

# Topics in Variable Selection II

## Penalized Likelihood and Sure Independence Screening

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## 3 Penalized likelihood and regularizations

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- Graphical models: Glasso and CLIME
- SCAD-type penalties
- Embarrassingly simple approach to zero-shot learning (ESAZSL)
- Matrix regularizations: Spectrum, Rank-reduction, Operator norm

# Intro to high dimensional problems

- Difficulties when  $d \gg n$ 
  - ① Collinearity between covariates
  - ② Noise accumulation
- 2 types of statistical endeavors
  - ① Accuracy of estimated parameters
  - ② Accuracy of  $\mathbb{E}L(\mu, \hat{\mu})$
- Solution
  - Dimension reduction
  - Regularization
- Ultra-high dimension problems
  - ①  $\log p = O(n^\alpha)$
  - ② For instance, thousands of samples with millions of genes

# Classical model selection: $L_0$ penalty

## A unified approach to model selection:

$$L_n(\theta) - \lambda \|\theta\|_0$$

Where  $L_n(\theta) = \log \mathbb{P}(X_1, \dots, X_n | \theta)$  and  $\|\theta\|_0 = \sum_{i=1}^d I\{\theta_i \neq 0\}$ .

- This is a problem with NP-complexity.
- Many classical model selection rules can be viewed as a special case of this  $L_0$  penalty.

## $L_0$ penalty: examples

### Example 1 (AIC)

Akaike proposed to minimize KL divergence between the true model and the fitted model:

$$\hat{\theta} = \arg \min_{\theta} KL(true || fit)$$

The KL divergence can be approximated by (up to a constant)

$$-L_n(\hat{\theta}_{MLE}) + \lambda \dim(\hat{\theta}_{MLE}) = -L_n(\hat{\theta}_{MLE}) + \lambda \sum_{i=1}^d I(-L_n(\hat{\theta}_j \neq 0))$$

This is the  $L_0$  penalty with  $\lambda = 1$ .

## $L_0$ penalty: examples

### Example 2 (BIC)

In 1978, Schwarz proposed BIC:

$$-L_n(\theta) - \frac{\log n}{2} \sum_{j=1}^d I(\theta_j \neq 0)$$

This is the  $L_0$  penalty with  $\lambda = \frac{\log n}{2}$ .

### Example 3 (Mallows' $C_p$ )

The Mallows'  $C_p$  estimate is given by

$$\frac{SSE_d}{n} + \frac{2\hat{\sigma}^2}{n}p$$

If we are willing to add normal assumption, this is equivalent to the  $L_0$  penalty with  $\lambda = 1$ .

### Example 4 (Adjusted $R^2$ )

The adjusted  $R^2$  is defined to be

$$R_{adj}^2 = 1 - \frac{n-1}{n-d} \frac{SSE_d}{SST}$$

This  $\max R_{adj}^2$  is equivalent to  $\min n \log \frac{SSE_d}{n-d}$ . But we know that

$$\frac{SSE_d}{n-d} \approx \sigma^2$$

Thus, we have

$$n \log \frac{SSE_d}{n-d} \approx \frac{SSE_d}{\sigma^2} + d + n(\log \sigma^2 - 1)$$

Under normal assumption, this is the  $L_0$  penalty with  $\lambda = \frac{1}{2}$ .

- A general framework: the loss function is defined to be

$$Loss(\theta) = \frac{L_n(\theta)}{n} - \sum_{j=1}^d p_\lambda(|\theta_j|)$$

where the first term is log-likelihood and the second term  $p_\lambda(|\theta_j|)$  is the penalty term for each component  $\theta_j$  depending on  $\lambda$ .

- This was proposed by J. Fan and R. Li in 2001.
- Sometimes, we write the penalty term in a more compact way:  $p_\lambda(\theta)$
- Lots of examples will be given in the following.



# Criteria for a good estimator $\hat{\theta}$

- **Sparsity** (Fan and Li, 2001):  $\hat{\theta}$  should be sparse so that it does feature selection automatically.
- **Unbiasedness** (Fan and Li, 2001):  $\hat{\theta}$  should be approximated unbiased.
- **Continuity** (Breiman, 1996):  $\hat{\theta}$  should be continuous w.r.t.  $\lambda$ ,  $X$  and  $y$  so that the interpretability is strong.
- Note that subset selection algorithms are discrete since each variable is either selected or discarded.

# Examples of penalty functions

## Example 5 (Ridge regression)

[Hoerl and Kennard, 1970]

$$p_{\lambda}(|\theta_j|) = \lambda \theta_j^2$$

or equivalently

$$\hat{\theta} = \arg \min -\frac{L_n(\theta)}{n} \text{ s.t. } \|\theta\|_2^2 \leq t$$

Note that for least square (or normal assumption), the degrees of freedom of the model is

$$df(\lambda) = \text{Tr}(X(X^T X + \lambda I)^{-1} X^T) = \sum_{j=1}^p \frac{d_j^2}{d_j^2 + \lambda}$$

Where  $d_j$  is the singular value of  $X$ .

# Examples of penalty functions

## Example 6 (LASSO)

[Tibshirani, 1996] This is  $p_\lambda(|\theta_j|) = \lambda|\theta_j|$  so that

$$p_\lambda(\theta) = \lambda\|\theta\|_1$$

## Example 7 ( $L_q$ penalty as Bayes' estimator)

If we take  $p_\lambda(|\theta_j|) = \lambda|\theta_j|^q$ , then for each  $q$ , this corresponds to a Bayes' prior on  $\theta$ :

$$\log \mathbb{P}(\theta) = \lambda \sum_{j=1}^p |\theta_j|^q + C_0$$

- $q=1$ , this is Laplace prior (**Biased estimator**).
- $q=2$ , Gaussian prior (**not sparse**).
- $q \neq 1$ , concave penalty (**not continuous**).

# Examples of penalty functions

## Example 8 (Elastic net)

[Zou and Hastie, 2005] If we want both sparsity and shrinkage estimation, then we could take

$$p_{\lambda}(\theta) = \lambda \sum_{j=1}^d (\alpha \theta_j^2 + (1 - \alpha) |\theta_j|)$$

Such penalty has **computational advantages** over  $L_q$  penalties.

# Examples of penalty functions

## Example 9 (Group LASSO)

[Bakin 1999; Lin and Zhang, 2006] If we want a group of parameters to vary simultaneously (which is quite often in biology), we could take

$$p_{\lambda}(\theta) = \lambda \sum_{l=1}^L \sqrt{p_l} \|\theta_l\|_2$$

where  $\theta_l = (\theta_{l1}, \dots, \theta_{lt})^T$  is the  $l^{th}$  group and  $\theta = (\theta_1, \dots, \theta_L)^T$ .

## Example 10 (General Group LASSO)

[Zhao et al, 2008] We take another norm:

$$\|\theta_l\|_K = (\theta_l^T K \theta_l)^{\frac{1}{2}}$$

and allow overlapping between groups.

## Example 11 (Graphical LASSO)

In a undirected Gaussian graphical model,  $\Theta \in \mathbb{R}^{d \times d}$  is the precision matrix, and we put penalty

$$p_\lambda(\Theta) = \|\Theta\|_{L_1, \text{off}}$$

to encourage sparsity in  $\Theta$ , which is conditional independence ( $\|\cdot\|_{L_1, \text{off}}$  denotes the elementwise  $L_1$  norm except for diagonals).

## Example 12 (CLIME)

[Cai et al, 2012] (A constrained  $l_1$  minimization approach to sparse precision matrix estimation) Let  $\{\hat{\Theta}_1\}$  be the solution set of the following optimization problem:

$$\min \|\Theta\|_1 \text{ subject to:} \quad (1)$$

$$\|\Sigma_n \Theta - I\|_{\max} \leq \lambda_n, \Theta \in \mathcal{R}^{d \times d} \quad (2)$$

Note that the solution  $\hat{\Theta}_1$  may not be symmetric. Thus if we write  $\hat{\Theta}_1 = (\hat{w}_{ij}^1)$ , then the CLIME estimator  $\hat{\Theta}_{\text{CLIME}}$  of  $\Theta^*$  is defined by one-step symmetrization:

$$\hat{\Theta}_{\text{CLIME}} = (\hat{w}_{ij}), \quad (3)$$

$$\text{where } \hat{w}_{ij} = \hat{w}_{ji} = \hat{w}_{ij}^1 I\{|\hat{w}_{ij}^1| \leq \hat{w}_{ji}^1\} + \hat{w}_{ji}^1 I\{\hat{w}_{ij}^1 > \hat{w}_{ji}^1\} \quad (4)$$

# Examples of penalty functions

## Example 13 (SCAD)

[Fan and Li, 2001] (Smoothly Clipped Absolute Deviation) If we want **sparsity, unbiasedness and continuity**, then we could take the derivative of  $p_\lambda(t)$  to be  $(t = |\theta_j|)$

$$p'_\lambda(t) = \lambda \{I(t \leq \lambda) + \frac{(\alpha\lambda - t)_+}{(\alpha - 1)\lambda} I(t > \lambda)\}, \quad \alpha > 2$$

Integrating gives

$$p_\lambda(t) = \lambda t I(t \leq \lambda) + \frac{(a\lambda t - \frac{t^2 + \lambda^2}{2})}{(a - 1)} I(\lambda < t \leq \alpha\lambda) + \frac{\lambda^2 \alpha^2}{2(\alpha - 1)} I(t \geq \alpha\lambda)$$

Note that this is a non-convex/non-concave penalty and SCAD coincides with LASSO if  $|\theta_j| \leq \lambda$ .



# Examples of penalty functions

## Example 14 (MCP)

[Minimax Concave Penalty] Similar to SCAD,

$$p_{\lambda}(|\theta_j|) = (\lambda|\theta_j| - \frac{\theta_j^2}{2\alpha})I(|\theta_j| \leq \alpha\lambda) + \frac{\alpha\lambda^2}{2}I(|\theta_j| > \alpha\lambda), \quad \lambda > 1$$

Its derivative is

$$p'_{\lambda}(t) = \frac{(\alpha\lambda - t)_+}{\alpha}$$

## Example 15 (Hard-threshold)

The penalty is given by  $p_{\lambda}(|\theta_j|) = \lambda^2 - (\lambda - |\theta_j|)_+^2$ . If we assume  $X$  has orthogonal columns, then there is an analytical solution of hard-threshold estimator.

# A digression on computer vision

## Example 16 (Embarrassingly simple approach to zero-shot learning)

[Romera-Paredes and Torr, 2015] Let  $X \in \mathbb{R}^{d \times m}$ ,  $S \in [0, 1]^{a \times z}$  and  $Y \in \{0, 1\}^{m \times z}$  (ground truth label).

- $d$ : dimension of each image
- $m$ : number of instances
- $z$ : number of classes
- $a$ : number of attributes

The ESAZL estimator is defined to be

$$\hat{V} = \arg \min_{V \in \mathbb{R}^{d \times a}} \text{Loss}(X^T V S, Y) + p_\lambda(V)$$

Where  $\text{Loss}(\cdot, \cdot)$  can be taken as hinge loss, Frobenious loss, etc. And  $p_\lambda(V)$  is the regularization term.

## Example 17 (Closed form solution)

Now if we take

$$Loss(A, B) = \|A - B\|_{Fro}^2 \quad (5)$$

$$p_{\lambda}(V) = \lambda_1 \|VS\|_{Fro}^2 + \lambda_2 \|X^T V\|_{Fro}^2 + \lambda_3 \|V\|_{Fro}^2 \quad (6)$$

$$\lambda_3 = \lambda_1 \lambda_2 \quad (7)$$

Then we have a closed form solution of ESAZSL:

$$\hat{V} = (XX^T + \lambda_1 I)^{-1} XYS^T (SS^T + \lambda_2 I)^{-1}$$

## Example 18 (Matrix regularizations)

We have seen CLIME and Glasso in the previous slides. However, to encourage different types of sparsity:

- Low-rank
- Low radius of spectrum
- Sparse principal components
- Low sum of singular values

We need different types of matrix regularizations, see **Hua Zhou's** 2014 paper on matrix regularizations.

# END !

Next time: MCMC, Tree-based algorithms and Boosting