

Programming Assignment III
(Intermediate Code Generator)
(Plus, two optional tasks)

Released: 2025-05-27

Due: 2025-06-27

1 Introduction

In programming assignment II, you implemented a top-down parser for C-minus, using the **transition diagrams** method. In this assignment you are going to implement an intermediate code generator for C-minus. Please note that you may use codes from text books, with a reference to the used book in your code. However, using codes from the internet and/or other students in this course is **strictly forbidden** and may result in **Fail** grade in the course. Besides, even if you did not implement the parser in the previous assignment, you may not use the parser from other students/groups. In such a case, you need to implement parser too.

2 Intermediate Code Generator Specification

In this assignment, you will implement the intermediate code generator with the following characteristics:

- The code generator is called by the parser to perform a code generation task, which can be modifying the semantic stack and/or generating a number of three address codes.
- Code generation is performed in the same pass as other compilation tasks are performed (because the compiler is supposed to be a **one pass compiler**).
- Parser calls a function called '**code_gen**' and sends an **action symbol** as an argument to '**code_gen**' at appropriate times during parsing.
- Code generator (i.e., the '**code_gen**' function) executes the appropriate **semantic routine** associated with the received action symbol (based on the technique introduced in Lecture 8).
- Generated three-address codes are saved in an output text file called '**output.txt**'.

3 Augmented C-minus Grammar

To implement your semantic analyser and intermediate code generator, you should first add the required action symbols to the grammar of C-minus that was included in section 3 of programming assignment II. For each action symbol, you need to write an appropriate semantic routine in **Python** that performs the required semantic check or code generation tasks such as modifying the semantic stack and/or generating a number of three address codes. Note that **you should not change the given grammar in any ways other than adding the required action symbols to the right-hand side of the production rules**.

4 Intermediate Code Generation

The intermediate code generation is performed with the same method that was introduced in Lecture 8. All the programming constructs defined by the given C-minus grammar must be

supported by your intermediate code generator, with the exception of nested procedures/functions and recursive procedures/functions. The sample/test **'input.txt'** files for the main part of this assignment will be C-minus programs, which do not contain any type of errors. This assignment also has two optional parts in which, input programs may contain certain semantic errors. The first optional part of assignment is composed of the implementation of a **semantic analyser** for your compiler (see section 6); and the second optional part includes the implementation of **recursive programs** (see section 9).

In implementing the required semantic routines for the intermediate code generation, you should pay attention to the following points:

- Every input program may include a number of global variables and a main function with the signature **'void main (void)'**.
- All local variables of the functions are declared at the beginning of the functions. That is, there will not be any declaration of variables inside other constructs such as loops.
- In conditional statements such as 'if' and/or 'while', if the expression value is **zero**, it will be regarded as a **'false'** condition; otherwise, it will be regarded to be **'true'**. Moreover, the result of a **'relop'** operation that is **true**, will be **'1'**. Alternatively, if the result of a **'relop'** operation is **'false'**, its value will be **'0'**.
- You should implicitly define a function called **'output'** with the signature **'void output (int a);'** which prints its argument (an integer) as the main program's output.

5 Available Three address Codes

In this project, you can only use the following three address codes. Three address codes produced by your compiler will be executed by an interpreter called **'Tester'**, which can only interpret the following three address codes. Otherwise, the tester program fails to run your three address codes. Please note that the single and most important factor in evaluating your solution to this assignment is that the output of your intermediate code generator will be successfully interpreted by the **'Tester'** program and produce the expected output value. The **'Tester'** program and its help file are released together with this description.

	Three address code	Explanation
1	(ADD, A1, A2, R)	The contents of A1 and A2 are added. The result will be saved in R.
2	(MULT, A1, A2, R)	The contents of A1 and A2 are multiplied. The result will be saved in R.
3	(SUB, A1, A2, R)	The content of A2 is subtracted from A1. The result will be saved in R.
4	(EQ, A1, A2, R)	The contents of A1 and A2 are compared. If they are equal, '1' (i.e., as a true value) will be saved in R; otherwise, '0' (i.e., as a false value) will be saved in R.
5	(LT, A1, A2, R)	If the content of A1 is less than the content of A2, '1' will be saved in R; otherwise, '0' will be saved in R.
6	(ASSIGN, A, R,)	The content of A is assigned to R.
7	(JPF, A, L,)	If content of A is 'false', the control will be transferred to L; otherwise, next three address code will be executed.
8	(JP, L, ,)	The control is transferred to L.
9	(PRINT, A, ,)	The content of A will be printed to the standard output.

As it was explained in Lecture 8, in three address codes, you can use three addressing modes of direct address (e.g., 100), indirect address (e.g., @100), and immediate value (e.g., #100). For simplicity, you

can suppose that all memory locations are allocated statically. In other words, we don't have a runtime stack or heap. Also assume that **four** bytes of memory are required to store an integer. Therefore, the address of all data memory locations is divisible by **four**. The following figures show a sample C-minus program and the three address codes produced for it. Note that every three-address code is preceded by a line number starting from **zero**. The tester program outputs a value of '**15**' by running the three address codes in the given sample. For more information about the tester program and the formatting of the three address codes, please read the provided help file very carefully. As it was mentioned earlier, the grading of the code generation part of this assignment is solely based on whether or not the produced three address code can be successfully run by the **Tester** program and produce the expected value.

Note that the three address codes produced for an input program such as the given sample in Fig. 1 need not to be identical to the code given in Fig 2. There can be virtually infinite number of correct three-address codes for such programs. As long as the produced code can be executed by the **Tester** program and prints the expected value(s), it is acceptable.

lineno	code
1	void main(void) {
2	int prod;
3	int i;
4	prod = 1;
5	i = 1;
6	while(i < 7) {
7	prod = i * prod;
8	i = i + 2;
9	}
10	output (prod);
11	}

Fig. 1 C-minus input sample (saved in "input.txt")

	produced three address codes
0	(JP, 1, ,)
1	(ASSIGN, #1, 100,)
2	(ASSIGN, #1, 104,)
3	(LT, 104, #7, 500)
4	(JPF, 500, 10,)
5	(MULT, 104, 100, 501)
6	(ASSIGN, 501, 100,)
7	(ADD, 104, #2, 504)
8	(ASSIGN, 504, 104,)
9	(JP, 3, ,)
10	(PRINT, 100, ,)

Fig. 2 'Output.txt' Sample

6 Semantic Analyser Specification (Optional task 1)

As it was mentioned above, in this assignment, the implementation of the semantic analyzer is optional. If you choose to implement this optional part, your semantic analyzer must have the following characteristics:

- The semantic analyzer is called by the parser to perform semantic checks.
- Semantic analysis is performed in the same pass as other compilation tasks are performed (because the compiler is supposed to be a **one pass compiler**).
- Semantic analysis is performed in a manner very similar to one explained in Lecture 8 for the intermediate code generation. That is, the parser calls a function (let's call it '**semantic_check**') an action symbol appears on top of the parsing stack. Parser then pops the action symbol and passes it as an argument to the semantic analyzer (i.e., '**semantic_check**' function). Semantic analyzer then executes the associated **semantic routine**, and then the control will return to the parser.
- Semantic errors are reported by appropriate error messages that are saved in an output text file called '**semantic_errors.txt**'.

7 Required Semantic Checks

All the semantic checks that are to be performed by the semantic analyser in this assignment are **static**. There is no need to implement any form of dynamic semantic checks. As it was mentioned before, possible semantic errors should be reported by an appropriate error message, which is saved in an output text file called '**semantic_errors.txt**'. The semantic analyser is supposed to detect the following **six** semantic error types. Any other possible types of semantic error can be simply ignored. Besides, for the sake of simplicity of the task, you can assume that every statement of the input program may include only **one** semantic error.

- Scoping**: all variables must be declared either globally or in the current scope, before they can be used in any expression. Besides, every function should be defined before it can be invoked. These are required in order to be able to implement a one pass compiler. If a variable or a function identifier with token ID lacks such a declaration or definition, respectively, the error should be reported by the message: #lineno: Semantic Error! 'ID' is not defined, where 'ID' is the undefined variable/function.
- Void type**: when defining a single variable or an array, the type cannot be void. In such a case, report the error by the error message: #lineno: Semantic Error! Illegal type of void for 'ID', where ID is the variable or array with the illegal type.
- Actual and formal parameters number matching**: when invoking a function, the number of arguments passed via invocation must match the number of parameters that has been given in the function definition. Otherwise, the error should be reported by the message: #lineno: semantic error! Mismatch in numbers of arguments of 'ID', where 'ID' is the function that has been invoked illegally.
- Break statement**: if a 'break' statement is not within any 'while' statements, signal the error by the message: #lineno: Semantic Error! No 'while' found for 'break'.
- Type mismatch**: in a numerical and/or comparison operation, the types of operands on both sides of the operation should match. Otherwise, the error should be reported by the message: #lineno: Semantic Error! Type mismatch in operands, got 'Y' instead of 'X', where 'Y' is the mismatched type and 'X' is the expected type.
- Actual and formal parameter type matching**: when invoking a function, the type of each argument passed via invocation must match the type of associated parameter in the function definition. Otherwise, the error should be reported by the message: #lineno: Semantic Error! Mismatch in type of argument N for 'ID'. Expected 'X' but got 'Y' instead', where 'N' is the number of the argument with the illegal type, 'ID' is the function's name, 'X' is the expected type, and 'Y' is the illegal type.

In the case that the input program is semantically correct, the file '**semantic_errors.txt**' should contain a sentence such as: '**The input program is semantically correct**'.

8 Semantic Error Handling

There is no need to handle semantic errors except that errors must appropriately reported. Therefore, your compiler should continue its normal tasks after reporting a semantic error so that it can detect other possible existing errors. However, there is no need to generate the address codes if the input program contains any semantic error. In such cases, the '**output.txt**' will contain a sentence '**The output code has not been generated**'.

9 Generating code for recursive programs (Optional task 2)

In this assignment, you can optionally improve your compiler so that it can produce three address codes for **recursive programs** such as the following example for computing **Factorial** function. Please note that in order to do this task, you should somehow implement a sort of dynamic memory allocation such as a runtime stack. The three address code for this program should print 120 when it is given to the tester program:

lineno	code
1	int fact (int n)
2	{
3	int f;
4	if (n == 1) f = 1;
5	else f = n * fact (n - 1);
6	return f;
7	}
8	void main (void)
9	{
10	int i;
11	i = fact (5);
12	output (i);
13	}

Fig. 1 C-minus recursive program sample

10 Testcases

- For this phase, you will receive some input-output sample files.
- Each group can generate a maximum of 3 input-output sample files and send them to amirrezaazari1381@gmail.com
- Once you submit your test files, they will be added to the Quera page under the section for Phase 3 tests, making them accessible to others.
- Each valid test case earns +0.1 points, with a maximum of +0.3 points available. However, if your test case has an incorrect output, you will receive **-0.1** points.
- Students will report incorrect outputs, and if verified, points will be deducted.
- You only have one chance to submit the files, and you cannot edit them later.
- By working together, you will have many test cases to test your code.
- Duplicate test cases will not be accepted.

Email subject format:

Phase3_Tests_Group_(#your_group_number)

Example: Phase3_Tests_Group_15

11 What to Turn In

Before submitting, please ensure you have done the following:

- It is your responsibility to ensure that the final version you submit does not have any debug print statements.
- You should submit a file named '**compiler.py**', which includes the Python code of scanner, predictive recursive descent parser, semantic analyser, and intermediated code generator modules. Please write your **full name(s)** and **student number(s)**, and any reference that you may have used, as a comment at the top of '**compiler.py**'.
- Your parser should be the main module of the compiler so that by calling the parser, the compilation process can start, and the parser then invokes other modules when it is needed.
- The responsibility of showing that you have understood the course topics is on you. Obtuse code will have a negative effect on your grade, so take the extra time to make your code readable.
- Your parser will be tested by running the command line '**python3 compiler.py**' in Ubuntu using Python interpreter version **3.8**. It is a default installation of the interpreter without any added libraries except for '**anytree**', which may be needed for creating the parse trees. No other additional Python's library function may be used for this or other programming assignments. Please do make sure that your program is correctly compiled in the mentioned environment and by the given command before submitting your code. It is your responsibility to make sure that your code works properly using the mentioned OS and Python interpreter.
- Submitted codes will be tested and graded using several different test cases (i.e., several '**input.txt**' files). Your compiler should read '**input.txt**' from the same working directory as that of '**compiler.py**'. In the case of a compile or run-time error for a test case, a grade of zero will be assigned to the submitted code for that test case. Similarly, if the code cannot produce the expected output (i.e., '**output.txt**') for a test case, or if executing '**output.txt**' by the **Tester** program does not produce the **expected** value, again a grade of zero will be assigned to the code for that test case. Therefore, it is recommended that you test your programs on several different random test cases before submitting your code. If you decided to implement either of the two optional parts of the assignment, your compiler will also be tested on a number of relevant inputs. Please note that the test case will be either a fully correct C-minus program, in which case the print outs of your generated code will be checked against the '**extected.txt**' file, or it is a program with a number of sematic errors of those six types mentioned in section 7, in which case only the '**semantic_errors.txt**' file

produced by your compiler will be evaluated (i.e., the content of output.txt will not matter in these cases).

- A few days after release of this this description, you will receive a number of sample input-output files. Seventy percent of the test cases for evaluating your program will be picked up from the released sample inputs. Therefore, if your compiler can generate the expected outputs for all the released samples, you can be sure that your mark for this assignment will at least get 70% of the assignment mark. In the optional parts, however, only fifty percent of the sample cases will be used in the evaluation, which means you can at least get 50% of the mark for the optional parts if you handle all the sample cases correctly. Both parts of this assignment will be evaluated by the Quera's Judge System (QJS).
- The decision about whether the scanner, parser, semantic analyser, and intermediate code generator are included in '**compiler.py**' or appear as separate Python files is yours. However, all the required files should be read from the same directory as '**compiler.py**'. In other words, I will place all your submitted files in the same plain directory including a test case and execute the '**python3 compiler.py**' command.
- You should upload your program files ('**compiler.py**' and any other files that your programs may need) to the course page in Quera **before 2025-06-27**.

Good Luck!