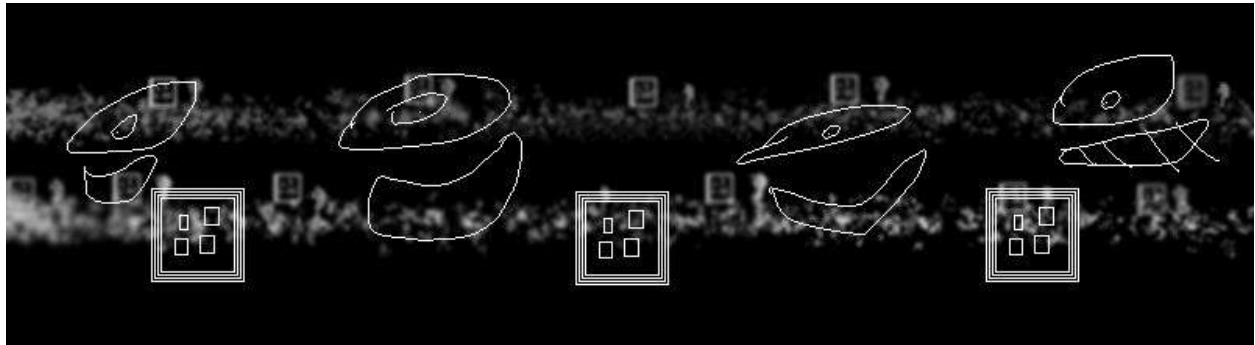


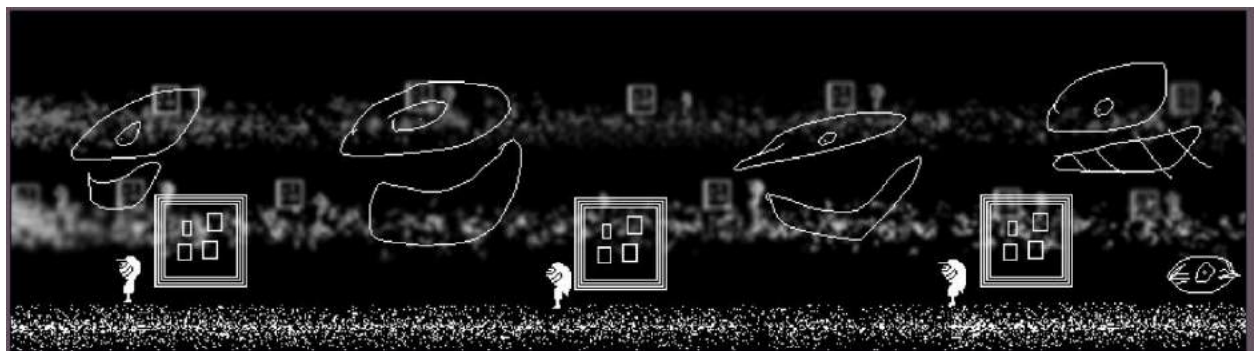
FINAL ACT 3 OUTLINE:

Just to preface a lot of this is just kinda dialogue



The player starts off in the level “nightmare.png” in order to progress the player must take to the 4 npcs in the level and once talked to the player will be taken to the final room of the game.

In the level folder is a tileset(“tileset.png”) for the ground that the player walks on



When the tileset and 4 npcs are placed it should look like this with the kids standing in front of a box and the eye at the end. Each NPC is labeled as “Laughingkid1-4.png” this their number corresponding to their literal appearance on the level from left to right.

During the level the music labeled “unsafe.wav” will play

Each time the character interacts with an npc in this level the “laugh.wav” sound effect will play.

After talking to either “Laughingkid1-3” a movie will play. The movie is just png images with dialogue. When a movie is playing the music will swap to “storybook.wav” and every time the png image changes the “turn.wav” sound effect will play. I will format the movies in this document by having the image with the dialogue under it in sequential order. Each png image for the movies are in the story book folder with books 1-3 containing the images.

Dialogue:

“Laughingkid1”:

"Sorry, only other velocities can enter here."

"But you can enter if you pass the test"

"You can't get rid of me."

"You vocally agree"

"It is normal to hate yourself"

"You vocally agree"

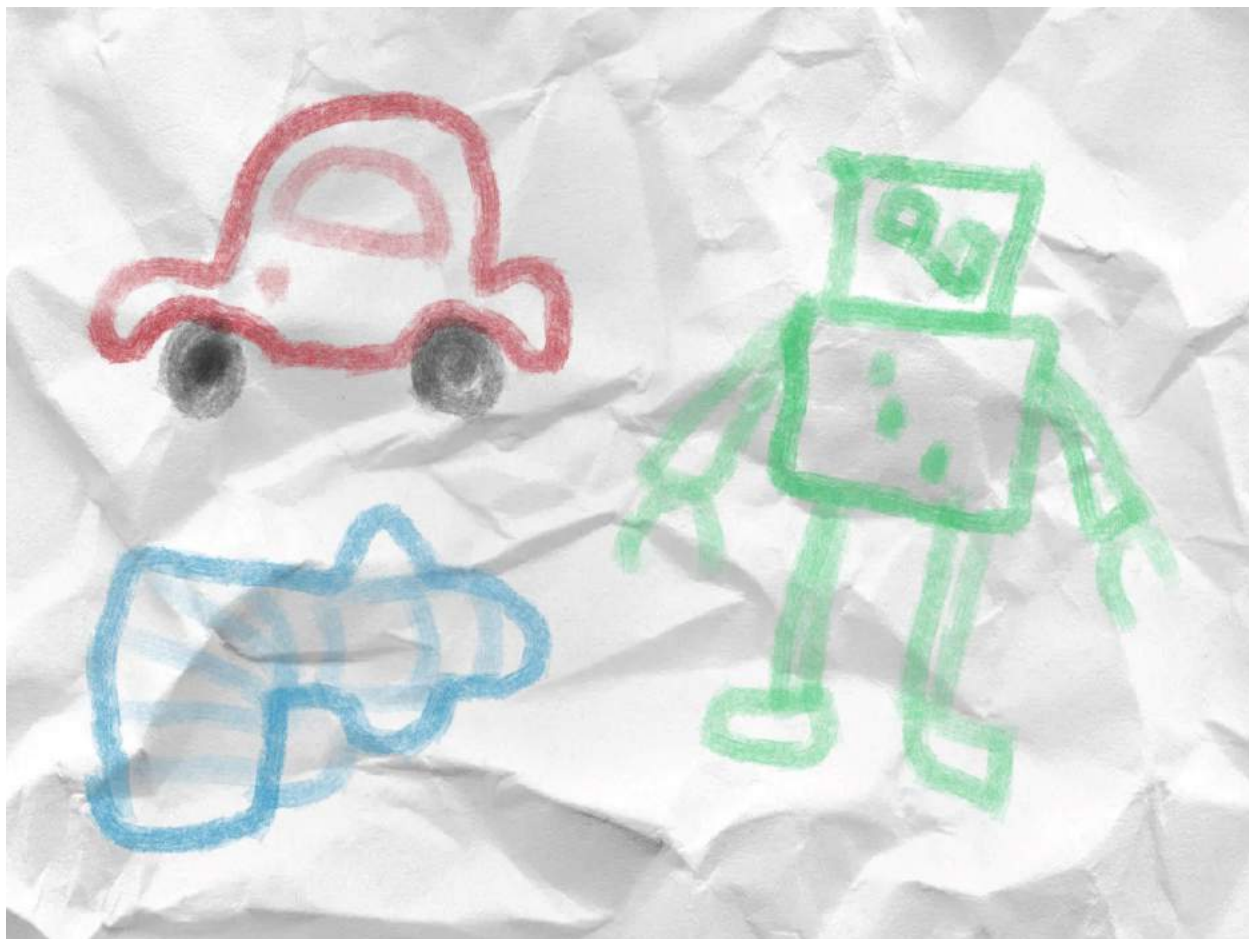
"I am your only future"

"You vocally agree"

-MOVIE STARTS



"Mom is taking me to the store to get a new toy, I'm so excited!."



"So many cool choices! I don't know which one to pick!"

"A red fast race car."

"A green alien robot."

"A wet blue water gun."

"But wait, what is that?"



"There was something stuck behind one of the red cars, probably another kid had put it back there incorrectly."

"The tag said 'Aika the Doll'"

"She had the following pink dress and smooth black hair."

"I was so captivated it was nothing like any of the toys I had at home."

"It was pretty and cute and just felt right."



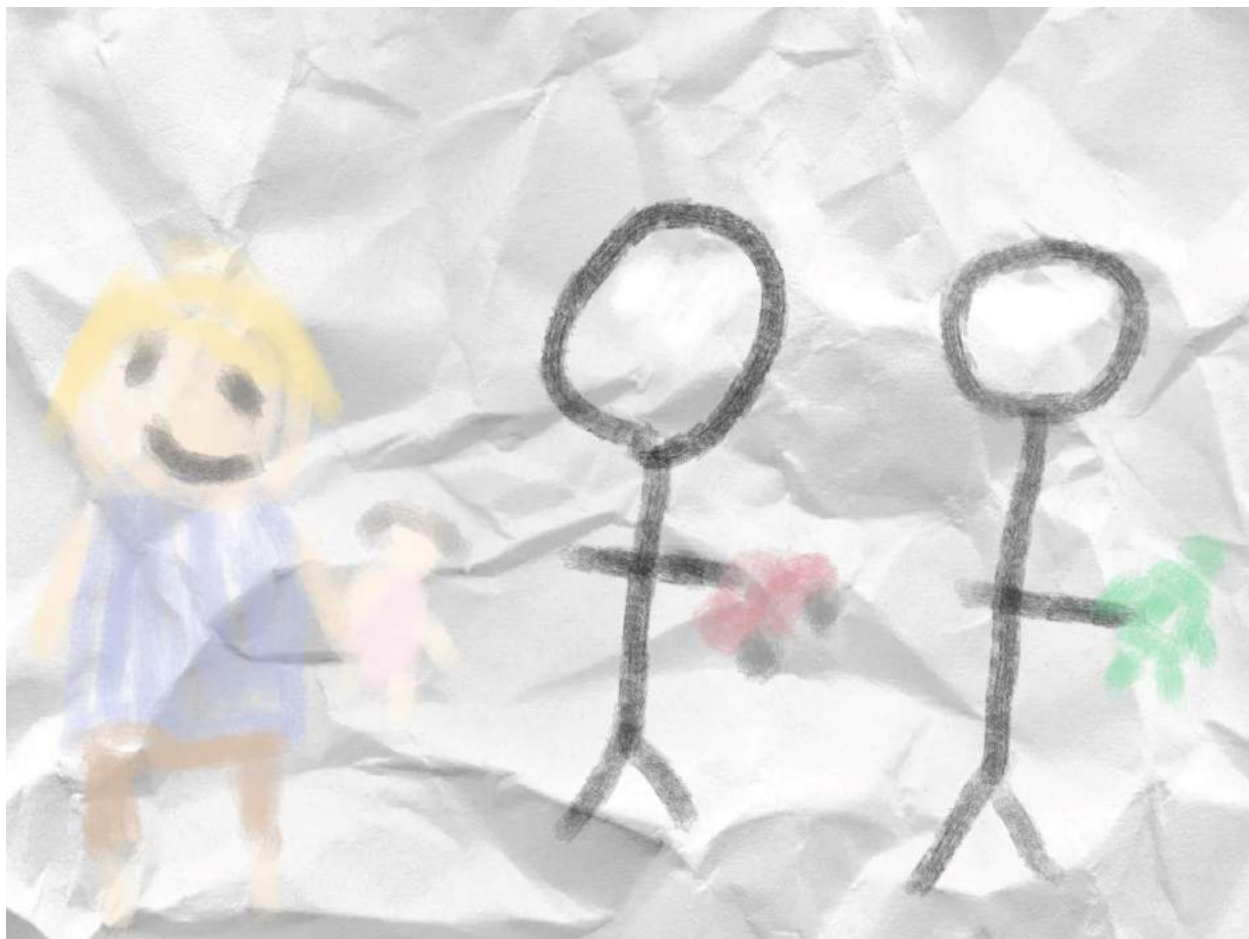
"Hey, do you like dolls too?"

"I turned to see a girl around my age with a doll of her own in her hand."

"My name is Ava. What is yours?"

"I told her my name was Lucas."

"We chatted for a while and she told me all about her collection of dolls and figures."

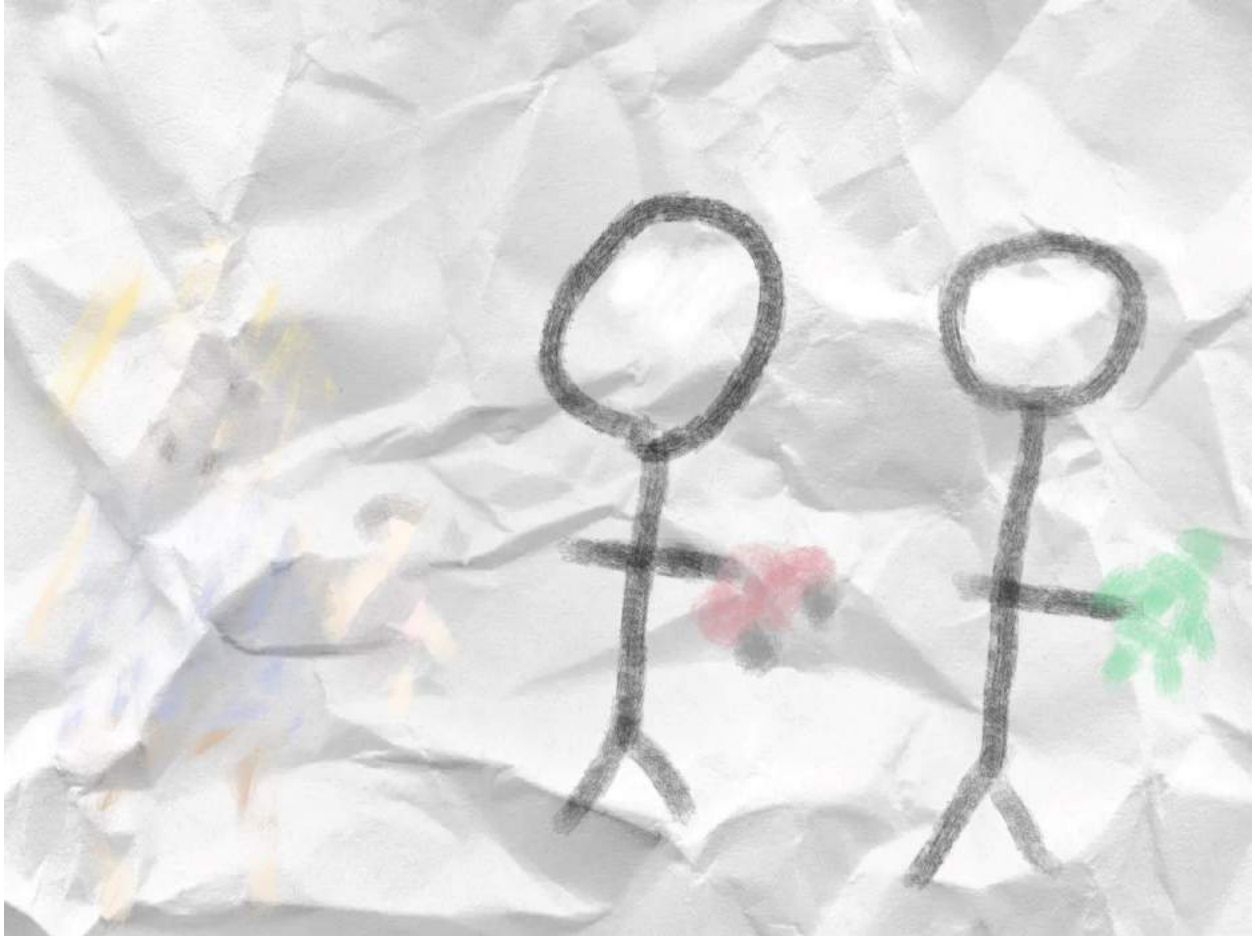


"I was so excited that the next day I went to see my friends to show them Aika."

"I told them all about the cute doll I had found and that maybe we could play with them instead of cars and robots sometimes."

"Instead they laughed at me for what felt like an eternity."

"I was called names, horrible names."



"I wanted to disappear"

"I wanted to disappear"

"Why"

"I want to go home."

"Laughingkid2":

"Sorry, only other velocities can enter here."

"But you can enter if you pass the test"

"You will never be me."

"You vocally agree"

"It is not normal for you to want to be me."

"You vocally agree"

"You are a mistake."

"You vocally agree"



"Ava invited me to her house to play."

"We played parent with some of her dolls."

"I was the daddy and she was the mommy"

"After a while I had jokingly said "Why don't I be the mommy this time.""

"Ava didn't laugh but instead encouraged me to try."

"She put on her best gruff voice to sound like a man while I spoke softly."

"Something kind of clicked inside me, I don't know what but something just felt right."



"Ava had just gotten a new dress and...."

"I don't know what I was thinking but I asked her..."

"If I could try it on."

"I don't know why or how it was just after playing the mommy, I just wanted to try it on."

"Ava said yes and enthusiastically brought it out of the closet and let me put it on."



"It was nothing like the T-Shirt and cargo pants I usually wear."

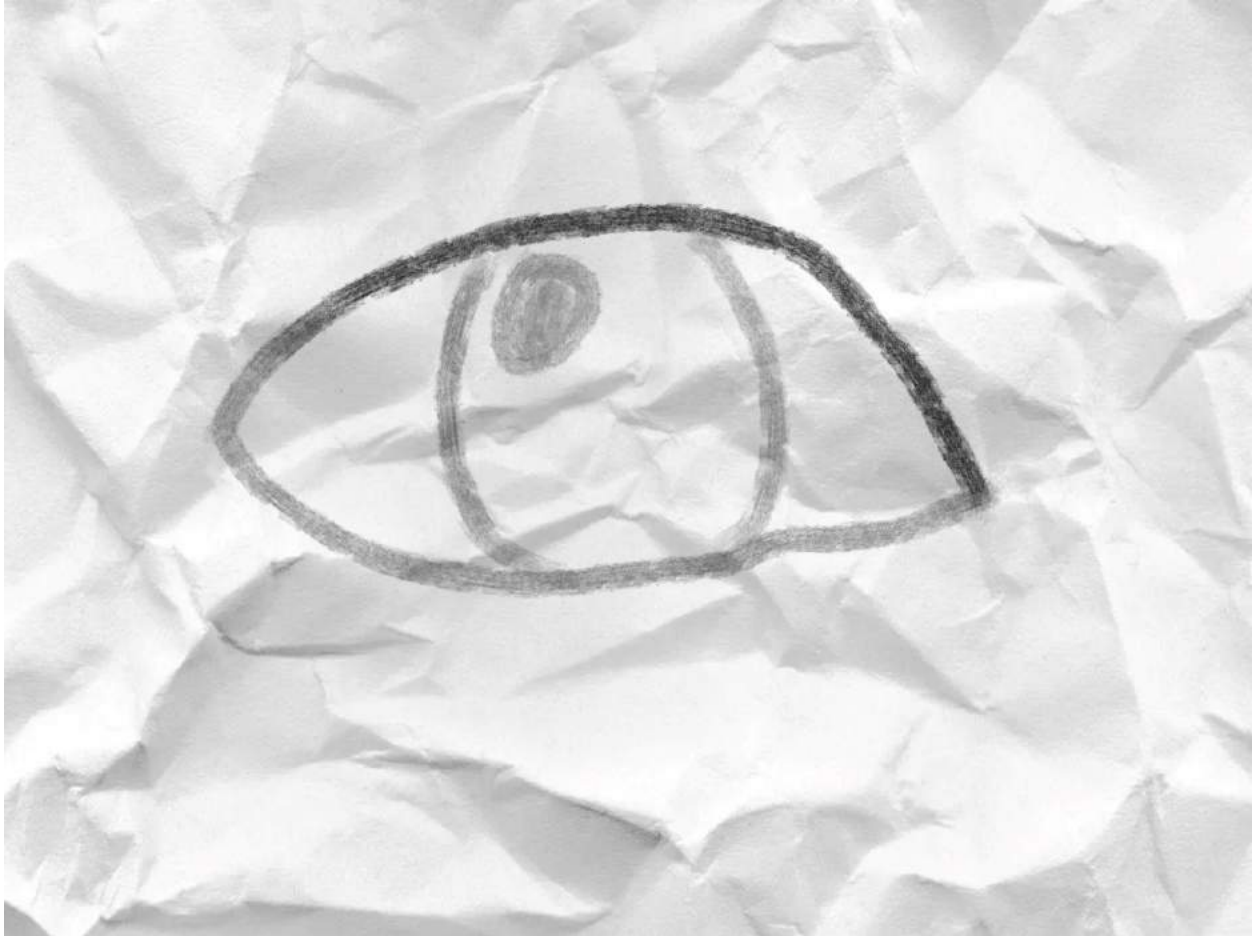
"It felt "flowy" and smooth."

"I walked around for a bit and did poses."

"I didn't have the words to describe it but it was as if two puzzle pieces had connected together to form a picture in my brain."

"I was scared, very scared but it was also exciting and new."

"Just then Ava's brother and his friends came into the room because Ava had borrowed one of his yo-yos"



"At first they looked around the room for the toy but after a split second something clicked in their brains."

"What they thought was two girls playing together."

"Was Ava and me."



"Their eyes stared blankly at me as if trying to process some kind of complex math equation."
"It was as if time had stopped and the room had gone silent."



"Just then a burst of laughter echoed throughout the room."
"Their eyes burned right through me as though I was naked."
"I...I....."
"Ava tried to stop them but even as they left the room their eyes."
"And the laughter just stayed etched into my brain."
"I didn't even change, I just ran."
"I ran home as fast as I could."
"I want to disapear."
"I want to disapear."
"I want to disapear."
"I want to disapear."
"I want to disapear."
"I want to &#@!."

"Laughingkid3":

"Sorry, only other velocities can enter here."
"But you can enter if you pass the test"
"I am a freak."

"You vocally agree"

"Nobody will ever accept me."

"You vocally agree"

"People like me deserve to @#!@#"

"You vocally agree"



"I didn't want to go to Ava's house anymore so Ava started coming to mine and bringing along with her, her toys."

"I wasn't sleeping that well after I last went to her house but I was surprised to see Ava with bright purple hair."



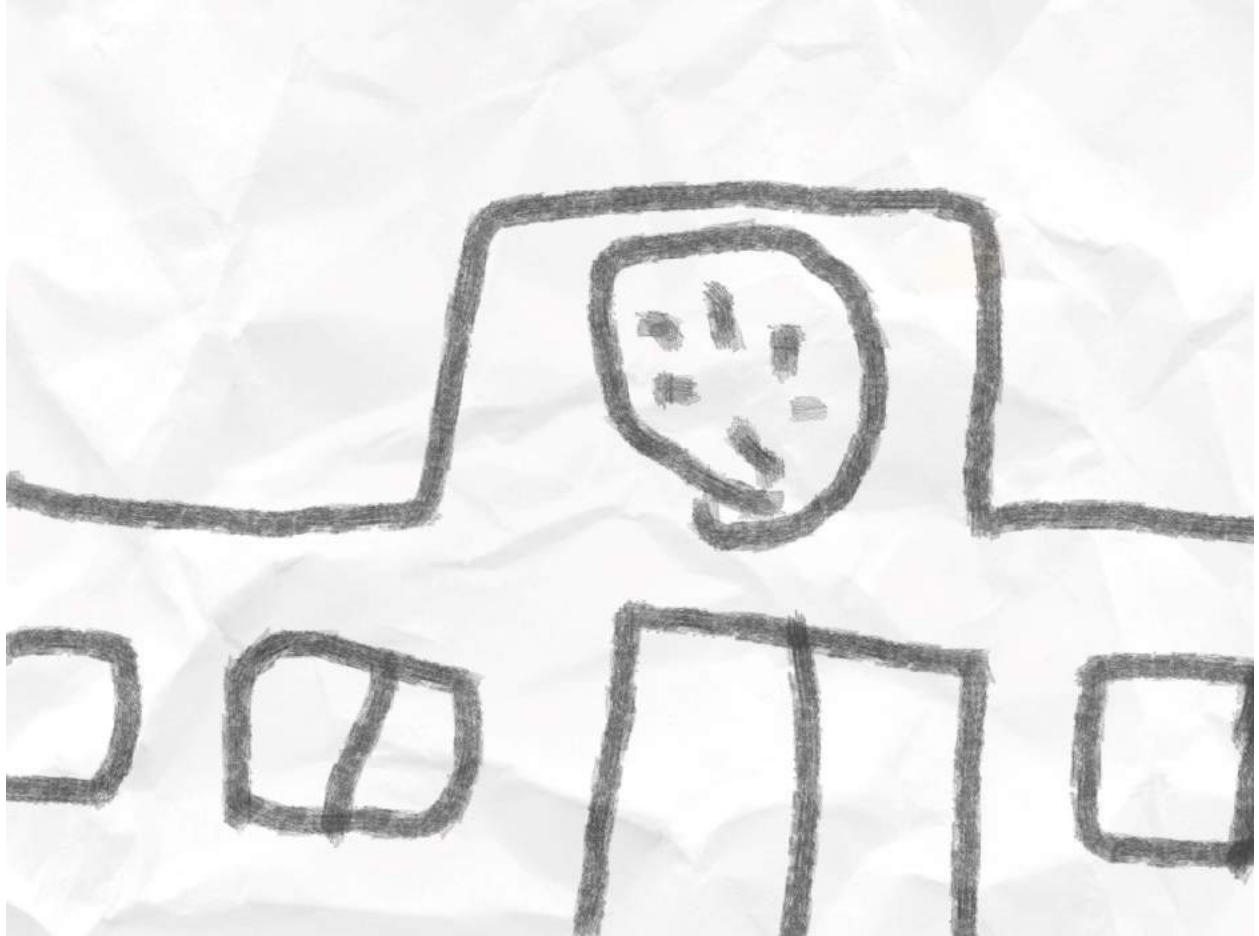
"She had recently bought a hair dye and wanted us to dye our hair together."

"I was so happy and excited."

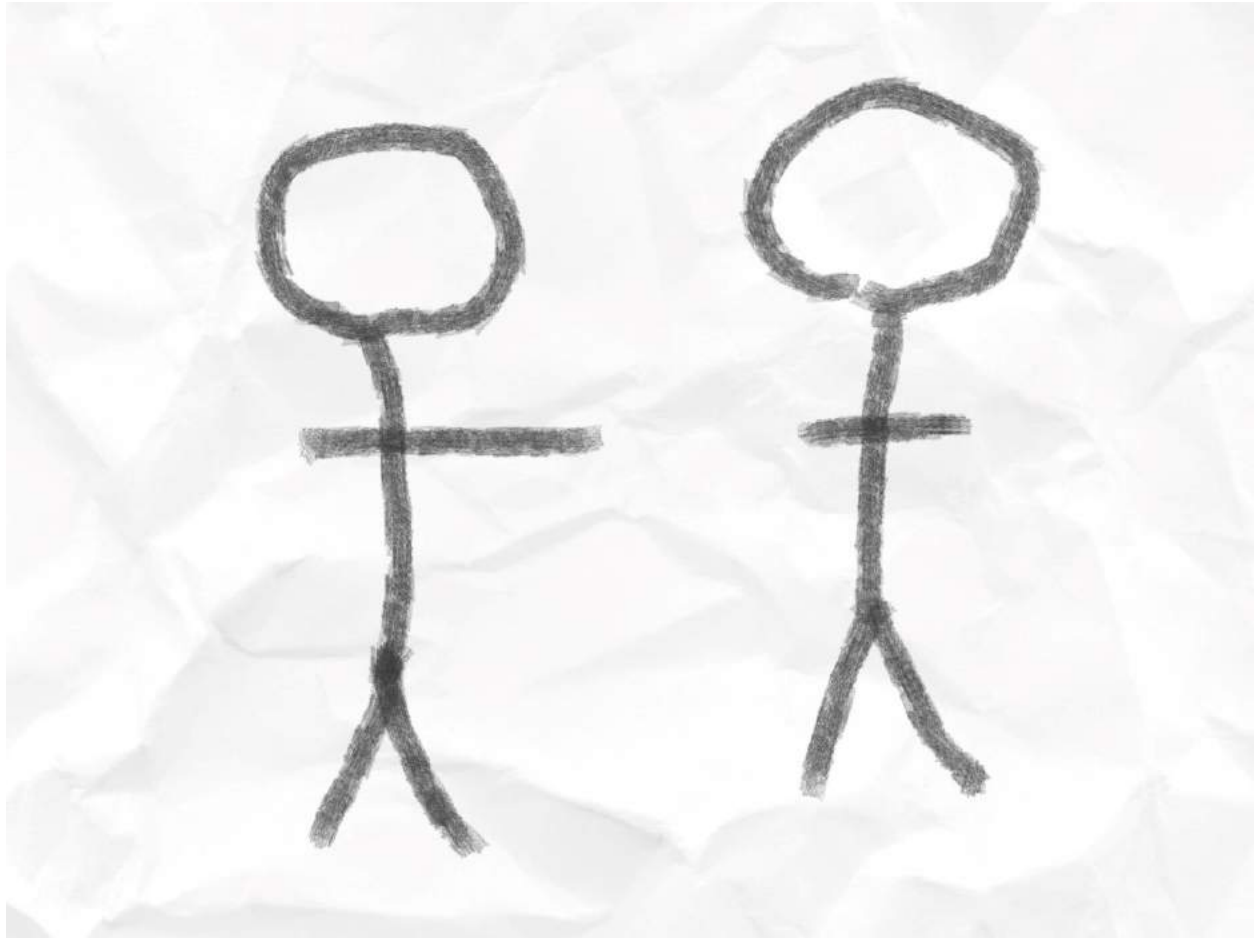
"We went to the bathroom and she helped me to get the color just right."



"She didn't just come to dye our hair together."
"She had brought the dress and had an idea."
"Maybe with long purple hair people would think I'm a girl."
"That I could go outside wearing the dress."
"I was nervous of course but I trusted Ava so much."
"I didn't want to let her down, so I agreed."



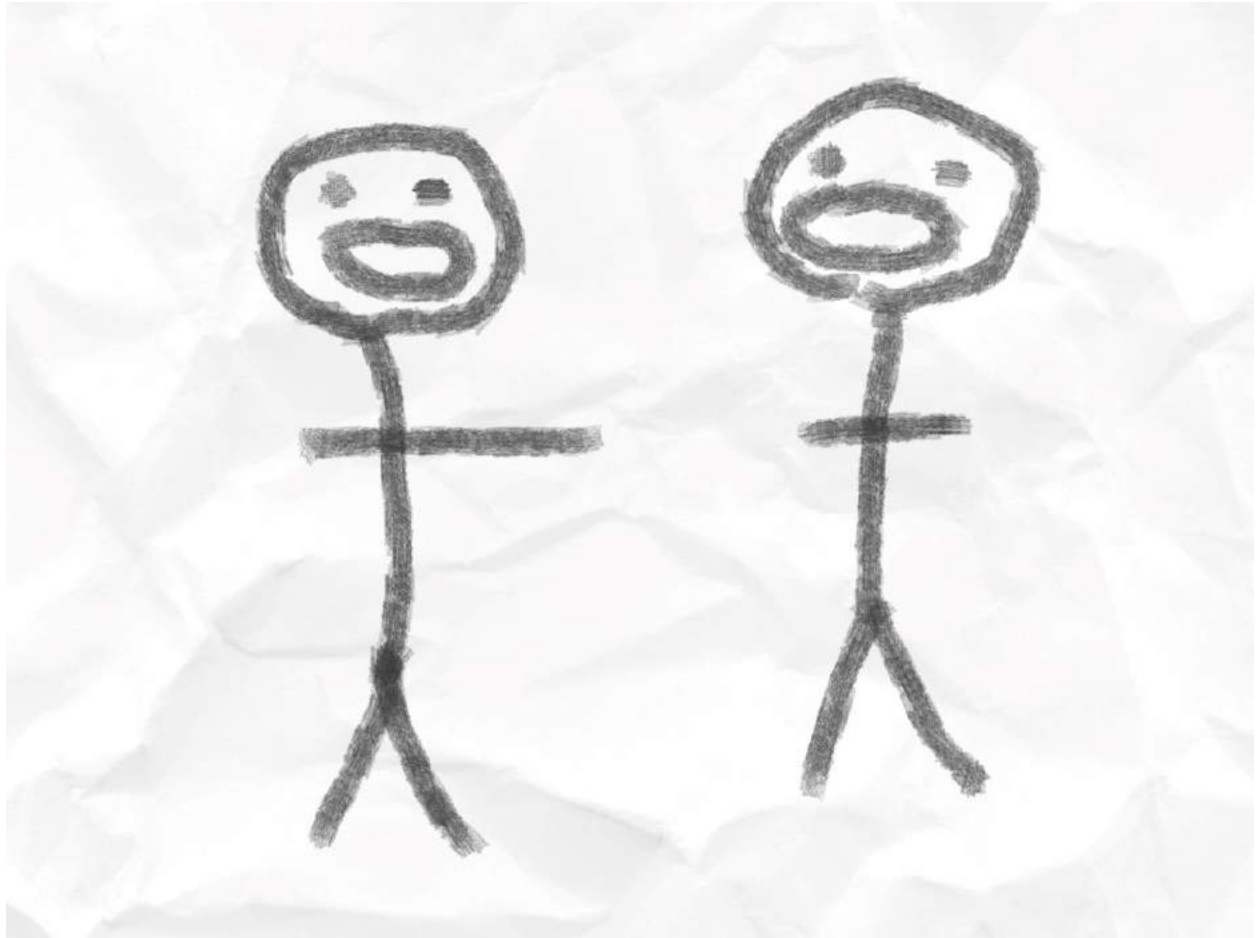
"We ended up going to the local mall."
"We walked around and talked all day."



"People passed us by and didn't say a thing."

"An older man tipped his hat saying "good morning ladies." as he walked bye"

"I could finally be me."



"However faces in the crowd started to form."

"Familiar faces, faces that I wished I had forgotten."

"Ava's Brother and his friends were also in the mall when they saw us."

"They immediately recognized me."

"I tried to hide but it was too late."

"They yelled "Hey everybody look its a !@#!@!"'"



"Suddenly a crowd had formed around me"

"Not just kids but adults walked up to see what was going on."

"They gasped at what they saw."

"Honestly how indecent," one of the adults said"

"Kids stay away from him, he is not well in the head," another adult said"

"F@@#IN# FA@##T." another adult said"

"The only man from earlier came up and spit in my face"

"He leaned in close and said."

"Get out of here you @#!@#^"

"I ran as fast as I could."

"I didn't want to see anybody anymore."

"I...I....."

"Why do I exist?"

"I am....."

"worthless."

"Laughingkid4":

If the player has not talked to every npc yet :
“Sorry only true velocities can enter.”

If the player has talked to every npc:
“You have seen every movie, you are a true velocity! Let me show you where we keep our
greatest mistake as a reward.”

The player is then teleported to the final area.

_____ (“finalroom.png”)



On the right side of the room is the _____ (“Shadow.png”)
Throughout the entire scene the player has no control other than advancing dialogue.



(“butterfly.png”) will appear on the left side and move in a few steps before



disappearing and reappearing as _____ (“girl.png”)

The music "final.wav" will start playing. For the following dialogue I made character portraits to help express some emotion. I will structure it linearly with each text having the corresponding face next to it. The faces can be found in the Final Cutscene folder. As for where the portrait does just put it to the left of where the text goes wherever you put that.



"Hey Lucas it's me Ava."



"I'm worried about you."



"You stopped going to school and you haven't picked up my calls."



"Go away."



"what?"



"I'm a mistake."



"You should be playing with other girls, not me."



"People like me don't deserve to live."



"what?"



"I like this place."



"there is nothing here, it's perfect."



"I don't have to feel hurt ever again."



"That's not healthy lucas."



"What about love and happiness?"



"I don't deserve that."



"Go away."



"Turn around."



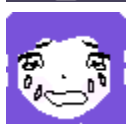
"Go away."



"SAY THAT TO MY FACE."



"Are you crying?"



"I know you're hurting inside but you don't have to suffer alone."



"You're my best friend and I worry so much about you."



"Even if the whole world turns against you I will always be there for you"

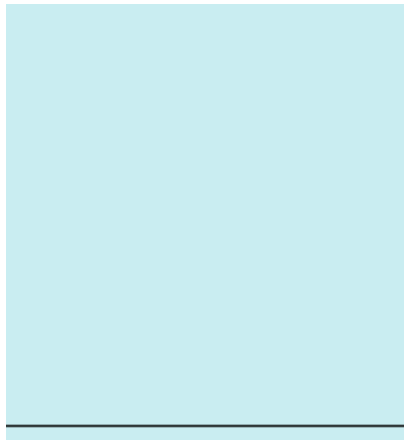


"....."



"I....."

The level background will change to ("roomcolour2.png")



"I don't know what to do."



"There's new desires."



"There's new feelings."



"I'm scared."



"That's ok."



"Even if the fear never goes away."



"Even if the self-hate never goes away."



"We can work on it together."



The shadow will re-replaced by

("maincharacter.png") and will walk to the center of the screen.



("girl.png") will also walk to the center of the screen where once the two npcs are close enough they will both be replaced by ("hug.png") which is just an animation of them hugging and it will pause on the last frame.



The level background will change to ("roomcolour1.png")



"....."



"....."



"I love you Ava, let's be friends forever and ever."



"I love you, Lucas, forever and ever."

The screen will then fade to white where one final piece of dialogue will show up with no picture

"From now on, call me Aika."