


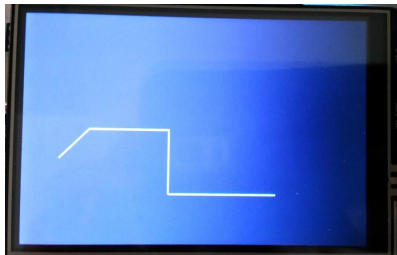
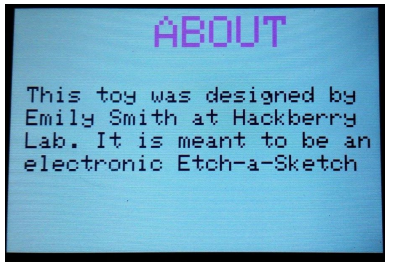



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| Settings | Main Menu | Help Screen |
|  | |  |
| Single Player/Multiplayer | Gallery | About |
|  | | |
| Splash Screen | | |

Overall the concept seems like it will work. I ran into some problems programing the screen to display an image because the documentation that came with it didn't include descriptions in the code it provided, and the libraries and formating of the code it did provide was very different than the adafruit version of the screen. For the things I have figured out, I will have to alter them for the new screen that I have coming. This should be easier, because the new screen will use arduino tft and gfx and has ample documentation.

Hello World

See Github for software

