br.unicamp.mc322.projeto.gameengine.service.resource. ResourceExtrinsic

br.unicamp.mc322.projeto.gameengine.sprite. SpriteIntrinsic

br.unicamp.mc322.projeto.gameengine.sprite. SpritePriority

br.unicamp.mc322.projeto.gameengine.pose.Pose

spriteIntrinsic br.unicamp.mc322.projeto.gameengine.sprite. SpriteExtrinsic

priority

pose