## BookingGo

# **UX Bootcamp Testing**

David Duke
Test Lead at BookingGo
(Pricing & Supply and Frictionless)

## Learning objectives

By the end of this session:

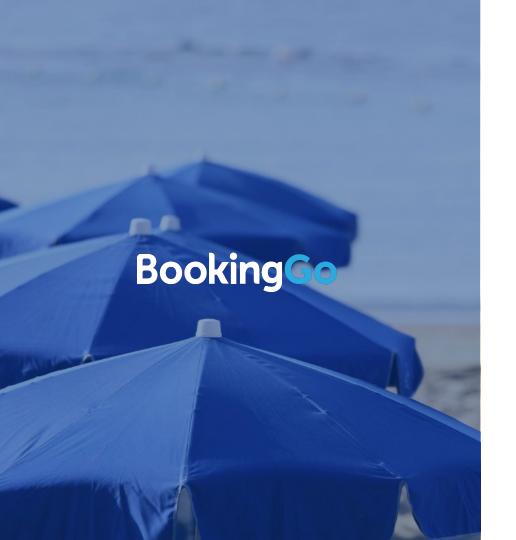
You will understand how to interact with testers to optimise the user interface.

You will have experience of constructing, interpreting and executing test plans with a focus on accessibility and usability.



## Agenda

- 1. Why do we test?
- 2. How can we test?
- 3. How can we structure our findings?



Why do we test?

## Why do you think we test anything at all?

#### Lots of types of testing:

User Interface testing: manual and automation

**Unit testing** 

Accessibility testing

**API** testing

Split you into groups of four or five.

Come up with other types of testing you think people might do. Use post-its



## Why do you think we test anything at all?

#### Lots of types of testing:

User Interface testing: manual and automation

Unit testing

**Contract testing** 

Accessibility testing

**API** testing

Why do we test any of these things?



## Why do we test?

To discover information in order to answer two questions.

- Are we building the right thing?
- Are we building the thing right?



## Why do we test?

- Are we building the right thing?
- Are we building the thing right?

What do I mean by this?

What does this system do?
Is it the right thing to be building?
Does it do what it's supposed to do?



I want to travel across a town on my own faster than I can walk.

- Are we building the right thing?
- Are we building the thing right?

- 1: Wrong thing
- 2: Right thing but won't work properly
- 3: Right thing and built the right way



I want to travel across a town on my own faster than I can walk.

- Are we building the right thing?
- Are we building the thing right?

- 1: Wrong thing
- 2: Right thing but won't work properly
- 3: Right thing and built the right way



I want to travel across a town on my own faster than I can walk.

- Are we building the right thing?
- Are we building the thing right?

- 1: Wrong thing
- 2: Right thing but won't work properly
- 3: Right thing and built the right way





I want to travel across a town on my own faster than I can walk.

- Are we building the right thing?
- Are we building the thing right?

- 1: Wrong thing
- 2: Right thing but won't work properly
- 3: Right thing and built the right way



I want to travel across a town on my own faster than I can walk.

- Are we building the right thing?
- Are we building the thing right?

- 1: Wrong thing
- 2: Right thing but won't work properly
- 3: Right thing and built the right way





I want to travel across a town on my own faster than I can walk.

- Are we building the right thing?
- Are we building the thing right?

- 1: Wrong thing
- 2: Right thing but won't work properly
- 3: Right thing and built the right way





I want to travel across a town on my own faster than I can walk.

- Are we building the right thing?
- Are we building the thing right?

- 1: Wrong thing
- 2: Right thing but won't work properly
- 3: Right thing and built the right way





I want to travel across a town on my own faster than I can walk.

- Are we building the right thing?
- Are we building the thing right?

- 1: Wrong thing
- 2: Right thing but won't work properly
- 3: Right thing and built the right way





Are we building the right thing?

Are we building the thing right?

## Can we always answer these questions easily?

Basically you're trying to answer the question, does it work?

Functional requirements can be easy.

- Button should be green\*
- Data should be saved/ updated/ deleted
- If you enter X, do Y

Non Functional Requirements can be much harder.

\*(#006400 dark green)



## Non functional requirements (NFR)

Usability and Accessibility are Non Functional requirements? Do you know any other Non Functional requirements?



## Why are NFRs difficult

These can be difficult to say whether things work according to these requirements because some of them are subjective.

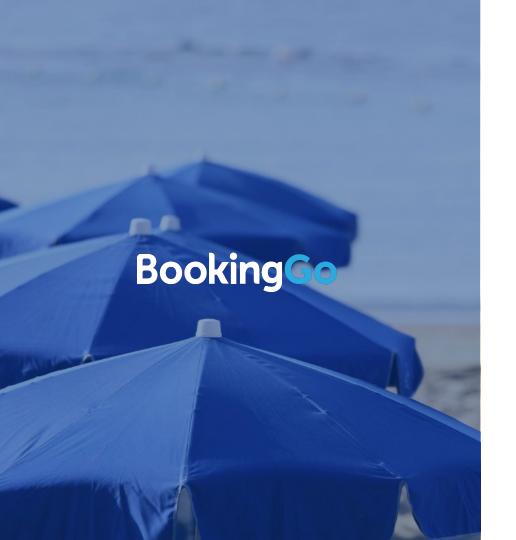
#### Functional Requirement:

 I this button to send a specific message when you click on it.

#### Non Functional requirement:

 I want my page to be performant: what does performant even mean, how long is okay for it to take to send a message, how many people are you expectiving, do you even know?





## **How can we Test?**

Oracles: usability/ accessibility oracles

Test cases/ Exploratory charters

#### **Oracles**

How do we know whether things are working?

What does working even mean?

It's time for Oracles.

#### What is an Oracle

ISTQB (International Software Testing Qualification Board):

"Test Oracle: A source to determine expected results to compare with the actual result of the system under test."



## Why do I need Oracles if I have a spec?

- No specification
- Specification isn't all encompassing
- Conflicts with common sense
- Self Conflicting
- Conflicts with regulations
- Confusing or vague specification

## Oracles - group exercise

If you were testing a website or other system, with a focus on the user interface, including how usable / accessible it is, what kind of Oracles would you potentially use?

Split into teams of 4 or 5. You have 10 minutes to come up with as many as possible oracles as you can. Write each one up on a post-it. Afterwards we will discuss what you've come up with.



## **Oracles - group exercise share**

Okay, let's discuss the oracles you came up with.

How do we structure our testing?

Test Cases/
Exploratory Charters

#### What are test Cases?

ISTQB: A set of preconditions, inputs, actions, expected results and postconditions, developed based on test conditions.

These are things like

- 1. Go in to the <a href="https://www.theguardian.com/uk">https://www.theguardian.com/uk</a> home page and click on the Sport heading,
  - Expected: it should take you to the sport url: https://www.theguardian.com/uk/sport
- Go in to the <a href="https://www.theguardian.com/uk">https://www.theguardian.com/uk</a> home page and click on the Culture heading,
  - Expected: it should take you to the sport url: https://www.theguardian.com/uk/culture
- 3. etc...



## **Test Cases Example**

You have 15 minutes to test using this set of test cases.

http://bit.ly/testcase1604

Websites to use

https://www.lonelyplanet.com/

https://www.viator.com/

https://www.musement.com

https://www.roughguides.com



#### **Test Cases - discuss**

Okay, discuss the following things in groups.

- 1. Did you find any issues in the test cases, were they wrong in any way or confusing in any way?
- 2. Did you think of any more interesting things to test that weren't covered in the test cases so you weren't allowed to do them?
- 3. How do you think these would be maintained? Are there any problems in that?
- 4. What do you think might be the problems of always running the same tests every time?



## **What are Exploratory Charters?**

Exploratory testing != Ad hoc.

Exploratory Testing is a type of testing where you design and execute the testing simultaneously.

One way of doing this is using a Charter.

Explore (a place or thing)

With (some tools)

To discover (how something works)



#### **Sections of Charter**

Goal

**Oracles** 

Scope

Discoveries

Questions / Follow-up / Bugs /Successes

## Personas

## Examples of things you may have in a persona:

Age	21	40	68
Job/role	Wants to purchase the cheapest ticket.	Wants to purchase a ticket for a four person family.	Wants to purchase tickets for three different things.
Accessibility	Colourblind	ADHD	A little nearsighted
Geo Location	Germany	UK	US
Behaviour	Doesn't fill any fields unless they really have to. So will probably click submit with as little on forms before it's complete.	Lots of tabs open	Impatient. So will click buttons multiple times if they aren't given feedback that the system is responding



## **Exploratory Charter example**

You have 30 mins to run the following Exploratory charter.

http://bit.ly/goexplore1604

Explore a travel website search area
With manual testing and/or plugins
To discover how accessible or usable the functionality is

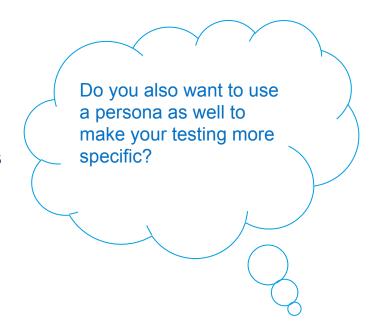
Websites to use:

https://www.lonelyplanet.com/

https://www.viator.com/

https://www.musement.com

https://www.roughguides.com





#### Share

Have a 15 minute session in groups of 4 or 5. Talk about the following things.

What did you prefer about test cases?

What did you prefer about exploratory charters?

What did you find easy about the testing?

What's the most interesting issue you found?

What was the most challenging thing about the testing?

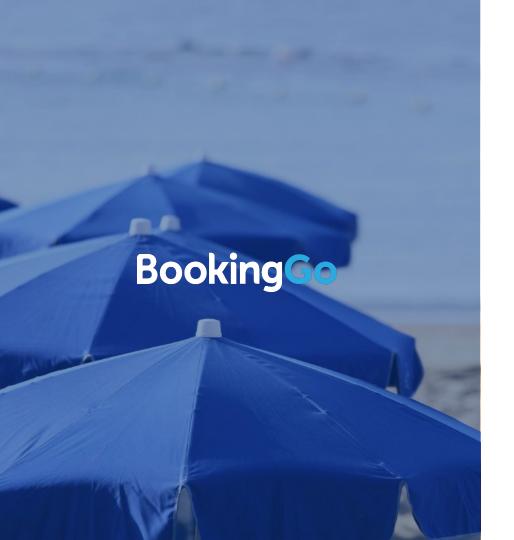
What was the most surprising thing about doing the testing?

Can you see reasons for why you would do exploratory over test cases and the other way round?



How is testing NFR different to functional requirements.

More unlikely to have easy Oracles to point at More unlikely that what you are testing for will be present in the specification.



How do we structure our findings?

# How should findings be structured?

Storytelling is key

Types of ways you may convey testing: Information on what you've tested Information on what you haven't tested Information on what you've found



Bug reports

## PEOPLE WORKing

This is from Michael Bolton's version of the course material for RST



## **Problem**

What you've seen

I don't have cake in front of me

PEOPLE WORKing

# Example

To illustrate the problem



PEOPLE WORKing

#### **Oracle**

Means by which we recognize the problem.

What tells us it's a problem

I expected there to be cake because you advertised there would be cake in your advert.



#### **Polite**

No one really likes bad news, so don't use slang or be accusatory

You said you'd bring me cake and you haven't, you incompetent loser, I hate you.



#### Literate

It's a story of what had happened.

Write it like a story so that people can understand it.

Remember that someone else needs to understand what you are talking about.

dont have cake expected cake. In window saw thing said cake. Sad.



## **Extrapolation**

How general is the problem? Could the problem be more general or less general?

Could it be more extreme or less extreme than what you have found?

Is it just on one browser or all of them?

Is it potentially indicative of a bigger issue?

PEOPL**E** WORKing

The person next to me has cake. In fact everyone else has cake. So the problem isn't wider, it's just me.

In fact I have a cup of tea so it's not affecting drinks maybe, just food?

#### Workaround

Is there a way to reduce the severity?

Can we just take out the feature?

Can the user still do other things, it just doesn't totally work for them?

PEOPLE WORKing

Me and the person next to me could share our cake for the moment?

## **PEOPLE WORKing with NFRs**

Is it not the same? Well, yes and no.

Your oracle is unlikely to be your spec It's unlikely to be black and white as to whether it matches expectations, and more of a grey issue

You may need to use more persuasive writing techniques



## You try the PEOPLE WORKing

**Problem** 

Example

Oracle

Polite

Literate

Extrapolate

**WORKaround** 

Using this technique

Write a bug report for a **usability** or

accessibility issue you have found

today.

Show your report to one of the mentors

You should be able to just use a text editor to type your report.

## Discussion

Problem

Example

Oracle

Polite

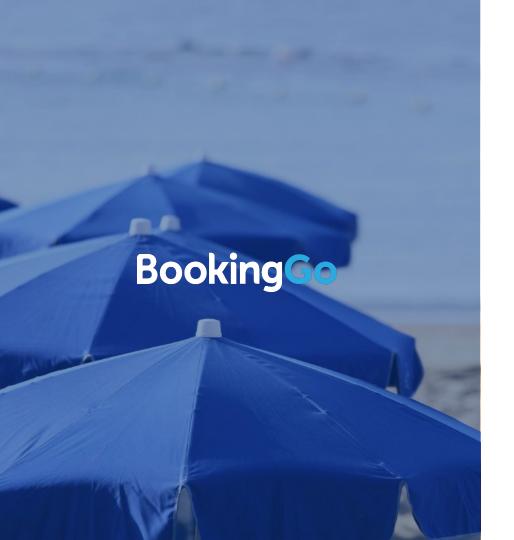
Literate

Extrapolate

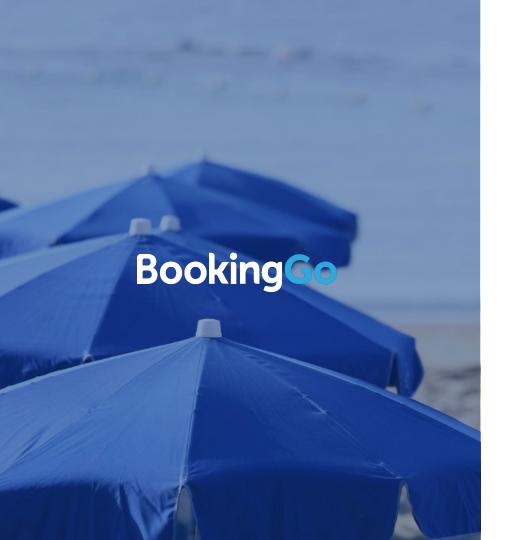
**WORKaround** 

- Do people ever find themselves raising issues or adding to existing reports?
- Are you used to considering these points when you raise issues?
- Does anyone have anything that they think should be reported when you raise a bug which isn't listed here?

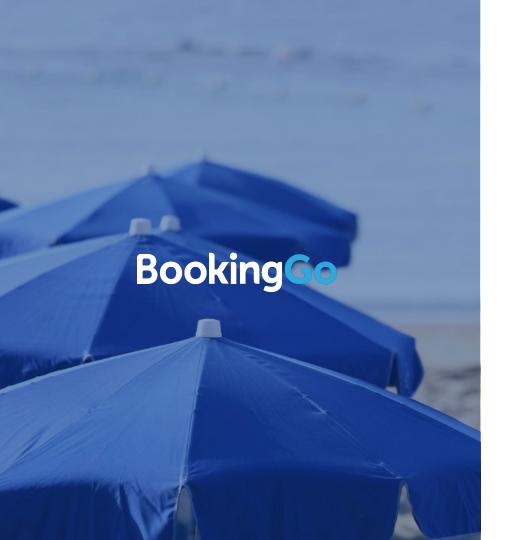




Wrap up



You will understand how to interact with testers to optimise the user interface.



You will have experience of constructing, interpreting and executing test plans with a focus on accessibility and usability.

## **More Sources**

<u>https://www.istqb.org/</u>: International Software Testing Qualification Board
<u>https://glossary.istqb.org/search/oracle</u>: if ever testers are using words you haven't come accross, the glossary can be useful.

https://www.developsense.com/: Rapid Software Testing Course

Perfect Software: And Other Illusions about Testing by Gerald Weinberg

<u>https://www.developsense.com/blog/2012/07/few-hiccupps/</u> <- good source of an idea about how we build up expectations.

<u>https://crossbrowsertesting.com/exploratory-testing/personas</u> <- though it's advertising it's interesting</p>

<u>davidduke@rentalcars.com</u>

@allcapstester

