Eman Khaled Ahmed Ibrahuim 18P9713

Group 2, Section 1
Project Networks

INTRODUCTION

Project is divided into 2 parts, Alternating-Bit-Protocol version and the second part for the Go-Back-N version. For further info, please check out the README.md file which includes everything about the project including an overview, introduction, guidelines, and usage.

DESCRIPTION OF FUNCTIONS

A output(message)

where message is a structure of type msg, containing data to be sent to the Biside. This routine will be called whenever the upper layer at the sending side (A) has a message to send. It is the job of your protocol to ensure that the data in such a message is delivered in-order, and correctly, to the receiving side upper layer.

A_input(packet)

where packet is a structure of type pkt. This routine will be called whenever a packet sent from the B-side (i.e., as a result of a tolayer3() being done by a B-side procedure) arrives at the Allside. packet is the (possibly corrupted) packet sent from the B-side.

A_timerinterrupt()

This routine will be called when A's timer expires (thus generating a timer interrupt). You'll probably want to use this routine to control the retransmission of packets. See starttimer() and stoptimer() below for how the timer is started and stopped.

A_init()

This routine will be called once, before any of your other A-side routines are called. It can be used to do any required initialization.

B_input(packet)

where packet is a structure of type pkt. This routine will be called whenever a packet sent from the A-side (i.e., as a result of a tolayer3() being done by a A-side procedure) arrives at the Biside. packet is the (possibly corrupted) packet sent from the A-side.

B_init()

This routine will be called once, before any of your other B-side routines are called. It can be used to do any required initialization

ALTERNATING BIT PROTOCOL

a. Output1

the number of messages to simulate: 10

packet loss probability: 0.000000

packet corruption probability: 0.000000

average time between messages from sender's layer5: 5.000000

TRACE: 0

A_output: send packet: aaaaaaaaaaaaaaaaa

B_input: recieve message: aaaaaaaaaaaaaaaaaa

B input: send ACK.

A_input: ack ok .

A_output: send packet: ccccccccccccccc

B_input: recieve message: cccccccccccccccc

B_input: send ACK.

A_output: the message has not ack, so it will drop the message: ddddddddddddddddddddd

A_output: the message has not ack, so it will drop the message: eeeeeeeeeeeeeee

A_input: ack ok .

B input: send ACK.

A_input: ack ok .

B_input: send ACK.

A_input: ack ok .

Simulator terminated at time 47.591816

after sending 10 msgs from layer5

b. Output2

the number of messages to simulate: 50

packet loss probability: 0.300000

packet corruption probability: 0.000000

average time between messages from sender's layer5: 10.000000

TRACE: 0

A_output: send packet: aaaaaaaaaaaaaaaaaa B_input: recieve message: aaaaaaaaaaaaaaaaaaa

B_input: send ACK.
A input: ack ok .

B_input: send ACK.
A_input: ack ok .

B_input: send ACK. A_input: ack ok .

B_input: send ACK. A_input: ack ok .

A_output: send packet: eeeeeeeeeeeeee B_input: recieve message: eeeeeeeeeeeeeee B input: send ACK.

A timerinterrupt: resend last packet: eeeeeeeeeeeeee.

B_input: this is not the expected sequenceso NACK will be sent.

A timerinterrupt: resend last packet: eeeeeeeeeeeeee.

B_input: this is not the expected sequenceso NACK will be sent.

A_output: the message has not ack, so it will drop the message: jjjjjjjjjjjjjjjjjj

A_input: ack ok .

A_output: the message has not ack, so it will drop the message: |||||||||||||||||

A output: the message has not ack, so it will drop the message:

B_input: send ACK.
A input: ack ok .

B input: send ACK.

A_input: ack ok .

B_input: send ACK.
A input: ack ok .

A_output: send packet: qqqqqqqqqqqqqqqqqq

B_input: recieve message: qqqqqqqqqqqqqqqqqq

B input: send ACK.

A_output: the message has not ack, so it will drop the message: uuuuuuuuuuuuuuuuuuu

A input: ack ok.

A output: send packet: vvvvvvvvvvvvvvvvvvv

A_output: the message has not ack, so it will drop the message:

wwwwwwwwwwwwwwwwwwwwwwwwwwwwwwwwwwwwww

A_output: the message has not ack, so it will drop the message: yyyyyyyyyyyyyyyyyy

A_timerinterrupt: resend last packet: vvvvvvvvvvvvvvvvvv.

A_timerinterrupt: resend last packet: vvvvvvvvvvvvvvvvvvv.

A output: the message has not ack, so it will drop the message: aaaaaaaaaaaaaaaaa

A_timerinterrupt: resend last packet: vvvvvvvvvvvvvvvvvvv.

B_input: recieve message: vvvvvvvvvvvvvvvvvvv

B_input: send ACK.

A_timerinterrupt: resend last packet: vvvvvvvvvvvvvvvvvvv.

B_input: this is not the expected sequenceso NACK will be sent.

A_input: ack ok .

B input: send ACK.

A timerinterrupt: resend last packet: dddddddddddddddddd.

B_input: this is not the expected sequenceso NACK will be sent.

A_output: the message has not ack, so it will drop the message: eeeeeeeeeeeeeee

A input: ack ok.

A_timerinterrupt: resend last packet: ffffffffffffffff.

B_input: send ACK.

A output: the message has not ack, so it will drop the message: kkkkkkkkkkkkkkkkkkkkkk

A_input: ack ok .

A output: send packet: |||||||||||||

A timerinterrupt: resend last packet: ||||||||||||||

A_output: the message has not ack, so it will drop the message:

B input: recieve message: ||||||||||||||

B_input: send ACK.

A_timerinterrupt: resend last packet: ||||||||||||||

B_input: this is not the expected sequenceso NACK will be sent.

A_timerinterrupt: resend last packet: ||||||||||||||

B input: this is not the expected sequenceso NACK will be sent.

A_input: ack ok .

B_input: send ACK.

A_output: the message has not ack, so it will drop the message: qqqqqqqqqqqqqqqqqqqqqq

B_input: this is not the expected sequenceso NACK will be sent.

A_input: ack ok .

B_input: send ACK.
A input: ack ok .

A_output: send packet: tttttttttttttttttt

A_output: the message has not ack, so it will drop the message: uuuuuuuuuuuuuuuuuuu

B_input: recieve message: tttttttttttttttttt

B_input: send ACK.
A input: ack ok .

A output: send packet: vvvvvvvvvvvvvvvvvvv

A_output: the message has not ack, so it will drop the message:

wwwwwwwwwwwwwww

A_timerinterrupt: resend last packet: vvvvvvvvvvvvvvvvvvv.

B_input: recieve message: vvvvvvvvvvvvvvvvvvvv

B_input: send ACK. A input: ack ok.

Simulator terminated at time 507.020447

after sending 50 msgs from layer5

c. Output3

the number of messages to simulate: 10

packet loss probability: 0.000000

packet corruption probability: 0.300000

average time between messages from sender's layer5: 10.000000

TRACE: 0

A_output: send packet: aaaaaaaaaaaaaaaaa B input: recieve message: aaaaaaaaaaaaaaaaaa

B_input: send ACK. A_input: ack ok .

B_input: send ACK.
A input: ack ok .

B input: send ACK.

A input: ack ok.

A_output: send packet: dddddddddddddddddd

B_input: the packet is corrupted, so NACK will be sent.

A_input: this is not the expected Acknolodgment . drop the message .

A_timerinterrupt: resend last packet: dddddddddddddddddd.

A output: the message has not ack, so it will drop the message: eeeeeeeeeeeeee

B_input: recieve message: dddddddddddddddddd

B_input: send ACK.

A_input: ack ok .

B_input: send ACK.

A_input: ack ok .

A_output: send packet: jjjjjjjjjjjjjjjj B_input: recieve message: jjjjjjjjjjjjjjjjjj

B_input: send ACK.

A_timerinterrupt: resend last packet: jjjjjjjjjjjjjjj.

A_input: ack ok .

B_input: this is not the expected sequenceso NACK will be sent.

A_input: A to B only. drop the message. Simulator terminated at time 117.520515

after sending 10 msgs from layer5

GO-AND-BACK

a. Output1

the number of messages to simulate: 10

packet loss probability: 0.000000

packet corruption probability: 0.000000

average time between messages from sender's layer5: 5.000000

TRACE: 0

A output: bufferred packet (seq=1): aaaaaaaaaaaaaaaaaaa

send window:the packet will be sent (seq=1): aaaaaaaaaaaaaaaaaaa

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B_input: the packet is recvieved (seq=1): aaaaaaaaaaaaaaaaaaaa
B_input: send ACK (ack=1)
A_input: got ACK (ack=1)
Warning: attempt to start a timer that is already started
A_input: timer + 15.000000
B_input: send ACK (ack=2)
A output: bufferred packet (seq=3): cccccccccccccccc
A input: got ACK (ack=2)
Warning: attempt to start a timer that is already started
A input: timer + 15.000000
B input: send ACK (ack=3)
A_timerinterrupt: timer + 15.000000
A_output: bufferred packet (seq=4): ddddddddddddddddddd
send_window:the packet will be sent (seq=4): dddddddddddddddddddd
A input: got ACK (ack=3)
Warning: attempt to start a timer that is already started
A input: timer + 15.000000
A output: bufferred packet (seq=5): eeeeeeeeeeeeee
send window:the packet will be sent (seq=5): eeeeeeeeeeeeee
B input: this is not the expected sequence so NACK will be sent (ack=3)
A_input: got NAK (ack=3). drop.
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B input: the packet is recvieved (seg=4): ddddddddddddddddddd
B input: send ACK (ack=4)
A timerinterrupt: resend packet (seg=4): dddddddddddddddddddd
A_timerinterrupt: resend packet (seq=5): eeeeeeeeeeeeeee
A_timerinterrupt: timer + 15.000000
B_input: the packet is recvieved (seq=5): eeeeeeeeeeeeeee
B input: send ACK (ack=5)
B input: send ACK (ack=6)
A input: got ACK (ack=4)
Warning: attempt to start a timer that is already started
A input: timer + 15.000000
B input: this is not the expected sequence so NACK will be sent (ack=6)
B input: this is not the expected sequence so NACK will be sent (ack=6)
B input: this is not the expected sequence so NACK will be sent (ack=6)
A timerinterrupt: resend packet (seq=5): eeeeeeeeeeeeeee
A timerinterrupt: timer + 15.000000
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B input: send ACK (ack=7)
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A_input: got ACK (ack=5)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

B_input: send ACK (ack=8)

A_output: bufferred packet (seq=10): jjjjjjjjjjjjjjjjj

send_window:the packet will be sent (seq=10): jjjjjjjjjjjjjjjjj

A_input: got ACK (ack=6)

Warning: attempt to start a timer that is already started

A input: timer + 15.000000

B input: send ACK (ack=9)

A_timerinterrupt: resend packet (seq=10): jjjjjjjjjjjjjjjj

A timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=9)

A_input: got NAK (ack=6). drop.

A input: got NAK (ack=6). drop.

B input: this is not the expected sequence so NACK will be sent (ack=9)

A_input: got NAK (ack=6). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=9)

A_timerinterrupt: resend packet (seq=10): jjjjjjjjjjjjjjjj

A_timerinterrupt: timer + 15.000000

A_input: got ACK (ack=7)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

A_input: got ACK (ack=8)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=9)

B_input: this is not the expected sequence so NACK will be sent (ack=9)

A_input: got ACK (ack=9)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

A_input: got NAK (ack=9). drop.

A_timerinterrupt: resend packet (seq=10): jjjjjjjjjjjjjjjjj

A timerinterrupt: timer + 15.000000

A input: got NAK (ack=9). drop.

B_input: the packet is recvieved (seq=10): jjjjjjjjjjjjjjjjj

B_input: send ACK (ack=10)

A_input: got NAK (ack=9). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=10)

B_input: this is not the expected sequence so NACK will be sent (ack=10)

A input: got NAK (ack=9). drop.

A_timerinterrupt: resend packet (seq=10): jjjjjjjjjjjjjjjj

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=10)

A_input: got NAK (ack=9). drop.

B input: this is not the expected sequence so NACK will be sent (ack=10)

A_input: got ACK (ack=10)

A input: stop timer

B_input: this is not the expected sequence so NACK will be sent (ack=10)

A_input: got NAK (ack=10). drop.

A_input: got NAK (ack=10). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=10)

A_input: got NAK (ack=10). drop.

A_input: got NAK (ack=10). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=10)

B_input: this is not the expected sequence so NACK will be sent (ack=10)

B_input: this is not the expected sequence so NACK will be sent (ack=10)

A_input: got NAK (ack=10). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=10)

A input: got NAK (ack=10). drop.

A_input: got NAK (ack=10). drop.

A input: got NAK (ack=10). drop.

A input: got NAK (ack=10). drop.

A_input: got NAK (ack=10). drop.

Simulator terminated at time 166.136475

after sending 10 msgs from layer5

b. Output2

the number of messages to simulate: 50

packet loss probability: 0.300000

packet corruption probability: 0.000000

average time between messages from sender's layer5: 10.000000

TRACE: 0

A output: bufferred packet (seq=1): aaaaaaaaaaaaaaaaaaa

send_window:the packet will be sent (seq=1): aaaaaaaaaaaaaaaaaa

B_input: the packet is recvieved (seq=1): aaaaaaaaaaaaaaaaaa

B_input: send ACK (ack=1)

A_input: got ACK (ack=1)

A_input: stop timer

B_input: send ACK (ack=2)

A_input: got ACK (ack=2)

A_input: stop timer

A_output: bufferred packet (seq=3): ccccccccccccccc

B input: the packet is recvieved (seq=3): cccccccccccccccccc

B_input: send ACK (ack=3)

A input: got ACK (ack=3)

A_input: stop timer

A_output: bufferred packet (seq=4): ddddddddddddddddddd

B_input: the packet is recvieved (seq=4): ddddddddddddddddddddd

B_input: send ACK (ack=4)

A_input: got ACK (ack=4)

A_input: stop timer

A output: bufferred packet (seg=5): eeeeeeeeeeeeee

send window:the packet will be sent (seq=5): eeeeeeeeeeeeee

B_input: the packet is recvieved (seq=5): eeeeeeeeeeeeeee

B_input: send ACK (ack=5)

A_timerinterrupt: resend packet (seq=5): eeeeeeeeeeeeee

A_timerinterrupt: timer + 15.000000

```
B_input: send ACK (ack=6)
B input: this is not the expected sequence so NACK will be sent (ack=6)
A_input: got ACK (ack=6)
Warning: attempt to start a timer that is already started
A_input: timer + 15.000000
B input: send ACK (ack=7)
A input: got NAK (ack=6). drop.
A timerinterrupt: timer + 15.000000
B input: this is not the expected sequence so NACK will be sent (ack=7)
A_input: got ACK (ack=7)
Warning: attempt to start a timer that is already started
A_input: timer + 15.000000
B input: send ACK (ack=8)
A timerinterrupt: timer + 15.000000
A input: got ACK (ack=8)
Warning: attempt to start a timer that is already started
A input: timer + 15.000000
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B_input: this is not the expected sequence so NACK will be sent (ack=8)

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A_input: got NAK (ack=8). drop.
A timerinterrupt: timer + 15.000000
B_input: send ACK (ack=9)
A_output: bufferred packet (seq=10): jjjjjjjjjjjjjjjjjj
send window:the packet will be sent (seq=10): jjjjjjjjjjjjjjjj
B_input: this is not the expected sequence so NACK will be sent (ack=9)
B_input: the packet is recvieved (seq=10): jjjjjjjjjjjjjjjjj
B input: send ACK (ack=10)
B input: send ACK (ack=11)
A_output: bufferred packet (seq=12): ||||||||||||
send window:the packet will be sent (seq=12): ||||||||||||||||
A_input: got ACK (ack=9)
Warning: attempt to start a timer that is already started
A_input: timer + 15.000000
A timerinterrupt: resend packet (seq=10): jjjjjjjjjjjjjjj
A timerinterrupt: resend packet (seq=12): ||||||||||||||
A timerinterrupt: timer + 15.000000
B_input: the packet is recvieved (seq=12): |||||||||||||
B input: send ACK (ack=12)
B_input: this is not the expected sequence so NACK will be sent (ack=12)
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A input: got ACK (ack=12)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=12)

A_timerinterrupt: timer + 15.000000

B_input: send ACK (ack=13)

A_input: got NAK (ack=12). drop.

B_input: send ACK (ack=14)

B_input: this is not the expected sequence so NACK will be sent (ack=14)

A output: bufferred packet (seq=15): oooooooooooooooo

send_window:the packet will be sent (seq=15): oooooooooooooooooo

A_input: got ACK (ack=14)

Warning: attempt to start a timer that is already started

A input: timer + 15.000000

A_timerinterrupt: resend packet (seq=15): oooooooooooooooo

A timerinterrupt: timer + 15.000000

B input: the packet is recvieved (seq=15): oooooooooooooooo

B input: send ACK (ack=15)

A input: got ACK (ack=15)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

B_input: send ACK (ack=16)

A_input: got ACK (ack=16)

A_input: stop timer

B_input: this is not the expected sequence so NACK will be sent (ack=16)

A_output: bufferred packet (seq=17): qqqqqqqqqqqqqqqqqq

send_window:the packet will be sent (seq=17): qqqqqqqqqqqqqqqqq

A_input: got NAK (ack=16). drop.

B_input: the packet is recvieved (seq=17): qqqqqqqqqqqqqqqqqq

B input: send ACK (ack=17)

A_timerinterrupt: resend packet (seq=17): qqqqqqqqqqqqqqqqqq

A timerinterrupt: timer + 15.000000

B input: this is not the expected sequence so NACK will be sent (ack=17)

A_output: bufferred packet (seq=20): ttttttttttttttttttt

send_window:the packet will be sent (seq=20): ttttttttttttttttttt

B input: send ACK (ack=18)

A_timerinterrupt: resend packet (seq=17): qqqqqqqqqqqqqqqqqqq

A_timerinterrupt: resend packet (seq=20): ttttttttttttttttttt

A_timerinterrupt: timer + 15.000000

A output: bufferred packet (seq=21): uuuuuuuuuuuuuuuuu

send_window:the packet will be sent (seq=21): uuuuuuuuuuuuuuuu

```
B_input: send ACK (ack=19)
A_input: got ACK (ack=17)
Warning: attempt to start a timer that is already started
A_input: timer + 15.000000
 B input: this is not the expected sequence so NACK will be sent (ack=19)
A_input: got ACK (ack=18)
Warning: attempt to start a timer that is already started
A_input: timer + 15.000000
A output: bufferred packet (seq=22): vvvvvvvvvvvvvvvvvv
send window:the packet will be sent (seq=22): vvvvvvvvvvvvvvvvvv
 B input: this is not the expected sequence so NACK will be sent (ack=19)
A timerinterrupt: resend packet (seq=20): ttttttttttttttttttt
A timerinterrupt: resend packet (seq=21): uuuuuuuuuuuuuuuuu
A_timerinterrupt: resend packet (seq=22): vvvvvvvvvvvvvvvvvv
A_timerinterrupt: timer + 15.000000
 B input: this is not the expected sequence so NACK will be sent (ack=19)
A_input: got ACK (ack=19)
Warning: attempt to start a timer that is already started
A input: timer + 15.000000
 B input: the packet is recvieved (seq=20): tttttttttttttttttttt
 B input: send ACK (ack=20)
B input: the packet is recvieved (seq=21): uuuuuuuuuuuuuuuuu
 B_input: send ACK (ack=21)
A input: got ACK (ack=20)
```

Warning: attempt to start a timer that is already started

A input: timer + 15.000000

A_output: bufferred packet (seq=24): xxxxxxxxxxxxxxxxxx

B_input: the packet is recvieved (seq=22): vvvvvvvvvvvvvvvvvv

B_input: send ACK (ack=22)

A_output: bufferred packet (seq=25): yyyyyyyyyyyyyyyyy

send_window:the packet will be sent (seq=25): yyyyyyyyyyyyyyyy

A_timerinterrupt: resend packet (seq=21): uuuuuuuuuuuuuuuu

A_timerinterrupt: resend packet (seq=22): vvvvvvvvvvvvvvvvvv

A_timerinterrupt: resend packet (seq=25): yyyyyyyyyyyyyyyy

A timerinterrupt: timer + 15.000000

A_input: got ACK (ack=21)

Warning: attempt to start a timer that is already started

A input: timer + 15.000000

A_input: got ACK (ack=22)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=22)

A input: got NAK (ack=22). drop.

A_timerinterrupt: resend packet (seq=25): yyyyyyyyyyyyyyyyy

A timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=22)

send window:the packet will be sent (seq=27): aaaaaaaaaaaaaaaaaa

A_input: got NAK (ack=22). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=22)

B_input: send ACK (ack=23)

B_input: this is not the expected sequence so NACK will be sent (ack=23)

A_timerinterrupt: resend packet (seq=25): yyyyyyyyyyyyyyyy

A_timerinterrupt: resend packet (seq=27): aaaaaaaaaaaaaaaaaaa

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=23)

A_input: got ACK (ack=23)

Warning: attempt to start a timer that is already started

A input: timer + 15.000000

B input: this is not the expected sequence so NACK will be sent (ack=23)

B input: this is not the expected sequence so NACK will be sent (ack=23)

A_output: bufferred packet (seq=29): ccccccccccccccccc

A input: got NAK (ack=23). drop.

A_timerinterrupt: resend packet (seq=25): yyyyyyyyyyyyyyyyy

A_timerinterrupt: resend packet (seq=27): aaaaaaaaaaaaaaaaaaa

A_timerinterrupt: resend packet (seq=29): ccccccccccccccccccc

A timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=23)

B_input: send ACK (ack=24)

A_input: got NAK (ack=23). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=24)

A_output: bufferred packet (seq=30): ddddddddddddddddddd

send_window:the packet will be sent (seq=30): ddddddddddddddddddd

A_timerinterrupt: resend packet (seq=25): yyyyyyyyyyyyyyyyy

A_timerinterrupt: resend packet (seq=27): aaaaaaaaaaaaaaaaaaa

A timerinterrupt: resend packet (seq=29): ccccccccccccccccc

A_timerinterrupt: resend packet (seq=30): ddddddddddddddddddd

A timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=24)

A_input: got ACK (ack=24)

Warning: attempt to start a timer that is already started

A input: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=24)

A_input: got NAK (ack=24). drop.

A_input: got NAK (ack=24). drop.

B_input: the packet is recvieved (seq=25): yyyyyyyyyyyyyyyyy

B_input: send ACK (ack=25)

A_output: bufferred packet (seq=31): eeeeeeeeeeeeee

send_window:the packet will be sent (seq=31): eeeeeeeeeeeeee

A input: got NAK (ack=24). drop.

A_timerinterrupt: resend packet (seq=25): yyyyyyyyyyyyyyyy

A_timerinterrupt: resend packet (seq=27): aaaaaaaaaaaaaaaaaaa

A_timerinterrupt: resend packet (seq=29): cccccccccccccccccc

A_timerinterrupt: resend packet (seq=30): ddddddddddddddddddddd

A_timerinterrupt: resend packet (seq=31): eeeeeeeeeeeeee

A_timerinterrupt: timer + 15.000000

B input: send ACK (ack=26)

A_input: got ACK (ack=25)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

B input: this is not the expected sequence so NACK will be sent (ack=26)

A_timerinterrupt: resend packet (seq=27): aaaaaaaaaaaaaaaaaaa

A timerinterrupt: resend packet (seq=29): ccccccccccccccccc

A timerinterrupt: resend packet (seq=30): ddddddddddddddddddd

A_timerinterrupt: resend packet (seq=31): eeeeeeeeeeeeeeee

A timerinterrupt: timer + 15.000000

B input: this is not the expected sequence so NACK will be sent (ack=26)

A input: got ACK (ack=26)

Warning: attempt to start a timer that is already started

A input: timer + 15.000000

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A input: got NAK (ack=26). drop.
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B_input: this is not the expected sequence so NACK will be sent (ack=26)

B input: this is not the expected sequence so NACK will be sent (ack=26)

A_timerinterrupt: resend packet (seq=27): aaaaaaaaaaaaaaaaaaa

A_timerinterrupt: resend packet (seq=29): cccccccccccccccccc

A timerinterrupt: resend packet (seg=30): ddddddddddddddddddd

A_timerinterrupt: resend packet (seq=31): eeeeeeeeeeeeeee

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=26)

A_input: got NAK (ack=26). drop.

B_input: the packet is recvieved (seq=27): aaaaaaaaaaaaaaaaaa

B_input: send ACK (ack=27)

A_input: got NAK (ack=26). drop.

B input: this is not the expected sequence so NACK will be sent (ack=27)

A timerinterrupt: resend packet (seq=27): aaaaaaaaaaaaaaaaaaa

A_timerinterrupt: resend packet (seq=30): ddddddddddddddddddddd

A_timerinterrupt: resend packet (seq=31): eeeeeeeeeeeeeee

A timerinterrupt: timer + 15.000000

```
B input: this is not the expected sequence so NACK will be sent (ack=27)
```

B_input: this is not the expected sequence so NACK will be sent (ack=27)

A_output: bufferred packet (seq=36): jjjjjjjjjjjjjjjjj

B_input: this is not the expected sequence so NACK will be sent (ack=27)

A_input: got ACK (ack=27)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

A_timerinterrupt: resend packet (seq=30): ddddddddddddddddddd

A timerinterrupt: resend packet (seg=31): eeeeeeeeeeeeee

A timerinterrupt: timer + 15.000000

B_input: send ACK (ack=28)

A_output: bufferred packet (seq=38): |||||||||||||

B input: the packet is recvieved (seq=29): ccccccccccccccccc

B_input: send ACK (ack=29)

A_input: got ACK (ack=28)

Warning: attempt to start a timer that is already started

A input: timer + 15.000000

send_window:the packet will be sent (seq=36): jjjjjjjjjjjjjjjjj

B_input: the packet is recvieved (seq=30): ddddddddddddddddddd

B input: send ACK (ack=30)

A_input: got ACK (ack=29)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

A_timerinterrupt: resend packet (seq=30): ddddddddddddddddddd

A_timerinterrupt: resend packet (seq=31): eeeeeeeeeeeeeee

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj

A_timerinterrupt: timer + 15.000000

A input: got ACK (ack=30)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

B_input: the packet is recvieved (seq=31): eeeeeeeeeeeeeee

B_input: send ACK (ack=31)

A input: got ACK (ack=31)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

send_window:the packet will be sent (seq=38): ||||||||||||||

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj

A_timerinterrupt: resend packet (seq=38): |||||||||||||| A timerinterrupt: timer + 15.000000 B_input: this is not the expected sequence so NACK will be sent (ack=31) B_input: this is not the expected sequence so NACK will be sent (ack=31) A input: got NAK (ack=31). drop. A_input: got NAK (ack=31). drop. B_input: this is not the expected sequence so NACK will be sent (ack=31) A output: bufferred packet (seq=41): oooooooooooooooo B input: this is not the expected sequence so NACK will be sent (ack=31) B input: send ACK (ack=32) A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj A_timerinterrupt: resend packet (seq=38): |||||||||||||| A timerinterrupt: timer + 15.000000 A input: got NAK (ack=31). drop. B input: this is not the expected sequence so NACK will be sent (ack=32) B input: this is not the expected sequence so NACK will be sent (ack=32) A input: got ACK (ack=32) Warning: attempt to start a timer that is already started A input: timer + 15.000000

A_input: got NAK (ack=32). drop.

A_input: got NAK (ack=32). drop.

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjj

A_timerinterrupt: resend packet (seq=38): |||||||||||||

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=32)

A_output: bufferred packet (seq=43): qqqqqqqqqqqqqqqqqq

A_input: got NAK (ack=32). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=32)

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj

A_timerinterrupt: resend packet (seq=38): ||||||||||||||

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=32)

A_input: got NAK (ack=32). drop.

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj

A_timerinterrupt: resend packet (seq=38): |||||||||||||

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=32)

B input: this is not the expected sequence so NACK will be sent (ack=32)

B_input: this is not the expected sequence so NACK will be sent (ack=32)

A input: got NAK (ack=32). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=32)

A_input: got NAK (ack=32). drop.

A_input: got NAK (ack=32). drop.

A timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjj

A_timerinterrupt: resend packet (seq=38): ||||||||||||||

A timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=32)

B input: this is not the expected sequence so NACK will be sent (ack=32)

A_input: got NAK (ack=32). drop.

```
B_input: this is not the expected sequence so NACK will be sent (ack=32)
A_output: bufferred packet (seq=47): uuuuuuuuuuuuuuuuu
A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj
A_timerinterrupt: resend packet (seq=38): ||||||||||||||
A timerinterrupt: timer + 15.000000
A input: got NAK (ack=32). drop.
B input: this is not the expected sequence so NACK will be sent (ack=32)
B input: this is not the expected sequence so NACK will be sent (ack=32)
A input: got NAK (ack=32). drop.
B input: this is not the expected sequence so NACK will be sent (ack=32)
A_input: got NAK (ack=32). drop.
A timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjj
A timerinterrupt: resend packet (seq=38): ||||||||||||||
A timerinterrupt: timer + 15.000000
B input: send ACK (ack=33)
```

A_output: bufferred packet (seq=48): vvvvvvvvvvvvvvvvvvv

A input: got ACK (ack=33)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=33)

send_window:the packet will be sent (seq=41): oooooooooooooooooo

B_input: this is not the expected sequence so NACK will be sent (ack=33)

A_input: got NAK (ack=33). drop.

A timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjj

A timerinterrupt: resend packet (seq=38): ||||||||||||||

A_timerinterrupt: resend packet (seq=41): ooooooooooooooooo

A_timerinterrupt: timer + 15.000000

A input: got NAK (ack=33). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=33)

A_output: bufferred packet (seq=50): xxxxxxxxxxxxxxxxxx

B input: send ACK (ack=34)

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj

A_timerinterrupt: resend packet (seq=38): ||||||||||||||

A_timerinterrupt: resend packet (seq=41): ooooooooooooooooo A timerinterrupt: timer + 15.000000 B_input: this is not the expected sequence so NACK will be sent (ack=34) B input: this is not the expected sequence so NACK will be sent (ack=34) A_input: got ACK (ack=34) Warning: attempt to start a timer that is already started A_input: timer + 15.000000 B_input: this is not the expected sequence so NACK will be sent (ack=34) B input: this is not the expected sequence so NACK will be sent (ack=34) A timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjj A timerinterrupt: resend packet (seq=38): |||||||||||||| A timerinterrupt: resend packet (seq=41): oooooooooooooooo A_timerinterrupt: timer + 15.000000 A input: got NAK (ack=34). drop. B_input: this is not the expected sequence so NACK will be sent (ack=34) A input: got NAK (ack=34). drop. B input: this is not the expected sequence so NACK will be sent (ack=34) A input: got NAK (ack=34). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=34)

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj

A_timerinterrupt: resend packet (seq=38): ||||||||||||||

```
A_timerinterrupt: resend packet (seq=41): oooooooooooooooo
```

A_timerinterrupt: timer + 15.000000

A_input: got NAK (ack=34). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=34)

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj

A_timerinterrupt: resend packet (seq=38): ||||||||||||||

A_timerinterrupt: resend packet (seq=41): oooooooooooooooo

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=34)

A_input: got NAK (ack=34). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=34)

A_input: got NAK (ack=34). drop.

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj

A_timerinterrupt: resend packet (seq=38): ||||||||||||||

A_timerinterrupt: resend packet (seq=41): oooooooooooooooo

A_timerinterrupt: timer + 15.000000

B input: this is not the expected sequence so NACK will be sent (ack=34)

B input: this is not the expected sequence so NACK will be sent (ack=34)

B input: this is not the expected sequence so NACK will be sent (ack=34)

A input: got NAK (ack=34). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=34)

A input: got NAK (ack=34). drop.

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj

A_timerinterrupt: resend packet (seq=38): |||||||||||||||

A_timerinterrupt: resend packet (seq=41): oooooooooooooooo

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=34)

B input: this is not the expected sequence so NACK will be sent (ack=34)

A_input: got NAK (ack=34). drop.

B input: this is not the expected sequence so NACK will be sent (ack=34)

A_input: got NAK (ack=34). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=34)

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj

A_timerinterrupt: resend packet (seq=38): |||||||||||||

A timerinterrupt: resend packet (seq=41): oooooooooooooooo

A_timerinterrupt: timer + 15.000000

A_input: got NAK (ack=34). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=34)

A input: got NAK (ack=34). drop.

A_input: got NAK (ack=34). drop.

B input: this is not the expected sequence so NACK will be sent (ack=34)

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj

A_timerinterrupt: resend packet (seq=38): |||||||||||||

A_timerinterrupt: resend packet (seq=41): oooooooooooooooo

A_timerinterrupt: timer + 15.000000

A_input: got NAK (ack=34). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=34)

A_input: got NAK (ack=34). drop.

B input: this is not the expected sequence so NACK will be sent (ack=34)

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjj

A_timerinterrupt: resend packet (seq=38): ||||||||||||||

A_timerinterrupt: resend packet (seq=41): oooooooooooooooo

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=34)

A input: got NAK (ack=34). drop.

B input: this is not the expected sequence so NACK will be sent (ack=34)

A_input: got NAK (ack=34). drop.

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj

A_timerinterrupt: resend packet (seq=38): |||||||||||||

```
A_timerinterrupt: resend packet (seq=41): ooooooooooooooooo
A timerinterrupt: timer + 15.000000
B input: this is not the expected sequence so NACK will be sent (ack=34)
A_input: got NAK (ack=34). drop.
A_input: got NAK (ack=34). drop.
B_input: this is not the expected sequence so NACK will be sent (ack=34)
A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj
A timerinterrupt: resend packet (seq=38): ||||||||||||||
A timerinterrupt: resend packet (seq=41): oooooooooooooooo
A timerinterrupt: timer + 15.000000
B input: this is not the expected sequence so NACK will be sent (ack=34)
A input: got NAK (ack=34). drop.
B_input: this is not the expected sequence so NACK will be sent (ack=34)
B input: this is not the expected sequence so NACK will be sent (ack=34)
A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj
A timerinterrupt: resend packet (seq=38): ||||||||||||||
A_timerinterrupt: resend packet (seq=41): oooooooooooooooo
A timerinterrupt: timer + 15.000000
A_input: got NAK (ack=34). drop.
A input: got NAK (ack=34). drop.
```

B_input: this is not the expected sequence so NACK will be sent (ack=34)

A_timerinterrupt: resend packet (seq=38): |||||||||||||

A_timerinterrupt: resend packet (seq=41): oooooooooooooooo

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=34)

A_input: got NAK (ack=34). drop.

B input: this is not the expected sequence so NACK will be sent (ack=34)

B_input: this is not the expected sequence so NACK will be sent (ack=34)

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj

A timerinterrupt: resend packet (seg=38): |||||||||||||||

A_timerinterrupt: resend packet (seq=41): oooooooooooooooo

A_timerinterrupt: timer + 15.000000

A input: got NAK (ack=34). drop.

B_input: send ACK (ack=35)

A_input: got ACK (ack=35)

Warning: attempt to start a timer that is already started

A input: timer + 15.000000

B_input: the packet is recvieved (seq=36): jjjjjjjjjjjjjjjjj

B input: send ACK (ack=36)

B input: send ACK (ack=37)

A_timerinterrupt: resend packet (seq=36): jjjjjjjjjjjjjjjjj

A_timerinterrupt: resend packet (seq=38): ||||||||||||||

A_timerinterrupt: resend packet (seq=41): oooooooooooooooo

A_timerinterrupt: timer + 15.000000

A_input: got ACK (ack=36)

Warning: attempt to start a timer that is already started

A input: timer + 15.000000

B_input: the packet is recvieved (seq=38): ||||||||||||||

B input: send ACK (ack=38)

B input: send ACK (ack=39)

A_timerinterrupt: resend packet (seq=38): ||||||||||||||

A_timerinterrupt: resend packet (seq=41): oooooooooooooooo

A timerinterrupt: timer + 15.000000

A_input: got ACK (ack=37)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

A_input: got ACK (ack=38)

Warning: attempt to start a timer that is already started

A input: timer + 15.000000

B_input: send ACK (ack=40)

A input: got ACK (ack=39)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=40)

A_timerinterrupt: resend packet (seq=41): oooooooooooooooo

A timerinterrupt: timer + 15.000000

A_input: got ACK (ack=40)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

B input: this is not the expected sequence so NACK will be sent (ack=40)

B_input: this is not the expected sequence so NACK will be sent (ack=40)

A input: got NAK (ack=40). drop.

A_input: got NAK (ack=40). drop.

A timerinterrupt: resend packet (seq=41): oooooooooooooooo

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=40)

A_input: got NAK (ack=40). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=40)

A_timerinterrupt: resend packet (seq=41): oooooooooooooooo

A timerinterrupt: timer + 15.000000

B input: this is not the expected sequence so NACK will be sent (ack=40)

A_input: got NAK (ack=40). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=40)

A_timerinterrupt: resend packet (seq=41): oooooooooooooooo

A timerinterrupt: timer + 15.000000

A input: got NAK (ack=40). drop.

B input: this is not the expected sequence so NACK will be sent (ack=40)

B_input: this is not the expected sequence so NACK will be sent (ack=40)

```
A input: got NAK (ack=40). drop.
```

B_input: this is not the expected sequence so NACK will be sent (ack=40)

A_input: got NAK (ack=40). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=40)

A_timerinterrupt: resend packet (seq=41): oooooooooooooooo

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=40)

B_input: this is not the expected sequence so NACK will be sent (ack=40)

A_input: got NAK (ack=40). drop.

A_timerinterrupt: resend packet (seq=41): oooooooooooooooo

A timerinterrupt: timer + 15.000000

A_input: got NAK (ack=40). drop.

B input: this is not the expected sequence so NACK will be sent (ack=40)

A_input: got NAK (ack=40). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=40)

A_input: got NAK (ack=40). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=40)

A_input: got NAK (ack=40). drop.

B_input: the packet is recvieved (seq=41): oooooooooooooooo

B_input: send ACK (ack=41)

A input: got NAK (ack=40). drop.

A timerinterrupt: resend packet (seq=41): oooooooooooooooo

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A_input: got ACK (ack=41)

A input: stop timer

```
send window:the packet will be sent (seq=46): tttttttttttttttttt
send window: the packet will be sent (seg=47): uuuuuuuuuuuuuuuuuu
send window:the packet will be sent (seq=48): vvvvvvvvvvvvvvvvvv
B input: this is not the expected sequence so NACK will be sent (ack=41)
B input: this is not the expected sequence so NACK will be sent (ack=41)
A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq
A timerinterrupt: resend packet (seq=46): ttttttttttttttttttt
A timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuu
A timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv
A timerinterrupt: resend packet (seq=49): wwwwwwwwwwwwwwwwwww
A timerinterrupt: timer + 15.000000
B input: this is not the expected sequence so NACK will be sent (ack=41)
B input: this is not the expected sequence so NACK will be sent (ack=41)
B_input: this is not the expected sequence so NACK will be sent (ack=41)
A input: got NAK (ack=41). drop.
B input: this is not the expected sequence so NACK will be sent (ack=41)
B input: this is not the expected sequence so NACK will be sent (ack=41)
A input: got NAK (ack=41). drop.
A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq
A timerinterrupt: resend packet (seq=46): ttttttttttttttttttt
A timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu
```

```
A timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv
```

A timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A input: got NAK (ack=41). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=41)

B_input: this is not the expected sequence so NACK will be sent (ack=41)

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq

A timerinterrupt: resend packet (seq=46): ttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuuu

A timerinterrupt: resend packet (seg=48): vvvvvvvvvvvvvvvvvvv

A timerinterrupt: resend packet (seq=49): wwwwwwwwwwwwwwwwwww

A timerinterrupt: timer + 15.000000

A input: got NAK (ack=41). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=41)

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A input: got NAK (ack=41). drop.

A input: got NAK (ack=41). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq

A timerinterrupt: resend packet (seq=46): tttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

```
A timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv
```

A_timerinterrupt: timer + 15.000000

A_input: got NAK (ack=41). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=41)

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A input: got NAK (ack=41). drop.

A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqq

A_timerinterrupt: resend packet (seq=46): ttttttttttttttttttttt

A timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuu

A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A_timerinterrupt: resend packet (seq=49): wwwwwwwwwwwwwwwwwww

A_timerinterrupt: timer + 15.000000

A input: got NAK (ack=41). drop.

B input: this is not the expected sequence so NACK will be sent (ack=41)

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A_input: got NAK (ack=41). drop.

B input: this is not the expected sequence so NACK will be sent (ack=41)

A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq

A timerinterrupt: resend packet (seq=46): ttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A timerinterrupt: timer + 15.000000

A_input: got NAK (ack=41). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A_input: got NAK (ack=41). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A_input: got NAK (ack=41). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A_input: got NAK (ack=41). drop.

A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq

A timerinterrupt: resend packet (seq=46): ttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuuu

A timerinterrupt: resend packet (seg=48): vvvvvvvvvvvvvvvvvvv

A timerinterrupt: resend packet (seq=49): wwwwwwwwwwwwwwwwwww

A timerinterrupt: timer + 15.000000

B input: this is not the expected sequence so NACK will be sent (ack=41)

A_input: got NAK (ack=41). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A input: got NAK (ack=41). drop.

B input: this is not the expected sequence so NACK will be sent (ack=41)

A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq

A_timerinterrupt: resend packet (seq=46): ttttttttttttttttttt

A timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuu

A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

```
A_timerinterrupt: resend packet (seq=49): wwwwwwwwwwwwwwwwwww
```

A_timerinterrupt: timer + 15.000000

A_input: got NAK (ack=41). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=41)

B input: this is not the expected sequence so NACK will be sent (ack=41)

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqq

A timerinterrupt: resend packet (seq=46): ttttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A timerinterrupt: timer + 15.000000

A_input: got NAK (ack=41). drop.

B input: this is not the expected sequence so NACK will be sent (ack=41)

B input: this is not the expected sequence so NACK will be sent (ack=41)

A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq

A timerinterrupt: resend packet (seq=46): ttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A timerinterrupt: timer + 15.000000

A input: got NAK (ack=41). drop.

B input: this is not the expected sequence so NACK will be sent (ack=41)

```
A input: got NAK (ack=41). drop.
```

A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq

A_timerinterrupt: resend packet (seq=46): ttttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A_timerinterrupt: resend packet (seq=49): wwwwwwwwwwwwwwwwwww

A timerinterrupt: timer + 15.000000

A_input: got NAK (ack=41). drop.

B input: this is not the expected sequence so NACK will be sent (ack=41)

A_input: got NAK (ack=41). drop.

A input: got NAK (ack=41). drop.

A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq

A_timerinterrupt: resend packet (seq=45): ssssssssssssssssssss

A_timerinterrupt: resend packet (seq=46): ttttttttttttttttttttt

A timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=41)

B input: this is not the expected sequence so NACK will be sent (ack=41)

A_input: got NAK (ack=41). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=41)

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```
A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqq
```

A_timerinterrupt: resend packet (seq=46): ttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A_timerinterrupt: timer + 15.000000

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A_timerinterrupt: resend packet (seq=46): ttttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A_timerinterrupt: timer + 15.000000

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A timerinterrupt: resend packet (seq=46): ttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A timerinterrupt: resend packet (seg=48): vvvvvvvvvvvvvvvvvv

A_timerinterrupt: timer + 15.000000

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A_timerinterrupt: resend packet (seq=46): tttttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

```
A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv
```

A timerinterrupt: timer + 15.000000

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A timerinterrupt: resend packet (seg=48): vvvvvvvvvvvvvvvvvvv

A timerinterrupt: timer + 15.000000

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A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A_timerinterrupt: resend packet (seq=49): wwwwwwwwwwwwwwwwwww

A_timerinterrupt: timer + 15.000000

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A_timerinterrupt: resend packet (seq=46): tttttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

```
A timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv
```

A_timerinterrupt: resend packet (seq=49): wwwwwwwwwwwwwwwwwww

A_timerinterrupt: timer + 15.000000

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A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A input: got NAK (ack=41). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A_timerinterrupt: resend packet (seq=46): ttttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuuu

A timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A timerinterrupt: resend packet (seq=49): wwwwwwwwwwwwwwwwwww

A timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=41)

```
A_input: got NAK (ack=41). drop.
```

- B_input: this is not the expected sequence so NACK will be sent (ack=41)
- B_input: this is not the expected sequence so NACK will be sent (ack=41)
- A_input: got NAK (ack=41). drop.
- B_input: this is not the expected sequence so NACK will be sent (ack=41)
- A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq

- A_timerinterrupt: resend packet (seq=46): ttttttttttttttttttttt
- A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuuu
- A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv
- A timerinterrupt: resend packet (seq=49): wwwwwwwwwwwwwwwwwww
- A_timerinterrupt: timer + 15.000000
- A input: got NAK (ack=41). drop.
- B_input: this is not the expected sequence so NACK will be sent (ack=41)
- A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq

- A timerinterrupt: resend packet (seq=46): ttttttttttttttttttt
- A timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu
- A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv
- A timerinterrupt: timer + 15.000000
- B input: this is not the expected sequence so NACK will be sent (ack=41)
- B input: this is not the expected sequence so NACK will be sent (ack=41)
- B input: this is not the expected sequence so NACK will be sent (ack=41)
- A input: got NAK (ack=41). drop.

```
B_input: this is not the expected sequence so NACK will be sent (ack=41)
A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqqq
A_timerinterrupt: resend packet (seq=46): tttttttttttttttttttttt
A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu
A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv
A timerinterrupt: timer + 15.000000
A input: got NAK (ack=41). drop.
A input: got NAK (ack=41). drop.
B input: this is not the expected sequence so NACK will be sent (ack=41)
A input: got NAK (ack=41). drop.
B input: this is not the expected sequence so NACK will be sent (ack=41)
B input: this is not the expected sequence so NACK will be sent (ack=41)
A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq
A timerinterrupt: resend packet (seq=46): ttttttttttttttttttt
A timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu
A timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv
A timerinterrupt: timer + 15.000000
A input: got NAK (ack=41). drop.
A input: got NAK (ack=41). drop.
B input: this is not the expected sequence so NACK will be sent (ack=41)
```

```
A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqq
```

A_timerinterrupt: resend packet (seq=46): ttttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A_timerinterrupt: timer + 15.000000

A_input: got NAK (ack=41). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A input: got NAK (ack=41). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=41)

B_input: this is not the expected sequence so NACK will be sent (ack=41)

A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq

A_timerinterrupt: resend packet (seq=46): ttttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvvv

A timerinterrupt: timer + 15.000000

A_input: got NAK (ack=41). drop.

B_input: send ACK (ack=42)

A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq

```
A_timerinterrupt: resend packet (seq=46): tttttttttttttttttttttt
```

A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=42)

A_input: got ACK (ack=42)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=42)

B input: this is not the expected sequence so NACK will be sent (ack=42)

A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqqq

A timerinterrupt: resend packet (seq=46): ttttttttttttttttttt

A timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A timerinterrupt: resend packet (seq=49): wwwwwwwwwwwwwwwwwww

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=42)

A_input: got NAK (ack=42). drop.

A input: got NAK (ack=42). drop.

B_input: the packet is recvieved (seq=43): qqqqqqqqqqqqqqqqqq

B_input: send ACK (ack=43)

B input: send ACK (ack=44)

A_timerinterrupt: resend packet (seq=43): qqqqqqqqqqqqqqqqqqq

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A timerinterrupt: resend packet (seq=46): ttttttttttttttttttt

A_timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=44)

A_input: got ACK (ack=43)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

A_input: got ACK (ack=44)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=44)

A timerinterrupt: resend packet (seq=46): ttttttttttttttttttt

A timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuuu

A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A timerinterrupt: resend packet (seq=49): wwwwwwwwwwwwwwwwwww

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=44)

A input: got NAK (ack=44). drop.

B input: this is not the expected sequence so NACK will be sent (ack=44)

B_input: this is not the expected sequence so NACK will be sent (ack=44)

A_timerinterrupt: resend packet (seq=46): ttttttttttttttttttttt

A timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuu

A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv

A timerinterrupt: timer + 15.000000

```
A input: got NAK (ack=44). drop.
 B input: send ACK (ack=45)
A_input: got NAK (ack=44). drop.
A_input: got ACK (ack=45)
Warning: attempt to start a timer that is already started
A_input: timer + 15.000000
 B_input: the packet is recvieved (seq=46): tttttttttttttttttttt
 B_input: send ACK (ack=46)
 B input: the packet is recvieved (seq=47): uuuuuuuuuuuuuuuuu
 B input: send ACK (ack=47)
A timerinterrupt: resend packet (seq=46): tttttttttttttttttt
A timerinterrupt: resend packet (seq=47): uuuuuuuuuuuuuuuu
A timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv
A timerinterrupt: timer + 15.000000
 B_input: the packet is recvieved (seq=48): vvvvvvvvvvvvvvvvvv
 B_input: send ACK (ack=48)
A_input: got ACK (ack=46)
Warning: attempt to start a timer that is already started
A input: timer + 15.000000
A input: got ACK (ack=47)
Warning: attempt to start a timer that is already started
A input: timer + 15.000000
 B input: send ACK (ack=49)
A_timerinterrupt: resend packet (seq=48): vvvvvvvvvvvvvvvvvv
```

A_timerinterrupt: timer + 15.000000

B input: this is not the expected sequence so NACK will be sent (ack=49)

A_input: got ACK (ack=48)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=49)

A_input: got ACK (ack=49)

A_input: stop timer

B_input: this is not the expected sequence so NACK will be sent (ack=49)

B_input: this is not the expected sequence so NACK will be sent (ack=49)

A input: got NAK (ack=49). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=49)

A_input: got NAK (ack=49). drop.

A timerinterrupt: timer + 15.000000

A_input: got NAK (ack=49). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=49)

B_input: this is not the expected sequence so NACK will be sent (ack=49)

A_input: got NAK (ack=49). drop.

A timerinterrupt: timer + 15.000000

B input: this is not the expected sequence so NACK will be sent (ack=49)

B_input: this is not the expected sequence so NACK will be sent (ack=49)

A timerinterrupt: timer + 15.000000

B input: this is not the expected sequence so NACK will be sent (ack=49)

A input: got NAK (ack=49). drop.

B input: this is not the expected sequence so NACK will be sent (ack=49)

A_input: got NAK (ack=49). drop.

```
B input: this is not the expected sequence so NACK will be sent (ack=49)
```

A timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=49)

B_input: this is not the expected sequence so NACK will be sent (ack=49)

A_input: got NAK (ack=49). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=49)

B_input: this is not the expected sequence so NACK will be sent (ack=49)

A_timerinterrupt: timer + 15.000000

A input: got NAK (ack=49). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=49)

B_input: this is not the expected sequence so NACK will be sent (ack=49)

A_input: got NAK (ack=49). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=49)

A_timerinterrupt: timer + 15.000000

A_input: got NAK (ack=49). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=49)

A input: got NAK (ack=49). drop.

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B input: this is not the expected sequence so NACK will be sent (ack=49)

A_timerinterrupt: timer + 15.000000

B input: this is not the expected sequence so NACK will be sent (ack=49)

A input: got NAK (ack=49). drop.

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A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=49)

B_input: this is not the expected sequence so NACK will be sent (ack=49)

A_input: got NAK (ack=49). drop.

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A_timerinterrupt: timer + 15.000000

A_input: got NAK (ack=49). drop.

B input: this is not the expected sequence so NACK will be sent (ack=49)

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A timerinterrupt: timer + 15.000000

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A input: got NAK (ack=49). drop.

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A input: got NAK (ack=49). drop.

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A timerinterrupt: timer + 15.000000

B input: this is not the expected sequence so NACK will be sent (ack=49)

A_input: got NAK (ack=49). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=49)

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B input: this is not the expected sequence so NACK will be sent (ack=49)

A timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=49)

B_input: this is not the expected sequence so NACK will be sent (ack=49)

A_input: got NAK (ack=49). drop.

A_timerinterrupt: timer + 15.000000

A input: got NAK (ack=49). drop.

B_input: send ACK (ack=50)

B_input: this is not the expected sequence so NACK will be sent (ack=50)

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=50)

B input: this is not the expected sequence so NACK will be sent (ack=50)

A_input: got ACK (ack=50)

A input: stop timer

B_input: this is not the expected sequence so NACK will be sent (ack=50)

A_input: got NAK (ack=50). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=50)

A_input: got NAK (ack=50). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=50)

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B_input: this is not the expected sequence so NACK will be sent (ack=50)

A_input: got NAK (ack=50). drop.

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B_input: this is not the expected sequence so NACK will be sent (ack=50)

A_input: got NAK (ack=50). drop.

A_input: got NAK (ack=50). drop.

Simulator terminated at time 2516.320313

after sending 50 msgs from layer5

c. Output3

the number of messages to simulate: 10

packet loss probability: 0.000000

packet corruption probability: 0.300000

average time between messages from sender's layer5: 10.000000

TRACE: 0

B_input: the packet is recvieved (seq=1): aaaaaaaaaaaaaaaaaa

B_input: send ACK (ack=1)

A_input: got ACK (ack=1)

A_input: stop timer

B_input: send ACK (ack=2)

A_input: got ACK (ack=2)

A input: stop timer

A_output: bufferred packet (seq=3): ccccccccccccccccc

B input: the packet is recvieved (seq=3): ccccccccccccccccc

B_input: send ACK (ack=3)

A_input: got ACK (ack=3)

A input: stop timer

A_output: bufferred packet (seq=4): ddddddddddddddddddd

send_window:the packet will be sent (seq=4): dddddddddddddddddddd

B input: the packet is corrupted so NACK will be sent (ack=3)

A_input: got NAK (ack=3). drop.

A_timerinterrupt: resend packet (seq=4): dddddddddddddddddddd

A timerinterrupt: timer + 15.000000

A_output: bufferred packet (seq=5): eeeeeeeeeeeeeee

```
send window: the packet will be sent (seg=5): eeeeeeeeeeeeeeee
B input: the packet is recvieved (seq=4): ddddddddddddddddddd
B_input: send ACK (ack=4)
A input: the packet iss corrupted. drop.
B input: the packet is recvieved (seg=5): eeeeeeeeeeeeee
B_input: send ACK (ack=5)
A timerinterrupt: resend packet (seg=4): dddddddddddddddddddd
A timerinterrupt: resend packet (seq=5): eeeeeeeeeeeeeee
A timerinterrupt: timer + 15.000000
B_input: the packet is corrupted so NACK will be sent (ack=5)
A input: got ACK (ack=5)
Warning: attempt to start a timer that is already started
A input: timer + 15.000000
B input: this is not the expected sequence so NACK will be sent (ack=5)
A_input: got NAK (ack=5). drop.
B input: this is not the expected sequence so NACK will be sent (ack=5)
A timerinterrupt: timer + 15.000000
B input: this is not the expected sequence so NACK will be sent (ack=5)
A_input: got NAK (ack=5). drop.
B input: send ACK (ack=6)
A_input: got NAK (ack=5). drop.
B input: send ACK (ack=7)
A timerinterrupt: timer + 15.000000
A input: got NAK (ack=5). drop.
A_input: got ACK (ack=6)
```

```
Warning: attempt to start a timer that is already started
A_input: timer + 15.000000
A output: bufferred packet (seq=10): jjjjjjjjjjjjjjj
send window:the packet will be sent (seq=10): jjjjjjjjjjjjjjj
B_input: the packet is corrupted so NACK will be sent (ack=7)
B input: this is not the expected sequence so NACK will be sent (ack=7)
A input: got ACK (ack=7)
Warning: attempt to start a timer that is already started
A input: timer + 15.000000
A timerinterrupt: resend packet (seq=10): jjjjjjjjjjjjjjjj
A timerinterrupt: timer + 15.000000
B input: this is not the expected sequence so NACK will be sent (ack=7)
B input: the packet is corrupted so NACK will be sent (ack=7)
A_input:the packet iss corrupted. drop.
A input: got NAK (ack=7). drop.
B_input: the packet is corrupted so NACK will be sent (ack=7)
B input: the packet is corrupted so NACK will be sent (ack=7)
A_timerinterrupt: resend packet (seq=10): jjjjjjjjjjjjjjjjj
A timerinterrupt: timer + 15.000000
A_input: got NAK (ack=7). drop.
B input: this is not the expected sequence so NACK will be sent (ack=7)
A input: the packet iss corrupted. drop.
B input: the packet is corrupted so NACK will be sent (ack=7)
A input: got NAK (ack=7). drop.
A timerinterrupt: resend packet (seq=10): jjjjjjjjjjjjjjj
A_timerinterrupt: timer + 15.000000
A_input:the packet iss corrupted. drop.
A input: got NAK (ack=7). drop.
B_input: this is not the expected sequence so NACK will be sent (ack=7)
B input: the packet is corrupted so NACK will be sent (ack=7)
B_input: send ACK (ack=8)
A input: the packet iss corrupted. drop.
B input: send ACK (ack=9)
B input: the packet is recvieved (seq=10): jjjjjjjjjjjjjjjj
B input: send ACK (ack=10)
A_input: got NAK (ack=7). drop.
```

A_timerinterrupt: resend packet (seq=10): jjjjjjjjjjjjjjjj

A_timerinterrupt: timer + 15.000000

A_input: got NAK (ack=7). drop.

A input: got ACK (ack=8)

Warning: attempt to start a timer that is already started

A_input: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=10)

A input: the packet iss corrupted. drop.

B_input: this is not the expected sequence so NACK will be sent (ack=10)

A_timerinterrupt: resend packet (seq=10): jjjjjjjjjjjjjjjjj

A_timerinterrupt: timer + 15.000000

B_input: this is not the expected sequence so NACK will be sent (ack=10)

A_input: got ACK (ack=10)

A_input: stop timer

A input: got NAK (ack=10). drop.

B_input: the packet is corrupted so NACK will be sent (ack=10)

A_input: got NAK (ack=10). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=10)

B_input: the packet is corrupted so NACK will be sent (ack=10)

A_input: got NAK (ack=10). drop.

B_input: this is not the expected sequence so NACK will be sent (ack=10)

A input: the packet iss corrupted. drop.

B_input: this is not the expected sequence so NACK will be sent (ack=10)

A input: got NAK (ack=10). drop.

B input: this is not the expected sequence so NACK will be sent (ack=10)

B_input: the packet is corrupted so NACK will be sent (ack=10)

B_input: the packet is corrupted so NACK will be sent (ack=10)

A input: the packet iss corrupted. drop.

A_input:the packet iss corrupted. drop.

A_input:the packet iss corrupted. drop.

A input: got NAK (ack=10). drop.

A_input: got NAK (ack=10). drop.

A_input: got NAK (ack=10). drop.

Simulator terminated at time 227.009552

after sending 10 msgs from layer5