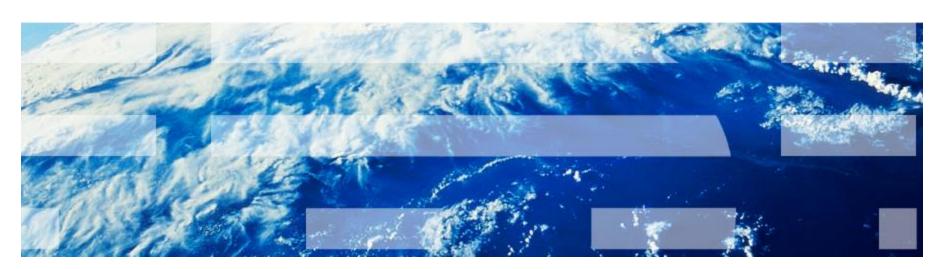


E6893 Big Data Analytics:

Exploring the Meetup.com Social World Large Scale Event-Based Social Network Analysis

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Unique value of event-based social network (EBSN)



- Both online offline social interactions
- Commercial value: industrial trends, recommendation of services/ products based on user preference

Big Fan of Meetup.com



- Popularity across academia, industry and recreation
- Excellent API: user, group, event, tags location & time

Great opportunity to apply big data techniques

- Graph database: Neo4j with Cypher
- Clustering/ Community Detection
- Large scale social network analysis

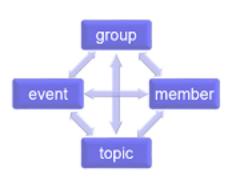


Dataset, Algorithm, Tools



Meetup Dataset

- # Users: 4,448,454 # Groups: 42,052
- # Events: 1,595,833 # Tags: 77,810
- # User-Group Pairs: 8,863,235 # User-Event Pairs: 13,553,134
- # User-Tag Pairs: 15,057,535 # Group-Tag Pairs: 144,793
- # Users with Locations: 3,741,699 # Events with Locations: 983,333



Analytics/ Modelling

- Properties of social interactions: degree, centrality, separation, clustering coef, density, etc.
- Temporal & spatial patterns of specific groups/events
- Clustering: Fiedler method, linear combination, generalized SVD
- Recommendation: user-based, item-based

Tools

- Neo4j
- Java/Python
- Gephi

Theoretical Framework for Network Analysis



$$G = (V, E)$$

$$G = \langle U, N^{on}, N^{off} \rangle$$

Online and Offline User Network

$$w_{Uab} = \sum \frac{1}{S_i}$$

Defined by the degree of closeness between users, where S is the size of the group which contains both user a and b.

$$G = \langle Vg, Eg \rangle$$

Online Group Network

$$w_{Gab} = \sum \frac{1}{K_i}$$

Defined by the degree of closeness between groups, where K is the number of shared members between group a and b.

Construct Weighted Social Network in Neo4j

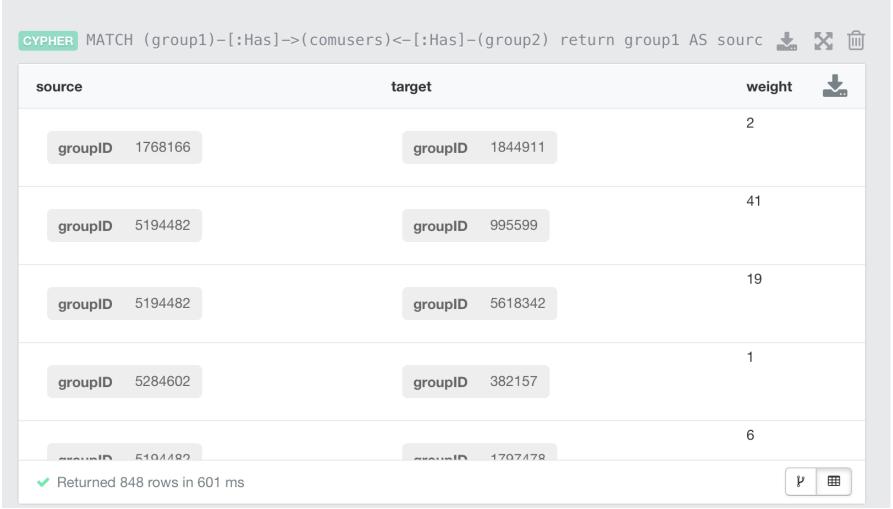


1 MATCH (group1)-[:Has]->(comusers)<-[:Has]-(group2)</pre>





2 return group1 AS source, group2 AS target , count(comusers) AS
weight



Construct Weighted Social Network in Neo4j





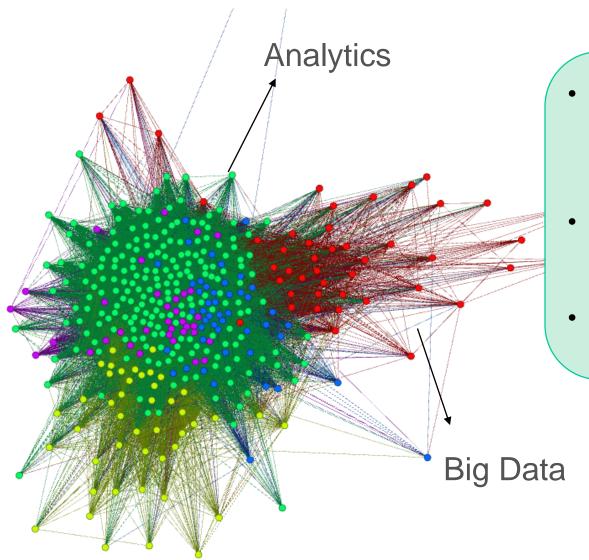


	Average Degree	Clustering Coeficient
Online Network	1660.1	0.443
Offline Network	157.3	0.246

- The online network is much larger than the offline network, which means people used to join a lot of on-line groups and know others on the internet, and fewer people choose to attend the events off-line.
- Clustering Coef of the offline network is less than online network, there are less closed triangles in former. So the connection between users offline is much weaker and the graph is separated.

Group Network and Community Detection

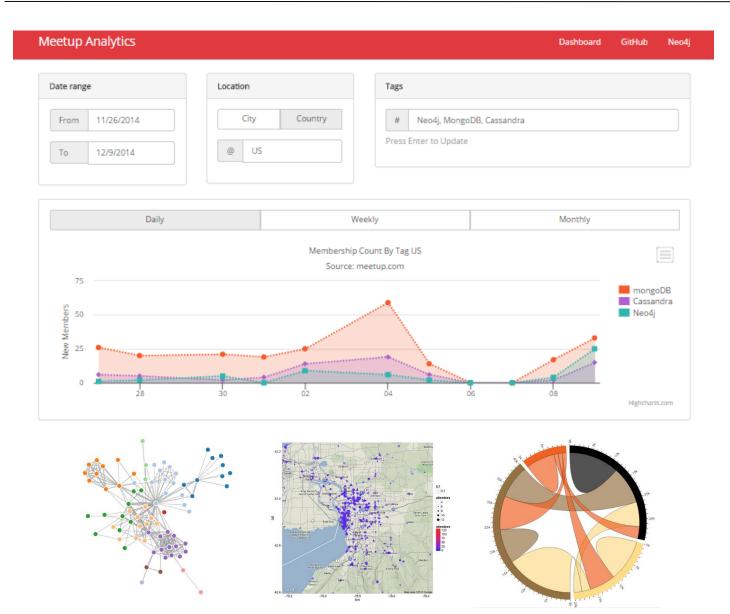




- Filter Groups using group tags that are data and analytics related.
- Clustering using the Fiedler Methods implemented in Java
- End up with 5 clusters

The Meetup Social Network Dashboard (Coming Soon)





D3 Live Examples