

The alternative
billions of

**... and it is with great difficulty that
I selected the student Charley**

Ricky, you ever think...
what if it's too much?

Programming, algorithms...
What if we can't keep up?

One for Harvard
and one for Oxford

Dany, my man,
when have you ever
not aced a test?

You worry about
everything!

And so, with evident reluctance, the UN approved and established UPU,
Ultimate Programming University, granting it exceptional permissions.

The course now continue with a single lecturer

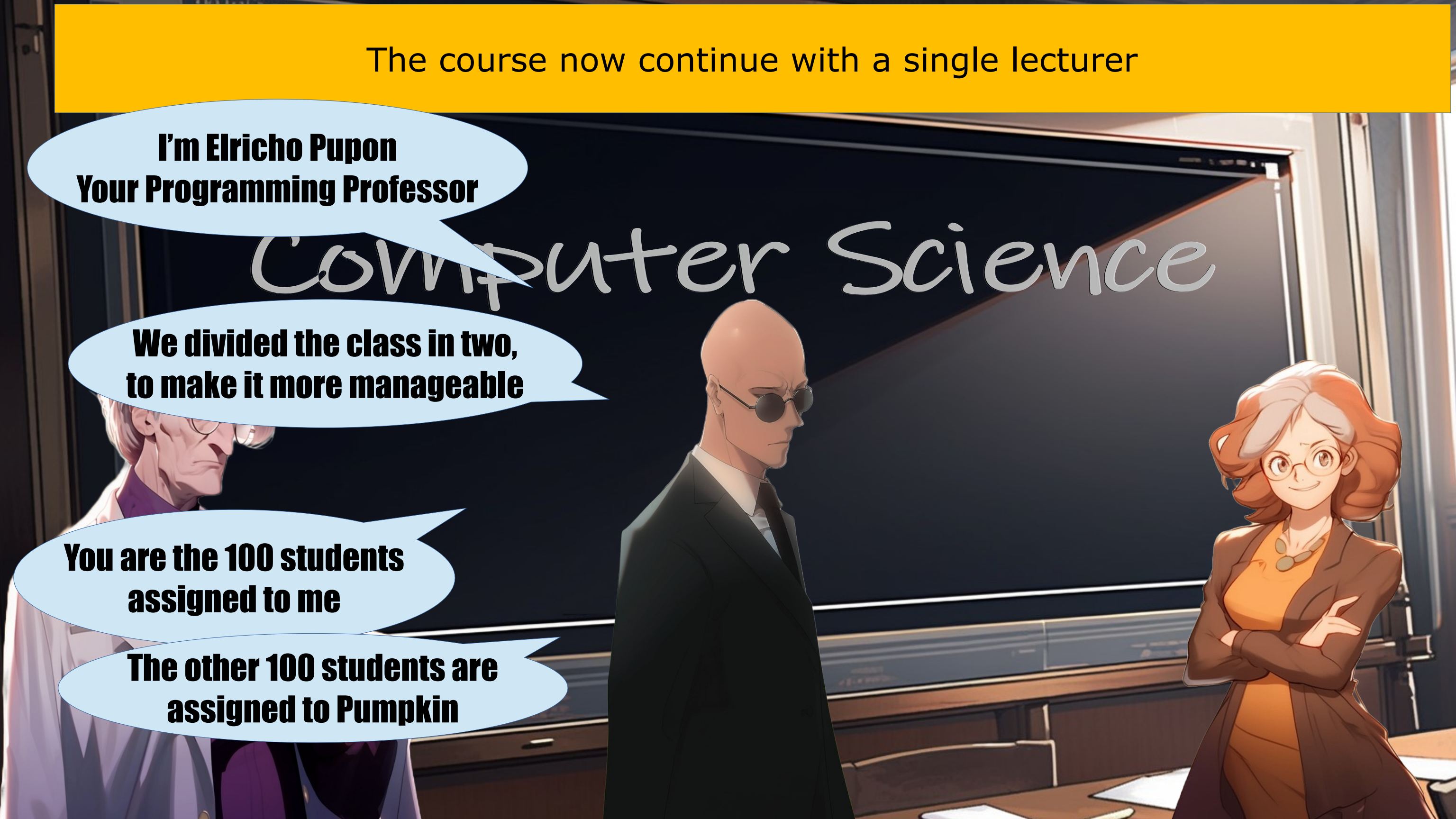
**I'm Elricho Pupon
Your Programming Professor**

**We divided the class in two,
to make it more manageable**

**You are the 100 students
assigned to me**

**The other 100 students are
assigned to Pumpkin**

Computer Science





Such a good idea



A bald man with a friendly expression, wearing a dark suit, white shirt, and dark tie, stands in the center of the frame. He is also wearing dark sunglasses. Behind him is a large, dark screen or whiteboard. The scene is set in a room with wooden paneling and a desk with papers in the foreground. Two speech bubbles are overlaid on the image, one above and one below the man.

Such a good idea

You must be very smart

```
int a = x;
```

```
int b = y;
```

```
a = a+b;//a = x+y;
```

```
b = a-b;//b =
```

```
a = a-b;//a =
```



**We can use x and y for the
Original values of a and b**

```
int a = x;  
int b = y;
```

```
a = a+b; // a = x+y;  
b = a-b; // b =  
a = a-b; // a =
```



**We can use x and y for the
Original values of a and b**

```
int a = x;  
int b = y;
```

```
a = a+b; // a = x+y;  
b = a-b; // b = (x+y)-y; // b = x  
a = a-b; // a =
```



**We can use x and y for the
Original values of a and b**

```
int a = x;  
int b = y;
```

```
a = a+b; // a = x+y;  
b = a-b; // b = (x+y)-y; // b = x  
a = a-b; // a =
```

It can't be!



```
int a = x;
```

```
int b = y;
```

```
a = a+b;//a = x+y;
```

```
b = a-b;//b = (x+y)-y;//b = x
```

```
a = a-b;//a = (x+y)-x;//a = y
```



```
int a = x;  
int b = y;
```

```
a = a+b; // a = x+y;  
b = a-b; // b = (x+y)-y; // b = x  
a = a-b; // a = (x+y)-x; // a = y
```

Oh... but how...




```
int a = x;
```

```
int b = y;
```

```
a = a+b;//a = x+y;
```


```
b = a-b;//b = (x+y)-y;//b = x
```

```
a = a-b;//a = (x+y)-x;//a = y
```



```
int a = x;  
int b = y;
```


```
a = a+b; // a = x+y;  
b = a-b; // b = (x+y)-y; // b = x  
a = a-b; // a = (x+y)-x; // a = y
```



**It does not make sense,
there is even a repeated
'a' minus 'b'...**

```
int a = x;  
int b = y;
```

```
a = a+b; // a = x+y;  
b = a-b; // b = (x+y)-y; // b = x  
a = a-b; // a = (x+y)-x; // a = y
```




**It does not make sense,
there is even a repeated
'a' minus 'b'...**

Ah?
So it is
working!


```
int a = x;  
int b = y;
```

```
a = a+b; // a = x+y;  
b = a-b; // b = (x+y)-y; // b = x  
a = a-b; // a = (x+y)-x; // a = y
```



**It does not make sense,
there is even a repeated
'a' minus 'b'...**

LOL, I'm
never forgetting
this

Ah?
So it is
working!

```
int a = x;
```

```
int b = y;
```

```
a = a+b;//a = x+y;
```

```
b = a-b;//b = (x+y)-y;//b = x
```

```
a = a-b;//a = (x+y)-x;//a = y
```



```
int a = x;  
int b = y;
```

```
a = a+b; // a = x+y;  
b = a-b; // b = (x+y)-y; // b = x  
a = a-b; // a = (x+y)-x; // a = y
```



The repeated 'a' minus 'b'...


```
int a = x;  
int b = y;
```

```
a = a+b; // a = x+y;  
b = a-b; // b = (x+y)-y; // b = x  
a = a-b; // a = (x+y)-x; // a = y
```



The repeated 'a' minus 'b'...

**How can the same expression
make two different results...**



```
int a = x;  
int b = y;
```

```
a = a+b;//a = x+y;  
b = a-b;//b = (x+y)-y;//b = x  
a = a-b;//a = (x+y)-x;//a = y
```



```
int a = x;  
int b = y;
```

```
a = a+b; // a = x+y;  
b = a-b; // b = (x+y)-y; // b = x  
a = a-b; // a = (x+y)-x; // a = y
```

**It is because 'b' has
changed its value**


```
int a = x;
```

```
int b = y;
```

```
a = a+b; // a = x+y;
```

```
b = a-b; // b = (x+y)-y; // b = x
```

```
a = a-b; // a = (x+y)-x; // a = y
```



```
int a = x;  
int b = y;
```

```
a = a+b; // a = x+y;  
b = a-b; // b = (x+y)-y; // b = x  
a = a-b; // a = (x+y)-x; // a = y
```



No, wait, there must be some other...





The whole class starts clapping and celebrating



The professor's bald head shines under the bright lights, flustered sweat marking his embarrassment.



The professor's bald head shines under the bright lights, flustered sweat marking his embarrassment.

The room is a storm of celebration until the bell's chime signals the end, leaving a lingering buzz of excitement and a professor in quiet contemplation.







No, NO!





What have I done!






It is over!



A young man with spiky black hair and a blue jacket is shown in a dynamic pose, shouting with his mouth wide open. He has a determined and intense expression, with his eyes wide and eyebrows furrowed. His right fist is clenched and raised near his head, while his left arm is extended forward. The background is a bright, warm yellow-orange, suggesting a sunset or sunrise, with some blue motion lines around him.

It is over!


A close-up of the boy's face, showing his intense expression. He has a wide-eyed, almost manic look, with his mouth open in a shout. His right fist is clenched and held up to his face. The background is a dark, swirling blue and purple, with some yellow motion lines around his head.

All the class was
laughing at him,
he is going to hate me!



It is over!


All the class was
laughing at him,
he is going to hate me!



He is going to make
my life a nightmare!



01: Invalid Metaphors



This is the end of
the first chapter.

What will the future hold
for our cowardly hero?

Credits

- Story: Marco
- Art: MidJourney, NijiJourney, Dall-E
- Composition: Marco
- Thanks to all my friends for providing great feedback!