







Enum quest_category {	<pre>Enum notification_type {</pre>
Programming	Quest
Design	Guild
Writing	Message
Marketing Data Analysis	System Achievement
Translation	Payment
Video Editing	Application
Other	}
}	
	Enum notification_priority {
Enum quest_difficulty {	Low
Beginner	Medium
Intermediate	High
Advanced	}
Expert	
}	
	Enum transaction_type {
	Purchase Purchase
Enum quest_status {	Reward
Draft	Transfer
Open	Refund
In Progress	Guild_Contribution
Under Review	Withdrawal
Completed	}
Cancelled	
}	
	_
	Enum currency_type {
Enum quest priority (Gold USD
Enum quest_priority { Low	Credits
Medium	}
High	,
Urgent	
}	
,	Enum transaction_status {
	Pending
	Completed
Enum skill_proficiency {	Failed
Beginner	Cancelled
Intermediate	}
Advanced	
Expert	
}	
	Enum achievement_rarity {
	Common
Enum application_status {	Uncommon Rare
Pending	Epic
Approved	Legendary
Rejected	}
Withdrawn	•
}	
	Enum review_type {
	Quest_Creator
Enum guild_role {	Quest_Completer
Member	}
Officer	
Leader	
Elder	Enum quild transcome tour of
Recruit	Enum guild_treasury_type {
}	Contribution Quest_Reward
	Expense
	Withdrawal
	Investment
	}



```
Enum endorsement_type {
  Peer
  Client
  Mentor
Enum message_type {
  text
  file
  image
  system
Enum report_type {
  Spam
  Harassment
  Fraud
  Inappropriate_Content
  Other
Enum report_status {
  Open
  Under_Review
  Resolved
  Dismissed
Enum report_priority {
  Low
  Medium
  High
  Critical
```