

Main Conference (18–21 MAR 2024)

Tuesday (TU)

East Registration	Fantasia Ballroom G	Fantasia Ballroom H	Fantasia Ballroom J	Sorcerer's Apprentice Ballroom
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Registration

TU1G
3D
Interaction
and Touch

TU1H
Multisensory
Interfaces

TU1J
Evaluating
Immersion:
UX and
Interaction

Break (Catered)

Research Demos, 3DUI
Contest Demos, Posters

Keynote
Michael Tschanz
Disney's Industrial Controls Design and
Data Analytics Ecosystem

Stretch Break (Not Catered)

Special Session
The Reviewing Crisis

Lunch (Not Catered)

Research Demos, 3DUI
Contest Demos, Posters

TU2G
Locomotion
and
Redirection

TU2H
Projections

TU2J
3D
Interaction
and
Teleoperation

Break (Catered)

Research Demos, 3DUI
Contest Demos, Posters

TU3G
3D
Interaction
and Modality

TU3H
Perception in
Navigation,
Locomotion
and
Redirection

TU3J
User
Experience

Research Demos, 3DUI
Contest Demos, Posters

PRIVATE EVENT
Conference Committee Reception
(Napa Room)

*TUE Posters
Teardown*