

# League of Legends Matchup Information

## Basic Information

Matchup: Fiora vs Darius in top lane Difficulty: 5/10 Favored Champion: Fiora Win Rate: 51.94%

## Game Phases

Early Game: Darius wins from levels 1-6 due to his all in potential assuming he has ghost and flash. Darius can easily zone Fiora off the wave pre-6 so freezing the wave in front of his turret is a very advantageous position for him. Ideally Fiora wants to 2 or 3 wave crash, then play safe for the bounce back and recall for tiamat(waveclear item) and tp back to lane. Darius wants to get a kill pre 6

Mid Game: Post level 6, Fiora should win fights assuming she dodges Darius Decimate(Q) healing at the tip, gets at least 1 free early vital, procs all 4 ults vitals, and lastly Riposte(W) the Darius Ultimate. Fiora should win but there is room for error Darius can win with Fiora messes up or wastefully uses the Riposte(W).

Late Game: Fiora continues to win in the side lane, same fight pattern and win conditions.

Team Fights: Fiora and Darius go even in team fights Fiora can either target Darius and deny his resets or assassinate low health carries with her strong damage, Darius should focus on getting Noxian Guillotine (R) Resets to win. Fiora should focus on split pushing and drawing pressure away from objectives over team fighting however there is a time for both. If either champion has a lead they should try to help in objective fights when splitting isn't worth it.

## Strategy for Fiora

Fiora Overall Strategy: Main Focus on dodging Darius Decimate(Q) and Riposte(W) on Darius' Noxian Guillotine(R). Split Push with your lead can easily win 1 versus 2 when ahead.

Fiora Runes: Conqueror, Absorb Life, Alacrity, Last Stand, Revitalize, Bone Plating, Attack Speed, Adaptive Damage, Flat Health.

Fiora Recommended Items: Ravenous Hydra, Voltaic Cyclosword, Triforce, Hullbreaker, Death's Dance, Serylda's Grudge, Guardian Angel.

## Strategy for Darius

Darius Overall Strategy: Try to control the wave and freeze near your turret early. Go for all in Pre-6 off of a freeze, you get outscaled if you go even or are slightly ahead so try to punish the early weakness of Fiora.

Darius Runes: Conqueror, Triumph, Alacrity, Last Stand, (Nimbus Cloak, Clerity for offensive) or (Bone Plating, Unflinching for defensive), Attack Speed, Adaptive Damage, Flat Health.

Darius Recommended Items: Trinity Force, Stridebreaker, Dead Man's Plate,, Death's Dance, Sterak's Gage, Force of Nature.

### **Basic Information**

Matchup: Fiora vs Sett in top lane Difficulty: 4/10 Favored Champion: Fiora Win Rate: 52.5%

### **Game Phases**

Early Game: Sett wins levels 1–6 with strong all-in potential from Haymaker (W) and Facebreaker (E). Sett can zone Fiora by freezing near his turret. Fiora should aim to crash 2–3 waves, play safe on the bounce back, recall for Tiamat, and teleport back. Sett seeks a pre-6 kill.

Mid Game: Post-level 6, Fiora wins by Riposting (W) Sett's Haymaker (W) or ultimate stun, proccing all four ultimate vitals, and dodging W's center. Missing Riposte or eating W's full damage lets Sett win.

Late Game: Fiora dominates side lanes with the same fight pattern. In team fights, Fiora can target Sett to deny his damage or assassinate carries. Sett focuses on landing multi-target ultimates or W for high damage. Fiora prioritizes split pushing but joins objective fights if ahead.

Team Fights: Fiora and Sett go even in team fights. Fiora can target Sett to deny his damage or dive low-health carries with her strong damage. Sett should focus on landing Haymaker (W) or ultimate for crowd control and damage. Fiora should focus on split pushing and drawing pressure away from objectives, but join fights when splitting isn't optimal.

### **Strategy for Fiora**

Fiora Overall Strategy: Main Focus on Riposting Sett's Haymaker (W) or ultimate stun and proccing vitals. Split Push with your lead can easily win 1 versus 2 when ahead.

Fiora Runes: Conqueror, Absorb Life, Alacrity, Last Stand, Revitalize, Bone Plating, Attack Speed, Adaptive Damage, Flat Health.

Fiora Recommended Items: Ravenous Hydra, Voltaic Cyclosword, Triforce, Hullbreaker, Death's Dance, Serylda's Grudge, Guardian Angel.

### **Strategy for Sett**

Sett Overall Strategy: Try to control the wave and freeze near your turret early. Go for all-in Pre-6 off of a freeze, you get outscaled if you go even or are slightly ahead so try to punish the early weakness of Fiora.

Sett Runes: Conqueror, Triumph, Alacrity, Last Stand, Bone Plating, Unflinching, Attack Speed, Adaptive Damage, Flat Health.

Sett Recommended Items: Stridebreaker, Black Cleaver, Dead Man's Plate, Death's Dance, Sterak's Gage, Force of Nature.

### **Basic Information**

Matchup: Fiora vs Garen in top lane Difficulty: 3/10 Favored Champion: Fiora Win Rate: 53.2%

### **Game Phases**

Early Game: Garen's durability and Decisive Strike (Q) silence give him early trade strength. He can zone Fiora by freezing near his turret. Fiora should crash 2–3 waves, play safe, recall for Tiamat, and teleport back. Garen aims for Q-E poke and pre-6 kills.

Mid Game: Post-level 6, Fiora wins by Riposting (W) Garen's Demacian Justice (R) or Q silence, procbing all four ultimate vitals. Missing Riposte lets Garen burst her down.

Late Game: Fiora excels in side lanes as her true damage shreds Garen. In teamfights, Fiora can duel Garen or dive carries, while Garen seeks ultimate executes. Fiora focuses on split pushing but joins objective fights with a lead.

Team Fights: Fiora and Garen go even in team fights. Fiora can target Garen to deny his executes or assassinate low-health carries. Garen should focus on Demacian Justice (R) for kills. Fiora should prioritize split pushing but join objective fights when ahead.

### **Strategy for Fiora**

Fiora Overall Strategy: Main Focus on Riposting Garen's Q or Demacian Justice (R) and procbing vitals to counter his tankiness. Split Push with your lead can easily win 1 versus 2 when ahead.

Fiora Runes: Conqueror, Absorb Life, Alacrity, Last Stand, Revitalize, Bone Plating, Attack Speed, Adaptive Damage, Flat Health.

Fiora Recommended Items: Ravenous Hydra, Voltaic Cyclosword, Triforce, Hullbreaker, Death's Dance, Serylda's Grudge, Guardian Angel.

### **Strategy for Garen**

Garen Overall Strategy: Try to control the wave and freeze near your turret early. Go for all-in Pre-6 off of a freeze, you get outscaled if you go even or are slightly ahead so try to punish the early weakness of Fiora.

Garen Runes: Conqueror, Triumph, Alacrity, Last Stand, Nimbus Cloak, Celerity, Attack Speed, Adaptive Damage, Flat Health.

Garen Recommended Items: Stridebreaker, Mortal Reminder, Dead Man's Plate, Death's Dance, Force of Nature, Sterak's Gage.

## **Basic Information**

Matchup: Fiora vs Aatrox in top lane Difficulty: 6/10 Favored Champion: Aatrox Win Rate: 49.8%

## **Game Phases**

Early Game: Aatrox's Darkin Blade (Q) poke and sustain dominate early. He can zone Fiora by freezing near his turret. Fiora should crash 2–3 waves, dodge Q sweet spots with Q dashes, recall for Tiamat, and teleport back. Aatrox needs to level 5 spike and try to get a kill pre-6.

Mid Game: Post-level 6, Fiora wins by Riposting (W) Aatrox's Q3 or ultimate knock-up, proccing all four ultimate vitals. Missing Riposte or eating multiple Qs favors Aatrox.

Late Game: Fiora edges out in side lanes if she dodges Qs and procs vitals. In team fights, Aatrox's AOE and sustain shine, while Fiora targets carries or splits. Fiora prioritizes split pushing but joins objective fights with a lead.

Team Fights: Fiora and Aatrox go even in team fights. Fiora can target Aatrox to deny his sustain or assassinate carries. Aatrox should focus on landing Q combos and ultimate for sustained fights. Fiora should focus on split pushing but join fights when ahead.

## **Strategy for Fiora**

Fiora Overall Strategy: Main Focus on dodging Aatrox's Q sweet spots and Riposting Q3 or ultimate. Split Push with your lead can easily win 1 versus 2 when ahead.

Fiora Runes: Conqueror, Absorb Life, Alacrity, Last Stand, Revitalize, Bone Plating, Attack Speed, Adaptive Damage, Flat Health.

Fiora Recommended Items: Ravenous Hydra, Voltaic Cyclosword, Triforce, Hullbreaker, Death's Dance, Serylda's Grudge, Guardian Angel.

## **Strategy for Aatrox**

Aatrox Overall Strategy: Try to control the wave and freeze near your turret early. Go for all-in Pre-6 off of a freeze, you get outscaled if you go even or are slightly ahead so try to punish the early weakness of Fiora.

Aatrox Runes: Conqueror, Triumph, Alacrity, Last Stand, Bone Plating, Revitalize, Attack Speed, Adaptive Damage, Flat Health.

Aatrox Recommended Items: Eclipse, Black Cleaver, Serylda's Grudge, Death's Dance, Sterak's Gage, Guardian Angel.

## **Basic Information**

Matchup: Fiora vs Malphite in top lane Difficulty: 7/10 Favored Champion: Malphite Win Rate: 48.5%

## **Game Phases**

Early Game: Malphite's Seismic Shard (Q) poke and tankiness make laning tough. He can zone Fiora by freezing near his turret. Fiora should crash 2–3 waves, avoid Q spam, recall for Tiamat, and teleport back. Malphite aims to poke and set up ganks.

Mid Game: Post-level 6, Fiora wins by Riposting (W) Malphite's Unstoppable Force (R) and proccing all four ultimate vitals to shred armor. Missing Riposte favors Malphite's CC and tankiness.

Late Game: Fiora scales better in side lanes with true damage. In team fights, Malphite's ultimate excels, while Fiora targets carries or splits. Fiora focuses on split pushing but joins objective fights with a lead.

Team Fights: Fiora and Malphite go even in team fights. Fiora can target carries or duel Malphite to deny his engage. Malphite should focus on Unstoppable Force (R) for team fight engages. Fiora should focus on split pushing but join fights when ahead.

## **Strategy for Fiora**

Fiora Overall Strategy: Main Focus on Riposting Malphite's Unstoppable Force (R) and proccing vitals to shred armor. Split Push with your lead can easily win 1 versus 2 when ahead.

Fiora Runes: Conqueror, Absorb Life, Alacrity, Last Stand, Revitalize, Bone Plating, Attack Speed, Adaptive Damage, Flat Health.

Fiora Recommended Items: Ravenous Hydra, Voltaic Cyclosword, Triforce, Hullbreaker, Death's Dance, Serylda's Grudge, Guardian Angel.

## **Strategy for Malphite**

Malphite Overall Strategy: Try to control the wave and freeze near your turret early. Go for all-in Pre-6 off of a freeze, you get outscaled if you go even or are slightly ahead so try to punish the early weakness of Fiora.

Malphite Runes: Arcane Comet, Manaflow Band, Transcendence, Scorch, Bone Plating, Overgrowth, Attack Speed, Adaptive Damage, Flat Health.

Malphite Recommended Items: Sunfire Aegis, Thornmail, Frozen Heart, Force of Nature, Randuin's Omen, Abyssal Mask.