- Invalid action masking
- Masking removed
- Invalid action penalty, $r_{\mathsf{invalid}} = 0$
- Naive invalid action masking
- Invalid action penalty, $r_{\mathsf{invalid}} = -0.1$
- Invalid action penalty, $r_{\mathsf{invalid}} = -0.01$
- Invalid action penalty, $r_{\mathsf{invalid}} = -1$