



Eric BeCude

eb1994@protonmail.com

elysrealm.github.io
github.com/ElysRealm
linkedin.com/in/eric-becude

About Me

My passion for technology and drive to continually learn and grow make me a highly motivated candidate for any entry-level role. With a focus on continual growth and improvement, I am confident in my ability to excel in a fast-paced and dynamic environment and make valuable contributions to any team.

Skills

- Intermedia with C#, and related technologies (Xamarin, WPF, WinForms, and more).
- Familiar with Python, QBasic and basic html.
- Proficient with current versions of Visual Studio, Git, Office, Unity and more.
- Good interpersonal and organizational skills, with an ability to work both independently and collaboratively.

Experience

Projects (and more to come soon!):

- Stay Focused – A simple app that helps keep the user focused. [Check out the code here.](#)
- The Vertex Whisperer (Core Vertex Manipulation) – This is a game prototype that lets the user manipulate vertices in real time. [Check out the code here.](#)

Other Experience:

- Batteries Plus 2022 to *current*
- Speedway – 2020 to 2021
- R. Hannaford, Landscaping – 2011-2018
- Bench Technician, Clearwater Laptop Services and Repairs – 2012 to 2013 (Dunedin, Florida)

Education

Self-Taught, Online

Various online tutorials, books, and more. (probably need to add more later)

St. Petersburg College, Tarpon Springs, FL

Associates in Computer Programming and Analysis (on-hold temporarily)