

import numpy as

Today 11:17 PM

No category ▼

```
import numpy as np
```

```
def generate_playfair_matrix(keyword):
```

```
    """Generates the 5x5 Playfair cipher  
    matrix based on the keyword."""
```

```
    keyword = keyword.lower().replace("j",  
    "i") # Playfair typically combines I/J
```

```
    matrix = []
```

```
    seen = set()
```

```
    for char in keyword +  
    "abcdefghijklmnopqrstuvwxyz":
```

```
        if char not in seen:
```

```
            seen.add(char)
```

```
matrix.append(char)
```

```
return np.array(matrix).reshape(5, 5)
```

```
def find_position(matrix, letter):
```

```
    """Finds the row and column of a letter  
in the Playfair matrix."""
```

```
    row, col = np.where(matrix == letter)
```

```
    return row[0], col[0]
```

```
def process_pairs(text):
```

```
    """Splits text into pairs for Playfair  
cipher, adding 'X' if needed."""
```

```
    text = text.lower().replace("j", "i")
```

```
    pairs = []
```

```
    i = 0
```

```
while i < len(text):
    a = text[i]
    b = text[i + 1] if i + 1 < len(text) else
'x'

    if a == b: # Same letter pair, insert 'X'
        pairs.append(a + 'x')
        i += 1
    else:
        pairs.append(a + b)
        i += 2

return pairs
```

```
def encrypt_pair(pair, matrix):
    """Encrypts a pair of letters using
    Playfair cipher rules."""
```

```
r1, c1 = find_position(matrix, pair[0])
```

```
r2, c2 = find_position(matrix, pair[1])
```

```
if r1 == r2: # Same row: Shift right
```

```
    return matrix[r1, (c1 + 1) % 5] +
```

```
matrix[r2, (c2 + 1) % 5]
```

```
elif c1 == c2: # Same column: Shift
```

```
down
```

```
    return matrix[(r1 + 1) % 5, c1] +
```

```
matrix[(r2 + 1) % 5, c2]
```

```
else: # Rectangle rule
```

```
    return matrix[r1, c2] + matrix[r2, c1]
```

```
def decrypt_pair(pair, matrix):
```

```
    """Decrypts a pair of letters using  
    Playfair cipher rules."""
```

```
    r1, c1 = find_position(matrix, pair[0])
```

```
r2, c2 = find_position(matrix, pair[1])
```

```
if r1 == r2: # Same row: Shift left
```

```
    return matrix[r1, (c1 - 1) % 5] +  
matrix[r2, (c2 - 1) % 5]
```

```
elif c1 == c2: # Same column: Shift up
```

```
    return matrix[(r1 - 1) % 5, c1] +  
matrix[(r2 - 1) % 5, c2]
```

```
else: # Rectangle rule
```

```
    return matrix[r1, c2] + matrix[r2, c1]
```

```
def encrypt(text, matrix):
```

```
    """Encrypts a message using the Playfair  
cipher."""
```

```
    pairs = process_pairs(text)
```

```
    return "".join(encrypt_pair(pair, matrix)  
for pair in pairs)
```

```
def decrypt(text, matrix):  
    """Decrypts a message using the Playfair  
    cipher."""  
    pairs = process_pairs(text)  
    return "".join(decrypt_pair(pair, matrix)  
for pair in pairs)
```

Example Usage

```
keyword = input("Enter keyword: ")  
matrix =  
generate_playfair_matrix(keyword)  
print("\nPlayfair Matrix:")  
print(matrix)
```

```
while True:
```

```
    choice = input("\nDo you want to
```

```
(E)ncrypt or (D)ecrypt? ").strip().lower()
```

```
if choice == 'e':
```

```
    plaintext = input("Enter plaintext:  
").replace(" ", "").lower()
```

```
    encrypted_text = encrypt(plaintext,  
matrix)
```

```
    print(f"Encrypted: {encrypted_text}")
```

```
elif choice == 'd':
```

```
    ciphertext = input("Enter ciphertext:  
").replace(" ", "").lower()
```

```
    decrypted_text = decrypt(ciphertext,  
matrix)
```

```
    print(f"Decrypted: {decrypted_text}")
```

```
else:
```

```
    print("Invalid choice. Exiting...")
```

```
    break
```