

LAB 04

Summary

Items	Description
Course Title	Programming Fundamentals
Lab Title	Stream Insertion/Extraction Operations
Duration	3 Hours
Operating System/Tool/Language	Ubuntu/ g++/ C++
Objective	Input/ Output Operations in C++

Exercise 1: A Simple First Program

You need to perform the following to complete the task.

1. Open the Terminal (Ctrl + Alt + t)
2. Installation g++

lab@lab-OptiPlex-330:~\$ **sudo apt install g++**

Note: g++ is already install on lab PCs

3. Create file of .cpp file extension using touch command

~\$ **touch helloworld.cpp**

4. Now open the text editor using gedit command

~\$ **gedit helloworld.cpp**

5. Write the following code in helloworld.cpp file.

```
#include<iostream>
int main()
{
    cout<<"hello world"<<endl<<"123";
    return 0;
}
```

(The line using namespace std; tells the compiler to use the std namespace. Namespaces are a relatively recent addition to C++.)

(The next line return 0; terminates main() function and causes it to return the value 0 to the calling process.)

6. Save and close the file.
7. compile and execute it

~\$ **g++ -o hello helloworld.cpp**

~\$./hello

1. Standard output (cout)

cout is a C++ stream object, used for standard output by default is the screen. For formatted output operations, cout is used together with the insertion operator, which is written as << (i.e., two "less than" signs).

```
int a;  
int b;  
a=10;  
b=20;  
cout<<"A="<<a<<endl;  
cout<<"B="<<b<<endl;
```

2. Standard input (cin)

In most program environments, the standard input by default is the keyboard, and the C++ stream object defined to access it is cin.

For formatted input operations, cin is used together with the extraction operator, which is written as >> (i.e., two "greater than" signs). This operator is then followed by the variable where the extracted data is stored. For example:

```
int height;  
cin >> height;
```

Example: cin with extraction operator:

Program comments are explanatory statements that you can include in the C++ code. These comments help anyone reading the source code. All programming languages allow for some form of comments. C++ supports single-line and multi-line comments. C++ compiler ignores all characters available inside any comment. C++ comments start with /* and end with */. A comment can also start with //, extending to the end of the line.

```
#include <iostream> using namespace std; int main()  
{ int a, b, c;  
    /* For single input */ cout << "Enter a number: ";  
    cin >> a;  
    /* For multiple inputs */ cout << "Enter 2 numbers: ";  
    cin >> b >> c;  
    cout << "Multiplication = " << (a*b*c);  
    return 0;  
}
```

When you run the program, a possible output will be:

Enter a number: 3

Enter 2 numbers: 3 3

Sum = 27

3. Constants and Variables:

Constants: A specific alphabetical and/or numeric value that is never changed.

For Ex. PI - 3.14159

Variables: The value that can be changed.

For Ex. ShoeCost = 56.00 and ShoeCost = 35.00

4. Data Types:

4.1 int - integer: a whole number.

This data type is used to define an integer number (-.... -3, -2,-1,0,1,2,3....). A single integer occupies 2 bytes. For example: `int a;` declares that you want to create an int variable called a. To assign a value to our integer variable we would use the following C statement: `a=10;`

4.2 float - floating point value: i.e. a number with a fractional part.

A float, or floating point, number has about seven digits of precision and a range of about 1.E-36 to E+36. A float takes four bytes to store.

4.3 double - a double-precision floating point value.

A double, or double precision, number has about 13 digits of precision and a range of about 1.E-303 to 1.E+303. A double takes eight bytes to store.

Note: Single precision and Double precision basically differs in the number of digits represented after the decimal point. Double precision number will represent more digits after the decimal point than a single precision number. Example: Single precision – 32.75 and double precision – 32.7543

4.4 char - a single character.

Used to define characters. A single character occupy 1 byte.

To assign, or store, a character value in a char data type is easy - a character variable is just a symbol enclosed by single quotes.

```
char a;
```

```
char a = '10';
```

5. Escape Sequences

Character combinations consisting of a backslash (\) followed by a letter or by a combination of digits are called "escape sequences." To represent a newline character, single quotation mark, or certain other characters in a character constant, you must use escape sequences. An escape sequence is regarded as a single character and is therefore valid as a character constant. Escape sequences are used to format our output. The following escape sequences can be used to print out special characters.

Escape Sequence	Description
\n	Newline
\t	Horizontal tab
\\	Backslash

\'	Single quote
\"	Double quote

To insert a line break, a new-line character shall be inserted at the exact position the line should be broken. In C++, a new-line character can be specified as \n (i.e., a backslash character followed by a lowercase n). For example:

```
1 cout << "First sentence.\n";
2 cout << "Second sentence.\nThird sentence.";
```

This produces the following output:

```
First sentence.
Second sentence.
Third sentence.
```

Alternatively, the endl manipulator can also be used to break lines. For example:

```
1 cout << "First sentence." << endl;
2 cout << "Second sentence." << endl;
```

Output

```
First sentence.
Second sentence.
```

Example 2.1

Following program shows the use of Newline Escape Sequence (\n)



```
1 #include <iostream>
2 using namespace std;
3
4 int main()
5 {
6     cout << "This\nis\na\ntest\n\nHe said, How are you?\n";
7     return 0;
8 }
9
```

Output

```
lab@lab-OptiPlex-330:~/Desktop/PF2019/Lab3$ g++ -o Q2_1 Q2_1.cpp
lab@lab-OptiPlex-330:~/Desktop/PF2019/Lab3$ ./Q2_1
This
is
a
test

He said, How are you?
```

Your turn: Edit above given code and use endl manipulator.

Example 2.2

This program shows the use of Horizontal tab Escape Sequence (\t)

```
1 #include <iostream>
2 using namespace std;
3
4 int main()
5 {
6     cout << "This is a test\t\tHe said, How are you?\n";
7     return 0;
8 }
```

Output

```
lab@lab-OptiPlex-330:~/Desktop/PF2019/Lab3$ g++ -o Q2_2 Q2_2.cpp
lab@lab-OptiPlex-330:~/Desktop/PF2019/Lab3$ ./Q2_2
This is a test      He said, How are you?
```

Now try escape sequences \\, \', \" yourself.

Example 2.3

Program using multiple insertion operations (<<)

```
1 #include <iostream>
2 using namespace std;
3
4 int main()
5 {
6     cout << "This is a test " << "He said,\t\t" << "How are you?\n";
7     return 0;
8 }
```

Output

```
lab@lab-OptiPlex-330:~/Desktop/PF2019/Lab3$ g++ -o Q2_3 Q2_3.cpp
lab@lab-OptiPlex-330:~/Desktop/PF2019/Lab3$ ./Q2_3
This is a test He said,      How are you?
```

6. iomanip

iomanip is a library that is used to manipulate the output of C++ program.

Below are some Parametric manipulators

6.1 setw

It is used to sets the field width to be used on output operations

Example

```
int a,b;
a = 200;
b = 300;
cout << setw (5) << a << setw (5) << b << endl;
cout << setw (6) << a << setw (6) << b << endl;
cout << setw (7) << a << setw (7) << b << endl;
cout << setw (8) << a << setw (8) << b << endl;
}
```

Output of the above program

```
200    300
200    300
200    300
200    300
```

Now compile your code and see what the output is.

6.2 setprecision

It is used to sets the decimal precision to be used to format floating-point values on output operations.

Example



```
#include <iostream>
#include <iomanip>

int main () {
    double f =3.14159;
    std::cout << std::setprecision(5) << f << '\n';
    std::cout << std::setprecision(9) << f << '\n';
    std::cout << std::fixed;
    std::cout << std::setprecision(5) << f << '\n';
    std::cout << std::setprecision(9) << f << '\n';
    return 0;
}
```

Output

```
3.1416
3.14159
3.14159
3.141590000
```

LAB TASKS

Task 1

Run all sample programs and note down the output of each program

Task 2

Write a C++ program to print the following lines:

Do not waste water even if you were at a running stream.

Task 3

Write a program which takes two integers from user and perform arithmetic operations on them (addition, subtraction, multiplication, division, mod). Display results on screen.

Sample Output:

Suppose A=50 B=50

Output

Addition of 50 and 50 = 100

Subtraction of A and B is 0

50*50=2500

Division of A and B = 1

50 mod 50 = 0

Task 4

Write a program to assign values to two variables by assignment statement. Swap the values of both the variables:

Hint: Use third variable

Sample Output:

A=100

B=200

After Swapping

A=200, B=100

Task 5

Write a program to print the following using just ONE COUT statement & setw function

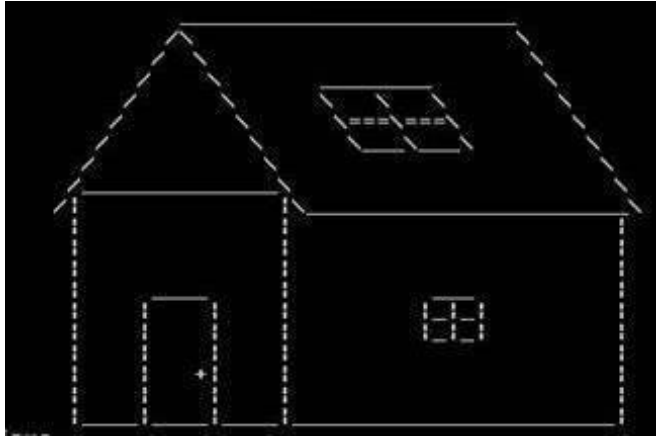


Note: Use `setw` function instead of space character



Task 6

Write a program that prints the following using COUT & setw statement.



Note: Use `setw` function instead of space character

Submission Instructions:

1. Save all .cpp files with your roll no and task number
e.g. i21XXXX_Task01.cpp
2. Save all screenshots of terminal with your roll no and task number
3. Now create a new folder with name ROLLNO_LAB03 e.g. i21XXXX_LAB03
4. Move all your .cpp files to this newly created directory and compress it into .zip file.
5. Now you must submit this zipped file on Google Classroom.

