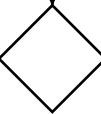
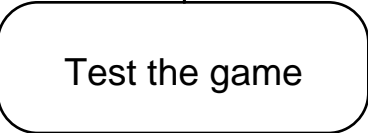
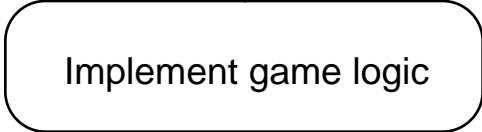
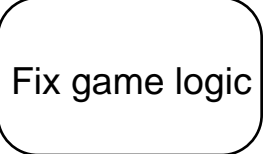


Developer

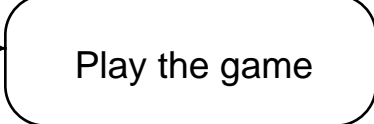
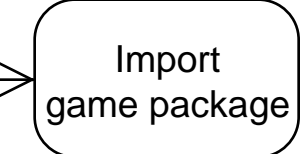
Player



[not working]



[working]



[restart game]



[end game]

