,i}^{(t)}}{N} \\ \sum_i^{(t+1)} &= \frac{\sum_n \tau_{n,i}^{(t)} \Big(\vec{x}_n - \vec{\mu}_i^{(t+1)} \Big) \Big(\vec{x}_n - \vec{\mu}_i^{(t+1)} \Big)^T}{\sum_n \tau_{n,i}^{(t)}} \end{aligned}$$

- DEMO... like an iterative divide-and-conquer algorithm
- But, divide&conquer is not a guarantee. Can we prove EM?