Project 3

SUMMARY

Project 3 is an exercise in the implementation and use of hash table and AVL tree data structures. The objective of the project was to do analysis on text documents. The project utilizes hash table and avl trees to do a selective word count analysis, and analyze the relationship of two differing text documents. One specific use of this is analyzing how a authors work generates a similar signature across his or her works. In the project the signature generated relies on taking the normalized frequencies of selected words in the documents and performing a simple function.

The program has support for two command line functions, WordCount.java which counts the frequencies of "meaningful" (remove words > 1% and <.01%) words in a document. WordCount also supports counting the unique words in a document. Correlator.java does the same thing as WordCount but correlates two documents. Taking the data outputted from WordCount and performing a analysis to see how related two documents are.

QUESTIONS ANSWERED:

• Who is in your group?

Elton Vinh, Thien Van

How long did the project take?

Project initiated on September 24th, 2015 and ended on October 4th, 2015. Spanned about 11 days. Roughly 8 hours spent developing the data structures, 4 hours developing the word count and correlator algorithms, 1 hour determining and selecting the relevant text files for study, 6 hours developing automated tests, 3 hours writing the report. Total time contributed ~20-25 hours.

Before you started, which data structure did you expect would be the fastest?

The expectation is that Hash Table would be the fastest. Insertions are O(1) versus O(n log n) for AVL tree.

Which data structure is the fastest? Why were you right or wrong?

AVL tree is the fastest for the majority of the test cases run with WordCount.java. We were both right and wrong; it depends on the use case; for super large text files (i.e. The King James Bible) we were right as the Hash Table wins, but for "regular" size text files (like the plays, classic novels, scientific papers), we were wrong as the AVL Tree wins. The regular size files are the typical use case.

• In general, which DataCounter dictionary implementation was "better": trees or hash tables? Note that you will need to define "better" (ease of coding, ease of debugging, memory usage, disk access patterns, runtime for average input, runtime for all input, etc)

In terms of ease of coding the DataCounter ADT implementation of Hash Table was easier to code. The functions were fairly easy to implement and debug because the only case that was different from a normal HashTable was inserting data that already existed in the table and all that required was a simple else if statement to implement. AVL Tree was more difficult because it wasn't simple cut and dry insertion but also the additional implementation of balancing. The implementation of the DataCounter functions however was on par in terms of difficulty.

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 Are there cases in which a particular data structure performs really well or badly in the correlator? Enumerate the cases for each data structure.

In general Correlator runtimes are analogous to the WordCount runtimes. The test was run for 12 comparison cases for each of the ADT (BST, AVL, HT). AVL performs the best, followed by BST, followed by HashTable. The runtimes however are very close to each other. A summary is listed below:

AVL: 7.73 seconds

BST: 7.86 seconds

HT: 8.76 seconds

See Appendix A: Figure 1 for the summary of the test run

Give a one to two paragraph explanation of whether or not you think Bacon wrote
 Shakespeare's plays based on the data you collected. No fancy statistical analysis here (formal analysis comes later); keep it fun and simple.

For the test methodology we used multiple works of Shakespeare and Bacon, as well as a couple of other texts for comparison. In order the texts are:

- Shakespeare: hamlet, othello, the-tempest
- Sir Francis Bacon: essays, novum (scientific), the-new-atlantis
- King James Bible
- alice (Alice in Wonderland)

For the Test design:

- 0) Use HashTable backend for all tests (assuming it's the most efficient)
- 1) Compare all permutations of Shakespeare's works to find errorSums. Note the median errorSum for these 3 Shakespeare works (expected errorSum when comparing works within single author) which is (3 choose 2). Use the text that produces the median errorSum to compare against others.
- 2) Do the same for Sir Francis Bacon
- 3) Run the different permutations (4 choose 2)

s b, s k, s a, b k, b a, k a

Based on the test results, we believe that they are different authors. Shakespeare – Shakespeare errorSum is about: 1E-4. Bacon – Bacon errorSum is about: 4E-5. Shakespeare – Bacon errorSum is significantly higher, about: 5.6E-4. For detailed analysis, see Appendix B.

Writeup your benchmarks (this is long). Your mission is to convince us that your benchmark
makes sense and that we should be interested in it if we are trying to ascertain which data
structure is better suited for your input. You will need to answer at least the following (all formal
analysis should answer something similar):

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What are you measuring?

Measuring runtime of the count scripts (shell, perl), and WordCount with the 3 data structures (BST, AVL, HT) by doing direct comparisons on 8 total texts.

• What is the definition of "better" given your measurement?

Better means giving the same results in less time (lower runtime)

• Why is the measurement interesting in determining which is the superior algorithm for the project?

For real life applications, response and calculation time are incredibly important. Searching, insertion, deletions are regular used. Examples include simple sorting algorithms in determining order. If this were a commercial product, customers would value response time highly. Both data structures are able to accomplish the same task so it comes down to which will perform quicker.

What was your method of benchmarking?

Method of benchmarking was running the programs through a PowerShell script. Each of the 5 count frequency runs (shell, perl, Java BST, Java AVL, Java HT) for each of the 8 texts was timed individually. Frequency is noted for results < 1% or > 0.01 %. Short times are noted. See **Appendix A: Figure 2** for detailed results.

• What were the sources of errors?

Sources of error mostly came from the data structure implementation. As the data structure needed to implement the incCount() method. Also, the initial Hash Table size wasn't efficient for these set of tests. We needed a much larger prime so that resizing (overhead) did not occur as much.

What were your results?

Results were that for HashTable is the fastest for the large text case (King James Bible). However, for all other cases, AVL Tree won. This is true for both the WordCount and Correlator timing tests. See Appendix A: Figure 3 for detailed results.

How did you interpret your results?

Results were mostly interpreted by the runtimes. For the errorSum analysis, basic statistical techniques such as range, mean, median were used to determine "uniqueness" of a work. For Shakespeare and Bacon, the "average" text was used for different test permutations.

• What were your conclusions?

From these texts, for a single author the average errorSum is about 8E-5 and largest difference of 1.75E-4. For different authors, there is about a 4E-4 overall average errorSum and largest range of 8E-4. There seems to be about a 4 factor average difference between different authors. The errorSum range for a single both single and different authors are about 2 X factor larger than the average.

• Are there any interesting directions for future study?

More detailed analysis would need to be used with more precise word stemming techniques. In this case most of the texts used were at least a few hundred years old; more detailed testing would have more texts from the modern era. In addition, text size was not varied; future testing will have short stories, different genres of text, modern scientific papers and larger texts (e.g. the Epic).

What did you enjoy about this assignment? What did you hate? Could we have done anything better?

We enjoyed the having the flexibility to perform our own analysis. Picking the texts for our cases was fun. Coming up with the automated testing is a good skill to have.

One thing we did not like is the assumed reliance on Unix/Linux systems for running the timings. To improve, the instructors can have additional instructions for Windows users (e.g. basics of powershell timing).

Appendix A: Raw results

Figure 1: Correlator time comparisons for 12 comparisons using HashTable, AVL, BST respectively

```
Elapsed Time Hamlet Shell: 2.1863191 seconds
C:\Users\thien\Documents\oithub\Cs146-Project-3\src\unittests [master]
C:\Users\thien\Documents\oithub\Cs146-Project-3\src\unittests [master]
C:\Users\thien\Documents\oithub\Cs146-Project-3\src\unittests [master]
From Sum 1s: 7.02480014867-7658-1
Error Sum 1s: 1.41502-67583134018-4
Error Sum 1s: 1.41502-67583134018-4
Error Sum 1s: 1.41502-67583134018-4
Error Sum 1s: 1.7625091859300984E-5
Error Sum 1s: 7.02682001859300984E-5
Error Sum 1s: 7.0268201859300984E-4
Error Sum 1s: 7.0268201859300984E-4
Error Sum 1s: 7.0268201859300984E-4
Error Sum 1s: 7.026800486061095E-4
Error Sum 1s: 1.11455621001322605E-4
Error Sum 1s: 1.11455621001322605E-4
Error Sum 1s: 7.0268004860661095E-4
Error Sum 1s: 7.026800486061095E-4
Error Sum 1s: 7.026800486061095E-4
Error Sum 1s: 7.026800486061095E-4
Error Sum 1s: 7.026800486061095E-4
Error Sum 1s: 8.7026800486061095E-4
Error Sum 1s: 8.7026800486061095E-4
Error Sum 1s: 1.114556257583134018-4
Error Sum 1s: 1.14505267583134018-4
Error Sum 1s: 1.1256663134221078E-4
Error Sum 1s: 7.026800786078618-5
Error Sum 1s: 7.026800786078618-6
Error Sum 1s: 7.0268007868668-5
Error Sum 1s: 7.0268007868668-5
Error Sum 1s: 7.0268007868668-5
Error Sum 1s: 7.0268007868668-5
Error Sum 1s: 7.0269078690848-5
Error Sum 1s: 7.0269078690848-5
Error Sum 1s: 7.0269078690848-6
Error Sum 1s: 7.0269078690848-6
Error Sum 1s: 7.0269078690848-6
Error Sum 1s: 7.02690779006481E-4
Error Sum 1s: 7.02690779006481E
```

Figure 2: Error sums of the various permutations

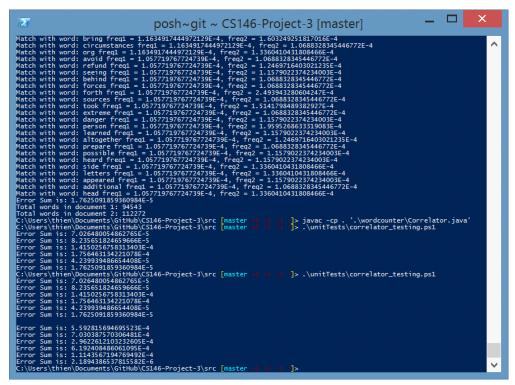


Figure 3: Runtimes of WordCount.java for AVL and HashTable

Elapsed Time Hamlet Java-AVL: 0.294674 seconds
Elapsed Time Othello Java-AVL: 0.2735111 seconds
Elapsed Time The-Tempest Java-AVL: 0.3277355 seconds
Elapsed Time Essays Java-AVL: 0.3297796 seconds
Elapsed Time Novum Java-AVL: 0.3699642 seconds
Elapsed Time The-New-Atlantis Java-AVL: 0.3146989 seconds
Elapsed Time King-James-Bible Java-AVL: 0.6582965 seconds
Elapsed Time Alice Java-AVL: 0.2806521 seconds
Elapsed Time Hamlet Java-HashTable: 0.3126671 seconds
Elapsed Time Othello Java-HashTable: 0.3066474 seconds
Elapsed Time The-Tempest Java-HashTable: 0.4184704 seconds
Elapsed Time Essays Java-HashTable: 0.3500107 seconds
Elapsed Time Novum Java-HashTable: 0.3993812 seconds
Elapsed Time The-New-Atlantis Java-HashTable: 0.3429035 seconds
Elapsed Time King-James-Bible Java-HashTable: 0.6277829 seconds
Elapsed Time Alice Java-HashTable: 0.2979477 seconds

Appendix B: Raw analysis

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error Sum for Shakespeare, E	Bacon						
S							
lowest two are first 2 tests							
range is 7E-5							
average is about 1E-4							
median is hamlet							
В							
lowest are the first and 3rd							
range is 1.2E-4							
average is about 4E-5							
median is novum	surprisingl	y, novum	is median.	Novum is	scientific w	hile others	are philo
	suggesting						
within a single author, the la	gest differen	e is 1.75E	-4 with the	e average a	bout half o	of that	

surprisingly, alice and bible are r	emarkably sin	nilar in writing	style (based o	n our methodolog
upon further research, Lewis Car	roll (author o	f Alice in Won	derland) was a	Christian cleric
may contribute to the similarities	S			
3.8E-4 overall average				
4.6E-4 average difference withou	ut alice/bible o	outlier		
6.3E-4 without alice at all				
3E-4 shakespeare and alice				
largest difference about 7E-4 (4)	K than within	an author)		
overall average about half of tha	t			