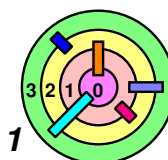


Warmup #1

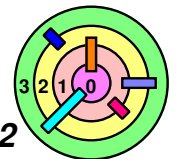
Bill Cheng

<http://merlot.usc.edu/cs402-f18>



listtest

- ➡ Use provided `listtest.c` and `Makefile` to create `listtest`
 - ▬ `listtest` must run without error and you must not change `listtest.c` and `Makefile`
 - ▬ They specifies how your code is expected to be used
- ➡ You should learn how to run `listtest` under `gdb`



gdb listtest Exercise



Do the following gdb exercise with `listtest`

- **IMPORTANT:** draw picture on a piece of paper!
- first, change "`num_items=64`" in `DoTest()` to "`num_items=3`"

make

`gdb listtest`

`(gdb) break DoTest`

`(gdb) run`

`(gdb) n` ← do this 5 times, you are now at call to `CreateTestList()`

`(gdb) print list` ← does the list look like an empty list?

`(gdb) n` ← returned from `CreateTestList()`

`(gdb) print list` ← does the list look like a 3-item list?

`(gdb) print &(list.anchor)` ← what's the address of the anchor?

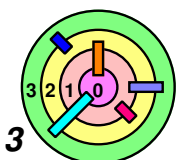
`(gdb) print list.anchor` ← what's in the anchor?

`(gdb) print *(list.anchor.next)`

`(gdb) print *(list.anchor.next->next)`

`(gdb) print *(list.anchor.next->next->next)`

this should be the last list element,
does its next pointer point to the anchor?



C File I/O Review: Reading Text Input

- ➡ Read in an entire line using `fgets()`
- especially since we know the maximum line length, according to the spec

- ➡ If a filename is given, use `fopen()` to get a file pointer (`FILE*`)

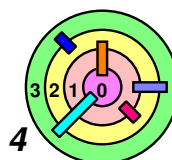
```
FILE *fp = fopen(..., "r");
```

- read man pages of `fopen()`
- if a filename is not given, you will be reading from "standard input" (i.e., file descriptor 0)

```
FILE *fp = stdin;
```

- pass the file pointer around so that you run the same code whether you input comes from a file or `stdin`

```
My420List list;  
if (!My402ListInit(&list)) { /* error */ }  
if (!ReadInput(fp, &list)) { /* error */ }  
if (fp != stdin) fclose(fp);  
SortInput(&list);  
PrintStatement(&list);
```



C File I/O Review: Parsing Text Input

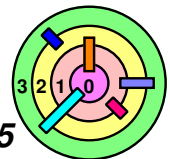
➡ Read a line

```
char buf[1026];
if (fgets(buf, sizeof(buf), fp) == NULL) {
    /* end of file */
} else {
    /* parse it */
}
```

➡ Parse a line according to the spec

- find an *easy* and *correct* way to parse the line
 - according to the spec, each line must have exactly 3 <TAB> characters
 - I think it's easy and correct to go after this

```
char *start_ptr = buf;
char *tab_ptr = strchr(start_ptr, '\t');
if (tab_ptr != NULL) {
    *tab_ptr++ = '\0';
}
/* start_ptr now contains a
   "null-terminated string" */
```



C File I/O Review: Parsing Text Input

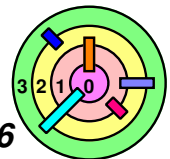
```
➔ char *start_ptr = buf;  
   char *tab_ptr = strchr(start_ptr, '\t');  
   if (tab_ptr != NULL) {  
       *tab_ptr++ = '\0';  
   }  
   /* start_ptr now contains a  
      "null-terminated string" */
```

buf

'a'	'b'	'c'	'\t'	' '	'd'	'e'	'\t'	'f'	'\0'	'\0'
-----	-----	-----	------	-----	-----	-----	------	-----	------	------

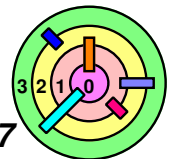
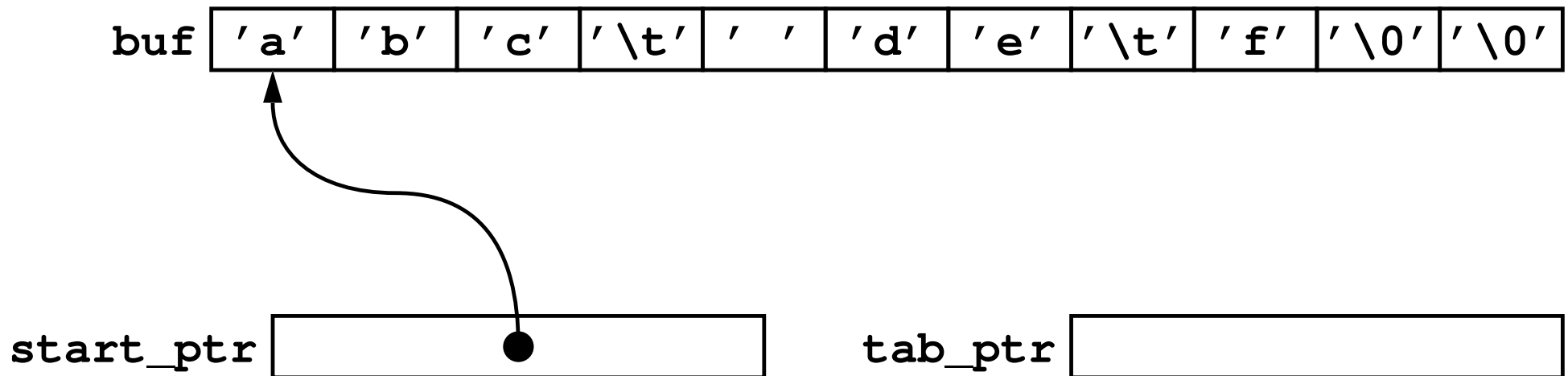
start_ptr

tab_ptr



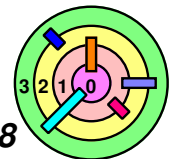
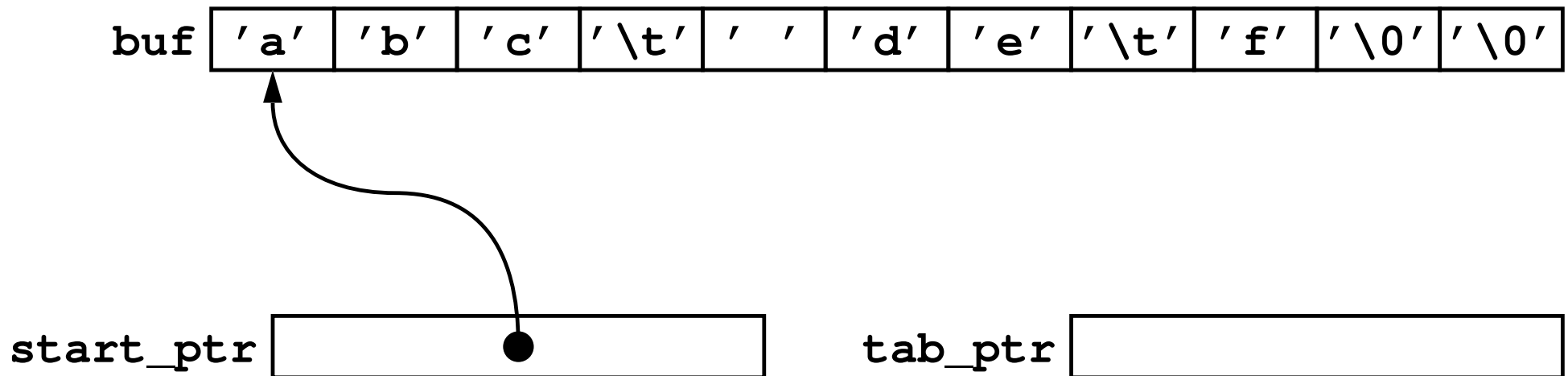
C File I/O Review: Parsing Text Input

```
➔ char *start_ptr = buf;  
char *tab_ptr = strchr(start_ptr, '\t');  
if (tab_ptr != NULL) {  
    *tab_ptr++ = '\0';  
}  
/* start_ptr now contains a  
   "null-terminated string" */
```



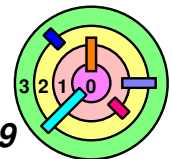
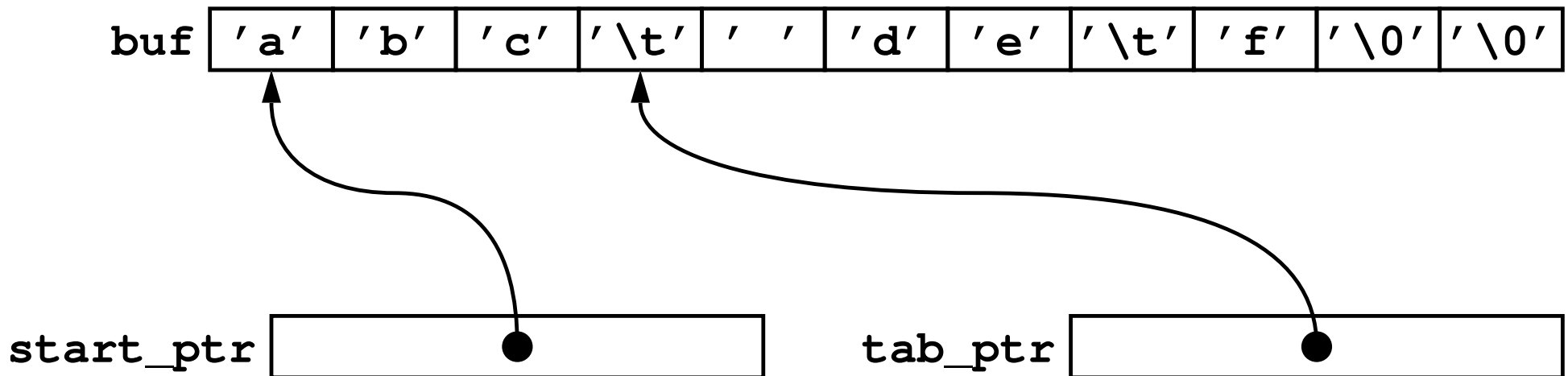
C File I/O Review: Parsing Text Input

```
char *start_ptr = buf;  
➔ char *tab_ptr = strchr(start_ptr, '\t');  
if (tab_ptr != NULL) {  
    *tab_ptr++ = '\0';  
}  
/* start_ptr now contains a  
   "null-terminated string" */
```



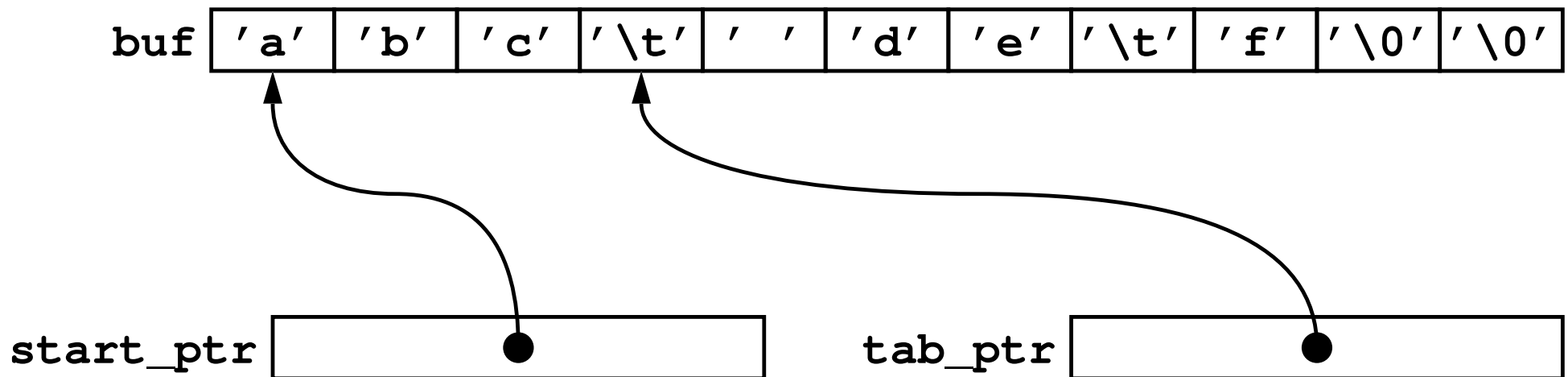
C File I/O Review: Parsing Text Input

```
char *start_ptr = buf;  
➔ char *tab_ptr = strchr(start_ptr, '\t');  
if (tab_ptr != NULL) {  
    *tab_ptr++ = '\0';  
}  
/* start_ptr now contains a  
   "null-terminated string" */
```



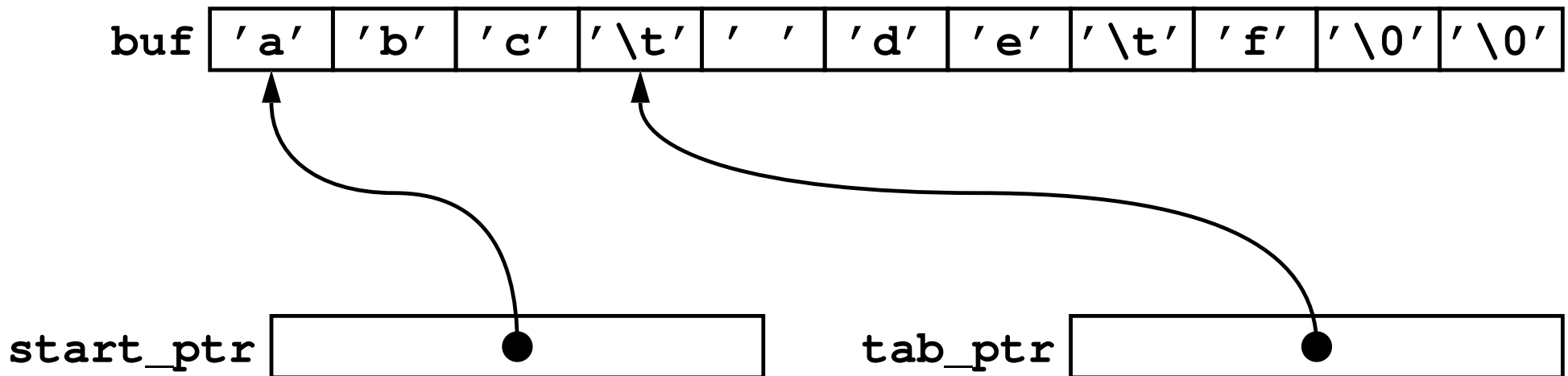
C File I/O Review: Parsing Text Input

```
char *start_ptr = buf;  
char *tab_ptr = strchr(start_ptr, '\t');  
→ if (tab_ptr != NULL) {  
    *tab_ptr++ = '\0';  
}  
/* start_ptr now contains a  
   "null-terminated string" */
```



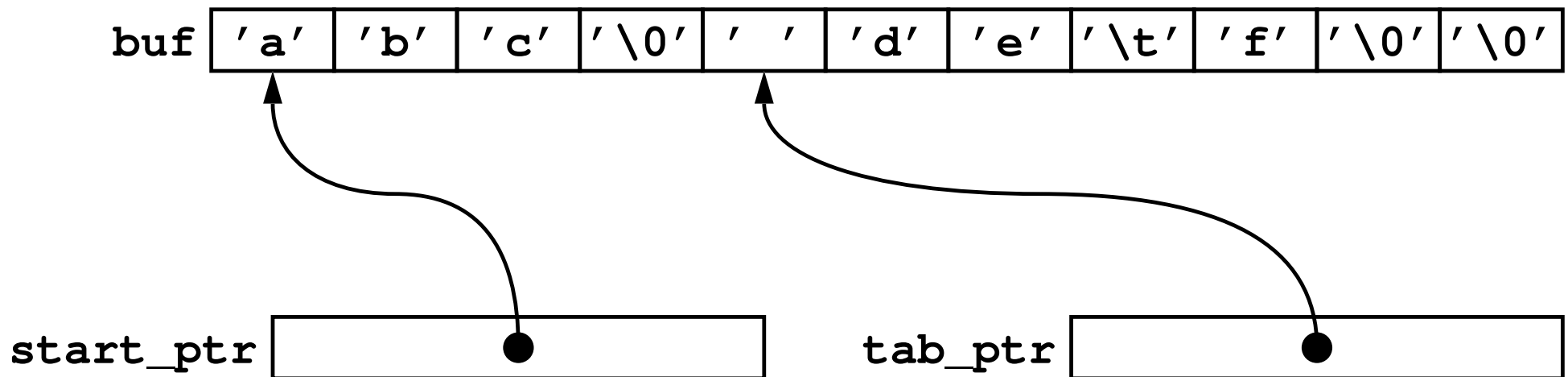
C File I/O Review: Parsing Text Input

```
char *start_ptr = buf;  
char *tab_ptr = strchr(start_ptr, '\t');  
if (tab_ptr != NULL) {  
    → *tab_ptr++ = '\0';  
}  
/* start_ptr now contains a  
   "null-terminated string" */
```



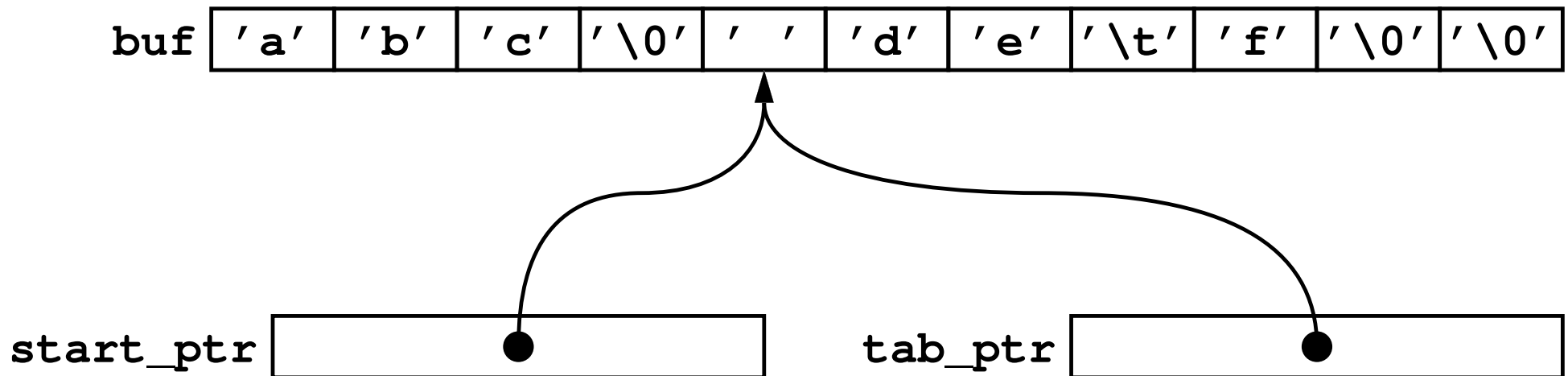
C File I/O Review: Parsing Text Input

```
char *start_ptr = buf;  
char *tab_ptr = strchr(start_ptr, '\t');  
if (tab_ptr != NULL) {  
→   *tab_ptr++ = '\0';  
}  
/* start_ptr now contains a  
   "null-terminated string" */
```



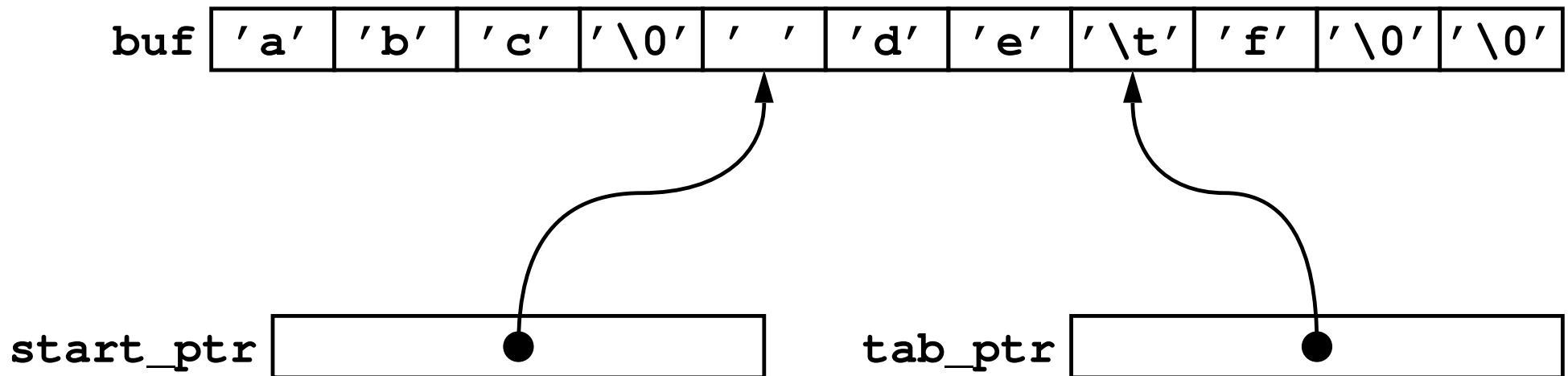
C File I/O Review: Parsing Text Input (2nd Iteration)

```
➔ start_ptr = tab_ptr;  
tab_ptr = strchr(start_ptr, '\t');  
if (tab_ptr != NULL) {  
    *tab_ptr++ = '\0';  
}  
/* start_ptr now contains a  
   "null-terminated string" */
```



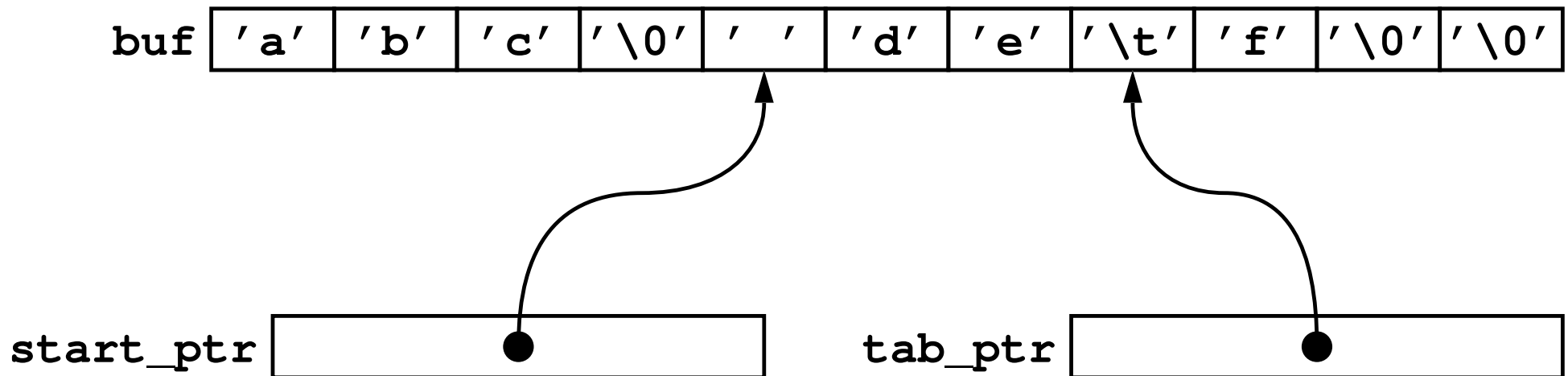
C File I/O Review: Parsing Text Input (2nd Iteration)

```
start_ptr = tab_ptr;  
➔ tab_ptr = strchr(start_ptr, '\t');  
if (tab_ptr != NULL) {  
    *tab_ptr++ = '\0';  
}  
/* start_ptr now contains a  
   "null-terminated string" */
```



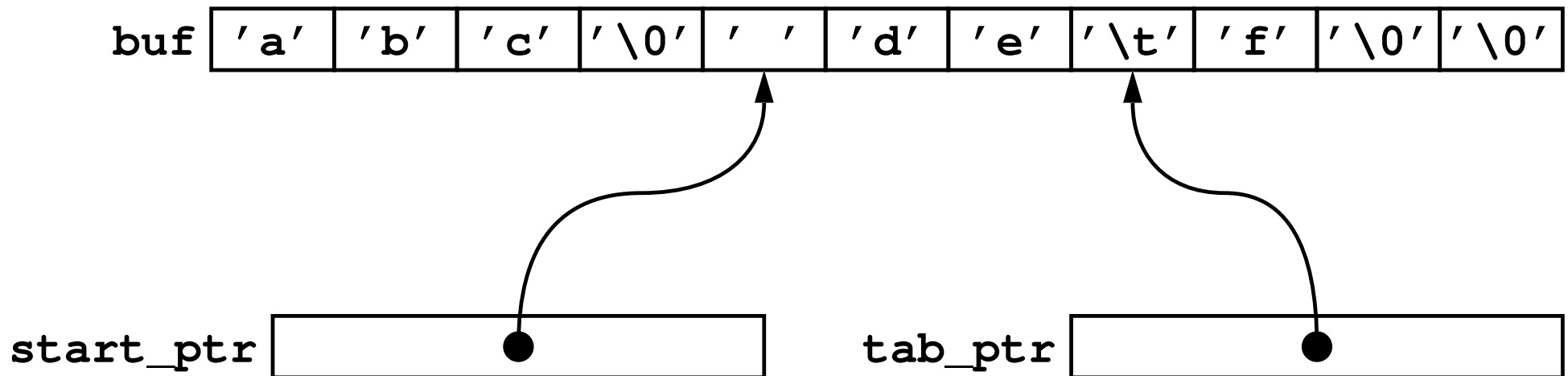
C File I/O Review: Parsing Text Input (2nd Iteration)

```
start_ptr = tab_ptr;  
tab_ptr = strchr(start_ptr, '\t');  
if (tab_ptr != NULL) {  
→ *tab_ptr++ = '\0';  
}  
/* start_ptr now contains a  
   "null-terminated string" */
```



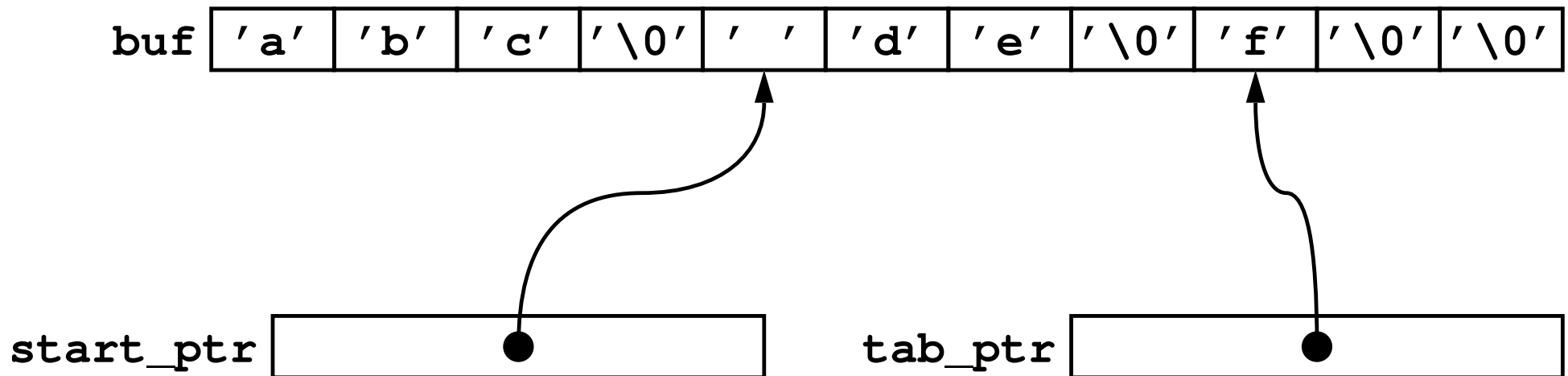
C File I/O Review: Parsing Text Input (2nd Iteration)

```
start_ptr = tab_ptr;  
tab_ptr = strchr(start_ptr, '\t');  
if (tab_ptr != NULL) {  
→ *tab_ptr++ = '\0';  
}  
/* start_ptr now contains a  
   "null-terminated string" */
```



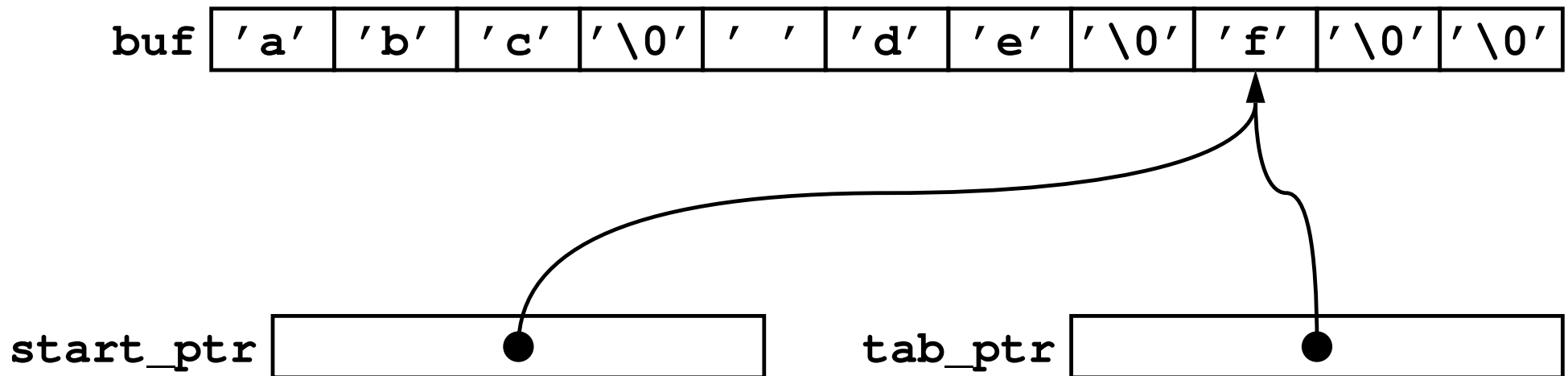
C File I/O Review: Parsing Text Input (2nd Iteration)

```
start_ptr = tab_ptr;  
tab_ptr = strchr(start_ptr, '\t');  
if (tab_ptr != NULL) {  
→ *tab_ptr++ = '\0';  
}  
/* start_ptr now contains a  
   "null-terminated string" */
```



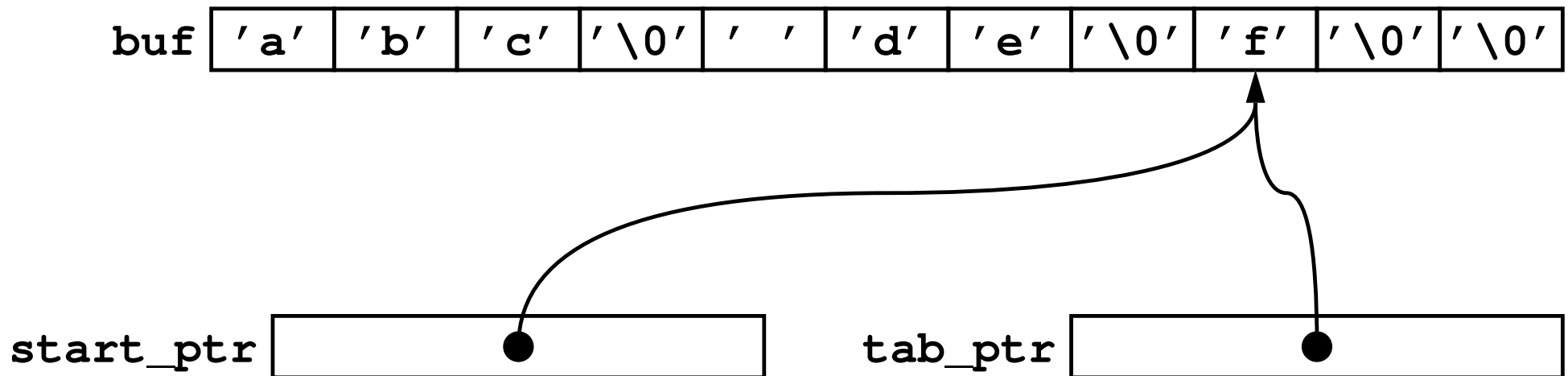
C File I/O Review: Parsing Text Input (3rd Iteration)

```
➔ start_ptr = tab_ptr;  
tab_ptr = strchr(start_ptr, '\t');  
if (tab_ptr != NULL) {  
    *tab_ptr++ = '\0';  
}  
/* start_ptr now contains a  
   "null-terminated string" */
```



C File I/O Review: Parsing Text Input (3rd Iteration)

```
start_ptr = tab_ptr;  
➔ tab_ptr = strchr(start_ptr, '\t');  
if (tab_ptr != NULL) {  
    *tab_ptr++ = '\0';  
}  
/* start_ptr now contains a  
   "null-terminated string" */
```



C File I/O Review: Parsing Text Input (3rd Iteration)

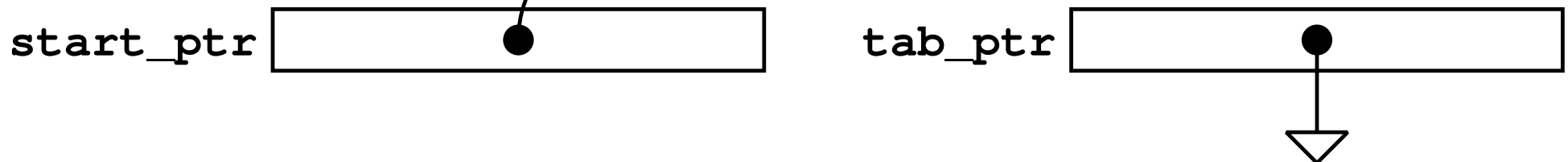
```

start_ptr = tab_ptr;
➔ tab_ptr = strchr(start_ptr, '\t');
if (tab_ptr != NULL) {
    *tab_ptr++ = '\0';
}
/* start_ptr now contains a
   "null-terminated string" */

```

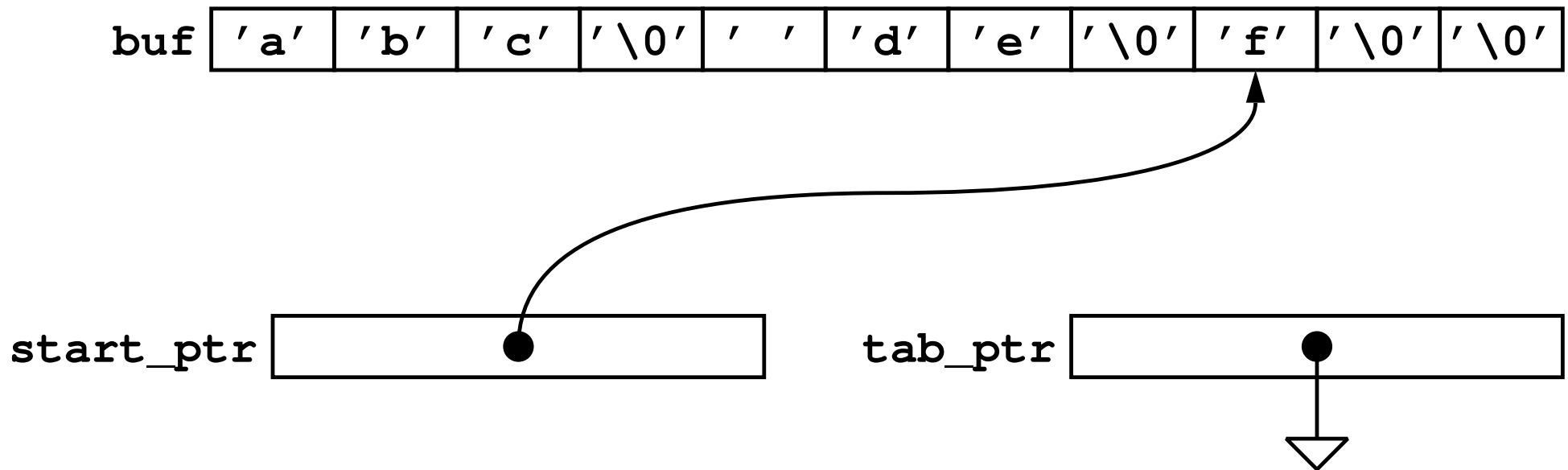
buf

'a'	'b'	'c'	'\0'	' '	'd'	'e'	'\0'	'f'	'\0'	'\0'
-----	-----	-----	------	-----	-----	-----	------	-----	------	------



C File I/O Review: Parsing Text Input (3rd Iteration)

```
start_ptr = tab_ptr;  
tab_ptr = strchr(start_ptr, '\t');  
→ if (tab_ptr != NULL) {  
    *tab_ptr++ = '\0';  
}  
/* start_ptr now contains a  
   "null-terminated string" */
```



C File I/O Review: Parsing Text Input (3rd Iteration)

```
start_ptr = tab_ptr;  
tab_ptr = strchr(start_ptr, '\t');  
if (tab_ptr != NULL) {  
    *tab_ptr++ = '\0';  
}  
/* start_ptr now contains a  
   "null-terminated string" */
```

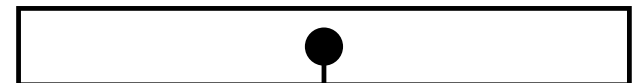
buf

'a'	'b'	'c'	'\0'	' '	'd'	'e'	'\0'	'f'	'\0'	'\0'
-----	-----	-----	------	-----	-----	-----	------	-----	------	------

start_ptr

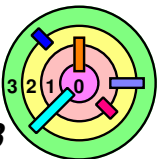


tab_ptr



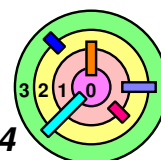
Warmup #1

- ➡ I'm giving you a lot of details on how to do things in C
 - this is the first and last assignment that I will do this!
 - you must learn C on your own
- ➡ Read man pages
- ➡ Ask questions in class Google Group
 - or send e-mail to me
- ➡ Come to office hours, especially if you are stuck



Warmup #1 - Miscellaneous Requirements

- ➡ Run your code against the *grading guidelines*
 - must not change the test program
- ➡ You must not use any *external code fragments*
- ➡ You must not use *array* to implement any list functions
 - must use pointers
- ➡ If input file is large, you must not read the whole file into into a large memory buffer
- ➡ It's important that every byte of your data is read and written correctly.
 - `diff` commands in the grading guidelines must *not* produce *any* output or you will not get credit
- ➡ Please see Warmup #1 spec for additional details
 - please read the *entire* spec *yourself*



Demos

➡ Explain how Makefile work

```
listtest: listtest.o my402list.o
    gcc -o listtest -g listtest.o my402list.o

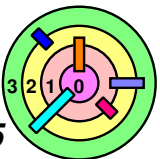
listtest.o: listtest.c my402list.h
    gcc -g -c -Wall listtest.c

my402list.o: my402list.c my402list.h
    gcc -g -c -Wall my402list.c

clean:
    rm -f *.o listtest
```

➡ Explain why the above Makefile satisfied *separate compilation* requirement

➡ Explain how to convert the above Makefile to a Makefile students can use for part (2)



Demos

- ➡ Instead of using FileZilla, just use `putty`
 - actually, if you have Ubuntu 14.04 installed or if you are using a Mac, you should use `scp`
 - if not, use `putty` as the `ssh` client and use `sftp` to transfer files between your laptop and `nunki`

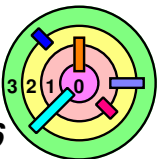
- ➡ Demonstrate how to use `putty` to `ssh` into `nunki`

- ➡ Create "`hello.c`" on your laptop

```
#include <stdio.h>

int main(int argc, char *argv[])
{
    printf("Hello World!\n");
    return 0;
}
```

- ➡ Demonstrate how create a `warmup1` subdirectory on `nunki` and use `sftp` to transfer "`hello.c`" into that directory



Demos

➡ Demonstrate how to run gcc

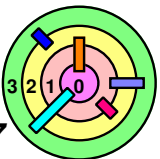
```
gcc -g -Wall hello.c
```

➡ Demonstrate how to debug a.out

```
gdb a.out
(gdb) break main
(gdb) run abc xyz
(gdb) print argc
(gdb) print argv[0]
(gdb) print argv[1]
(gdb) print argv[2]
(gdb) print &argc
(gdb) next
```

➡ Demonstrate how to copy and paste from the grading guidelines

➡ Demonstrate how to copy and paste the `bsubmit` command from the spec



Unix Commands

➡ Walk through and demonstrate the commands on the Unix Command Line Reference web page

- click on the "summary of some commonly used Unix commands" link at the bottom of the class home page

`ls`

`cat`

`more`

`pwd`

`mkdir (directory name)`

`cd`

`cp (src file path) (dest file path)`

`mv (src file path) (dest file path)`

`man (cmd name)`

`rm (file path)`

`rmdir (empty directory name)`

`ps`

`kill (proc id)`

`pico/nano (file path)`

`exit`

