

EMANUEL SURIANO

Senior Software Engineer | emasuriano.com | emanuel.suriano@gmail.com

Berlin, Germany

A senior software engineer experienced in Frontend development, mentoring engineers, and software architecture. Open Source enthusiast, speaker, and writer.

WORK EXPERIENCE

REVOLUT

Senior Software Engineer – Integrations | Oct 2020 – Current

Member of the Integrations team. The main goal is to develop and integrate payment methods into the website of providers, where providers can be from an external website, as well as inside Revolut flows.

- Build a project framework agnostic with customizable options for integrations.
- Re-design of the **Developer portal** using the design system of the company.
- Mentor junior and mid developers working in the same codebase.

OMIO

Senior Software Engineer – UI Platform | Jan 2019 – Oct 2020

Member of UI Platform team. The main objective is to empower teams by providing technical solutions to improve their speed and ensure the quality of the projects inside the company. Communication and feedback with the teams played a significant role.

- Decision-making on technologies and tools to be used across the organization
- Build a development framework for all teams working on React and React Native projects
- Design and Implementation of Omio's Web and React Native architecture

Software Engineer – Booking Team | Aug 2018 – Jan 2019

Developer of the Booking team. Ensuring a reliable and enjoyable experience for users who want to buy travel tickets on our platform.

- Integration with new payment methods
- Automation testing of the whole workflow
- A/B Testing new features for conversion optimization

INTIVE

Web Development Team Lead | Mar 2018 – Aug 2018

Leading a team of Frontend engineers and working for an important air flight company located in the US.

- Develop a scalable React architecture
- Collaborative working with teams located in different timezones
- Ensure Accessibility (a11y) development

Web Developer | Aug 2016 – Feb 2018

Working with a team of more than 20 developers for a big contractor located in the United States. The project was a suite of 12 products built open a single SPA.

- Building the Architecture foundation of the project using React
- Abstraction and reuse of components across the 12 suites

GLOBANT

Software Developer | Sep 2015 – Aug 2016

Developed enhancements for a legacy audit-related application applying technologies such as .Net C#, Angular JS, Entity Framework, MVC, SQL

QSERVICES

Junior Software Developer | Aug 2014 – Sep 2015

Development of Web visualization tools using JQuery and Bootstrap and building Web Servers using .NET C# and SQL.

PROJECTS

OPEN SOURCE

Maintainer | Feb 2017 – Current

Maintainer of many open source projects, based on different technologies and frameworks. At the same, I contributed to many open-source projects and several organizations, such as **React**, **Gatsby** and **Astro**.

BLINDLE

Co-creator | Mar 2017 – Dec 2017

Open Source and accessible device to learn Braille, driven by the need in the device market for blind people. The project consists of instructions to assemble your device, from the mechanical parts needed to the code that needs to be executed inside the electronic boards.

LANGUAGES

Spanish

Native speaker

English

Full professional proficiency

German

Professional Working Proficiency

EDUCATION

NATIONAL UNIVERSITY OF LA MATANZA

Master's degree, Computer Engineering | 2011 – 2017