

CSCI203

Algorithms and Data Structures



Improving Sorting I

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Sorting



- ▶ Insertion Sort (review)
- ▶ Merge Sort
- ▶ The Heap, a new data structure
- ▶ Heap Sort

Insertion Sort.



- ▶ You should already be familiar with insertion sort from CSIT113.
- ▶ Insertion sort uses the following strategy:
 - Start with the second element in the list.
 - Insert it in the right place in the preceding list.
 - Repeat with the next unsorted element.
 - Keep going until we have placed the last element in the list.
- ▶ We can see how this works with an example.

Insertion Sort Example

Starting list:

7	8	14	20	5	15	18	17	6	13
---	---	----	----	---	----	----	----	---	----

Start at the next element.

7	8	14	20	5	15	18	17	6	13
---	---	----	----	---	----	----	----	---	----

Put it in the right place

5	7	8	14	20	15	18	17	6	13
---	---	---	----	----	----	----	----	---	----

We have finished the step.

Repeat with the next element.

5	7	8	14	20	15	18	17	6	13
---	---	---	----	----	----	----	----	---	----

Insertion Sort Example...

- ▶ Just showing the result at the end of each iteration

5	7	8	14	20	15	18	17	6	13
5	7	8	14	15	20	18	17	6	13
5	7	8	14	15	18	20	17	6	13
5	7	8	14	15	17	18	20	6	13
5	6	7	8	14	15	17	18	20	13
5	6	7	8	13	14	15	17	18	20

- ▶ And we have finished

Looking Deeper

- ▶ To sort a list of n numbers requires $n - 1$ iterations.
- ▶ Each iteration, however, requires that the selected entry be compared with the already sorted list until its correct location can be found.
- ▶ In the worst case this means comparing with every such element.
 - So, to sort the i th element requires i comparisons.
- ▶ Typically, the entire sort will require around $n^2/2$ comparisons.

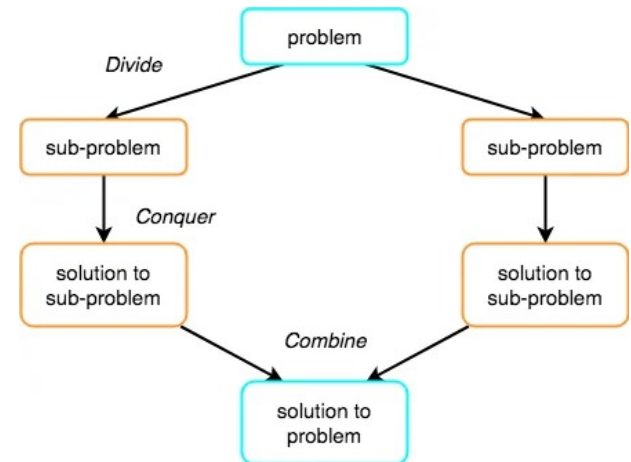
Merge Sort



- ▶ Many different sorting algorithms you have seen have one common feature:
 - They all sort the values in place, the sorted array is the same array as the unsorted one.
- ▶ Merge sort takes a different approach:
 - It uses a second array to hold the intermediate results.
 - It works recursively by dividing the unsorted array into two parts and merging them in order.

Merge Sort...

- ▶ Because this procedure **divides all the way down before merging back up**, the final result is a sorted array.
- ▶ The pseudocode representation of the merge sort algorithm is as follows:

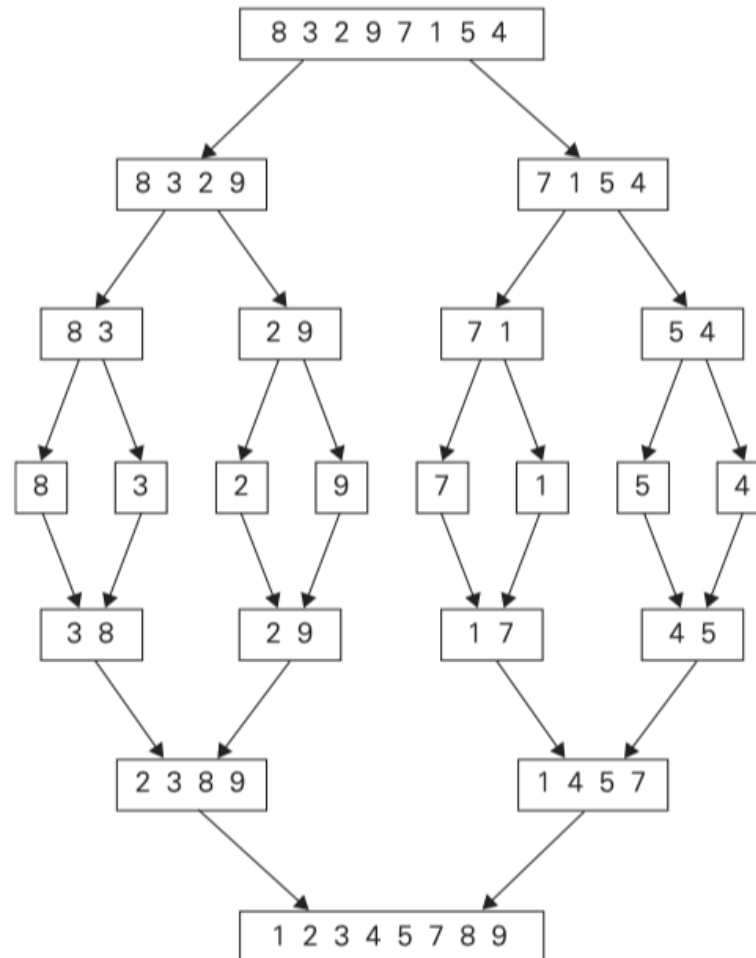


The Merge Sort Algorithm

```
// temporary array used in merge procedure
global X[1..n]

procedure mergesort(T[left..right])
  if left < right then
    centre = (left + right) ÷ 2
    mergesort(T[left..centre]) // sort the left half
    mergesort(T[centre+1..right]) // sort the right half
    merge(T[left..centre], T[centre+1..right], T[left..right])
    // join the halves in sorted order
```

Example of Merge Sort



Merge Sort: an example

Starting array

7	2	9	5	1	3	8	4
---	---	---	---	---	---	---	---

Split and recursively call mergesort on both halves

7	2	9	5	1	3	8	4
---	---	---	---	---	---	---	---

Split again

7	2	9	5	1	3	8	4
---	---	---	---	---	---	---	---

And again

7	2	9	5	1	3	8	4
---	---	---	---	---	---	---	---

Merge Sort: an example...

The array is now fully split.

7	2	9	5	1	3	8	4
---	---	---	---	---	---	---	---

We can now merge each pair.

2	7	5	9	1	3	4	8
---	---	---	---	---	---	---	---

Merge each resulting pair

2	5	7	9	1	3	4	8
---	---	---	---	---	---	---	---

And again to give us the sorted result

1	2	3	4	5	7	8	9
---	---	---	---	---	---	---	---

The Merge Sort Algorithm

```
// temporary array used in merge procedure
global X[1..n]

procedure mergesort(T[left..right])
  if left < right then
    centre = (left + right) ÷ 2
    mergesort(T[left..centre]) // sort the left half
    mergesort(T[centre+1..right]) // sort the right half
    merge(T[left..centre], T[centre+1..right], T[left..right])
    // join the halves in sorted order
```

The Merge Sort Algorithm

```
procedure merge(A[1..a], B[1..b], C[1..a + b])
  apos = 1; bpos = 1; cpos = 1
  while apos < a and bpos < b do
    if A[apos] < B[bpos] then
      X[cpos] = A[apos]
      apos = apos + 1; cpos = cpos + 1
    else
      X[cpos] = B[bpos]
      bpos = bpos + 1; cpos = cpos + 1
  while apos < a do
    X[cpos] = A[apos]
    apos = apos + 1; cpos = cpos + 1
  while bpos < b do
    X[cpos] = B[bpos]
    bpos = bpos + 1; cpos = cpos + 1
  for cpos = 1 to a + b do
    C[cpos] = X[cpos]
```


Some Analysis



- ▶ At each level, merge operates on all n items in the array.
- ▶ As each level divides the array in two, there are $\log n$ levels.
- ▶ Overall, mergesort requires $n \times \log n$ operations.

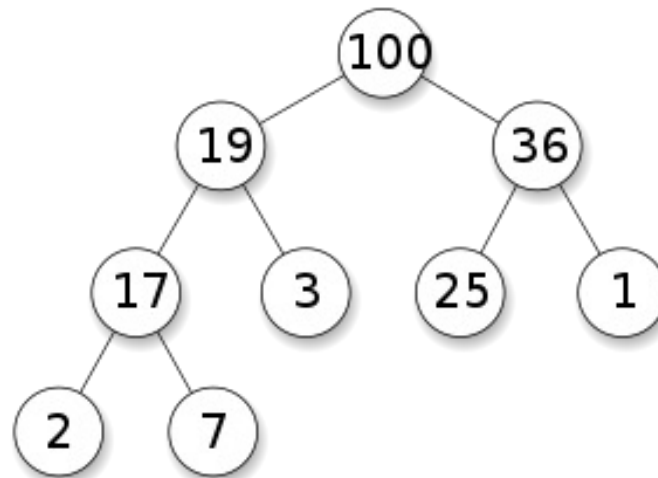
Heaps



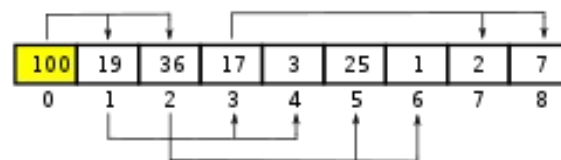
- ▶ A heap is an essentially complete binary tree with an additional property
- ▶ Max-heap: the value in any node is less than or equal to the value in its parent node. (except for the root node).
- ▶ Min-heap: the value in any node is greater than or equal to the value in its parent node. (except for the root node).
- ▶ We can store a heap (or any other binary tree) in an array:
 - $\text{Heap}[1]$ is the root of the tree
 - $\text{Heap}[2]$ and $\text{Heap}[3]$ are the children of $\text{Heap}[1]$
 - In general, $\text{Heap}[i]$ has children $\text{Heap}[2i]$ and $\text{Heap}[2i+1]$ for root's index is 1
 - $\text{Heap}[i]$ has children $\text{Heap}[2i+1]$ and $\text{Heap}[2i+2]$ for root's index is 0

An Example - Max-heap

Tree representation



Array representation

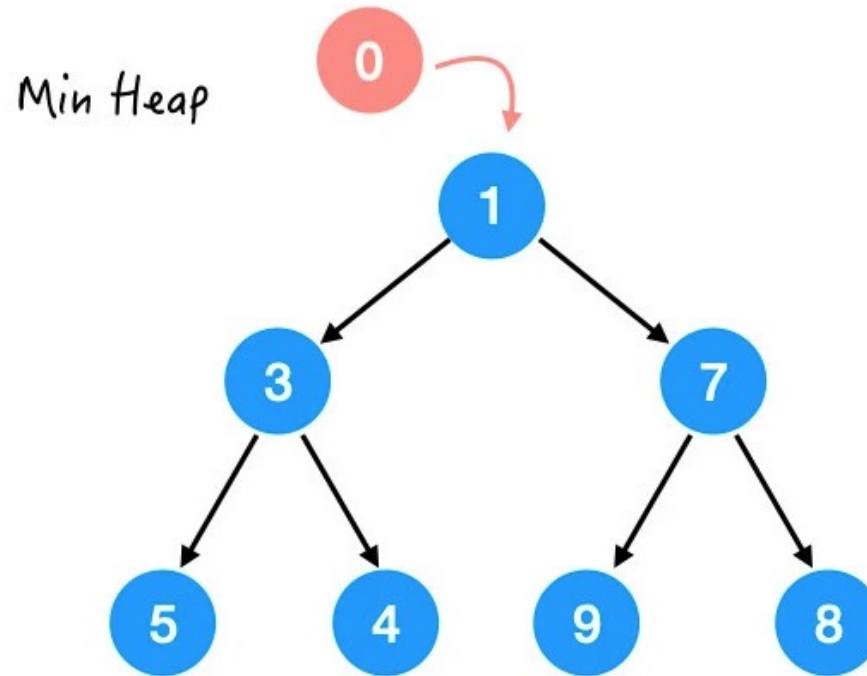


Operations on Heaps

- ▶ If we have a non-heap how can we convert it into one?
 - `Makeheap/Heapify`: create a heap data structure
- ▶ If we have a heap and add a new element at the next leaf how can we restore the heap property?
- ▶ If we have a heap and change the root element how can we restore the heap property?
- ▶ We need two basic functions to manage heaps:
 - `Siftup`: Insert a new leaf into the correct position;
 - `Siftdown`: Insert a new root element into the correct position.
 - Each compares an element of the heap with other elements, either its parent or its children.

Siftup: min-heap

We can't add the new leaf as the root directly. Why?

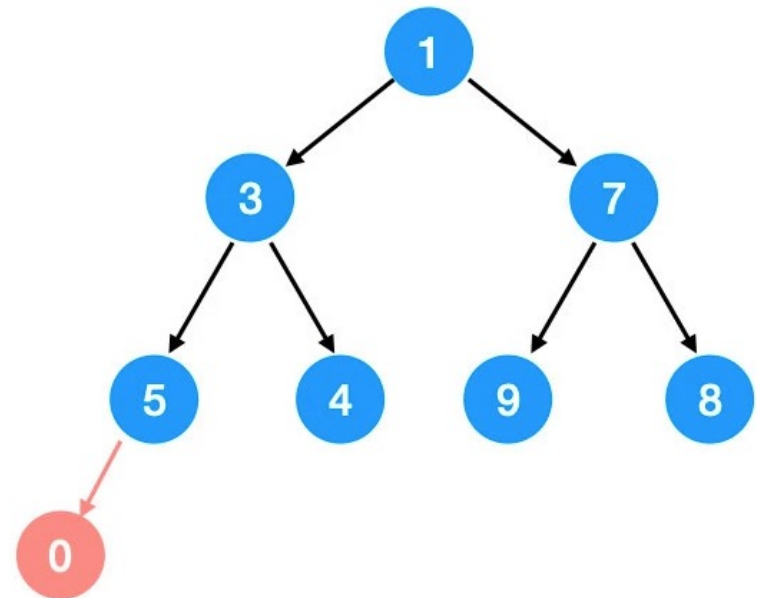


It will destroy the binary tree structure.

Siftup: min-heap

- We must make sure it is still a binary tree after the operation. How?
- Add new leaf to the end than swap with the parents

Min Heap

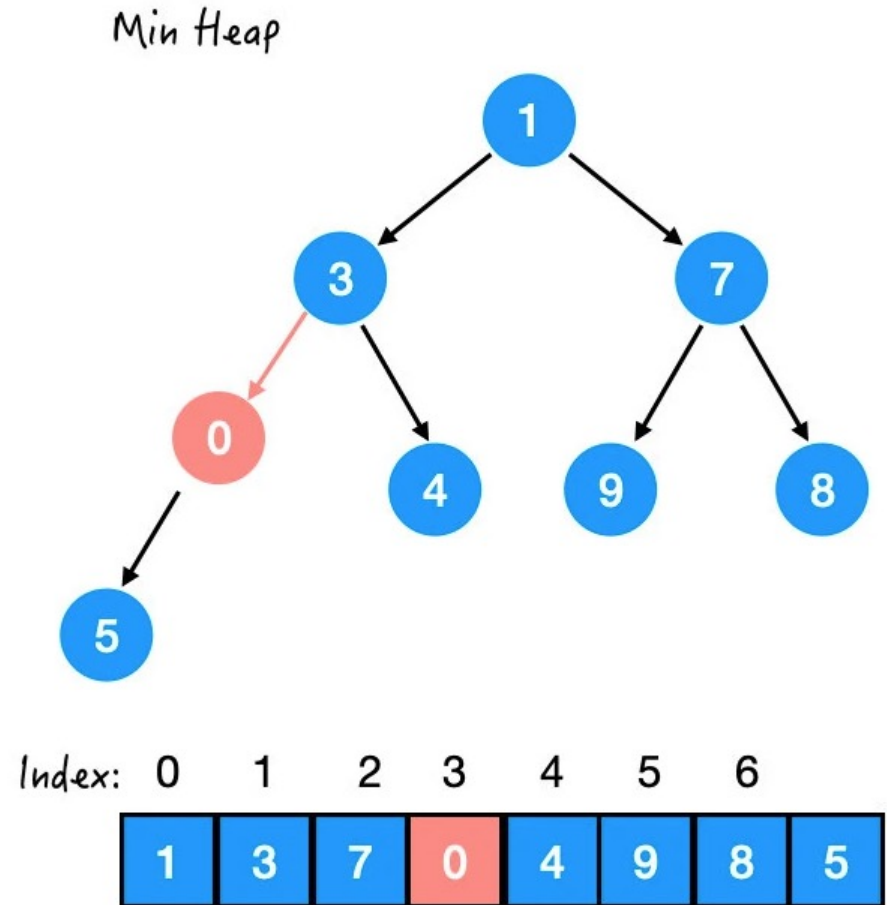


Index: 0 1 2 3 4 5 6

1	3	7	5	4	9	8	0
---	---	---	---	---	---	---	---

Siftup: min-heap

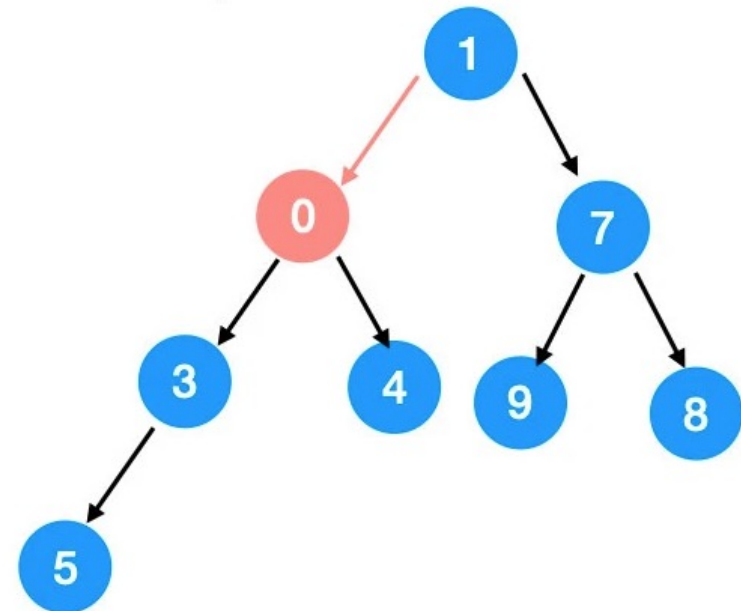
- Swap with its parent if its no bigger
- Because in a heap, the smaller numbers on top of bigger numbers



Siftup: min-heap

- Swap with its parent again
- Because in a heap, the smaller numbers on top of bigger numbers

Min Heap

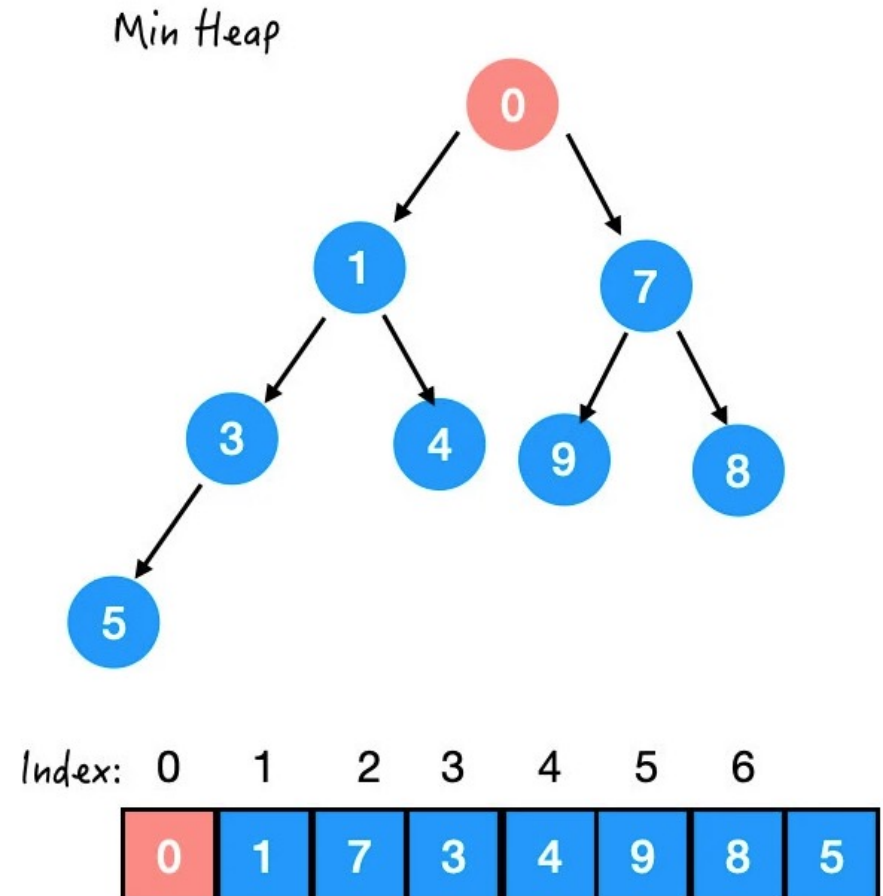


Index: 0 1 2 3 4 5 6

1	0	7	3	4	9	8	5
---	---	---	---	---	---	---	---

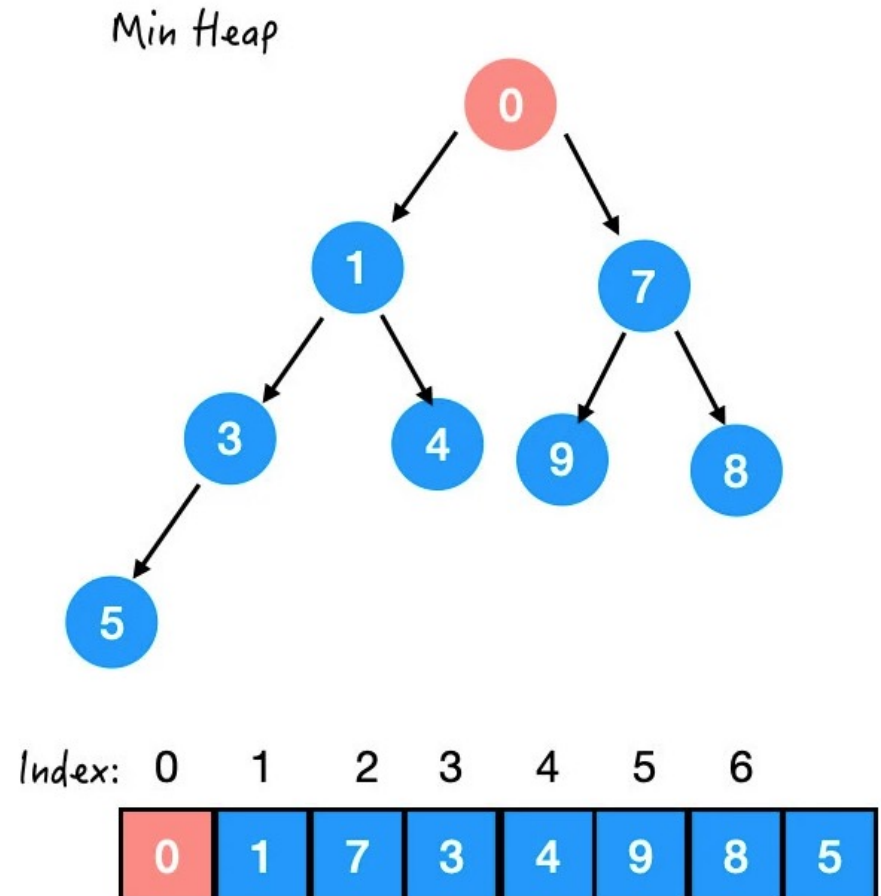
Siftup: min-heap

- Keep on swapping with its parent till to the correct position
- Finally, a new heap is created



Siftup: complexity

- Only swap nodes on a single branch
- The swap times depend on the height of the heap
- The complexity class of siftup operation is $\log(n)$



Siftup: min-heap



```
Procedure siftup(Heap, i)
// move element i up to its correct position
  if i = 1 return
  p = i ÷ 2 // integer division
  //the condition should be changed to Heap[p] >
  //Heap[i] for a max-heap
  if Heap[p] < Heap[i]
    return
  else
    swap (Heap[i], Heap[p])
    siftup(Heap, p)
  endif
end
```

Siftup - an example (max-heap)

Start with the following heap:

10	7	5	6	3	1	
----	---	---	---	---	---	--

Add a new element:

10	7	5	6	3	1	9
----	---	---	---	---	---	---

Compare with its parent:

10	7	5	6	3	1	9
----	---	---	---	---	---	---

Swap:

10	7	9	6	3	1	5
----	---	---	---	---	---	---

Compare again

10	7	9	6	3	1	5
----	---	---	---	---	---	---

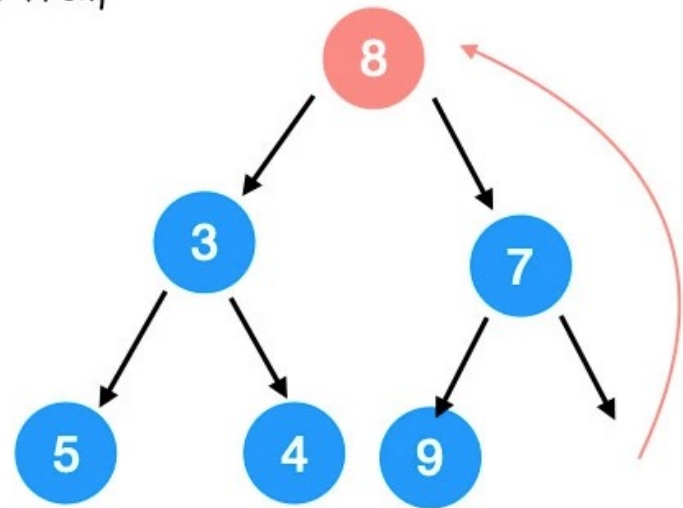
Done

10	7	9	6	3	1	5
----	---	---	---	---	---	---

Sift down: min-heap

- Move the last node as the new root (temporally)
- It is not a heap as 8 is bigger than both 3 and 7
- Can we swap 8 with 7?
- Yes, we can. But after that, we have to swap 7 with 3. Why?
- So we swap 8 with 3 (the smaller children) directly

Min Heap



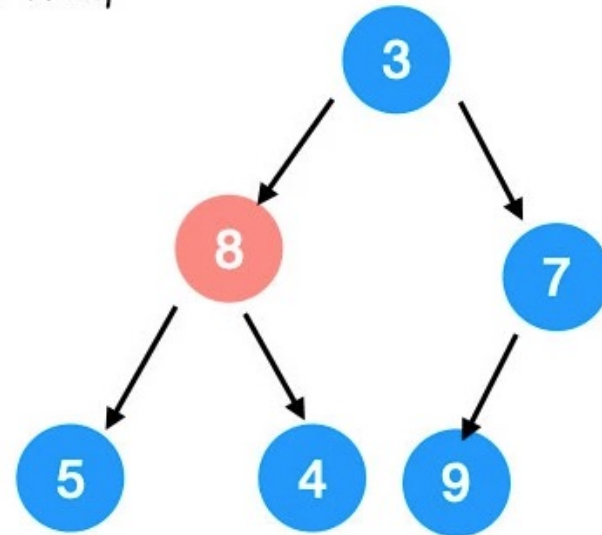
Index: 0 1 2 3 4 5 6



Sift down: min-heap

- We swap 8 with 4.
- Why?

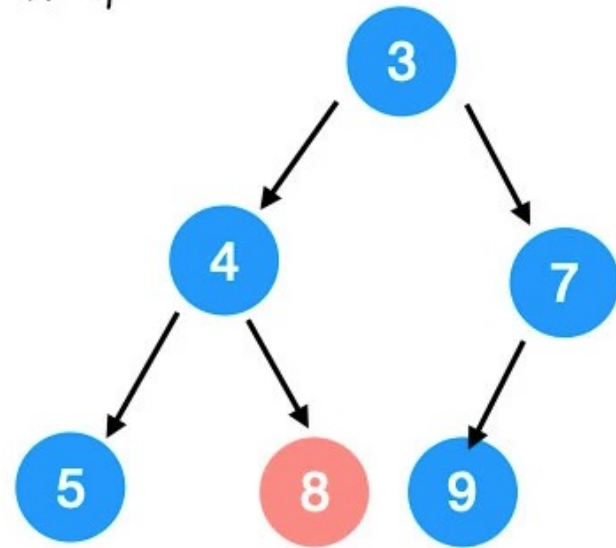
Min Heap



Sift down: min-heap

- Finally, we got a new heap

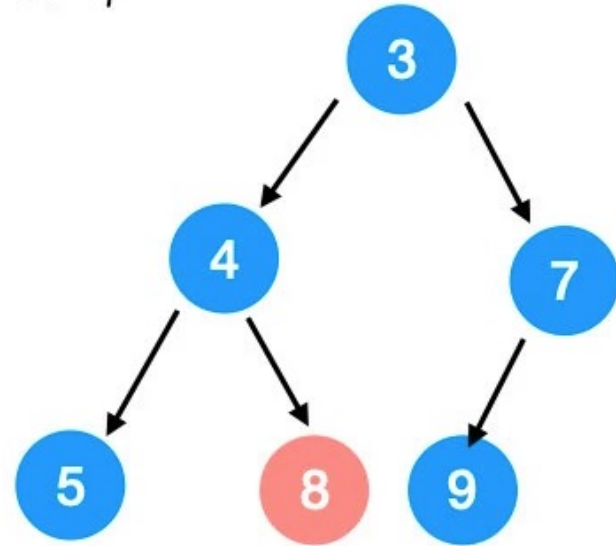
Min Heap



Siftdown: complexity

- Again, we only swap with numbers on one branch
- The complexity of siftdown operation is also $\log(n)$.

Min Heap



Siftdown: min-heap, root's index is 1

```
procedure siftdown(Heap, i)
//move element i down to its correct position
  c = i * 2
  //Heap[c] < Heap[c+1] for a max-heap
  if Heap[c] > Heap[c + 1]
    c = c + 1
  //for max-heap, the condition should be
  //changed to Heap[i] < Heap[c]
  if Heap[i] > Heap[c]
    swap (Heap[i], Heap[c])
    siftdown(Heap, c)
  endif
end
```

Note: *this procedure is not complete – we need to make sure we don't fall off the end of the array.*

Sift down - an example (max-heap)

This array is a heap with the root missing:

	7	9	6	3	1	5
--	---	---	---	---	---	---

This is not a heap, fix it:

4	7	9	6	3	1	5
---	---	---	---	---	---	---

Is it smaller than one of its children?

4	7	9	6	3	1	5
---	---	---	---	---	---	---

Yes: swap it with its larger child

9	7	4	6	3	1	5
---	---	---	---	---	---	---

Compare again:

9	7	4	6	3	1	5
---	---	---	---	---	---	---

Swap

9	7	5	6	3	1	4
---	---	---	---	---	---	---

Done

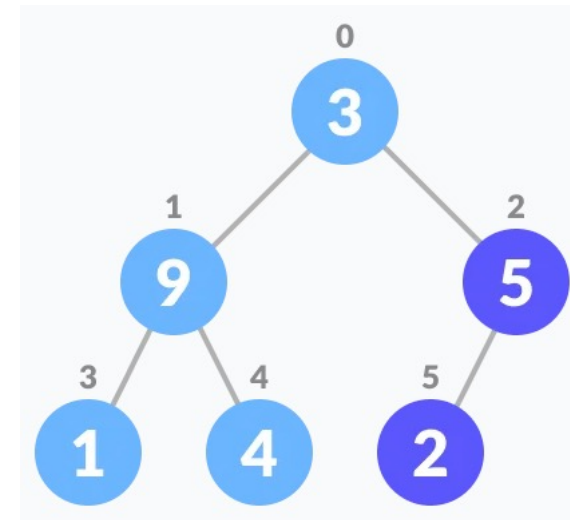
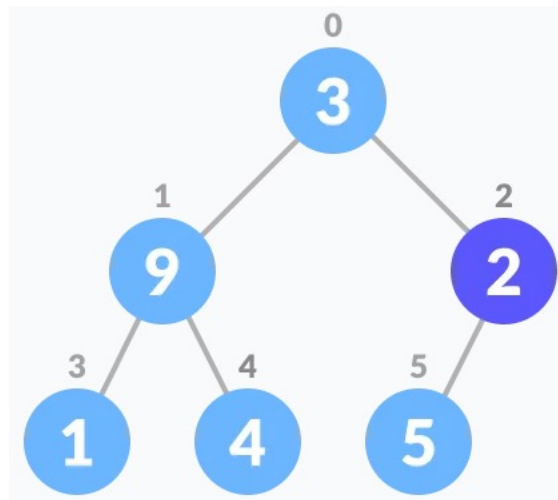
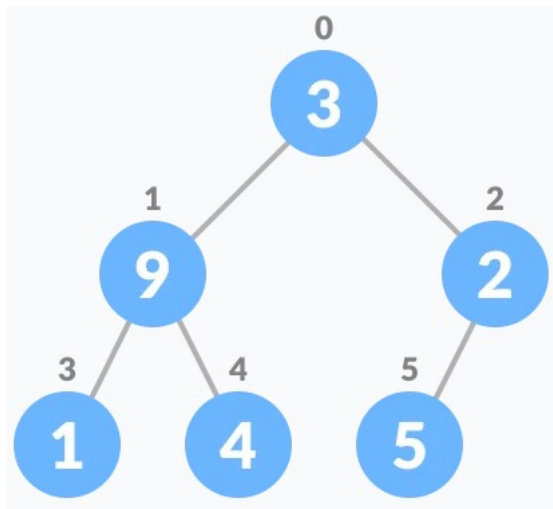
Makeheap/Heapify



1. Create a complete binary tree from the array (not a heap yet)
2. Start from the first index of non-leaf node whose index is given by $n/2 - 1$
3. Set current element i as the largest
4. Sift down
5. Repeat steps 2 ~ 5

Makeheap/Heapify: max-heap

3	9	2	1	4	5
0	1	2	3	4	5



Makeheap/Heapify

```
procedure makeheap(T[1..n])  
    for i = n ÷ 2 downto 1 do  
        siftdown(T, i)  
    end for  
end
```

- ▶ The `makeheap` procedure also uses `siftdown`
- ▶ Each element, other than the leaves, is progressively moved into the correct location.
- ▶ The complexity of Heapify operation is n . Why?

Makeheap/Heapify

It is because siftdown starts from position $n/2$, so

- ▶ At position $n/2$, the maximum swap is 1;
- ▶ At position $n/4$, the maximum swap is 2;
- ▶ At position $n/8$, the maximum swap is 3;
- ▶ At position $n/16$, the maximum swap is 4;
- ▶
- ▶ At position 1, the maximum swap is $\log n$

Total: $1*n/2 + 2*n/4 + 3*n/8 + 4*n/16 + \dots + 1*\log n = n$

makeheap in action max-heap



To construct a heap for list 7, 2, 9, 5, 1, 3, 8, 4

makeheap in action max-heap

Start with the following array:

7	2	9	5	1	3	8	4
---	---	---	---	---	---	---	---

Sift down 5, compare with 4 no swap needed

7	2	9	5	1	3	8	4
---	---	---	---	---	---	---	---

7	2	9	5	1	3	8	4
---	---	---	---	---	---	---	---

Sift down 9, no swaps needed

7	2	9	5	1	3	8	4
---	---	---	---	---	---	---	---

7	2	9	5	1	3	8	4
---	---	---	---	---	---	---	---

makeheap in action max-heap

Siftdown 2, swap with 5

7	2	9	5	1	3	8	4
7	5	9	2	1	3	8	4

Siftdown 2, swap with 4

7	4	9	2	1	3	8	4
7	5	9	4	1	3	8	2

Siftdown 7, swap with 9

7	5	9	4	1	3	8	2
9	5	7	4	1	3	8	2

Siftdown 7, swap with 8

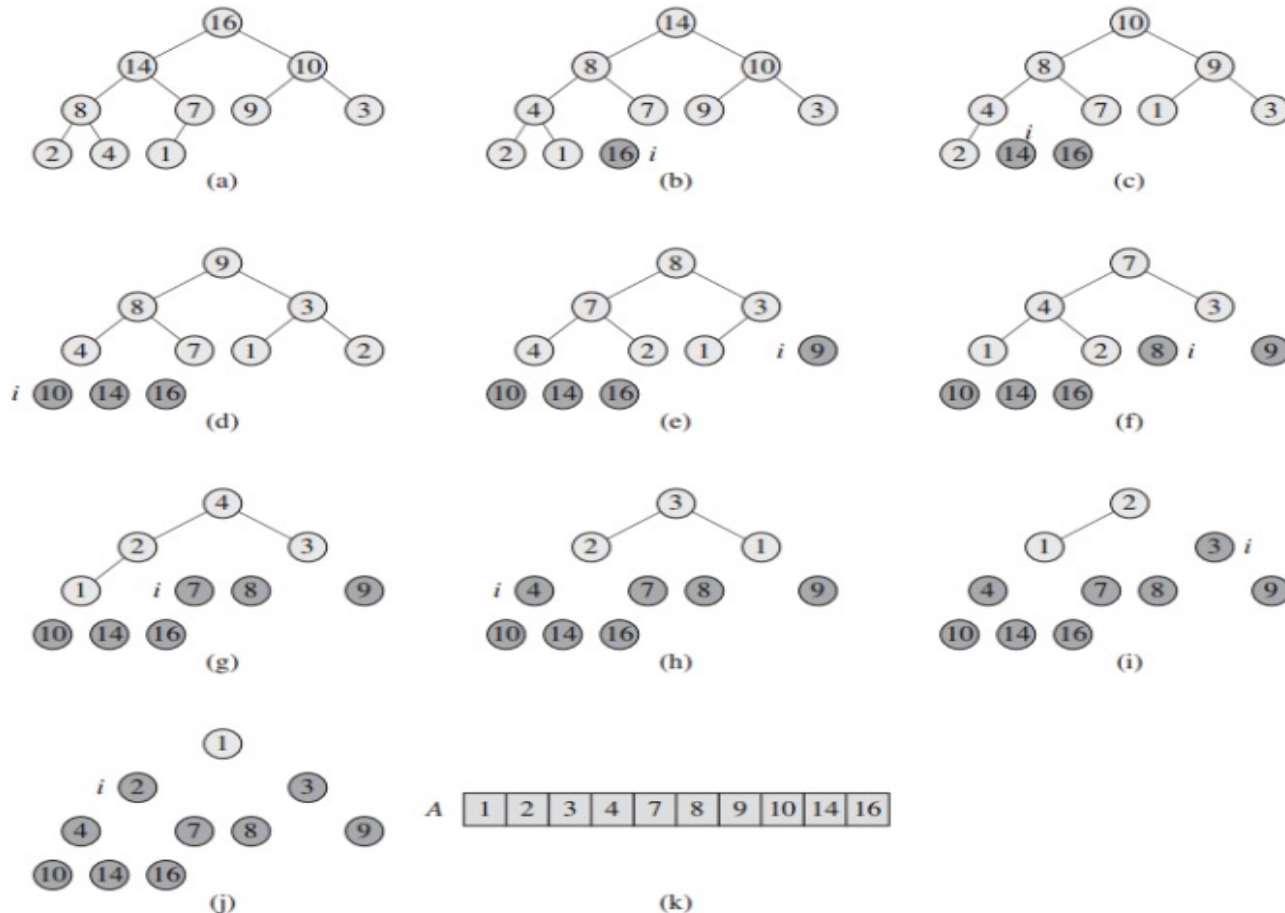
9	5	7	4	1	3	8	2
9	5	8	4	1	3	7	2

Done

Heapsort

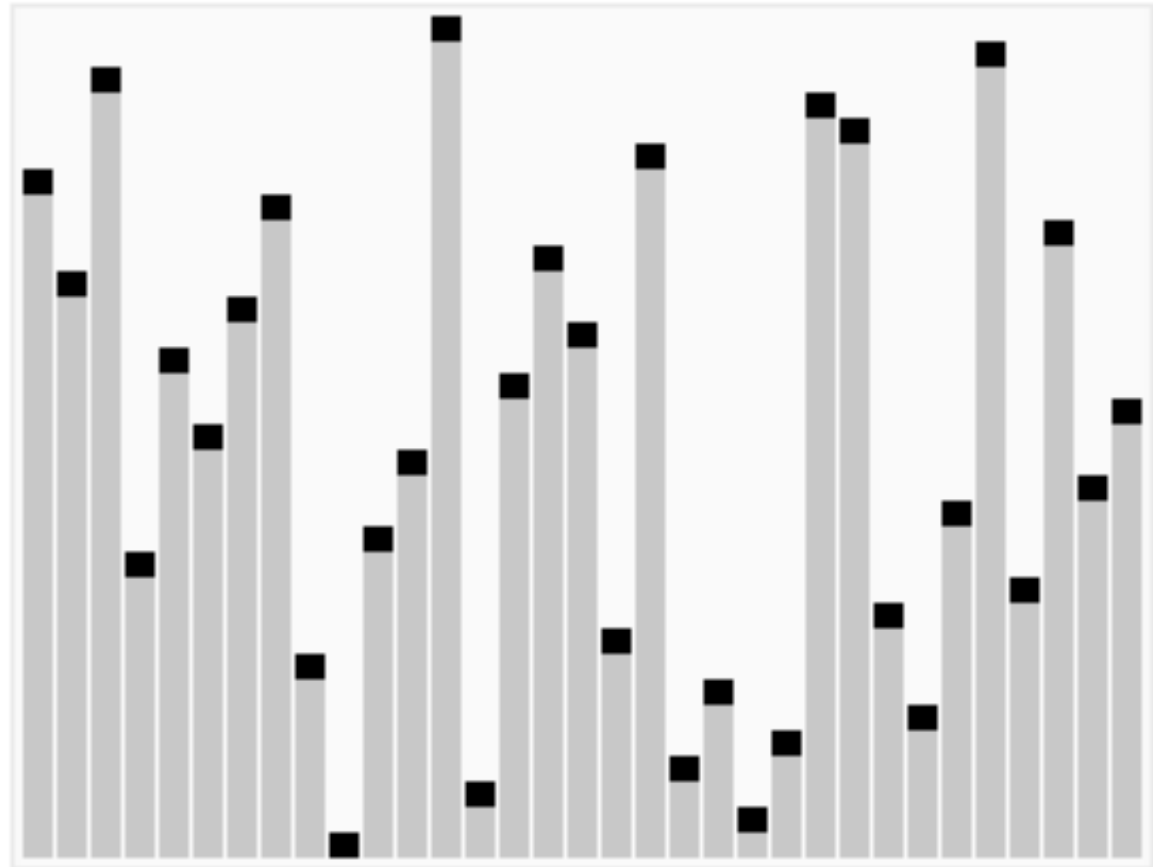
- ▶ Heapsort uses the properties of a heap to sort an array.
- ▶ It proceeds as follows:
 1. Convert the array into a heap (heapify)
 2. Repeatedly:
 - a. Swap the first and last elements of the heap
 - b. Reduce the size of the heap by 1
 - c. Restore the heap property of the smaller heap (sift down)
 3. Until the heap contains a single element
- ▶ The array is now sorted.
 - Max-heap will sort the list in ascending order, and
 - Min-heap will sort the list in descending order

Heapsort: max-heap \rightarrow ascending order



Heapsort

Class	Sorting algorithm
Data structure	Array
Worst-case performance	$O(n \log n)$
Best-case performance	$O(n \log n)$ (distinct keys) or $O(n)$ (equal keys)
Average performance	$O(n \log n)$
Worst-case space complexity	$O(n)$ total $O(1)$ auxiliary



The Algorithm

```
Procedure heapsort (T[1..n])  
    makeheap (T)  
    for i = n to 2 step -1 do  
        swap T[1] and T[i]  
        siftdown (T[1 .. i - 1], 1)
```

- ▶ This uses two functions:
 - `makeheap` which converts the array into a heap
 - `siftdown` which restores the heap property

Analysis



▶ 1st step

- `makeheap` requires roughly n operations.

▶ 2nd Step

- `sift`down requires roughly $\log n$ operations.
- `sift`down is repeated $n - 1$ times.

▶ Overall, heapsort requires roughly $n + (n - 1) \times \log n$ operations.

Heapsort: max-heap -> ascending order

Starting array:

7	2	9	5	1	3	8	4
---	---	---	---	---	---	---	---

After makeheap:

9	5	8	4	1	3	7	2
---	---	---	---	---	---	---	---

Swap 9 to the end and reduce the size of the heap

2	5	8	4	1	3	7	9
---	---	---	---	---	---	---	---

Sift down 2

2	5	8	4	1	3	7	9
---	---	---	---	---	---	---	---

8	5	2	4	1	3	7	9
---	---	---	---	---	---	---	---

8	5	2	4	1	3	7	9
---	---	---	---	---	---	---	---

8	5	7	4	1	3	2	9
---	---	---	---	---	---	---	---

Heapsort: max-heap -> ascending order

So far

8	5	7	4	1	3	2	9
---	---	---	---	---	---	---	---

Swap 8 to the end and reduce the size of the heap

2	5	7	4	1	3	8	9
---	---	---	---	---	---	---	---

2	5	7	4	1	3	8	9
---	---	---	---	---	---	---	---

7	5	2	4	1	3	8	9
---	---	---	---	---	---	---	---

7	5	2	4	1	3	8	9
---	---	---	---	---	---	---	---

7	5	3	4	1	2	8	9
---	---	---	---	---	---	---	---

Heapsort: max-heap -> ascending order

So far

7	5	3	4	1	2	8	9
---	---	---	---	---	---	---	---

Swap 7 to the end and reduce the size of the heap

2	5	3	4	1	7	8	9
---	---	---	---	---	---	---	---

2	5	3	4	1	7	8	9
---	---	---	---	---	---	---	---

5	2	3	4	1	7	8	9
---	---	---	---	---	---	---	---

5	2	3	4	1	7	8	9
---	---	---	---	---	---	---	---

5	4	3	2	1	7	8	9
---	---	---	---	---	---	---	---

Heapsort: max-heap -> ascending order

So far

5	4	3	2	1	7	8	9
---	---	---	---	---	---	---	---

Swap 5 to the end and reduce the size of the heap

1	4	3	2	5	7	8	9
---	---	---	---	---	---	---	---

1	4	3	2	5	7	8	9
---	---	---	---	---	---	---	---

4	1	3	2	5	7	8	9
---	---	---	---	---	---	---	---

4	1	3	2	5	7	8	9
---	---	---	---	---	---	---	---

4	2	3	1	5	7	8	9
---	---	---	---	---	---	---	---

Heapsort: max-heap -> ascending order

So far

4	2	3	1	5	7	8	9
---	---	---	---	---	---	---	---

Swap 4 to the end and reduce the size of the heap

1	2	3	4	5	7	8	9
---	---	---	---	---	---	---	---

1	2	3	4	5	7	8	9
---	---	---	---	---	---	---	---

3	2	1	4	5	7	8	9
---	---	---	---	---	---	---	---

Heapsort: max-heap -> ascending order

So far

3	2	1	4	5	7	8	9
---	---	---	---	---	---	---	---

Swap 3 to the end and reduce the size of the heap

1	2	3	4	5	7	8	9
---	---	---	---	---	---	---	---

1	2	3	4	5	7	8	9
---	---	---	---	---	---	---	---

2	1	3	4	5	7	8	9
---	---	---	---	---	---	---	---

Heapsort: max-heap -> ascending order

So far

2	1	3	4	5	7	8	9
---	---	---	---	---	---	---	---

Swap 2 to the end and reduce the size of the heap

1	2	3	4	5	7	8	9
---	---	---	---	---	---	---	---

The heap now has a single element and we are done.

1	2	3	4	5	7	8	9
---	---	---	---	---	---	---	---

Related References



- ▶ Introduction to the Design and Analysis of Algorithms, A. Levitin, 3rd Ed., Pearson 2011.
 - Chapters 4.1, 5.1 & 6.4
- ▶ Introduction to Algorithms, T. H. Cormen, 3rd Ed, MIT Press 2009.
 - Chapters 6