



**Computer Architecture**  
**CS 325 - ON40**

Department of Physics and Computer Science  
Medgar Evers College

**Exam 2**

**Direction: Submit your typed work in the Exams directory of your github repository and/or as an attachment on Google classroom under the Exam02 assessment. All submissions should have their appropriate extensions.**

| Problem      | Maximum Points | Points Earned |
|--------------|----------------|---------------|
| 1            | 5              |               |
| 2            | 5              |               |
| 3            | 5              |               |
| 4            | 5              |               |
| <b>Total</b> | 20             |               |

Instruction commands list for IAS computer

| Opcode | Description  |
|--------|--|
| 0A     | Transfer contents from MQ to AC  |
| 09     | Transfer M(X) to MQ  |
| 21     | Transfer contents from AC to memory location X   |
| 01     | Transfer M(X) to AC  |
| 05     | Add M(X) to AC; put result in AC   |
| 06     | Subtract M(X) from AC; put result in AC  |
| 0B     | Multiply M(X) by MQ put most significant bits of result in AC; least significant in MQ |
| 0C     | Divide AC by M(X); put quotient in MQ and remainder in AC                              |
| 14     | Multiply AC by 2   |
| 15     | Divide AC by 2   |
| 12     | Transfer AC to left address of M(X)  |
| 13     | Transfer AC to right address of M(X)   |
| 0D     | Takes next instruction from left half of M(X)  |
| 0E     | Takes next instruction from right half of M(X)   |
| 0F     | If AC $\geq 0$ , takes next instruction from the left half of M(X)                     |
| 10     | If AC $\geq 0$ , takes next instruction from the right half of M(X)                    |

- Convert each of the following numbers to the requested base. You must show work to receive full points
  - $4A.C_{16}$  to decimal
  - $32.75_{10}$  to binary
  - $11010.0101_2$  to hexadecimal
  - $AF.AE_{16}$  to binary
  - $101011.10$  to decimal

2. Given a 64-bit processor that has 32-bit instructions in the format of a 2 byte opcode followed by an operand address and memory consists of 64-bit words
  - a. What is the maximum directly addressable memory capacity in bytes ?
  - b. How many bits are needed for the program counter and the instruction register ?
  - c. If the data bus has a width of 32 bits, how many times must the processor access memory for each instruction cycle (read a word) ?
  - d. If the width of the control bus is 16 bits, how many lines does the system bus consist of ?
  - e. If a module on the system bus wishes to send data to another module, what must it do ?
3. Given the memory contents of the IAS computer shown below,

| Address | Contents   |
|---------|------------|
| 000     | 010070F002 |
| 001     | 0000000000 |
| 002     | 0600821007 |
| 003     | 010090500A |
| 004     | 210090100A |
| 005     | 0500B2100A |
| 006     | 0E00000000 |
| 007     | 0000000004 |
| 008     | 0000000001 |
| 009     | 0000000000 |
| 00A     | 0000000002 |
| 00B     | 0000000003 |

create a trace table of the above program with its header consisting of PC, AC, IR, MBR, and the addresses 007 through 00B. Trace only the first 25 steps and then determine the values of the addresses 007 through 00B when the program terminates. Remember that each line consists of two instructions which are read from left to right. Likewise, before an instruction is executed, it is divided among the IR and MBR in the same step. Furthermore, step 1 is PC equals 000, 007 equals 4, 008 equals 1, 009 equals 0, 00A equals 2 and 00B equals 3. For instance, the trace table of the program below

| Address | Contents   |
|---------|------------|
| 000     | 0100205002 |
| 001     | 0000000000 |
| 002     | 000000000F |

would be

| step | PC  | AC | IR | MBR | 002 |
|------|-----|----|----|-----|-----|
| 1    | 000 |    |    |     | F   |
| 2    |     |    | 01 | 002 |     |
| 3    |     | F  |    |     |     |
| 4    |     |    | 05 | 002 |     |
| 5    |     | 1E |    |     |     |
| 6    | 001 |    |    |     |     |
| 7    |     |    | 00 | 000 |     |

4. Write a IAS program that calculates the sum of the cubes of consecutive integers from 1 to  $n$  and stores it in address 50. Use the formula

$$\sum_{i=1}^n i^2 = \frac{n^2(n+1)^2}{4}$$

Assume that the value of  $n$  is stored in address 100. The structure of the program must be like problem 3.

**Hint: Store the coefficients of the polynomial.**

5. **Extra Credit**

A CPU executes multiple programs (or processes); however, they are done one at a time. To avoid having a single program take up too much processor time, programs are scheduled. One scheduling algorithm that is used is called round robin scheduling. This method uses a quota which is a fixed amount of time. Each process, when it is their turn, uses the CPU for their quota. If the process does not terminate before its quota runs out, it is stored and halted, and then, added to the end schedule. Afterwards, the next process in the schedule gets to use the CPU. However, if a process terminates before its quota runs out, it does not return to the schedule.

In the provided cpp file, write the function (`RoundRobin()`) whose header is

```
void RoundRobin(Process processes[],int n,int quota)
```

where `processes` is an array of type `Process`, which is a structure that consists of a `name` (char) and a `runtime` (int), `n` is the size of the array, and `quota` is the quota of the round robin scheduler. The function displays the order of the processes terminations when implemented by a round robin scheduler. The name of the processes should be displayed with a space between each of them on their own line. For instance, If `processes = {('A',6),('B',4),('C',3)}` and `quota = 2`, then the function will display "B C A". Furthermore, including any additional libraries to the cpp file will disqualify this extra credit.

**Hint: Use a queue.**