

# Lecture 16

Stacks and Queues



Stack

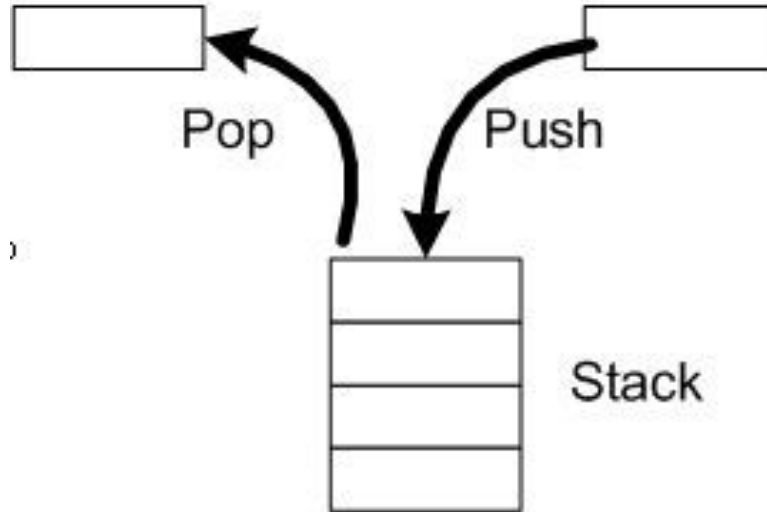
# The Stack ADT (Abstract Data Type)

A **Stack** is a collection of objects inserted and removed according to the Last In First Out (LIFO) principle. Think of a stack of dishes.



# Stack operations

**Push** and **Pop** are the two main operations



- When using push() operation to place the following items on a stack:

push(10)

push(20)

push(30)

push(0)

push(-30)

the output when popping from the stack is:

A: 10, 20, 30, 0 , -30

B: -30, 0, 10, 20, 30

C: 30, 10, 20, 0, -30

D: -30, 0, 30, 20, 10

E: 0, 30, -30, 10, 20



# A lot of applications

- Think of the **undo** operation of an editor. The recent changes are **pushed** into a stack, and the undo operation **pops** it from the stack.
- Reverse strings
- The expression evaluation stacks are also used for parameter passing and local variable storage.
  - Think of ED diagrams and recursions!
- Check if a given expression has correct "(" , ")" order.

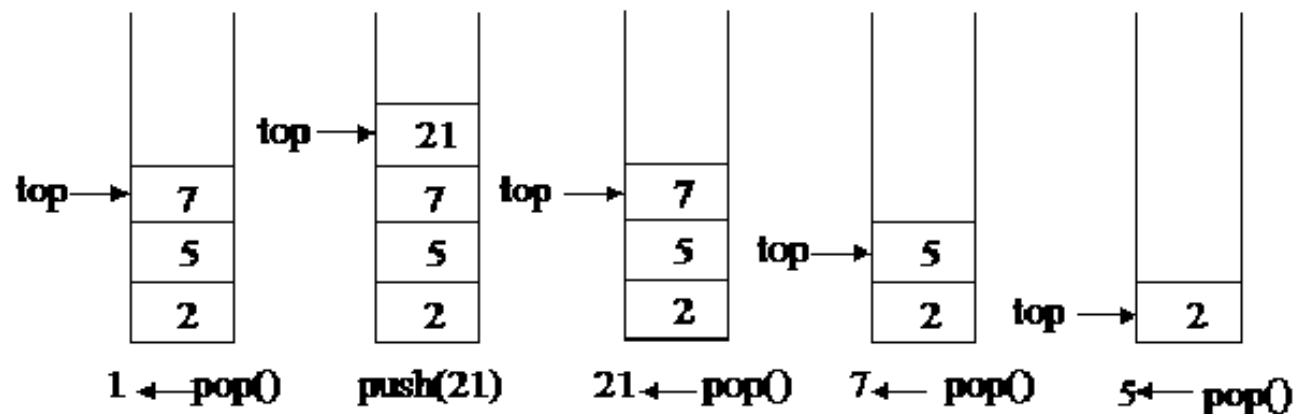
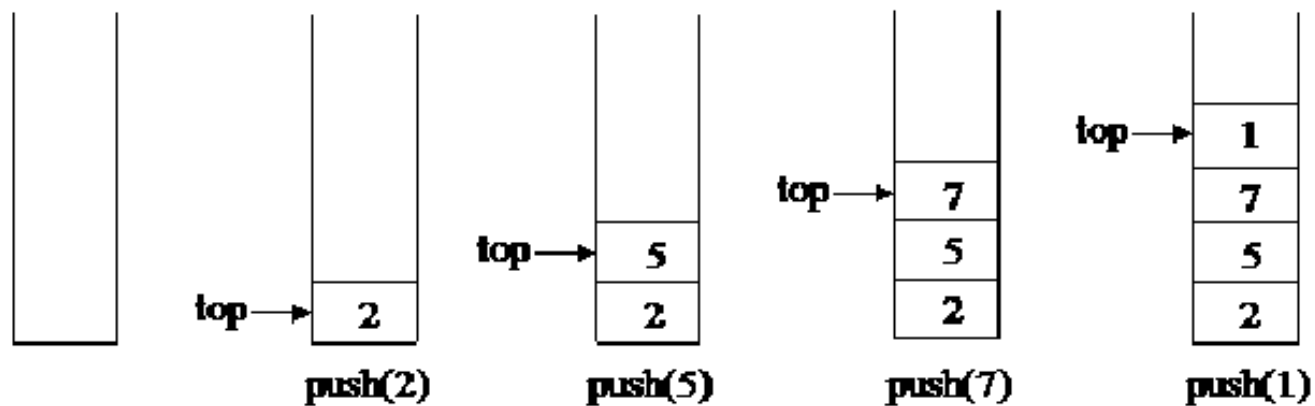
# Implementation. Arrays

## Main update methods:

- `Push (e)`
- `Pop ( )`

## Additional useful methods

- `Peek ( )` : Same as pop, but does not remove the element
- `Empty ( )` : Boolean, True when the stack is *empty*
- `Size ( )` : Returns the size of the stack





# Implement class Stack using numpy array

```
import numpy as np
```

```
class Stack():
```

```
    """
```

```
    >>> stack = Stack()
```

```
    >>> stack.nelem
```

```
    0
```

```
    >>> stack.push(1)
```

```
    >>> stack.push(2)
```

```
    >>> stack
```

```
    2
```

```
    1
```

```
    >>> stack.pop()
```

```
    2
```

```
    >>> stack
```

```
    1
```

```
    >>> stack.pop()
```

```
    1
```

```
    >>> stack.pop() is None
```

```
    True
```

```
    """
```

# Implement class Stack using numpy array

```
import numpy as np

class Stack():
    """
    >>> stack = Stack()
    >>> stack.nelem
    0
    >>> stack.push(1)
    >>> stack.push(2)
    >>> stack
    2
    1
    >>> stack.pop()
    2
    >>> stack
    1
    >>> stack.pop()
    1
    >>> stack.pop() is None
    True
    """
    def __init__(self):
        self.items = np.empty(5, dtype = int)
        self.nelem = 0

    def push(self, elem):
```

# Implement class Stack using numpy array

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import numpy as np

class Stack():
    """
    >>> stack = Stack()
    >>> stack.nelem
    0
    >>> stack.push(1)
    >>> stack.push(2)
    >>> stack
    2
    1
    >>> stack.pop()
    2
    >>> stack
    1
    >>> stack.pop()
    1
    >>> stack.pop() is None
    True
    """
    def __init__(self):
        self.items = np.empty(5, dtype = int)
        self.nelem = 0

    def push(self, elem):
        self.items[self.nelem] = elem
        self.nelem = self.nelem + 1
```

# Implement class Stack using numpy array

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import numpy as np

class Stack():
    """
    >>> stack = Stack()
    >>> stack.nelem
    0
    >>> stack.push(1)
    >>> stack.push(2)
    >>> stack
    2
    1
    >>> stack.pop()
    2
    >>> stack
    1
    >>> stack.pop()
    1
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    True
    """
    def __init__(self):
        self.items = np.empty(5, dtype = int)
        self.nelem = 0

    def push(self, elem):
        self.items[self.nelem] = elem
        # Be careful here
        self.nelem = self.nelem + 1
```

# Implement class Stack using numpy array

```
import numpy as np

class Stack():
    """
    >>> stack = Stack()
    >>> stack.nelem
    0
    >>> stack.push(1)
    >>> stack.push(2)
    >>> stack
    2
    1
    >>> stack.pop()
    2
    >>> stack
    1
    >>> stack.pop()
    1
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    True
    """
    def __init__(self):
        self.items = np.empty(5, dtype = int)
        self.nelem = 0

    def push(self, elem):
        self.items[self.nelem] = elem
        # Be careful here
        self.nelem = self.nelem + 1

    def pop(self):
```

# Implement class Stack using numpy array

```
import numpy as np
```

```
def __init__(self):
```

```
class Stack():
```

```
    """
```

```
    >>> stack = Stack()
```

```
    >>> stack.nelem
```

```
    0
```

```
    >>> stack.push(1)
```

```
    >>> stack.push(2)
```

```
    >>> stack
```

```
    2
```

```
    1
```

```
    >>> stack.pop()
```

```
    2
```

```
    >>> stack
```

```
    1
```

```
    >>> stack.pop()
```

```
    1
```

```
    >>> stack.pop() is None
```

```
    True
```

```
    """
```

```
        self.items = np.empty(5, dtype = int)
```

```
        self.nelem = 0
```

```
def push(self, elem):
```

```
    self.items[self.nelem] = elem
```

```
    # Be careful here
```

```
    self.nelem = self.nelem + 1
```

```
def pop(self):
```

```
    if self.nelem == 0:
```

```
        return None
```

```
    else:
```

```
        value = self.items[self.nelem - 1]
```

```
        self.nelem = self.nelem - 1
```

```
        return value
```

# Implement class Stack using numpy array

```
import numpy as np
```

```
class Stack():
```

```
    """
```

```
    >>> stack = Stack()
```

```
    >>> stack.nelem
```

```
    0
```

```
    >>> stack.push(1)
```

```
    >>> stack.push(2)
```

```
    >>> stack
```

```
    2
```

```
    1
```

```
    >>> stack.pop()
```

```
    2
```

```
    >>> stack
```

```
    1
```

```
    >>> stack.pop()
```

```
    1
```

```
    >>> stack.pop() is None
```

```
    True
```

```
    """
```

```
    def __init__(self):
```

```
        self.items = np.empty(5, dtype = int)
```

```
        self.nelem = 0
```

```
    def push(self, elem):
```

```
        self.items[self.nelem] = elem
```

```
        # Be careful here
```

```
        self.nelem = self.nelem + 1
```

```
    def pop(self):
```

```
        if self.nelem == 0:
```

```
            return None
```

```
        else:
```

```
            value = self.items[self.nelem - 1]
```

```
            self.nelem = self.nelem - 1
```

```
            return value
```

```
    def __repr__(self):
```

# Advantage and Limitation

- **Advantages of Array-based Implementation Fast:**

all operations are completed in one step. No loops are needed.

- **Limitations of Array-based Implementation:**

You have to know the upper bound of growth and allocate memory accordingly. If the array is **full** and there is another *push* operation then you encounter an exception (**error**).



# Implementation: Linked List

- Do not have to worry about the size when the stack grows.
- Sky (i.e. the entire memory pool) is the limit :)
- Also can be implemented **fast**. No for loops needed!

# Available Linked List methods

- `insert_front(lst, elem)`
- `insert_last(lst, elem)`
- `delete_last(lst)`
- `delete_first(lst)`
- `size(lst)`

# Available Linked List methods.

## Need a loop to implement?



1. `insert_front(lst, elem)`
2. `insert_last(lst, elem)`
3. `delete_last(lst)`
4. `delete_first(lst)`
5. `size(lst)`

**Yes for:**

A: None of the below

B: 1, 3, 5

C: 2, 4

D: 1, 4

E: 2, 3, 5



# Available Linked List methods. Best for stack?

1. `insert_front(lst, elem)`
2. `insert_last(lst, elem)`
3. `delete_last(lst)`
4. `delete_first(lst)`
5. `size(lst)`

	<b>Pop:</b>	<b>Push:</b>
A:	4	1
B:	4	2
C:	3	1
D:	3	2
E:	Does not matter	

# Announcements

- HW9 is longer compared to the prev. ones
- Start early!

# Testing your code

**Do you know that you need to test your code?**

A: Yes

B: No

# Testing your code

**Do you know how to write doctests to test your code?**

A: Yes

B: No

# Testing your code

**Do you know that you are required to write your own doctests for the homework?**

A: Yes

B: No



# Testing your code

**How do you code?**

A: Code first, then doctests, then submit

B: Doctests first, then code, then submit

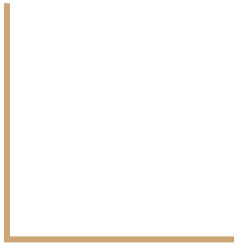
C: Code first, IF THERE IS TIME doctests, submit

D: Code, submit (just use our doctests for correctness)

E: Other

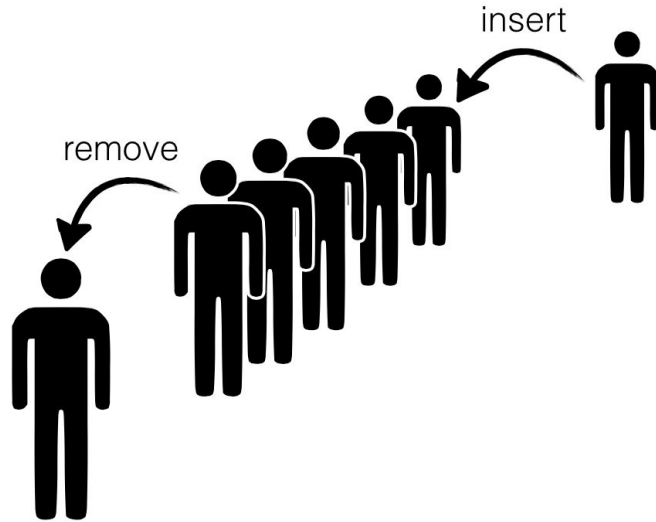


Queues



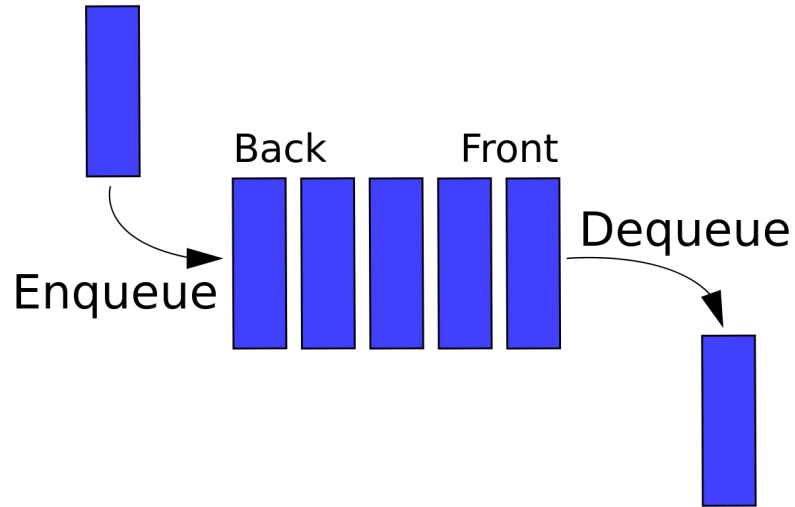
# The Queue ADT

A **Queue** is a collection of objects inserted and removed according to the First In First Out (FIFO) principle. Think of a queue of people to Rubios.



# Queue operations

**Enqueue (insert)** and **Dequeue (remove)** are the two main operations





# Question

When using enqueue operation to place the following items in a queue:

enqueue(10)

enqueue(20)

enqueue(30)

enqueue(0)

enqueue(-30)

The output when dequeuing from the queue is:

A: 10, 20, 30, 0 , -30

B: -30, 0, 10, 20, 30

C: 30, 10, 20, 0, -30

D: -30, 0, 30, 20, 10

E: 0, 30, -30, 10, 20

# Implementation. Linked Lists and Arrays

## Main update methods:

- `Enqueue (e)`
- `Dequeue ( )`

## Additional useful methods

- `Peek ( )` : Same as dequeue, but does not remove the element
- `Empty ( )` : Boolean, True when the queue is *empty*
- `Size ( )` : Returns the size of the queue

# Implementation:

1. `insert_front(lst, elem)`
2. `insert_last(lst, elem)`
3. `delete_last(lst)`
4. `delete_first(lst)`
5. `size(lst)`

`dequeue` returns both:

- deleted element
- changed queue

```
def enqueue(q, elem):  
    return _____
```

```
def dequeue(q):  
    return _____
```

# Implementation: Not efficient! $\Theta(n)$

1. `insert_front(lst, elem)`
2. `insert_last(lst, elem)`
3. `delete_last(lst)`
4. `delete_first(lst)`
5. `size(lst)`

`dequeue` returns both:

- deleted element
- changed queue

```
def enqueue(q, elem):  
    return insert_last(q, elem)  
  
def dequeue(q):  
    return first(q), delete_first(q)
```





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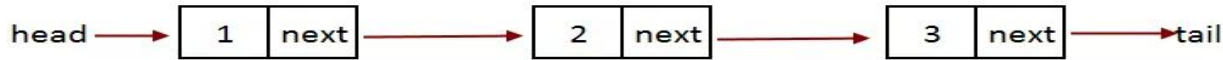
# Circular array

# Complexity for enqueue and dequeue

**Efficient** implementation of Queue ADT using either

- Array
- Linked Lists (Doubly Linked Lists)

Assumes  $\Theta(1)$  for both: enqueue and dequeue.

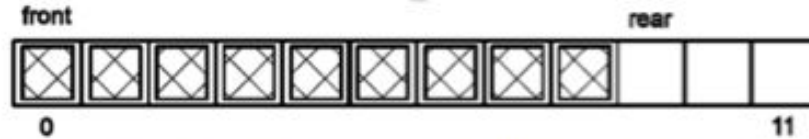


Singly Linked List



Doubly Linked List

# Regular array: dequeue



(a) Queue.front is always at 0 – shift elements *left* on dequeue().

```
def dequeue():  
    # potential issue if empty  
    # for now, assume not empty  
  
    elem = array[front]  
    # You code is here #  
    return elem
```

Select the correct code to delete from below:

A: `front = front + 1`

C: 

```
for i in range(rear):  
    array[i] = array[i+1]  
  
rear = rear - 1
```

B: `rear = rear - 1`

D: None of these are correct

