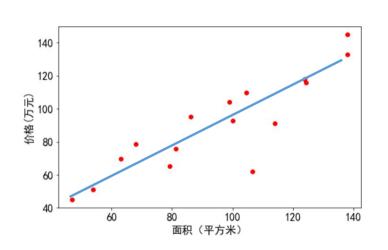




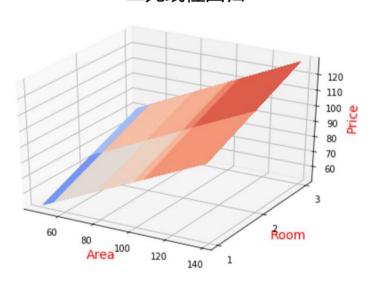
9.6.2 实例:线性回归模型可视化

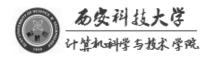


一元线性回归



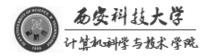
二元线性回归





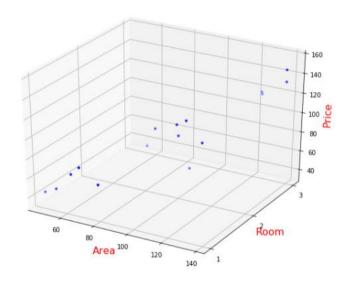
■ 加载数据

```
In [1]: import matplotlib. pyplot as plt
          from mpl toolkits.mplot3d import Axes3D
          import numpy as np
In [2]: x1=np. array([137. 97, 104. 50, 100. 00, 124. 32, 79. 20, 99. 00, 124. 00, 114. 00,
                         106. 69, 138. 05, 53. 75, 46. 91, 68. 00, 63. 02, 81. 26, 86. 21])
          x2=np. array([3, 2, 2, 3, 1, 2, 3, 2, 2, 3, 1, 1, 1, 1, 1, 2, 2])
          y=np. array([145.00, 110.00, 93.00, 116.00, 65.32, 104.00, 118.00, 91.00,
                        62. 00, 133. 00, 51. 00, 45. 00, 78. 50, 69. 65, 75. 69, 95. 30])
In [3]: W=np. array([11.96729093, 0.53488599, 14.33150378])
          y_pred=W[1]*x1+W[2]*x2+W[0]
```



回归问题

■ 绘制散点图

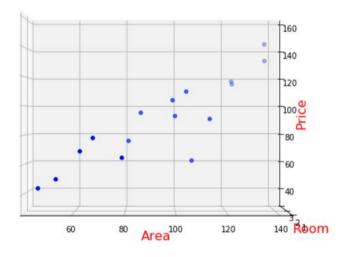


```
In [4]:
fig= plt. figure (figsize=(8,6))
ax3d = Axes3D(fig)
ax3d. scatter(x1, x2, y, color="b", marker="*")
ax3d. set_xlabel('Area', color='r', fontsize=16)
ax3d. set ylabel ('Room', color='r', fontsize=16)
ax3d. set zlabel ('Price', color='r', fontsize=16)
ax3d. set yticks([1, 2, 3])
ax3d. set zlim3d(30, 160)
plt. show()
```



■ 改变视角

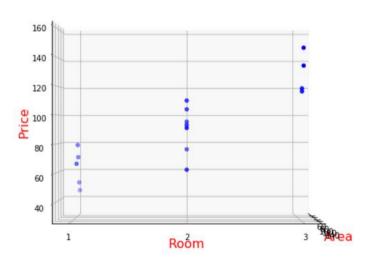
view_init(elev,azim)



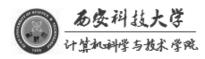
```
In [5]:
fig= plt. figure (figsize=(8,6))
ax3d = Axes3D(fig)
ax3d. view init(elev=0, azim=-90)
ax3d. scatter(x1, x2, y, color='b')
ax3d. set xlabel('Area', color='r', fontsize=16)
ax3d. set_ylabel('Room', color='r', fontsize=16)
ax3d. set_zlabel('Price', color='r', fontsize=16)
ax3d. set_yticks([1, 2, 3])
ax3d. set zlim3d(30, 160)
plt. show()
```

■ 改变视角

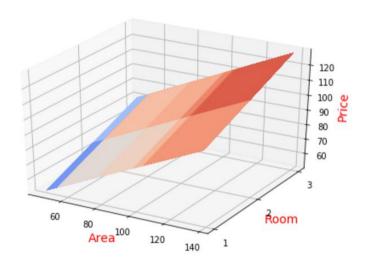
view_init(elev,azim)



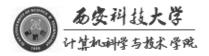
```
In [6]:
fig= plt. figure (figsize=(8, 6))
ax3d = Axes3D(fig)
ax3d. view init(elev=0, azim=0)
ax3d. scatter(x1, x2, y, color='b')
ax3d. set xlabel('Area', color='r', fontsize=16)
ax3d. set ylabel('Room', color='r', fontsize=16)
ax3d. set_zlabel('Price', color='r', fontsize=16)
ax3d. set_yticks([1, 2, 3])
ax3d. set zlim3d(30, 160)
plt. show()
```



■ 绘制平面图



```
In [7]:
X1, X2=np. meshgrid(x1, x2)
Y PRED=W[0]+W[1]*X1+W[2]*X2
In [8]:
fig= plt. figure()
ax3d = Axes3D(fig)
ax3d. plot_surface(X1, X2, Y_PRED, cmap="coolwarm")
ax3d. set_xlabel('Area', color='r', fontsize=14)
ax3d. set_ylabel('Room', color='r', fontsize=14)
ax3d. set_zlabel('Price', color='r', fontsize=14)
ax3d. set_yticks([1, 2, 3])
plt. show()
```



回归问题

■ 绘制散点图和线框图

```
In [9]: plt.rcParams['font.sans-serif'] = ['SimHei']
        fig= plt. figure()
         ax3d = Axes3D(fig)
         ax3d. scatter(x1, x2, y, color='b', marker="*", label="销售记录")
         ax3d. scatter(x1, x2, y pred, color='r', label="预测房价")
         ax3d.plot_wireframe(X1, X2, Y_PRED, color="c", linewidth=0.5, label="拟合平面")
         ax3d. set xlabel('Area', color='r', fontsize=14)
         ax3d. set ylabel('Room', color='r', fontsize=14)
         ax3d. set zlabel ('Price', color='r', fontsize=14)
         ax3d. set yticks ([1, 2, 3])
         plt. suptitle("商品房销售回归模型", fontsize=20)
         plt. legend (loc="upper left")
         plt. show()
```

