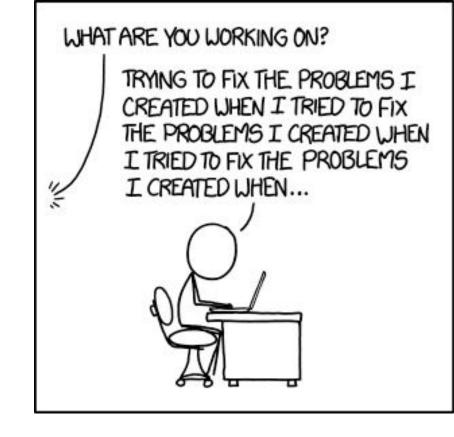


Lecture 9

Recursion





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How would you code this? (regular way)

Method that returns TRUE if any element in the array is odd

Method that returns TRUE if any element in the array is odd

```
def anyOdd(lst):
    for num in lst:
        if num % 2 == 1:
            return True
    return False

anyOdd([2, 4, 6, 8])
```

Method that returns TRUE if any element in the array is odd

```
def anyOdd(lst):
    for num in lst:
        if num % 2 == 1:
            return True
    return False

anyOdd([2, 4, 6, 8])
```

We are going to solve this problem using recursion!

What is the Recursion?

- **Algorithmically**: a way to design solutions to problems by divide-and-conquer method or decrease-and-conquer method
 - Reduce a problem to simpler version of the same problem

Recursion: (1904) ->

In order to understand recursion you must first understand recursion.

Droste effect ->

GotLines.com

https://en.wikipedia.org/wiki/Recursion Recursion occurs when a thing is defined in terms of itself



Light bulb joke

Q: How many twists does it take to screw in a light bulb?

A: Is it already screwed in? Then zero. If not, then twist it once, ask me again and add 1 to my answer.

What is the Recursion?

- Algorithmically: a way to design solutions to problems by divide-and-conquer method or decrease-and-conquer method
 - Reduce a problem to simpler version of the same problem

- **Semantically**: a programming technique where a function calls itself
 - In programming, the goal is NOT to have an infinite recursion
 - \circ Must have at least 1 *base case* that are easy to **solve**
 - Must solve the same problem on some other input with the goal of simplifying the larger problem input.

Recursion: Why?

- Why do you use it?
 - Perfect for problems where there is an obvious answer for some small problem and all larger problems build from smaller problems

- There are iterative (**loop based**) solutions for every problem solvable with recursion. Use whichever is simpler
 - Although there may be performance implications of each

Recursion: Step 1

- Solve one step, one part of the problem
 - o e.g. is the first number in the array even

- Leave rest of the problem for future steps
 - e.g. the rest of the array

Recursive Functions

Definition: A function is called recursive if the body of that function calls itself, either directly or indirectly.

```
def print_me_again(x):
    if (x == 0):
        return
    print(x)
    print_me_again(x-1)
```

Get to a smaller problem

```
2
```

```
def anyOdd 2(lst):
   if lst[0] % 2 == 1:
       return True
   else:
       smaller = lst[1:]
       return anyOdd 2(smaller)
anyOdd 2([0, 4, 6, 8])
anyOdd 2([]) ->
```

Will this code work?

A: Yes, always

B: Never

C: Sometimes

D: I have no idea

Fixed. Trace it

```
def anyOdd 3(lst):
   if (len(1st) == 0):
       return False
   elif lst[0] % 2 == 1:
       return True
   else:
       smaller = lst[1:]
       return anyOdd 3(smaller)
anyOdd 3([2, 4, 6, 8])
```

5!



5 * 4!

5 * 4 * 3!

5 * 4 * 3 * 2!

5 * 4 * 3 * 2 * 1!

5 * 4 * 3 * 2 * 1 * 0!

5 * 4 * 3 * 2 * 1 * 1

Question



```
def hello(x):
    print(x)
    hello(x-1)
```

Each number is on a new line ---->

What happens if we call

hello(0)

A: Compiler error

B: 0

C: 0 -1 -2 -3 -4 ...

D: 0 -1 -2 -3 -4....until crash

Trace it

```
def hello(x):
    print(x)
    hello(x-1)
hello(0)
```

Recursion: Step 2

- Know when to stop! Known as the base case
 - When the array only has one element (or no elements)
 - Solution to a small problem.



Question (X! = 1 * 2 * 3*...*X)



```
print(fact(5))
```

Fill in blanks (assume x is not negative)

A: return 0 fact(x)

B: return 1 return x * fact(x-1)

C: return 1 return (x-1) * fact(x-1)

D: return 0 return x * fact(x-1)

Question

```
print(fact(5))
```

Fill in blanks (assume x is not negative)

A: return 0 fact(x)

B: return 1 return x * fact(x-1)

C: return 1 return (x-1) * fact(x-1)

D: return 0 return x * fact(x-1)

Question

```
def fact(x):
   if (x == 0):
       return 1
   else:
       return x * fact(x-1)
print(fact(5))
```

Fill in blanks (assume x is not negative)

A: return 0 fact(x)

B: return 1 return x * fact(x-1)

C: return 1 return (x-1) * fact(x-1)

D: return 0 return x * fact(x-1)

Steps to design a recursive algorithm

- Base case:
 - For small values of n, it can be solved directly
- Recursive case(s)
 - Smaller version of the same problem

Steps to design a recursive algorithm

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Algorithmic steps

- Identify the base case and provide a solution to it
- Reduce the problem to smaller version of itself
- Move towards the base case using smaller input versions

Trace it

```
2
```

```
def magic(x):
    if (x>1):
        magic(x-1)
    print(x)

magic(5)
```

What is the output?

A: 5

B: 5 4 3 2 1 #new line for each number

C: 1 2 3 4 5 #new line for each number

D: 1

E: Error or Infinite recursion

Write a recursive method that calculates the product of a and b, where a and b are inputs that method. (a, b are positive ints)

Iterative solution:

```
def mult_it(a, b):
    result = 0
    while b > 0:
       result = result + a
       b = b - 1
    return result
```

Recursive solution:

```
def mult_rec(a, b):
```

Let's practice + env. diagram

Write a recursive method that calculates the product of a and b where a and b are positive ints.

Iterative solution:

```
def mult_it(a, b):
    result = 0
    while b>0:
       result = result + a
       b = b - 1
    return result
```

Recursive solution:

```
def mult_rec(a, b):
    if b==1:
        return a
    else:
        return a+mult_rec(a, b-1)
```

Given a non-negative int n, return the count of the occurrences of 9 as a digit.

 Note that mod (%) by 10 yields the rightmost digit (129 % 10 is 9)

- divide (//) by 10 removes the rightmost digit (129 // 10 is 12)
- No loops

```
def count_9 (number):
    """
    >>> count_9s(919)
    2
    >>> count_9s(7)
    0
    >>> count_9s(129)
    1
    """
    # Base case. Think how many do you need.
```

Given a non-negative int n, return the count of the occurrences of 9 as a digit.

 Note that mod (%) by 10 yields the rightmost digit (129 % 10 is 9)

- divide (//) by 10 removes the rightmost digit (129 // 10 is 12)
- No loops

```
def count 9 (number):
     >>> count 9s(919)
     >>> count 9s(7)
     >>> count 9s(129)
     11 11 11
     # Base case. Think how many do you
need.
     if number == 9:
          return 1
     elif number < 9:
          return 0
     else:
     What is your recursive step?
```

Given a non-negative int n, return the count of the occurrences of 9 as a digit.

 Note that mod (%) by 10 yields the rightmost digit (129 % 10 is 9)

- divide (//) by 10 removes the rightmost digit (129 // 10 is 12)
- No loops

```
def count_9 (number):
    >>> count 9s(919)
     >>> count 9s(7)
    >>> count_9s(129)
     11 11 11
    # Base case. Think how many do you need.
    if number == 9:
         return 1
    elif number < 9:
         return 0
    else:
         rem = number % 10
         smaller = number //10
         if (rem == 9):
              return 1 + count 9s(smaller)
         else:
              return 0 + count 9s(smaller)
```

```
def count_x (input):
     11 11 11
     >>> count_x("xxhixx")
     4
     >>> count_x("xhixhix")
     3
     >>> count_x("hi")
     0
     11 11 11
# base case?
```

```
def count_x (input):
     11 11 11
     >>> count_x("xxhixx")
     4
     >>> count_x("xhixhix")
     3
     >>> count_x("hi")
     0
     11 11 11
# base case?
```

```
if input == ": # if input is an empty string
           return 0
     else:
```

```
def count x (input):
     11 11 11
     >>> count_x("xxhixx")
     4
     >>> count_x("xhixhix")
     3
     >>> count_x("hi")
     0
     11 11 11
# base case?
```

```
if input == '': # if input is an empty string
    return 0
else:
    if input[0] == 'x':
         return 1 + count_x (input[1:])
```

```
def count x (input):
     11 11 11
     >>> count_x("xxhixx")
     4
     >>> count_x("xhixhix")
     3
     >>> count_x("hi")
     0
     11 11 11
# base case?
```

```
if input == '': # if input is an empty string
    return 0
else:
    if input[0] == 'x':
        return 1 + count_x (input[1:])
    else:
        return 0 + count_x (input[1:])
```

```
def is_palindrome (input):
     11 11 11
     >>> is_palindrome ('123321')
     True
     >>> is_palindrome('34554')
     False
     >>> is_palindrome('12321')
     True
     11 11 11
     # Base case
```

```
def is palindrome (input):
     11 11 11
     >>> is_palindrome ('123321')
     True
     >>> is_palindrome('34554')
     False
     >>> is_palindrome('12321')
     True
     11 11 11
     # Base case
```

```
if len(input) == 0:
         return True
```

```
def is palindrome (input):
     11 11 11
     >>> is_palindrome ('123321')
     True
     >>> is palindrome('34554')
     False
     >>> is_palindrome('12321')
     True
     11 11 11
     # Base case
```

```
if len(input) == 0:
          return True
if len(input) == 1:
          return True
# recursive step
```

```
def is palindrome (input):
     11 11 11
     >>> is_palindrome ('123321')
     True
     >>> is palindrome('34554')
     False
     >>> is_palindrome('12321')
     True
     11 11 11
     # Base case
```

```
if len(input) == 0:
          return True
if len(input) == 1:
          return True
# recursive step
else:
     if input[0] == input[-1]:
          return is palindrome(input[1:-1])
     else:
          return False
```

```
def func(lst):
(())
>>> func([3, 1, 2, 0])
3
ccco
    if len(lst) == 0:
        return
    else:
        if lst[0] % 2 == 1:
             print(lst[0])
        else:
             func(lst[1:])
```

Correct solution?

A: Yes for all inputs

B: Yes but for some inputs

c: Does not work for any input

```
def func(lst):
(())
>>> func([3, 1, 2, 0])
3
(())
    if len(1st) == 0:
        return
    elif lst[0] % 2 == 1:
        print(lst[0])
    func2(lst[1:])
```



```
def func1(n):
    if(n == 1):
        return 0
    else:
        return 1 + func1(n/2)
```

Does it look correct?

A: Yes

B: No, the base case is missing

C: No, the size of the problem does not get smaller

```
Purpose of the code?
def magic(lst):
     if len(1st) == 0:
                                                 A: Swap first and last elements in the list
         return [ ]
                                                 B: Create a palindrome
     return [lst[-1]] + magic(lst[:-1])
                                                 C: Reverse a given list
magic([1,2,3])
                                                 D: Reverse the first half of the list
                                                 E: To confuse me
```