ELYSSA WINCH

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FULL STACK DEVELOPER

I'm a developer, designer, and collaborative creative with a keen eye for aesthetics and a knack for solving complex problems.

SKILLS

Javascript

Puthon

CSS

HTML

Node.js

Express.js

Socket.io

Next.js

React

SQL

PostgreSQL

Sequelize

MongoDB

Mongoose

UiPath

Photoshop

Illustrator

PROJECTS

Spell Checkers Dec 2020

HTML, Javascript, Canvas

A browser-based video game built entirely in front-end using Canvas. Spell Checkers is a typing game/dungeon crawler crossover, utilizing random generation, particle physics, and custom self-made graphics.

PotLucky! Jan 2021

Javascript, Node, Express, SQL, Mapbox, Socket.io

A community-kitchen app that uses Axios and Mapbox API geocoding to find food donation requests in the area, connecting users through in-app direct messaging to coordinate drop-offs.

Mar 2021 Skufarer

Javascript, Node, React, MongoDB, Socket.io

A real-time chat where users can play the TTRPG system Skyfarer. A custom-made text parser allows users to roll dice and take action, while Socket communicates their information across all connected players.

EXPERIENCE

RPA Developer Intern

Delta General Insurance

Customer Service Representative

Tobin Center for the Performing Arts

Jan 2020 - Oct 2020

Houston, TX

Sep 2018 - Oct 2019

Dec 2020 - Mar 2021

San Antonio, TX

EDUCATION

Software Engineering Immersive Program

General Assembly, Remote

Bachelor of Arts Degree in English University of Houston, Houston, TX

May 2018