﻿<?xml version="1.0" encoding="utf-8"?>

<Project ToolsVersion="15.0" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<PropertyGroup>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{945C01E8-D916-4C58-9D0C-F11DC64D8D4F}</ProjectGuid>

<OutputType>WinExe</OutputType>

<RootNamespace>Sumator</RootNamespace>

<AssemblyName>Sumator</AssemblyName>

<TargetFrameworkVersion>v4.6.1</TargetFrameworkVersion>

<FileAlignment>512</FileAlignment>

<AutoGenerateBindingRedirects>true</AutoGenerateBindingRedirects>

</PropertyGroup>

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<PlatformTarget>AnyCPU</PlatformTarget>

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<DefineConstants>DEBUG;TRACE</DefineConstants>

<ErrorReport>prompt</ErrorReport>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

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<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<DefineConstants>TRACE</DefineConstants>

<ErrorReport>prompt</ErrorReport>

<WarningLevel>4</WarningLevel>

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<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

<Reference Include="System.Data" />

<Reference Include="System.Deployment" />

<Reference Include="System.Drawing" />

<Reference Include="System.Net.Http" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

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<Compile Include="Form1.cs">

<SubType>Form</SubType>

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<Compile Include="Form1.Designer.cs">

<DependentUpon>Form1.cs</DependentUpon>

</Compile>

<Compile Include="Program.cs" />

<Compile Include="Properties\AssemblyInfo.cs" />

<EmbeddedResource Include="Form1.resx">

<DependentUpon>Form1.cs</DependentUpon>

</EmbeddedResource>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

<DesignTimeSharedInput>True</DesignTimeSharedInput>

</Compile>

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<None Include="App.config" />

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<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

</Project>