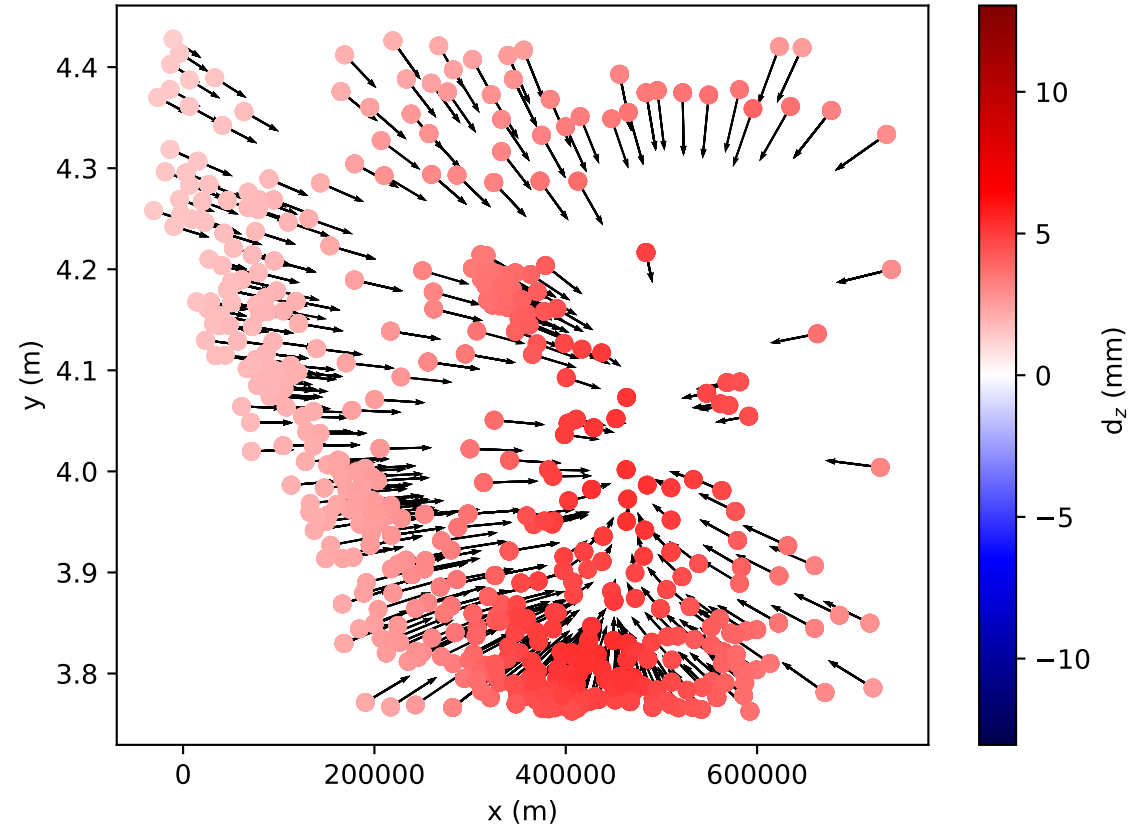


1e6 vertical displacement w/o noise



1e6 vertical displacement w noise

