**ROCK, PAPER, SCISSORS Game**

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**Instructions:**

To run the game on your computer, you need to install libraries.

pip install Pillow --- for the images

pip install playsound --- for the soundeffects

**File contents:**

It contains gifs for both the user and the computer hand signs.

It also contains the sound effect files that are used in the game

The RSP.py file is the main file which needs to be run for the game to work

**How the game works:**

In rock-paper-scissors, two players will each randomly choose one of three hand signs: rock (made by making a fist), paper (made by laying your hand flat), or scissors (made by holding out two fingers to look like scissors). Both players show their signs at the same time to see who will win. Here are the rules that determine which sign beats another:

* Rock wins over scissors (because rock smashes scissors)
* Scissors wins over paper (because scissors cut paper)
* Paper wins over rock (because paper covers rock)

If both players show the same sign, it’s a tie. And that’s basically the whole game!