



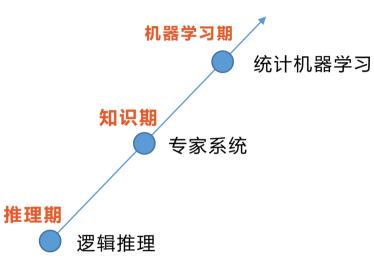
12 人工神经网络

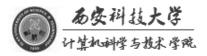
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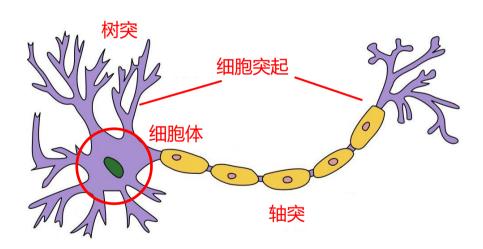


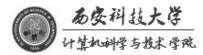




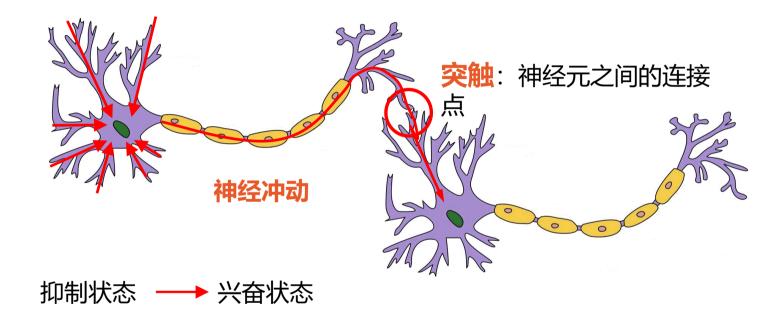
神经网络: 人脑智慧的物质基础

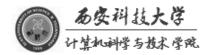
神经元/神经细胞:生物神经系统的基本单元





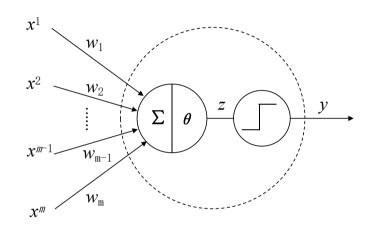








M-P神经元: 1943, McCulloch, Pitts



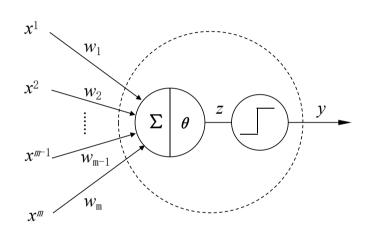
$$z = \sum_{j=1}^{m} w_j x^j - \theta$$

激活函数/激励函数 (activation function)

$$y = step(z)$$

$$step(z) = \begin{cases} 1 & , & z \ge 0 \\ 0 & , & z < 0 \end{cases}$$

M-P神经元: 1943, McCulloch, Pitts



$$y = step(\sum_{j=1}^{m} w_j x^j - \theta)$$
 $(j = 1, 2, ..., m)$

$$\Leftrightarrow w_0^{=} - \theta, x^0 = 1$$

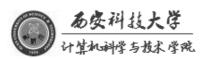
$$y = step(w_0x^0 + w_1x^1 + w_2x^2 + ... + w_mx^m)$$

$$y = step(W^T X)$$

$$W = (w_0, w_1, ..., w_m)^T$$

$$X = (x_0, x_1, x_2, ..., x_m)^T$$

权值向量W无法自动学习和更新,不具备学习的能力

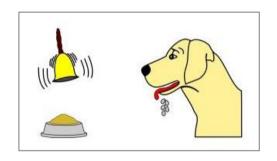


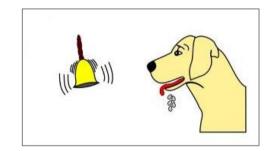


Donald Hebb, 1949, 神经心理学

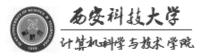
在同一时间被激发的神经元间的联系会被强化

如果两个神经元总是不能同步激发,它们之间的联系将会越来越弱,甚至消失神经网络的**学习**过程是发生在神经元之间的<mark>突触</mark>部位 突触的**联结强度**与突触连接的两个神经元的**活性之和**成正比



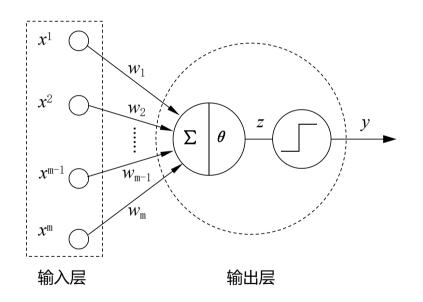


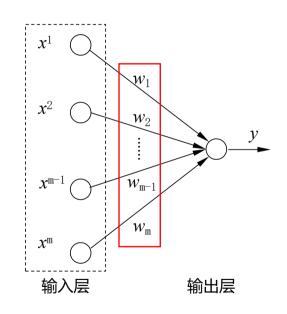
人工神经网络:通过算法调整神经元中的权值,模拟人类神经网络的学习能力

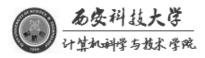




感知机: 1957, Frank Rosenblatt









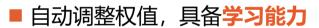
感知机训练法则 (Perceptron Training Rule)

$$w_i^{(k+1)} = w_i^{(k)} + \Delta w_i$$
$$\Delta w_i = \eta (y - \hat{y}) x_i$$

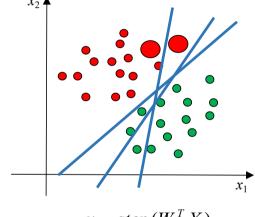
y:训练样例的标记

 $\hat{\mathcal{Y}}$:感知机的输出

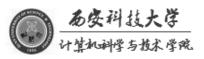
 $\eta \in (0,1)$: 学习率



- 第一个用算法来精确定义的神经网络模型
- **线性二分类**的分类器
- 感知机算法存在多个解,受到权值向量初始值,错误样本顺序的影响
- 对于**非线性可分**的数据集,感知机训练法则**无法收敛**



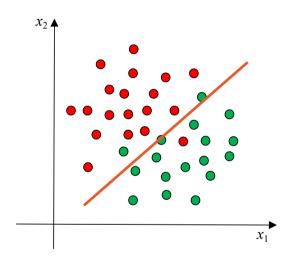
$$y = step(W^T X)$$



工神经网



Delta法则: 使用梯度下降法,找到能够最佳拟合训练样本集的的权向量



$$y = \underline{step}(W^T X)$$

$$y = \underline{sigmoid}(W^T X)$$

逻辑回归可以看做单层神经网络

