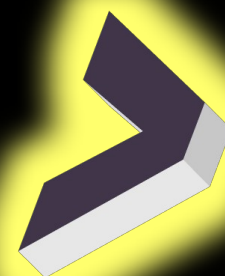








Truck<





Look!





Look!

A Pepsi Truck ...



Look!

A Pepsi Truck ...

or a Truck of Pepsi?



Truck ←

Is it though?

Truck ←



Is it though?

It contains tons of pepsis,
not just a single pepsi can!

Truck ←





Truck ←

A Truck of pepsi could have ...

Truck ←



A Truck of pepsi could have ...

a List of Pepsi field

Truck <

>

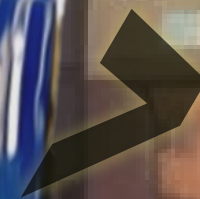



```
record Truck<T>(List<T> cargo){}
```

A Truck of pepsi could have ...

a List of Pepsi field

Truck <



A Truck of pepsi could have ...

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Trucks

Or a Cargo of List of Pepsi field!




```
interface Cargo<T>{ T cargo(); }  
record Truck<T>(  
    Cargo<List<T>> cargo){}
```

A Truck of pepsi could have ...

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Trucks

Or a Cargo of List of Pepsi field!





Truck ← →

*It could even extend
a Cargo of List of T*

Truck ←




```
class Cargo<T>{ T cargo; ... }  
class Truck<T>  
    extends Cargo<List<T>>{}
```

*It could even extend
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Truck<




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*It could even extend
a Cargo of List of T*

Truck<


I guess you
are right





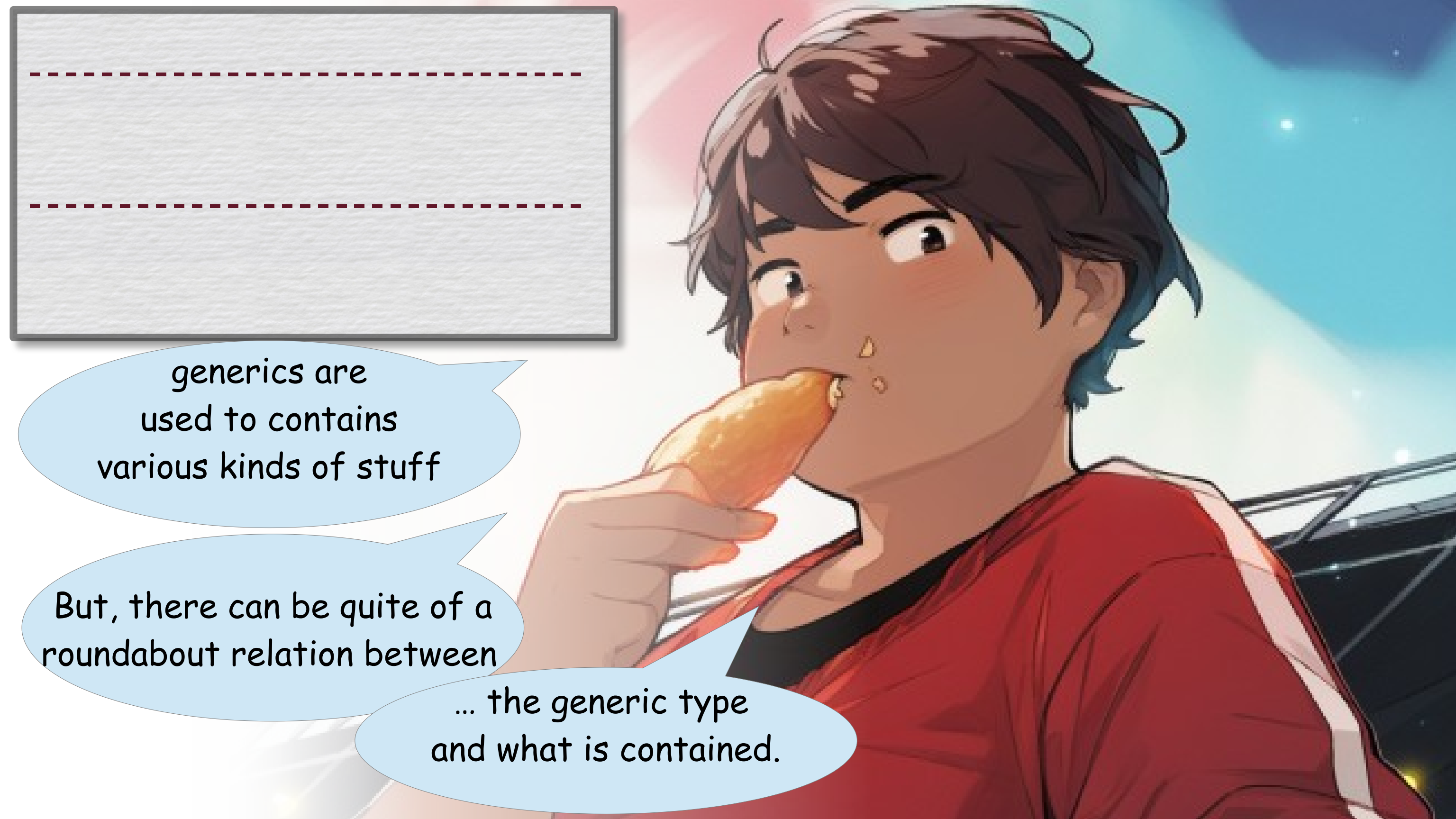
generics are
used to contains
various kinds of stuff



A young man with dark, wavy hair is shown in profile, eating a corn dog. He has a surprised or happy expression, with wide eyes and a small smile. He is wearing a red t-shirt. The background is a bright, stylized sky with blue and pink hues, and some dark, angular shapes that could be part of a building or a bridge.

generics are
used to contains
various kinds of stuff

But, there can be quite of a
roundabout relation between



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... the generic type
and what is contained.

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