

5.3 数组运算

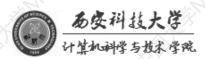
中国大学MOOC



■ 数组元素的切片—— —维数组

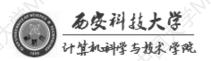
可以使用切片来访问NumPy数组中的一部分,切片方法和Python序列数据结构的切片一样

```
>>>a=np.array([0,1,2,3])
>>>a[ 0:3 ]
array([ 0, 1, 2 ])
>>>a[ :3]
array([ 0, 1, 2 ])
>>>a[ : ]
array([ 0, 1, 2 ,3])
```





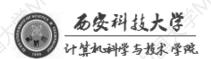
■数组元素的切片——二维数组





■数组元素的切片——三维数组

```
>>>t[:,:,0]
array([[0, 4, 8],
[12, 16, 20]])
```





■ 改变数组的形状

函 数 功能描述

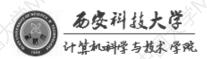
np.reshape(shape)

不改变当前数组,按照shape创建新的数组

np.resize(shape)

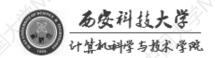
改变当前数组,按照shape创建数组

```
>>>b = np.arange(12)
>>>b
array([ 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11 ])
```



当改变形状时,应该考虑到数组中元素的个数,确保改变前后,**元素总个数相等。**

```
>>>b = np.arange(12)
>>>b
array([ 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11 ])
>>>b.reshape(2,5)
ValueError: cannot reshape array of size 12 into shape(2,5) 错误提示
```



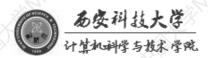


□创建数组并且改变数组形状

```
>>>b.reshape(-1,1)
array([[ 0],
```

参数-1:根据数组中元素总个数、以及 其他维度的取值,来**自动计算**出这个维 度的取值。

```
>>>b.reshape(-1)
array([ 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11 ])
```





■数组间的运算

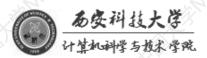
```
>>> a = np.array([0,1,2,3])
>>> d = np.array([2,3,4,5])
>>> a+d
array([[ 2, 4, 6, 8]])
```

相加的2个数组的形状和长度应该一致, 否则就会出现错误

```
>>> d = np.array([1,2]) #创建一维数组
>>> a+d #数组内的元素个数不同,无法相加

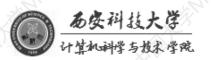
ValueError Traceback (most recent call last)
<ipython-input-3-637545a26abd> in <module>()
----> 1 a+d

ValueError: operands could not be broadcast together with shapes (4.) (2.)
```



一维数组可以和多维数组相加,相加时会将一维数组扩展至多维。

- □ 数组之间的减法、乘法、除法运算,和加法运算规则相同。
- 当两个数组中元素的数据类型不同时,精度低的数据类型, 会自动转换为精度更高的数据类型,然后再进行运算。





■ 矩阵运算——矩阵乘法

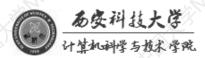
□ 乘号运算符: 矩阵中对应的元素分别相乘

$$\begin{bmatrix} A & B \\ 1 & 1 \\ 0 & 1 \end{bmatrix} \times \begin{bmatrix} 2 & 0 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} A*B \\ 2 & 0 \\ 0 & 4 \end{bmatrix}$$

□ 矩阵相乘: 按照矩阵相乘的规则运算

$$\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \times \begin{bmatrix} 2 & 0 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} 5 & 4 \\ 3 & 4 \end{bmatrix}$$

```
>>> np.dot(A,B)
array([[5,4],
[3,4]])
```





■ 矩阵运算——矩阵乘法

□ @运算符: 连续进行矩阵乘法

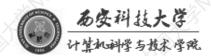
A B C 矩阵相乘
$$\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \times \begin{bmatrix} 2 & 0 \\ 3 & 4 \end{bmatrix} \times \begin{bmatrix} 0 & 0 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 9 & 4 \\ 7 & 4 \end{bmatrix}$$



■ 矩阵运算——转置和求逆

□ 矩阵转置——np.transpose()

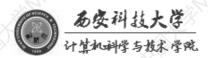
□ 矩阵求逆——np.linalg.inv ()





■数组元素间的运算

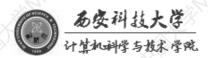
函 数	功能描述
numpy.sum()	计算所有元素的和
numpy.prod()	计算所有元素的乘积
numpy.diff()	计算数组的相邻元素之间的差
np.sqrt()	计算各元素的平方根
np.exp()	计算各元素的指数值
np.abs()	取各元素的绝对值
	(





□ sum()——对数组中所有元素求和

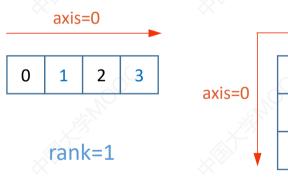
```
>>>a=np.arange(4)
array([0, 1, 2, 3])
>>>np.sum(a)
6
```



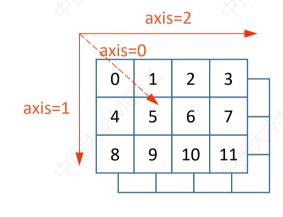
口 按行求和&按列求和

■ 轴 (axes):数组中的每一个维度被称为一个轴

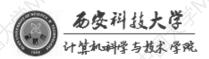
■ 秩 (rank) : 轴的个数



ļ	axis=1					
s=0		0	1	2	3	
		4	5	6	7	7
	,	8	9	10	11	

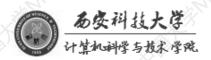


rank=2

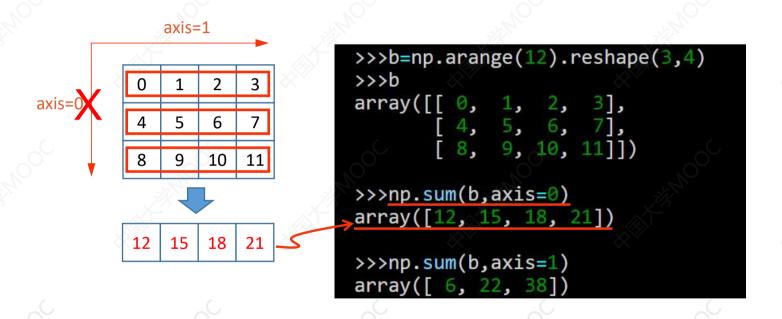


□ 一维数组 (rank=1)



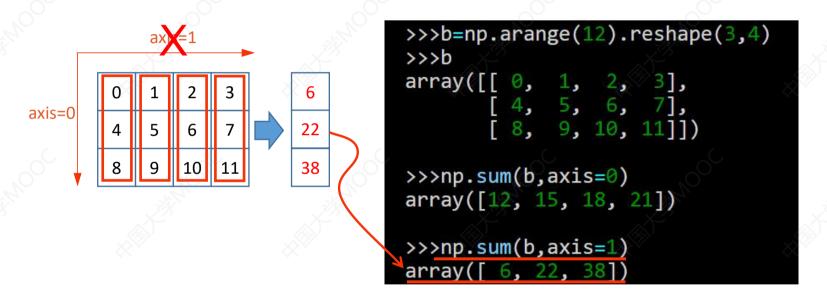


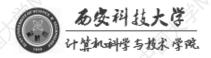
□ 二维数组 (rank=2)





□ 二维数组 (rank=2)





□ 三维数组 (rank=3)

```
>>>np.sum(t,axis=0)
array([[12, 14, 16, 18],
       [20, 22, 24, 26],
       [28, 30, 32, 34]])
>>>print(np.sum(t,axis=1)
array([[12, 15, 18, 21],
       [48, 51, 54, 57]])
>>>np.sum(t,axis=2)
array([[ 6, 22, 38],
       [54, 70, 86]])
```

□ 三维数组 (rank=3)

```
>>>np.sum(t,axis=0)
array([[12, 14, 16, 18],
       [20, 22, 24, 26],
       [28, 30, 32, 34]])
>>>print(np.sum(t,axis=1)
array([[12, 15, 18, 21],
     \rightarrow [48, 51, 54, 57]])
>>>np.sum(t,axis=2)
array([[ 6, 22, 38],
       [54, 70, 86]])
```



□ 三维数组 (rank=3)

```
axis = 0, 1, 2
>>>t=np.arange(24).reshape(2,3,X)
>>>t
array([[[0, 1, 2, 3],
                           22
        [4, 5, 6, 7],
        [ 8, 9, 10, 11]],
                           38
       [[12, 13, 14, 15],
        [16, 17, 18, 19], 70
        [20, 21, 22, 23]]]) 86
```

```
>>>np.sum(t,axis=0)
array([[12, 14, 16, 18],
       [20, 22, 24, 26],
       [28, 30, 32, 34]])
>>>print(np.sum(t,axis=1)
array([[12, 15, 18, 21],
       [48, 51, 54, 57]])
>>>np.sum(t,axis=2)
array([[ 6, 22, 38],
       [54, 70, 86]])
```

□ 四维数组 (rank=4)

axis = 0, 1, 2, 3t.shape: (5,10,30, 5)

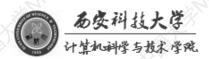
np.sum(t,axis=0) (10,30, 5)

np.sum(t,axis=1) (5,30, 5)



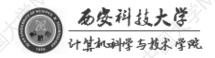
数组元素间的运算

	功能描述			
函数				
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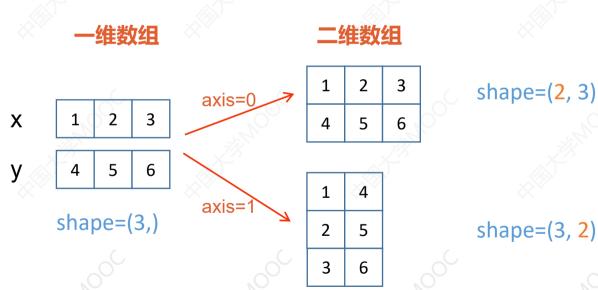


□ sqrt()函数实例



■数组堆叠运算

np.stack((数组1,数组2,...), axis)



NumPy科学计算库



□ 一维数组堆叠运算

```
>>> x = np.array([1, 2, 3]) #创建一维数组x

>>> y = np.array([4, 5, 6]) #创建一维数组y

>>> np.stack((x, y), axis=0) #在轴=0上堆叠

array([[1, 2, 3],

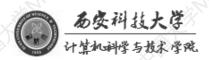
        [4, 5, 6]])

>>> np.stack((x, y), axis=1) #在轴=1上堆叠

array([[1, 4],

        [2, 5],

        [3, 6]])
```



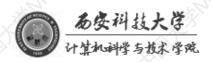


□ 实例

执行NumPy函数前,首先**自动** 把Python列表转换为NumPy数 组,和数据类型转换,然后再 进行堆叠 a: Python列表,数据元素为浮点数

room: Python列表, 数据元素为整数

b0: NumPy数组,全部元素为1



□ 实例

```
axis=1 <u>堆叠</u> (16,3)
```

```
array([[137.97]
浮点数数组
```



□ 二维数组堆叠

```
>>> m = np.array([[1, 2, 3], [4, 5, 6], [7, 8, 9]])
>>> n = np.array([[10, 20, 30], [40, 50, 60], [70, 80, 90]])
>>> m.shape
(3, 3)
>>> n.shape
(3, 3)
>>> np.stack((m, n), axis=0).shape
(2, 3, 3)
>>> np.stack((m, n), axis=1).shape
(3, 2, 3)
>>> np.stack((m, n), axis=2).shape
```

