## **Generic EEPROM driver library**

## Guide

Visibility and dissemination of the document:

#### Can be widely distributed

Language: C

Language version: **C99** Endianness: **Little endian only** 

Synchronous: **yes**Asynchronous: **no**OS: **need adaptation** 

MCU compatibility:

no limit

Tests: full

MISRA C: to be determined CERT C: to be determined

PBIT: yes CBIT: possible

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# Generic I2C EEPROM driver library

Version: 1.1.0 date: 19 December 2021

This library has been tested and is compatible with components:

- AT24C01, AT24C02, AT24C04, AT24C08, AT24C16
- 24xx256
- AT24MACx02 (only EEPROM part)
- 47L/C04, 47L/C16 (only RAM/EEPROM part)

This library is fully compatible with I2C EEPROMs with an address 1010xxx\_compatibility

Established by	Reviewed	Approved
Name: FMA	Name: FMA	Name: FMA
Date: 19 December 2021	Date: 19 December 2021	Date: 19 December 2021

	Change history						
Issue	Date	Nature / comment	Paragraph	Writer			
1.1.0	19 December 2021	I2C interface rework Add EEPROM_WaitEndOfWrite() function	2, 9 10.3	FMA			
1.0.0	24 August 2020	Initial release	-	FMA			

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#### Figure summary

#### **Table summary**

Aucune entrée de table d'illustration n'a été trouvée.

#### 1. INTRODUCTION

#### 1.1. Purpose

The purpose of this document is to explain how the driver library works and how to use it. It can work with every memory with an address 1010xxx compatibility.

#### The driver features are:

- Can be use with any MCU if its CPU use little endian
- Only take care of the memory, not the communication with it
- All functions and functionalities are implemented
- Configuration is very simplified
- Can communicate with virtually an infinite count of memories
- Different configurations can be used with different memories (no duplication of the driver needed)
- Direct communication with the memories, the driver has no buffer
- Can use the driver defines, enums, structs to create your own functions
- Contiguous memories can be used as 1 unique memory by the driver (under certain conditions)
- Driver will take care of page access to minimize write process and save time
- Driver will take care of address composition of the data

#### 1.2. Documents, References, and abbreviations

#### 1.2.1. Applicable documents

IDENTIFICATION	TITLE	DATE
<b>I2C</b> Interface	This I2C interface definitions for all the <a href="https://github.com/Emandhal">https://github.com/Emandhal</a> drivers and	Oct 2021
	developments	

#### 1.2.2. Reference documents

IDENTIFICATION	TITLE	DATE
-	-	-

#### 1.2.3. Abbreviations and Acronyms

This is the list of all the abbreviations and acronyms used in this document and their definitions. They are arranged in alphabetical order.

CBIT	Continuous Built-In Test
CERT	Computer Emergency Response Team
CLK	Clock
I2C	Inter-Integrated Circuit
IrDA	Infrared Data Association
MCU	Micro-Controller Unit
MISO	Master In Slave Out
MISRA	Motor Industry Software Reliability Association
MOSI	Master Out Slave In
os	Operating System
PBIT	Power Up Built-In Test
PIO	Programmable Input/Output
RAM	Random Access Memory

#### 2. PRESENTATION

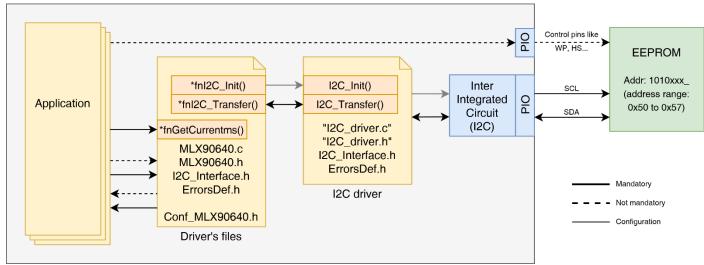


Figure 1 - Driver overview

This driver only takes care of configuration and check of the internal registers and the formatting of the communication with the device. That means it does not directly take care of the physical communication, there are functions interfaces to do that.

Each driver's functions need a device structure that indicate with which device he must threat and communicate and the configuration of the memory. Each device can have its own configuration.

#### 2.1. Setup

To set up one or more devices in the project, you must:

- Create a memory configuration (only one per device part number because they can be shared)
- Create and define the configuration of as many device structures as there are devices to use

#### 2.2. Contiguous memories

The driver can use multiple devices as only one "virtual memory". To do this, you need to take into account some limitation of the possibility. Devices needs:

- Memories shall be on the same I2C bus
- Addressing to use all bits in the address bytes of the device i.e.:
  - o If 1-byte address, the device uses 8, 9, 10 bits
  - o If 2-bytes address, the device uses 16, 17, 18 bits
  - o If 3-bytes address, the device uses 24, 25, 26 bits
- No unused bits in place of A0, A1, and A2 in the device chip address i.e., fixed as '0' or '1'
- Chip addresses shall follow each other and start at the lowest Ax possible chip address pin
- Shall have 2<sup>x</sup> component

#### 3. MEMORY CONFIGURATION

To work with a memory, the driver needs to know:

- How to address the device
- How the memory address is composed to access data
- The memory size
- The memory page size (if any)
- Time to write memory (for timeout purpose)

The device configuration type is **EEPROM\_Conf**. All information to fill the structure can be found in the datasheet of the target device.

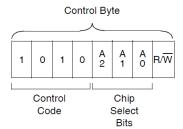
#### 3.1. Example of how to fill an EEPROM\_Conf of a device with A0, A1 and A2 pins

The following example was performed on a 24LC256 device.

```
const EEPROM_Conf _24LC256_Conf =
  .ChipAddress
                 = 0 \times A0,
                                                // Chip base address
                 = EEPROM_CHIP_ADDRESS_A2A1A0, // Device have A2, A1 and A0 pins
 .ChipSelect
  .AddressType
                = EEPROM_ADDRESS_2Bytes,
                                                // Memory address takes 2 bytes
 .PageWriteTime = 5,
                                                // 5ms of page write
 .PageSize
                = 64
                                                // Page size is 64 bytes
  .ArrayByteSize = 512/*Pages*/ *64,
                                                // Memory size is 512*64 = 32768 bytes
  .MaxI2CclockSpeed = 400000,
                                                // Max I2C SCL speed is 400kHz
```

#### 3.1.1. Fill the EEPROM\_Conf.ChipAddress

In the 24LC256 datasheet, the information is indicated at §5.0 "DEVICE ADDRESSING" in the Figure 5-2:



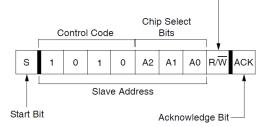
We are looking for the fixed information called here "Control Code", without A2, A1, and A0 bits. The  $R/\overline{W}$  bit need to be ignored too. These bits have to be set to '0'. So, we configure EEPROM\_Conf.ChipAddress with 0b10100000 or 0xA0.

#### 3.1.2. Fill the EEPROM\_Conf.ChipSelect

Here we are looking for which chip select bits are present on this device. In the 24LC256 datasheet, the information is indicated at §2.0 "PIN DESCRIPTIONS" in Table 2-1 and at §5.0 "DEVICE ADDRESSING" in the Figure 5-1:

Read/Write Bit—

Name	8-pin PDIP	8-pin SOIC	8-pin TSSOP	14-pin TSSOP	8-pin MSOP	8-pin DFN	Function
A0	1	1	1	1	_	1	User Configurable Chip Select
A1	2	2	2	2	_	2	User Configurable Chip Select
(NC)	_	_	_	3, 4, 5	1, 2	<b>—</b>	Not Connected
A2	3	3	3	6	3	3	User Configurable Chip Select

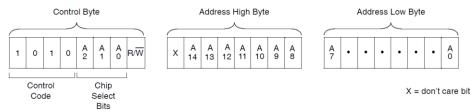


The device has A0, A1, and A2 as user configurable chip select. They are all configurable at '0' or '1'.

So, we configure EEPROM Conf.ChipSelect with EEPROM CHIP ADDRESS A2A1A0.

#### 3.1.3. Fill the EEPROM\_Conf.AddressType

In the 24LC256 datasheet, the information is indicated at §5.0 "DEVICE ADDRESSING" in the Figure 5-2:



The address takes 2 bytes. The first is for "Address High Byte" and the second is for "Address Low Byte". So, we need to configure EEPROM Conf.AddressType with EEPROM ADDRESS 2Bytes.

#### 3.1.4. Fill the EEPROM\_Conf.PageWriteTime

In the 24LC256 datasheet, the information is indicated at §1.0 "ELECTRICAL CHARACTERISTICS" in the Table 1-2:

AC CHARACTERISTICS (Continued)		Electrical Characteristics: Industrial (I): VCC = +1.8V to 5.5V Automotive (E): VCC = +2.5V to 5.5V				$TA = -40^{\circ}C \text{ to } +85^{\circ}C$ $TA = -40^{\circ}C \text{ to } +125^{\circ}C$	
Param. No.	Sym	Characteristic	Min	Max	Units		Conditions
17	Twc	Write cycle time (byte or page)	_	5	ms	_	

The parameter 17 indicate that the maximum write cycle time is 5ms. We need to always use the maximum time. So, we configure EEPROM\_Conf.PageWriteTime with 5.

#### 3.1.5. Fill the EEPROM\_Conf.PageSize

In the 24LC256 datasheet, the information is indicated in the Features of the device or the Description of the device in the first page of the datasheet:

• 64-byte Page Write mode available

So, we configure EEPROM Conf.PageSize with 64

#### 3.1.6. Fill the EEPROM Conf. Array ByteSize

In the 24LC256 datasheet, the information is indicated in the Description of the device in the first page of the datasheet:

#### Description

The Microchip Technology Inc. 24AA256/24LC256/24FC256 (24XX256\*) is a 32K x 8 (256 Kbit) Serial Electrically Erasable PROM, capable of operation

It is indicated 32K x 8 (256 Kbit). This memory is  $256 \times 1024 = 262144 \ bits \rightarrow 256144/8 = 32768 \ bytes$ . The memory organization is 32768/64 = 512 page of 64 bytes

So, we configure EEPROM\_Conf.ArrayByteSize with 32768.

#### 3.1.7. Fill the EEPROM\_Conf.MaxI2CclockSpeed

In the 24LC256 datasheet, the information is indicated in the Device Selection Table of the device in the first page of the datasheet:

#### **Device Selection Table**

	Part Number	Vcc Range	Max. Clock Frequency	Temp. Ranges
ĺ	24AA256	1.8-5.5V	400 kHz <sup>(1)</sup>	ı
ĺ	24LC256	2.5-5.5V	400 kHz	I, E
	24FC256	1.8-5.5V	1 MHz <sup>(2)</sup>	I

It is indicated that the 24LC256 has an I2C Maximum Clock Frequency of 400kHz with no restriction of voltage. So, we configure EEPROM\_Conf.MaxI2CclockSpeed with 400000.

# 3.2. Example of how to fill an EEPROM\_Conf of a device with A0, A1 and A2 pins that can be address pin

The following example was performed on a AT24C08A device.

```
const EEPROM_Conf AT24C08A_Conf =
  .ChipAddress
                = 0xA0,
                                                   // Chip base address
                = EEPROM_CHIP_ADDRESS_A2,
 .ChipSelect
                                                   // Device have only the A2 pins
               = EEPROM_ADDRESS_1Byte_plus_A1A0, // Memory address takes 1 bytes + A0 and A1 pin function
 .AddressType
                                                   // 5ms of page write
  .PageWriteTime = 5,
 .PageSize
               = 16,
                                                   // Page size is 16 bytes
  .ArrayByteSize = 64/*Pages*/ *16,
                                                   // Memory size is 64*16 = 1024 bytes
  .MaxI2CclockSpeed = 400000,
                                                   // Max I2C SCL speed is 400kHz
```

The AT24C08A device is a "8K SERIAL EEPROM" as say in the datasheet:

AT24C08A, 8K SERIAL EEPROM: Internally organized with 64 pages of 16 bytes each, the 8K requires a 10-bit data word address for random word addressing.

#### 3.2.1. Fill the EEPROM\_Conf.ChipAddress

In the AT24C08A datasheet, the information is indicated in the Figure 7 "Device Address":



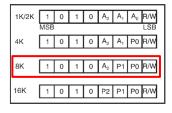
We are looking for the fixed information for the 8K device, without A2, P1, and P0 bits. The  $R/\overline{W}$  bit need to be ignored too. These bits have to be set to '0'. So, we configure EEPROM\_Conf.ChipAddress with 0b10100000 or 0xA0.

#### 3.2.2. Fill the EEPROM\_Conf.ChipSelect

Here we are looking for which chip select bits are present on this device. In the AT24C08A datasheet, the information is indicated at "PIN DESCRIPTION", at "DEVICE ADDRESSING" and in the Figure 7 "Device Address":

The AT24C08A only uses the A2 input for hardwire addressing and a total of two 8K devices may be addressed on a single bus system. The A0 and A1 pins are no connects and can be connected to ground.

The 8K EEPROM only uses the A2 device address bit with the next 2 bits being for memory page addressing. The A2 bit must compare to its corresponding hard-wired input pin. The A1 and A0 pins are no connect.



The device has only A2 as user configurable chip select. It is configurable at '0' or '1'. So, we configure EEPROM\_Conf.ChipSelect with EEPROM\_CHIP\_ADDRESS\_A2.

#### 3.2.3. Fill the EEPROM\_Conf.AddressType

With the information said in §3.2.2, the device uses A0 as 9<sup>th</sup> bit, and A1 as 10<sup>th</sup> bit of the addressing. So, we need to configure EEPROM\_Conf.AddressType with EEPROM\_ADDRESS\_1Byte\_plus\_A1A0.

#### 3.2.4. Fill the EEPROM\_Conf.PageWriteTime

In the AT24C08A datasheet, the information is indicated in Table 5 "AC Characteristics":

		1.8-	volt	2.7, 5	.0-volt	
Symbol	Parameter	Min	Max	Min	Max	Units
t <sub>WR</sub>	Write Cycle Time		5		5	ms

The parameter  $t_{WR}$  indicate that the maximum write cycle time is 5ms. We need to always use the maximum time. So, we configure EEPROM\_Conf.PageWriteTime with 5.

#### 3.2.5. Fill the EEPROM\_Conf.PageSize

In the AT24C08A datasheet, the information is indicated in the Memory Organization of the device:

AT24C08A, 8K SERIAL EEPROM: Internally organized with 64 pages of 16 bytes each, the 8K requires a 10-bit data word address for random word addressing.

So, we configure EEPROM Conf.PageSize with 16

#### 3.2.6. Fill the EEPROM\_Conf.ArrayByteSize

With the information said in §3.2.5:

It is indicated that the memory organization is 64 pages of 16 bytes = 1024 bytes

So, we configure EEPROM Conf. Array ByteSize with 1024.

#### 3.2.7. Fill the EEPROM\_Conf.MaxI2CclockSpeed

In the AT24C08A datasheet, the information is indicated in Table 5 "AC Characteristics":

		1.8-	volt	2.7, 5	.0-volt	
Symbol	Parameter	Min	Max	Min	Max	Units
f <sub>SCL</sub>	Clock Frequency, SCL		100		400	kHz

It is indicated that the AT24C08A has an I2C Maximum Clock Frequency of 400kHz with some restriction of voltage. If you use the device between 2.7V and 5.0V, then it is 400kHz. If you use the device at 1.8V then it is 100kHz.

So, we configure EEPROM Conf.MaxI2CclockSpeed following the device voltage.

#### 3.3. Example of how to fill an EEPROM Conf of a EERAM device

The following example was performed on a 47L16 device.

```
const EEPROM_Conf EERAM47L16_Conf =
  .ChipAddress
                 = 0 \times A0.
                                              // Chip base address
                 = EEPROM_CHIP_ADDRESS_A2A1, // Device have A2 and A1 pins
  .ChinSelect
               = EEPROM_ADDRESS_2Bytes,
  .AddressType
                                              // Memory address takes 2 bytes
  .PageWriteTime = 25,
                                              // 25ms of page write
                = 2048,
 .PageSize
                                              // Page size is 2048 bytes
  .ArrayByteSize = 2048,
                                              // Memory size is 2048 bytes
  .MaxI2CclockSpeed = 1000000,
                                              // Max I2C SCL speed is 1MHz
```

#### 3.3.1. Fill the EEPROM\_Conf.ChipAddress

In the 47L16 datasheet, the information is indicated at §2.2 "Device Addressing" in the Figure 2-3:

Operation	Op Code	Chip Select	R/W Bit
SRAM Read	1010	A2 A1 0	1
SRAM Write	1010	A2 A1 0	0
Control Register Read	0011	A2 A1 0	1
Control Register Write	0011	A2 A1 0	0

The memory Chip Address we are looking for is the SRAM. The Control Register is not what we are looking for.

We are looking for the fixed information called here "Op Code", without Chip Select bits (A2 and A1). The  $R/\overline{W}$  bit need to be ignored too. Take care that the normally A0 pin is not used and always at '0', this have to be reported in the ChipAddress.

These bits have to be set to '0'. So, we configure EEPROM Conf. ChipAddress with 0b10100000 or 0xA0.

#### 3.3.2. Fill the EEPROM\_Conf.ChipSelect

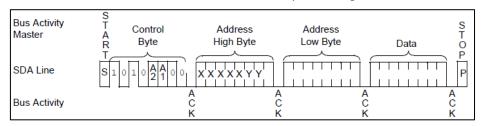
Here we are looking for which chip select bits are present on this device. In the 47L16 datasheet, the information is indicated at §2.2 "Device Addressing" in the Figure 2-3 (see §3.3.1):

The device has A1, and A2 as user configurable chip select. They are all configurable at '0' or '1'.

So, we configure EEPROM\_Conf.ChipSelect with EEPROM\_CHIP\_ADDRESS\_A2A1.

#### 3.3.3. Fill the EEPROM\_Conf.AddressType

In the 47L16 datasheet, the information is indicated at §2.3 "SRAM Array" in the Figure 2-4:



The address takes 2 bytes. The first is for "Address High Byte" and the second is for "Address Low Byte". So, we need to configure EEPROM\_Conf.AddressType with EEPROM\_ADDRESS\_2Bytes.

#### 3.3.4. Fill the EEPROM Conf.PageWriteTime

In the 47L16 datasheet, the information is indicated at §1.0 "ELECTRICAL CHARACTERISTICS" in the Table 1-2:

AC CHARACTERISTICS			47LXX: VCC = 2.7V to 3.6V 47CXX: VCC = 4.5V to 5.5V Industrial (I): TAMB = -40°C to +85°C Automotive (E): TAMB = -40°C to +125°C			5.5V to +85°C
Param. No.	Symbol	Characteristic	Min.	Max.	Units	Conditions
16	TSTORE	Store Operation Duration	_	25	ms	47X16
			_	8	ms	47X04

The parameter 16 indicate that the maximum write cycle time is 25ms for the 47X16. We need to always use the maximum time. So, we configure EEPROM\_Conf.PageWriteTime with 25. In reality, due to the operation of SRAM, it will take no time to store data. You can set this parameter to 0.

#### 3.3.5. Fill the EEPROM\_Conf.PageSize

In the 47L16 device, when the driver communicates with it, it always sees the SRAM, never the EEPROM. So, there is no page with this component, thus we configure EEPROM\_Conf.PageSize with 2048 (see §3.3.6) which is the byte memory size of the SRAM. Never set '0'.

#### 3.3.6. Fill the EEPROM\_Conf.ArrayByteSize

In the 47L16 datasheet, the information is indicated in the "Device Selection Table" of the device in the first page of the datasheet:

Part Number	Density (bits)	Vcc Range	Max. Clock Frequency	Temperature Ranges	Packages
47L04	4K	2.7-3.6V	1 MHz	I, E	P, SN, ST
47C04	4K	4.5-5.5V	1 MHz	I, E	P, SN, ST
47L16	16K	2.7-3.6V	1 MHz	I, E	P, SN, ST
47C16	16K	4.5-5.5V	1 MHz	I, E	P, SN, ST

It is indicated 16 Kbits. This memory is  $16 \times 1024 = 16384$  bits  $\rightarrow 16384/8 = 2048$  bytes. So, we configure EEPROM\_Conf.ArrayByteSize with 2048.

#### 3.3.7. Fill the EEPROM Conf.MaxI2CclockSpeed

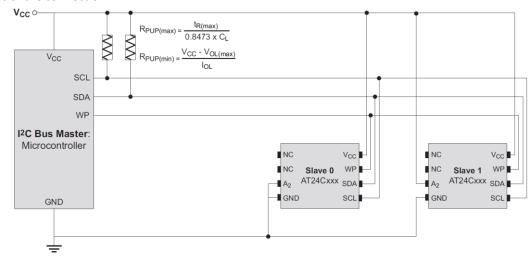
In the 47L16 datasheet, the information is indicated in the Device Selection Table of the device in the first page of the datasheet:

AC CHARACTERISTICS		47LXX: 47CXX: Industrial (I): Automotive	VCC TAM	Vcc = 2.7V to 3.6V Vcc = 4.5V to 5.5V TAMB = -40°C to +85°C TAMB = -40°C to +125°C		
Param. No.	Symbol	Characteristic	Min.	Max.	Units	Conditions
1	FCLK	Clock Frequency	_	1000	kHz	

It is indicated that the 47L16 has an I2C Maximum Clock Frequency of 1MHz with no restriction of voltage. So, we configure EEPROM\_Conf.MaxI2CclockSpeed with 1000000.

#### 3.4. Example of how to fill an EEPROM\_Conf of dual EEPROM devices in series

The following example was performed with two AT24CM02 devices on the same bus. One with A2 at '0' and the other with A2 as '1'. Schematic of the connection:



#### 3.4.1. One device configuration

Here is the configuration of one AT24CM02 device (see §3.2 to understand how to configure a device):

```
const EEPROM_Conf AT24CM02_Conf =
  .ChipAddress
                 = 0xA0,
                                                   // Chip base address
                 = EEPROM_CHIP_ADDRESS_A2,
  .ChipSelect
                                                   // Device have only the A2 pins
  .AddressType = EEPROM_ADDRESS_2Byte_plus_A1A0, // Memory address takes 2 bytes + A0 and A1 pin function
  .PageWriteTime = 10,
                                                   // 10ms of page write
  .PageSize
                = 256,
                                                   // Page size is 256 bytes
  .ArrayByteSize = 1024/*Pages*/ *256,
                                                   // Memory size is 1024*256 = 262144 bytes
  .MaxI2CclockSpeed = 1000000,
                                                   // Max I2C SCL speed is 1MHz
};
```

#### 3.4.2. Two devices configuration to see EEPROM as 1 bank of memory

Here is the configuration of two AT24CM02 device as 1 memory bank:

```
const EEPROM Conf DualAT24CM02 Conf =
  .ChipAddress
                 = 0 \times A0,
                                                      // Chip base address
  .ChipSelect = EEPROM_NO_CHIP_ADDRESS_SELECT,
                                                      // The virtual device have no chip address left
  .AddressType = EEPROM_ADDRESS_2Byte_plus_A2A1A0, // Memory address takes 2 bytes + A0, A1 and A2 pin function
  .PageWriteTime = 10,
                                                      // 10ms of page write (remain the same)
                                                      // Page size is 256 bytes (remain the same)
  .PageSize
                = 256
                                                      // Memory size is 2*1024*256 = 524288 bytes
  .ArrayByteSize = 2*1024/*Pages*/ *256,
  .MaxI2CclockSpeed = 1000000,
                                                      // Max I2C SCL speed is 1MHz (remain the same)
};
```

The EEPROM\_Conf.ChipAddress, EEPROM\_Conf.PageWriteTime, EEPROM\_Conf.PageSize and EEPROM\_Conf.MaxI2CclockSpeed are the same and are not changed.

We will use the A2 pin as the 19<sup>th</sup> address pin, the "virtual device" will have no chip address pin left so, EEPROM\_Conf.ChipSelect is set to EEPROM\_NO\_CHIP\_ADDRESS\_SELECT, and EEPROM\_Conf.AddressType with EEPROM\_ADDRESS\_2Byte\_plus\_A2A1A0. With two same devices, the size of the new bank will double so, EEPROM\_Conf.ArrayByteSize is 2 × 262144 = 524288 bytes.

#### 4. DEVICE CONFIGURATION

Each first parameter of a function is the device configuration. The purpose of this device configuration is to specify to the driver how and by which interface to communicate with the device selected. The device configuration type is EEPROM.

The EEPROM.fnI2C\_Init, EEPROM.fnI2C\_Transfer, and EEPROM.fnGetCurrentms are explained at §9.1.2 and an example at §Erreur! Source du renvoi introuvable..

The EEPROM.Conf is the desired frequency of the I2C clock in Hertz. This allows the driver to verify the I2C speed.

The EEPROM.I2CclockSpeed is the desired frequency of the I2C clock in Hertz. This allows the driver to verify the I2C speed.

The EEPROM.UserDriverData is a generic pointer to what the user need. It can be used as context or bringing information for the interface functions for example. This variable is never touch by the driver.

The EEPROM.AddrA2A1A0 is the chip address pin configuration of A2, A1, and A0 pins.

#### 4.1. Example

Example of driver configuration in a .c file:

```
struct EEPROM EEPROM24C08A V71 =
  .UserDriverData = NULL,
  //--- EEPROM configuration -
  .Conf
                 = &AT24C08A_Conf,
 //--- Interface driver call functions ---
  .I2C =
 {
    .InterfaceDevice = TWIHS0,
    .fnI2C_Init = TWIHS_MasterInit_Gen,
   .fnI2C_Transfer = TWIHS_PacketTransfer_Gen,
  .I2CclockSpeed = 400000, // I2C speed at 400kHz
 //--- Time call function --
  .fnGetCurrentms = GetCurrentms_V71,
 //--- Interface clocks
  .AddrA2A1A0
                 = EEPROM\_ADDR(0, 0, 1), // Here A2 = '0', A1 = '0', and A0 = '1'
```

Example of driver configuration in a .h file:

```
extern struct EEPROM_EEPROM24C08A_V71;
#define EEPROM_24C08A &EEPROM24C08A_V71
```

#### 5. DEVICE INITIALIZATION

After configuring the device, you need to apply its configuration. To do this, it is pretty simple, first you need to call the <a href="Init EEPROM">Init EEPROM</a>() function with the EEPROM struct. If all went well, the function would return ERR OK.

After that, the device is ready to use.

#### 5.1. Example

Example of device initialization:

```
eERRORRESULT Error = Init_EEPROM(EEPROM_24C08A);
if (Error == ERR_OK)
{
   LOGTRACE("Device detected: 24C08A [1kB EEPROM (64x16)]");
}
```

This example is based on the example of configuration showed in §4.1.

#### 6. READ DATA FROM THE EEPROM

To read data from the EEPROM, just use the <a href="EEPROM\_ReadData">EEPROM\_ReadData</a>() function. The address can be any byte in the memory area, even inside a page. The size of data to read can be any value, even the full memory size.

The only limitation is that  $Address + Size \leq Size \; EEPROM$ .

#### 6.1. Example

Example of how to read data from the EEPROM.

```
uint32_t Address = 0x0000; // Address for the example
uint8_t ReadBuffer[16]; // Buffer for the example, it can be of any size
eERRORRESULT Error = EEPROM_ReadData(EEPROM_24C08A, Address, &ReadBuffer[0], sizeof(ReadBuffer));
// Test Error, Error should be ERR_OK if the read is complete without errors
// Do stuff
```

#### 7. WRITE DATA TO THE EEPROM

To write data to the EEPROM, just use the EEPROM\_WriteData() function. The address can be any byte in the memory area, even inside a page. The size of data to read can be any value, even the full memory size.

The only limitation is that  $Address + Size \leq Size \; EEPROM$ .

#### 7.1. Example

Example of how to write data to the EEPROM.

```
uint32_t Address = 0x0000; // Address for the example
uint8_t WriteBuffer[16]; // Buffer for the example, it can be of any size
// Fill buffer with what you want
eERRORRESULT Error = EEPROM_WriteData(EEPROM_24C08A, Address, &WriteBuffer[0], sizeof(WriteBuffer));
// Test Error, Error should be ERR_OK if the write is complete without errors
// Do stuff
```

#### 8. SUMMARY OF DRIVER FUNCTIONS

#### 8.1. Initialization and availability

eERRORRESULT **Init EEPROM**(EEPROM \***pComp**)

→ This function initializes the EEPROM driver and call the initialization of the interface driver (I2C)

bool **EEPROM IsReady**(EEPROM \*pComp)

→ Poll the acknowledge from the EEPROM

#### 8.2. Read data

eERRORRESULT **EEPROM\_ReadData**(EEPROM \***pComp**, uint32\_t **address**, uint8\_t\* **data**, size\_t **size**)

→ This function reads data from the EEPROM area of a EEPROM device

#### 8.3. Write to registers

eERRORRESULT **EEPROM\_WriteData**(EEPROM \***pComp,** uint32\_t **address,** uint8\_t\* **data,** size\_t **size**)

ightarrow This function writes data to the EEPROM area of a EEPROM device

eERRORRESULT **EEPROM\_WaitEndOfWrite**(EEPROM \***pComp**)

→ Wait the end of write to the EEPROM device

#### 9. CONFIGURATION STRUCTURES

#### 9.1. Device object structure

The EEPROM device object structure contains all information that is mandatory to work with a device. It is always the first parameter of each functions of the driver.

Source code:

```
typedef struct EEPROM EEPROM;
struct EEPROM
  void *UserDriverData;
  //--- EEPROM configuration ---
  const EEPROM_Conf *Conf;
  //--- Interface driver call functions ---
  void *InterfaceDevice;
#ifdef USE_DYNAMIC_INTERFACE
 I2C_Interface* I2C;
 I2C Interface I2C;
#endif
  uint32_t I2CclockSpeed;
  //--- Time call function --
  GetCurrentms_Func fnGetCurrentms;
  //--- Device address
  uint8_t AddrA2A1A0;
};
```

#### 9.1.1. Data fields

#### void \*UserDriverData

Optional, can be used to store driver data related to the project and the device or NULL. This field is not used or modified by the driver.

#### const EEPROM\_Conf \*Conf

This is the EEPROM configuration, this parameter is mandatory.

Type

struct *EEPROM\_Conf* 

```
I2C_Interface *I2C#define USE_DYNAMIC_INTERFACEI2C_Interface I2C#else
```

This is the I2C\_Interface (pointer) descriptor that will be used to communicate with the device. See §1.2.1.

#### uint32 t I2CclockSpeed

Clock frequency of the I2C interface in Hertz.

#### GetCurrentms\_Func fnGetCurrentms

This function will be called when the driver needs to get current millisecond. Some functions need a timeout, without, they can be stuck forever.

Type

```
typedef uint32_t (*GetCurrentms_Func)(void)
```

#### Initial value / default

This function has to point to a function else an <a href="ERR\_PARAMETER\_ERROR">ERR\_PARAMETER\_ERROR</a> is returned by the functions <a href="EEPROM\_ReadData()">EEPROM\_WriteData()</a>.

#### uint8\_t AddrA2A1A0

Device configurable address A2, A1, and A0. You can use the macro EEPROM\_ADDR() to help filling this parameter. Only these 3 lower bits are used: ....210\_ where 2 is A2, 1 is A1, 0 is A0. '.' and '\_' are fixed by device. If the device has a fixed A2, A1, and/or A0 then set them in the macro EEPROM\_ADDR().

#### 9.1.2. Driver interface handle functions

#### uint32\_t (\*GetCurrentms\_Func)(void)

Function that gives the current millisecond of the system to the driver. This function will be called when the driver needs to get current millisecond.

#### Return

Returns the current millisecond of the system

#### 9.1.3. Defines

#### #define EEPROM\_ADDR(A2, A1, A0)

Generate the EEPROM chip configurable address following the state of A0, A1, and A2. You shall set '1' (when corresponding pin is connected to +V) or '0' (when corresponding pin is connected to Ground) on each parameter. If the device has a fixed A2, A1, and/or A0 then set them in this macro.

#### 9.2. EEPROM configuration object structure

The EEPROM configuration object structure contains all information that is mandatory to work with the memory of the device. Source code:

```
typedef struct EEPROM_Conf
{
   uint8_t ChipAddress;
   eEEPROM_ChipSelect ChipSelect;
   eEEPROM_AddressType AddressType;
   uint8_t PageWriteTime;
   uint16_t PageSize;
   uint32_t ArrayByteSize;
   uint32_t MaxI2CclockSpeed;
} EEPROM_Conf;
```

#### 9.2.1. Data fields

#### uint8\_t ChipAddress

This is the base chip address. Generally, it is 0xA0, this is the general EEPROM I2C address.

#### eEEPROM\_ChipSelect ChipSelect

Indicate which chip select pins are used by the chip.

#### Type

enum eEEPROM\_ChipSelect

#### eEEPROM AddressType AddressType

Indicate the EEPROM address type.

#### Type

enum eEEPROM\_AddressType

#### uint8\_t PageWriteTime

Maximum time to write a page (for timeout) in millisecond.

#### uint16 t PageSize

This is the page size of the device memory in bytes.

#### uint32\_t ArrayByteSize

This is the memory total size in bytes.

#### uint32\_t MaxI2CclockSpeed

This is the maximum I2C SCL clock speed of the device in Hertz.

#### 9.2.2. Enumerators

#### enum eEEPROM\_ChipSelect

Enumerator of all possible user configurable chip address selection pin that the device can have.

#### Enumerator

EEPROM_NO_CHIP_ADDRESS_SELECT	0x00	No chip select address
EEPROM_CHIP_ADDRESS_A0	0x01	User configurable chip select use A0
EEPROM_CHIP_ADDRESS_A1	0x02	User configurable chip select use A1
EEPROM_CHIP_ADDRESS_A2	0x04	User configurable chip select use A2
EEPROM_CHIP_ADDRESS_A1A0	0x03	User configurable chip select use A1, and A0
EEPROM_CHIP_ADDRESS_A2A0	0x05	User configurable chip select use A2, and A0
EEPROM_CHIP_ADDRESS_A2A1	0x06	User configurable chip select use A2, and A1
EEPROM_CHIP_ADDRESS_A2A1A0	0x07	User configurable chip select use A2, A1, and A0

#### enum eEEPROM\_AddressType

Enumerator of all possible address configuration type.

#### **Enumerator**

EEPROM_ADDRESS_1Byte	0x01	EEPROM Address is 8-bits: S (1010 $A_2A_1A_0$ ) (xxxxxxxx)
EEPROM_ADDRESS_1Byte_plus_A0	0x21	EEPROM Address is 9-bits: S (1010A <sub>2</sub> A <sub>1</sub> x _) (xxxxxxxxx)
EEPROM_ADDRESS_1Byte_plus_A1A0	0x61	EEPROM Address is 10-bits: S (1010A <sub>2</sub> x x _) (xxxxxxxxx)
EEPROM_ADDRESS_1Byte_plus_A2A1A0	0xE1	EEPROM Address is 11-bits: S (1010x x x _) (xxxxxxxxx)
EEPROM_ADDRESS_2Bytes	0x02	EEPROM Address is 16-bits: S (1010A <sub>2</sub> A <sub>1</sub> A <sub>0</sub> _) (xxxxxxxxx) (xxxxxxxxx)
EEPROM_ADDRESS_2Byte_plus_A0	0x22	EEPROM Address is 17-bits: S (1010A <sub>2</sub> A <sub>1</sub> x _) (xxxxxxxxx) (xxxxxxxxx)
EEPROM_ADDRESS_2Byte_plus_A1A0	0x62	EEPROM Address is 18-bits: S (1010A <sub>2</sub> x x _) (xxxxxxxxx) (xxxxxxxxx)
EEPROM_ADDRESS_2Byte_plus_A2A1A0	0xE2	EEPROM Address is 19-bits: S (1010x x x _) (xxxxxxxxx) (xxxxxxxxxxxxxxxxxx
EEPROM_ADDRESS_3Bytes	0x03	EEPROM Address is 24-bits: S (1010A <sub>2</sub> A <sub>1</sub> A <sub>0</sub> _) (xxxxxxxx) (xxxxxxxx)
		(xxxxxxxx)
EEPROM_ADDRESS_3Byte_plus_A0	0x23	EEPROM Address is 25-bits: S (1010A <sub>2</sub> A <sub>1</sub> x _) (xxxxxxxxx) (xxxxxxxxx)
		(xxxxxxxx)
EEPROM_ADDRESS_3Byte_plus_A1A0	0x63	EEPROM Address is 26-bits: S (1010A <sub>2</sub> x x _) (xxxxxxxxx) (xxxxxxxxx)
		(xxxxxxxx)
EEPROM_ADDRESS_3Byte_plus_A2A1A0	0xE3	EEPROM Address is 27-bits: S (1010x x x _) (xxxxxxxxx) (xxxxxxxxxxxxxxxxxx
		(xxxxxxxx)
EEPROM_ADDRESS_4Bytes	0x04	EEPROM Address is 32-bits: S (1010 $A_2A_1A_{0}$ ) (xxxxxxxx) (xxxxxxxx)
		(xxxxxxx) (xxxxxxxx)

#### 9.3. Function's return error enumerator

#### enum eERRORRESULT

There is only one error code at the same time returned by the functions. The only code that indicates that all went fine is ERR\_OK.

#### **Enumerator**

ilulliciatoi		
ERR_OK	0	Succeeded
ERRNO_DEVICE_DETECTED	1	No device detected
ERROUT_OF_RANGE	2	Value out of range
ERROUT_OF_MEMORY	6	Out of memory
ERRDEVICE_TIMEOUT	8	Device timeout
ERRPARAMETER_ERROR	9	Parameter error
ERRNOT_READY	10	Device not ready
ERRI2C_NACK	210	Received a I2C not acknowledge
ERRI2C_NACK_ADDR	211	Received a I2C not acknowledge while transferring addr
ERRI2C_NACK_DATA	212	Received a I2C not acknowledge while transferring data
ERRI2C_PARAMETER_ERROR	213	I2C parameter error
ERRI2C_COMM_ERROR	214	I2C communication error
ERRI2C_CONFIG_ERROR	215	I2C configuration error
ERRI2C_TIMEOUT	216	I2C communication timeout
ERRI2C_DEVICE_NOT_READY	217	I2C device not ready
ERRI2C_INVALID_ADDRESS	218	I2C invalid address
ERRI2C_INVALID_COMMAND	219	I2C invalid command
ERRI2C_FREQUENCY_ERROR	220	I2C frequency error
ERRI2C_OVERFLOW_ERROR	221	I2C overflow error
ERRI2C_UNDERFLOW_ERROR	222	I2C underflow error
ERRI2C_BUSY	223	I2C busy
ERRI2C_OTHER_BUSY	224	I2C busy by other transfer

#### 10. DRIVER'S FUNCTIONS

Here is the use of all functions related to the driver.

#### 10.1. Initialization

#### eERRORRESULT **Init\_EEPROM**( EEPROM \***pComp**)

This function initializes the EEPROM driver and call the initialization of the interface driver (I2C). It also checks the presence of the device.

#### **Parameters**

Input \*pComp Is the pointed structure of the device to be initialized

#### Return

Returns an *eERRORRESULT* value enumerator. Below are some returned by the function itself but not errors returned by called functions.

- ERR\_\_PARAMETER\_ERROR when pComp or pComp->pConf is NULL, or Interface functions are NULL
- ERR I2C FREQUENCY ERROR when pComp->I2CclockSpeed > pComp->Conf->MaxI2CclockSpeed
- ERR\_NO\_DEVICE\_DETECTED when no communication with the device is possible

#### bool **EEPROM\_IsReady**(EEPROM \***pComp**)

Poll the acknowledge from the EEPROM.

#### **Parameters**

Input \*pComp Is the pointed structure of the device to be used

Return

Returns 'true' if ready else 'false'

#### 10.2. Read data

```
eERRORRESULT EEPROM_ReadData(

EEPROM *pComp,

uint32_t address,

uint8_t* data,

size_t size)
```

This function reads data from the EEPROM area of a EEPROM device.

#### **Parameters**

Input \*pComp Is the pointed structure of the device to be used Input address Is the address to read (can be inside a page)
Output \*data Is where the data will be stored
Input size Is the size of the data array to read

Return

Returns an *eERRORRESULT* value enumerator.

- ERR\_\_PARAMETER\_ERROR when pComp, pComp->Conf or data is NULL, or Interface functions are NULL, or Address is too high
- ERR\_\_OUT\_OF\_MEMORY when you want to send too many data at the address specified or address is too high for the device
- ERR\_\_DEVICE\_TIMEOUT when it takes more than pComp->Conf->PageWriteTime+1 to write data to a page

#### 10.3. Write data

```
eERRORRESULT EEPROM_WriteData(
EEPROM *pComp,
uint32_t address,
uint8_t* data,
size_t size)
```

This function writes data to the EEPROM area of a EEPROM device.

#### **Parameters**

Input \*pComp Is the pointed structure of the device to be used

Input address Is the address where data will be written (can be inside a page)

Input \*data Is the data array to store

Input size Is the size of the data array to write

#### Return

Returns an *eERRORRESULT* value enumerator.

- ERR\_\_PARAMETER\_ERROR when pComp, pComp->Conf or data is NULL, or Interface functions are NULL, or Address is too high
- ERR\_OUT\_OF\_MEMORY when you want to send too many data at the address specified or address is too high for the device
- ERR\_\_DEVICE\_TIMEOUT when it takes more than pComp->Conf->PageWriteTime+1 to write data to a page

#### eERRORRESULT EEPROM\_WaitEndOfWrite(EEPROM \*pComp)

Wait the end of write to the EEPROM device. This function exists because the last page write of the EEPROM\_WriteData() function to the EEPROM do not wait the end of write so a shutdown can corrupt the last page data.

#### **Parameters**

Input \*pComp Is the pointed structure of the device to be used

#### Return

Returns an *eERRORRESULT* value enumerator.

ERR\_\_DEVICE\_TIMEOUT when it takes more than pComp->Conf->PageWriteTime+1 to write data to a page