# Review I

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In this lesson you will read and remember the definitions of the Concepts we have studied so far.

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1. Customer's Inception
2. User Stories
3. Iterations as part of a development process
4. Accurate Communication
5. Idea Brainstorming
6. Estimate
7. Iteration cycles
8. Estimating the whole Project
9. Reaching consensus in estimations
10. Planning considering priorities
11. Milestone

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1.-Customer's Inception. Customer's Inception is the customer's initial idea to get software for various purposes.

2.-User Stories. A User Story is the representation of an individual task the Software has to do, it is composed of smaller tasks and it contains a title, a description and a priority value.

3.-Iterations as part of a development process. A work period after which you get together with the customer, show her your work and receive feedback.

4.-Accurate Communication. It is key to understanding Customer's requirements and avoiding mistakes.

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5.-Idea Brainstorming is necessary to get good requirements that will create fantastic results.

6.-Estimate. The time you agree with your team to finish User Stories.

7.-Iteration cycle is a little work cycle that produces quality, working software.

8.-Estimating the whole Project takes place when you decide the length of the complete project.

9.-Reaching consensus in estimations takes place when you have agreed on the length of the estimation with the entire team, after playing planning poker.

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10.-Planning considering priorities takes place after having a meeting with the Customer and agreeing on the features that should be included in the next Iteration. It is the Customer's decision to include certain features.

11.-Milestone. It is a MAJOR release, when you show your Customer your working, functional Software and and you expect to get paid for it.

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We hope you liked the information. Remember you can always post your questions, should you have any.

Thank you