

/*

Porter stemmer in Java. The original paper is in

Porter, 1980, An algorithm for suffix stripping, Program, Vol. 14,
no. 3, pp 130-137,

See also <http://www.tartarus.org/~martin/PorterStemmer>

History:

Release 1

Bug 1 (reported by Gonzalo Parra 16/10/99) fixed as marked below.
The words 'aed', 'eed', 'oed' leave k at 'a' for step 3, and b[k-1]
is then out outside the bounds of b.

Release 2

Similarly,

Bug 2 (reported by Steve Dyrdaahl 22/2/00) fixed as marked below.
'ion' by itself leaves j = -1 in the test for 'ion' in step 5, and
b[j] is then outside the bounds of b.

Release 3

Considerably revised 4/9/00 in the light of many helpful suggestions
from Brian Goetz of Quiotix Corporation (brian@quiotix.com).

Release 4

*/

import java.io.*;

/**

* Stemmer, implementing the Porter Stemming Algorithm

*

* The Stemmer class transforms a word into its root form. The input
* word can be provided a character at time (by calling add()), or at once
* by calling one of the various stem(something) methods.

*/

class Stemmer

{ private char[] b;

private int i, /* offset into b */

i_end, /* offset to end of stemmed word */

j, k;

private static final int INC = 50;

/* unit of size whereby b is increased */

public Stemmer()

```

{ b = new char[INC];
  i = 0;
  i_end = 0;
}

/**
 * Add a character to the word being stemmed. When you are finished
 * adding characters, you can call stem(void) to stem the word.
 */

public void add(char ch)
{ if (i == b.length)
  { char[] new_b = new char[i+INC];
    for (int c = 0; c < i; c++) new_b[c] = b[c];
    b = new_b;
  }
  b[i++] = ch;
}

/** Adds wLen characters to the word being stemmed contained in a portion
 * of a char[] array. This is like repeated calls of add(char ch), but
 * faster.
 */

public void add(char[] w, int wLen)
{ if (i+wLen >= b.length)
  { char[] new_b = new char[i+wLen+INC];
    for (int c = 0; c < i; c++) new_b[c] = b[c];
    b = new_b;
  }
  for (int c = 0; c < wLen; c++) b[i++] = w[c];
}

/**
 * After a word has been stemmed, it can be retrieved by toString(),
 * or a reference to the internal buffer can be retrieved by getResultBuffer
 * and getResultLength (which is generally more efficient.)
 */
public String toString() { return new String(b,0,i_end); }

/**
 * Returns the length of the word resulting from the stemming process.
 */
public int getResultLength() { return i_end; }

/**
 * Returns a reference to a character buffer containing the results of
 * the stemming process. You also need to consult getResultLength()
 * to determine the length of the result.
 */
public char[] getResultBuffer() { return b; }

/* cons(i) is true <=> b[i] is a consonant. */

```

```

private final boolean cons(int i)
{ switch (b[i])
  { case 'a': case 'e': case 'i': case 'o': case 'u': return false;
    case 'y': return (i==0) ? true : !cons(i-1);
    default: return true;
  }
}

/* m() measures the number of consonant sequences between 0 and j. if c is
   a consonant sequence and v a vowel sequence, and <..> indicates arbitrary
   presence,

       <c><v>      gives 0
       <c>vc<v>    gives 1
       <c>vcvc<v>  gives 2
       <c>vcvcvc<v> gives 3
       ....
*/

```

```

private final int m()
{ int n = 0;
  int i = 0;
  while(true)
  { if (i > j) return n;
    if (! cons(i)) break; i++;
  }
  i++;
  while(true)
  { while(true)
    { if (i > j) return n;
      if (cons(i)) break;
      i++;
    }
    i++;
    n++;
    while(true)
    { if (i > j) return n;
      if (! cons(i)) break;
      i++;
    }
    i++;
  }
}

```

/* vowelinstem() is true <=> 0,...j contains a vowel */

```

private final boolean vowelinstem()
{ int i; for (i = 0; i <= j; i++) if (! cons(i)) return true;
  return false;
}

```

/* doublec(j) is true <=> j,(j-1) contain a double consonant. */

```
private final boolean doublec(int j)
{ if (j < 1) return false;
  if (b[j] != b[j-1]) return false;
  return cons(j);
}

/* cvc(i) is true <=> i-2,i-1,i has the form consonant - vowel - consonant
and also if the second c is not w,x or y. this is used when trying to
restore an e at the end of a short word. e.g.

    cav(e), lov(e), hop(e), crim(e), but
    snow, box, tray.
```

```
*/
```

```
private final boolean cvc(int i)
{ if (i < 2 || !cons(i) || cons(i-1) || !cons(i-2)) return false;
  { int ch = b[i];
    if (ch == 'w' || ch == 'x' || ch == 'y') return false;
  }
  return true;
}

private final boolean ends(String s)
{ int l = s.length();
  int o = k-l+1;
  if (o < 0) return false;
  for (int i = 0; i < l; i++) if (b[o+i] != s.charAt(i)) return false;
  j = k-l;
  return true;
}
```

```
/* setto(s) sets (j+1),...k to the characters in the string s, readjusting
k. */
```

```
private final void setto(String s)
{ int l = s.length();
  int o = j+1;
  for (int i = 0; i < l; i++) b[o+i] = s.charAt(i);
  k = j+l;
}
```

```
/* r(s) is used further down. */
```

```
private final void r(String s) { if (m() > 0) setto(s); }
```

```
/* step1() gets rid of plurals and -ed or -ing. e.g.
```

```
caresses -> caress
ponies   -> poni
ties     -> ti
caress   -> caress
cats     -> cat
```

feed -> feed
agreed -> agree
disabled -> disable

matting -> mat
mating -> mate
meeting -> meet
milling -> mill
messing -> mess

meetings -> meet

*/

```
private final void step1()
{ if (b[k] == 's')
  { if (ends("sses")) k -= 2; else
    if (ends("ies")) setto("i"); else
    if (b[k-1] != 's') k--;
  }
  if (ends("eed")) { if (m() > 0) k--; } else
  if ((ends("ed") || ends("ing")) && vowelinstem())
  { k = j;
    if (ends("at")) setto("ate"); else
    if (ends("bl")) setto("ble"); else
    if (ends("iz")) setto("ize"); else
    if (doublec(k))
    { k--;
      { int ch = b[k];
        if (ch == 'l' || ch == 's' || ch == 'z') k++;
      }
    }
    else if (m() == 1 && cvc(k)) setto("e");
  }
}
```

/* step2() turns terminal y to i when there is another vowel in the stem. */

```
private final void step2() { if (ends("y") && vowelinstem()) b[k] = 'i'; }
```

/* step3() maps double suffixes to single ones. so -ization (= -ize plus
-ation) maps to -ize etc. note that the string before the suffix must give
m() > 0. */

```
private final void step3() { if (k == 0) return; /* For Bug 1 */ switch (b[k-1])
{
  case 'a': if (ends("ational")) { r("ate"); break; }
            if (ends("tional")) { r("tion"); break; }
            break;
  case 'c': if (ends("enci")) { r("ence"); break; }
            if (ends("anci")) { r("ance"); break; }
            break;
  case 'e': if (ends("izer")) { r("ize"); break; }
            break;
}
```

```

case 'l': if (ends("bli")) { r("ble"); break; }
         if (ends("alli")) { r("al"); break; }
         if (ends("entli")) { r("ent"); break; }
         if (ends("eli")) { r("e"); break; }
         if (ends("ousli")) { r("ous"); break; }
         break;
case 'o': if (ends("ization")) { r("ize"); break; }
         if (ends("ation")) { r("ate"); break; }
         if (ends("ator")) { r("ate"); break; }
         break;
case 's': if (ends("alism")) { r("al"); break; }
         if (ends("iveness")) { r("ive"); break; }
         if (ends("fulness")) { r("ful"); break; }
         if (ends("ousness")) { r("ous"); break; }
         break;
case 't': if (ends("aliti")) { r("al"); break; }
         if (ends("iviti")) { r("ive"); break; }
         if (ends("biliti")) { r("ble"); break; }
         break;
case 'g': if (ends("logi")) { r("log"); break; }
} }

/* step4() deals with -ic-, -full, -ness etc. similar strategy to step3. */

```

```

private final void step4() { switch (b[k])
{
    case 'e': if (ends("icate")) { r("ic"); break; }
              if (ends("ative")) { r(""); break; }
              if (ends("alize")) { r("al"); break; }
              break;
    case 'i': if (ends("iciti")) { r("ic"); break; }
              break;
    case 'l': if (ends("ical")) { r("ic"); break; }
              if (ends("ful")) { r(""); break; }
              break;
    case 's': if (ends("ness")) { r(""); break; }
              break;
} }

```

```

/* step5() takes off -ant, -ence etc., in context <c>vcvc<v>. */

```

```

private final void step5()
{ if (k == 0) return; /* for Bug 1 */ switch (b[k-1])
{ case 'a': if (ends("al")) break; return;
  case 'c': if (ends("ance")) break;
              if (ends("ence")) break; return;
  case 'e': if (ends("er")) break; return;
  case 'i': if (ends("ic")) break; return;
  case 'l': if (ends("able")) break;
              if (ends("ible")) break; return;
  case 'n': if (ends("ant")) break;
              if (ends("ement")) break;
              if (ends("ment")) break;
              /* element etc. not stripped before the m */

```

```

        if (ends("ent")) break; return;
    case 'o': if (ends("ion") && j >= 0 && (b[j] == 's' || b[j] == 't')) break;
                /* j >= 0 fixes Bug 2 */
        if (ends("ou")) break; return;
                /* takes care of -ous */
    case 's': if (ends("ism")) break; return;
    case 't': if (ends("ate")) break;
                if (ends("iti")) break; return;
    case 'u': if (ends("ous")) break; return;
    case 'v': if (ends("ive")) break; return;
    case 'z': if (ends("ize")) break; return;
    default: return;
    }
    if (m() > 1) k = j;
}

/* step6() removes a final -e if m() > 1. */

private final void step6()
{
    j = k;
    if (b[k] == 'e')
    {
        int a = m();
        if (a > 1 || a == 1 && !cvc(k-1)) k--;
    }
    if (b[k] == 'l' && doublec(k) && m() > 1) k--;
}

/** Stem the word placed into the Stemmer buffer through calls to add().
 * Returns true if the stemming process resulted in a word different
 * from the input. You can retrieve the result with
 * getResultLength()/getResultBuffer() or toString().
 */

public void stem()
{
    k = i - 1;
    if (k > 1) { step1(); step2(); step3(); step4(); step5(); step6(); }
    i_end = k+1; i = 0;
}

/** Test program for demonstrating the Stemmer. It reads text from a
 * a list of files, stems each word, and writes the result to standard
 * output. Note that the word stemmed is expected to be in lower case:
 * forcing lower case must be done outside the Stemmer class.
 * Usage: Stemmer file-name file-name ...
 */

public static void main(String[] args)
{
    char[] w = new char[501];
    Stemmer s = new Stemmer();
    for (int i = 0; i < args.length; i++)
    try
    {
        FileInputStream in = new FileInputStream(args[i]);

        try

```

```

{ while(true)

{ int ch = in.read();
  if (Character.isLetter((char) ch))
  {
    int j = 0;
    while(true)
    { ch = Character.toLowerCase((char) ch);
      w[j] = (char) ch;
      if (j < 500) j++;
      ch = in.read();
      if (!Character.isLetter((char) ch))
      {
        /* to test add(char ch) */
        for (int c = 0; c < j; c++) s.add(w[c]);

        /* or, to test add(char[] w, int j) */
        /* s.add(w, j); */

        s.stem();
        { String u;

          /* and now, to test toString() : */
          u = s.toString();

          /* to test getResultBuffer(), getResultLength() : */
          /* u = new String(s.getResultBuffer(), 0, s.getResultLength()); */

          System.out.print(u);
        }
        break;
      }
    }
  }
  if (ch < 0) break;
  System.out.print((char)ch);
}
}
catch (IOException e)
{ System.out.println("error reading " + args[i]);
  break;
}
}
catch (FileNotFoundException e)
{ System.out.println("file " + args[i] + " not found");
  break;
}
}
}

```