

PEAS & ODESDA For Camera-Object Identifier

Peas

Performance:

1. Show object name.
2. Can take and store photos for learning the object properties.
3. Process the taking photos quickly.

Environment:

- 1- Physical object.
- 2- Human.

Actuators:

- 1- showing object name on screen.

Sensors:

- 1- camera.
- 2- keyboard.

ODESDA

- Partially Observable.
- Stochastic.

- Episodic.
- Static.
- discrete.
- Single agent.

Agent Type

- Learning Agent