

## **Balancer**

-subHeat: map  
-connectedClient: list  
+currentMigrationCount: int  
-diffusionQueue: queue  
-monitor\_osd: map

+analyzing(): void  
+migrating(): void  
+finishDiffusion(): void  
+registerNewClient(): string  
+reportFromMonitor(): void  
+applyDiffusion(): void