```
br.unicamp.mc322.projeto.gameengine.service.
Service
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```
br.unicamp.mc322.projeto.gameengine.service.
EntityRunnerService
```

```
br.unicamp.mc322.projeto.gameengine.service.
TurnEntityRunnerService
```

```
br.unicamp.mc322.projeto.gameengine.service.
NullEntityRunnerService
```

```
br.unicamp.mc322.projeto.gameengine.service.
EntityStoreService
```

```
br.unicamp.mc322.projeto.gameengine.service.
SpartialEntityStoreService
```

```
br.unicamp.mc322.projeto.gameengine.service.
NullEntityStoreService
```

```
br.unicamp.mc322.projeto.gameengine.service.
KeyInputService
```

```
br.unicamp.mc322.projeto.gameengine.service.
NullKeyInputService
```

```
br.unicamp.mc322.projeto.gameengine.service.
Keyboard
```

```
br.unicamp.mc322.projeto.gameengine.service.
ImageOutputService
```

```
br.unicamp.mc322.projeto.gameengine.service.
NullImageOutputService
```

```
br.unicamp.mc322.projeto.gameengine.service.
SwingScreen
```

```
br.unicamp.mc322.projeto.gameengine.service.
MenuService
```

```
br.unicamp.mc322.projeto.gameengine.service.
NullMenuService
```

```
br.unicamp.mc322.projeto.gameengine.service.
LogService
```

```
br.unicamp.mc322.projeto.gameengine.service.
TerminalLogService
```

```
br.unicamp.mc322.projeto.gameengine.service.
NullLogService
```

```
br.unicamp.mc322.projeto.gameengine.service.
ResourceService
```

```
br.unicamp.mc322.projeto.gameengine.service.
NullResourceService
```

```
br.unicamp.mc322.projeto.gameengine.service.
ImageResourceService
```

```
br.unicamp.mc322.projeto.gameengine.service.
StageCreatorService
```

```
br.unicamp.mc322.projeto.gameengine.service.
PrototypeStageCreatorService
```

```
br.unicamp.mc322.projeto.heroquest.service.
HeroQuestStageCreatorService
```

```
br.unicamp.mc322.projeto.gameengine.service.
NullStageCreatorService
```