X-Ray Calc

v. 2.4

Getting Started

Tutorial

X-Ray Calc is a software for computer simulation of X-ray reflectivity, including normal incidence and grazing incidence X-ray reflectometry (NIXR and GIXR).

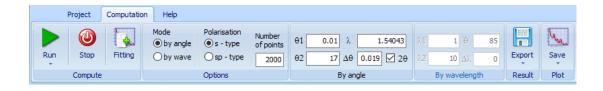
The X-Ray Calc distribution contents several demonstration projects located in the *Examples* folder:

- mo-si_multilayer.xrcx contains a simplified model of Mo/Si X-Ray mirror (Model 1). It
 demonstrates the effect of the layer's thickness on GIXR. Data1.dat and Data2.dat content
 computed diffraction curves for thinner and thicker Si layers.
- **mo-b4c_multilayer_67.xrcx** contains a simplified model of Mo/B X-ray mirror. It demonstrates the calculation of reflectivity as a function of wavelength (NIXR). The project also contents a reference curve (Mo-B).
- **mo-b.xrcx** demonstrates how to work with several different models and data-files in the same project.
- n_stacks.xrcx demonstrates the effect of the number of bilayers in a stack on GIXR.
- roughness.xrcx shows how the surface roughness changes GIXR of a silicon wafer.

To see the demos, click the *Open* button, navigate to the *Examples* folder, and select a project. Go to the *Computation* tab and click the *Run* button (Or press F5). You can also use *Run all* command (F12)

The projects items could be easily modified:

- To open the *Properties* dialog, *double-click* on a model name in the *Project Items* list. The dialog allows changing its name, color, and description. Or the dialog could be called from the right-click menu
- *Double-click* on a layer will show *Layer Properties* dialog. The dialog allows changing of material, thickness, roughness, and density of the layer.
- To change the number of stacks, *double-click* on it. **Stack Properties** dialog allows renaming the stack and changing its name.
- Commands on **Stack** and **Layer** panes allow manipulating the structure of a model (add or delete stacks and layers).



Options pane of the **Computation tab** allows for choosing the calculation mode. Reflectivity could be calculated as a function of grazing angle or wavelength. Depending on the selected **Mode**, one of the panes **By angle** or **By wavelength** would be activated. These panes allow changing the parameters of calculation.

- **Polarization** should be both types of polarization used in the calculation. Using of s polarization is preferable when the calculation is performed at hard x-rays and low grazing angles (below 20°). In this case, the calculation speed would be significantly faster. In the cases of larger angles and softer irradiation, **sp** mode should be used.
- **Number of points** defines the precision of calculation. The time of calculation linearly increases with the rising of the number.
- Θ_1 and Θ_2 define the range of angles for calculation. The 2Θ check-box enables calculation for Θ -2 Θ geometry. $\Delta\Theta$ implements the instrumental divergence of the incident beam.
- The similar settings for adjustment of the wavelength range are used in the **Wavelength** mode.



These controls allow switching between the Linear/Log scale of the reflectivity plot and set the background level.

The *Legend* on the *Plot* could be used to control the visibility of curves.

The *Export* button on the *Result* pane allows exporting the calculated curve to an ASCII file or copy it to the clipboard. The *Save* button on the *Plot* pane saves the graph as a graphical file (*.bmp).