Web Engineering

WS 2022/23 KV: 351.036

Lecturer: Birgit Pröll





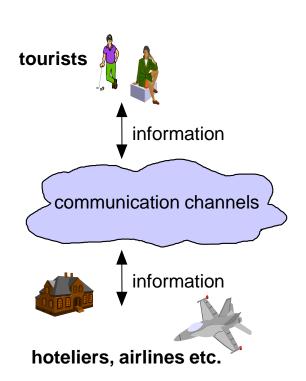


Contents of the Course

- Tiscover
- Internet & World Wide Web
- Introduction in WE & Characteristics of Web Applications
- WE Tasks and Phases
- Web Modelling
- Web Usability
- Web Performance/Caching
- Personalisation/Adaptation
- Web 2.0 & Web Science
- MockUp-Driven Web Applications



Tourism and the Web (1/2)

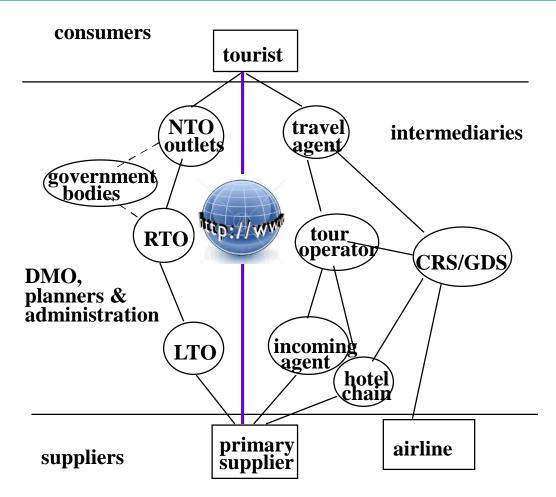


Tourism is an information business

- many people involved
- international
- variety of tourism (related) information and products
- tourism products are: **immaterial**, heterogeneous, complex
- various types of information: text, images, etc.
- various degree of change and precision: prices, snow level
- big business



Tourism and the Web (2/2)



[H. Werthner, S. Klein: IT & Tourism – A Challenging Relationship, 1999] ENTER Conferences - eTourism Present and Future Services and Applications



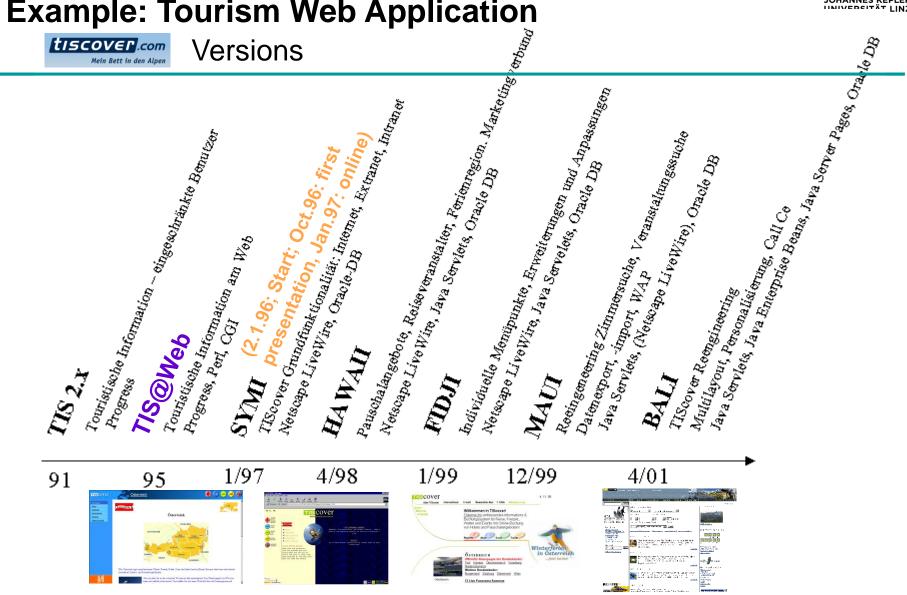


History

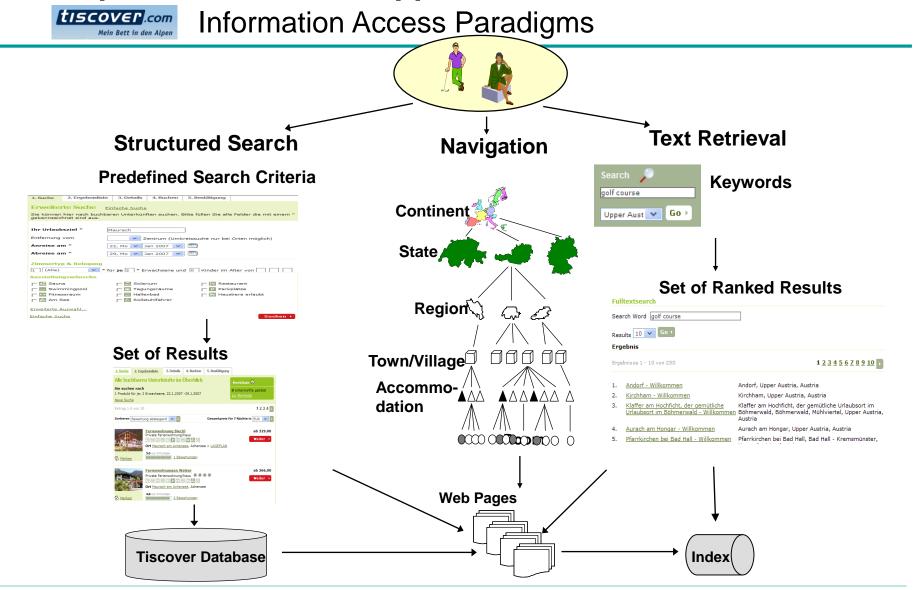
- Austrian destination and booking system
- Development in cooperation of TIS AG (Innsbruck) and FAW
- 1995: predecessor system TIS@Web
- 1996/97: development and launch of TIScover
- Employed in 7 countries
- Content Tiscover Austria
 - 280.000 tourism objects comprising
 - 2.200 towns/villages,
 - 53.000 accompodations etc.
- Top 4 in access statistics of Austrian websites
 - [www.oewa.at, end of 90-ies]
- Sold to HRS.de (Hotel Reservation Systems, Köln)















Architecture



Car Terminals



12:35 12:34 12:31 12:31

24/7 Reservation & CallCenter



Retailer Travel Agencies





Internet Portal

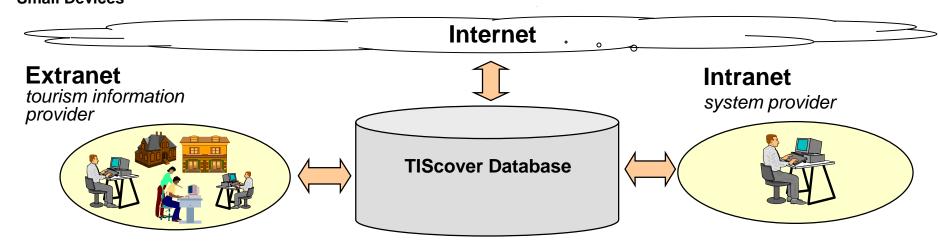


Public Terminal (AccessPoint)



Interface to big
Travel Sites









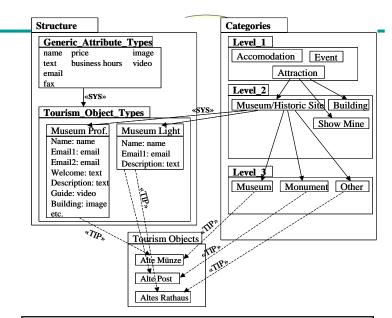
Concepts

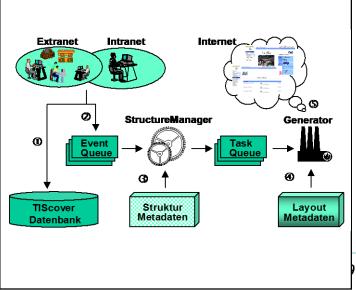
- Decentralized maintenance
- Different information access paradigms
- Complex tourism data and price models
- Adaptability through meta-model
- Multilayout
- Performance concepts
- Cutting-edge technologies and features
- ...a number of related research projects
 - Recommendation system DIETORECS
 - Tourism ontology HARMONIZE
 - Natural search TISCOVER POWER SEARCH
 - Bid Agent: MyTravelDream













Contents of the Course

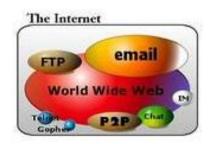
- Tiscover
- Internet & World Wide Web
- Introduction in WE & Characteristics of Web Applications
- WE Tasks and Phases
- Web Modelling
- Web Usability
- Web Performance/Caching
- Personalisation/Adaptation
- Web 2.0
- Web Science



Internet & World Wide Web

People commonly use the words "Internet" and "Web" interchangeably. This usage is technically incorrect.

[http://netforbeginners.about.com/od/internet101/f/the_difference_between_internet_and_web.htm]



Frequently asked questions (FAQ) to Tim Berners-Lee

Q: What is the difference between the Net and the Web?

...On the Net, you find computers -- on the Web, you find document, sounds, videos,.... information....

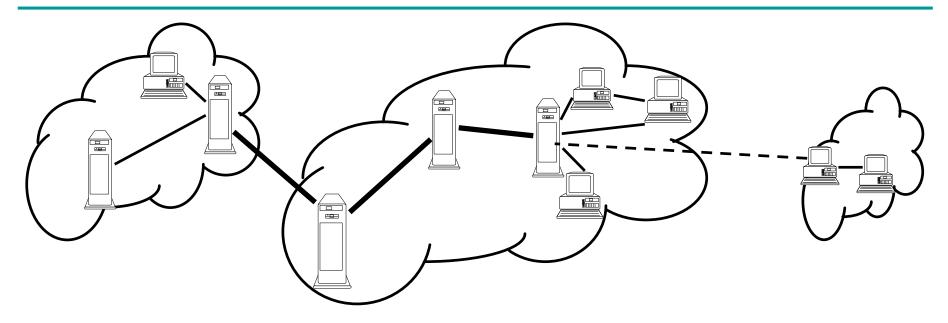
[http://www.w3.org/People/Berners-Lee/FAQ.html#InternetWeb]



...the Internet provides the basis for the World Wide Web....



What is...?

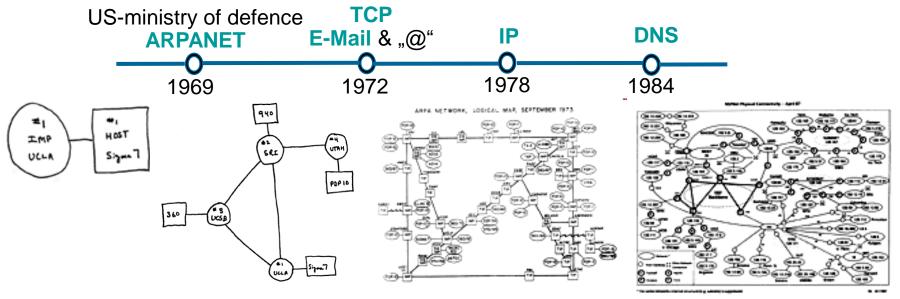


The Internet (short for "interconnected computer networks")

- a number of connected computers (hosts)
- using the same communication/identification protocol (TCP/IP)
- offering or using defined services
- + number of further networks connected via Gateways



History



1990: In twenty years, 'the net' has grown from 4 to over 300,000 hosts





[http://www.w3.org/2005/01/timelines/timeline-2500x998.png] [http://www.computerhistory.org/exhibits/internet_history/]

[ecrimeexpertblog.wordpress.com



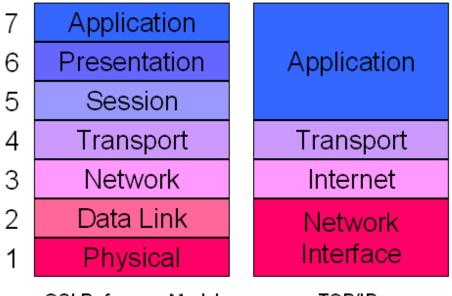
TCP/IP - Transmission Control Protocol / Internet Protocol (1/2)

- Set of protocols (rules between computers on the Internet, specifying the structure of packets, semantics and ordering of data items
- Allows data exchange between nodes in a network of heterogeneous architectures and heterogeneous operation systems
- Is responsible for connection management and secured transport of data
- Data streams are transferred as packages (header, body)
- Is characterized by robustness with respect to failures

		To: Hannelore
Header E	Body	Boc: X-Attachments:
Startadr. Zieladr. Typ C	CONTENT	lieber martin,
	n	dieters kommentar zu meinem mail an dich. viel zu lang, dadurch unprofessionell.
		So ein Unsinn. Lange Mails sind schön.
		lch habe ein Cassoulet-Rezept gefunden und schreibe es ab, sobald ich dazu komme. Hört s verlockend an.
© 2022 Birgit Pröll, FAW, JKU Linz, Austria		Schnelle Grüße



TCP/IP - Transmission Control Protocol / Internet Protocol (2/2)

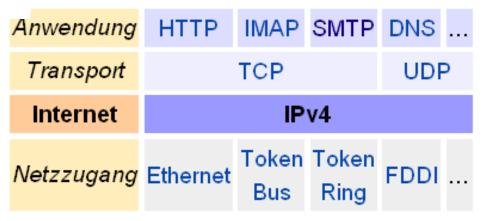


OSI Reference Model

TCP/IP

http://www.hardwaresecrets.com/article/433

IPv4 im TCP/IP-Protokollstapel:



JOHANNES KEPLER

Internet

IP-Address

- Uniquely identifies hosts in the internet
- Consists of number for network and number for host
- IPV4: 32 bit represented as 4 integers between 0 and 255 (28)

Example: 140.78.93.15

Addressable hosts: 2³² (~ 4 billion)

A.x.x.x class A addresses

B1.B2.x.x class B addresses (1 add. identifies approx. 65.000 (2¹⁶) nodes)

C1.C2.C3.x class C addresses

140.78.x.x 140.78.90.x 140.78.93.x 140.78.90.1 140.78.90... 140.78.93.1 140.78.93.2 140.78.93...

- IPv6: extension of addresses to 128 bit
- Example: fe80:z03:baff:fe24:585f
 - Addressable hosts: 2¹²⁸ = 3,40282367*10³⁸ = 340 282 366 920 938 463 463 374 607 431 768 211 456



Domain Name System (DNS) (1/2)

Domain name

- hierarchically structured name
- mnemnonic pendant of the IP-address

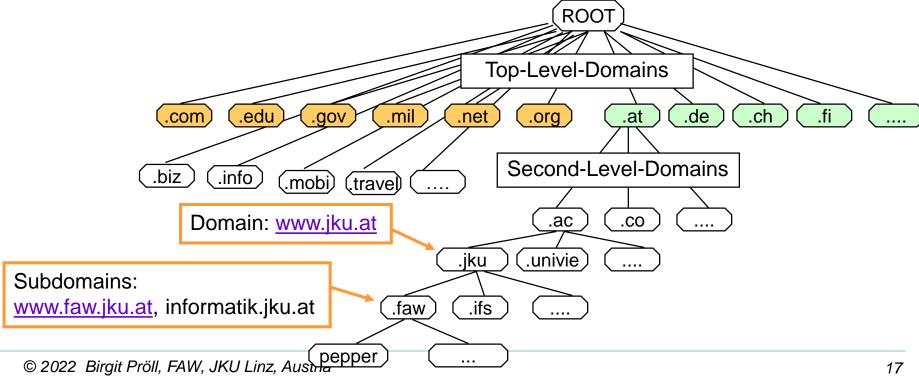


Jon Postel, Internet Pioneer

"Father of the DNS (Domain Name System)"

(1943-1998)

- Europe: server.department.institution.country (two.digits country code (ISO 3166)
- US: server.department.institution.type.



JANNES KEPLER

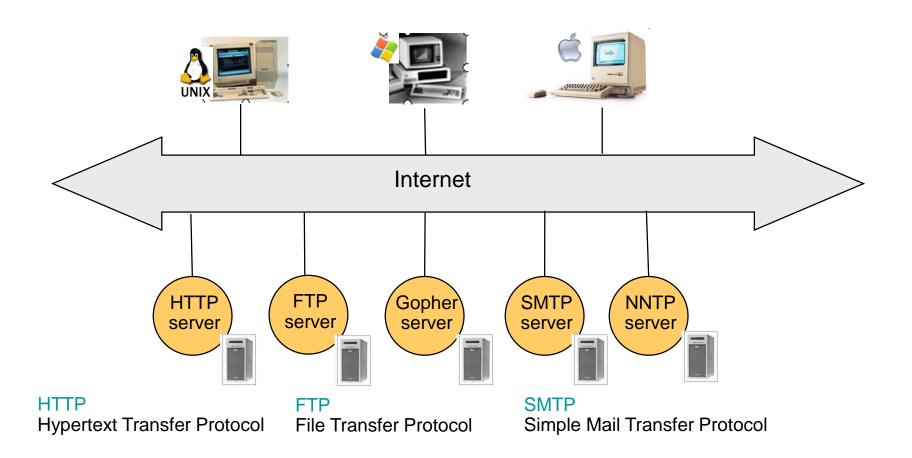
Internet

Domain Name System (DNS) (2/2)

- Domain server
 - assignment IP address / domain name
- Domain reservieren
 - www.nic.at



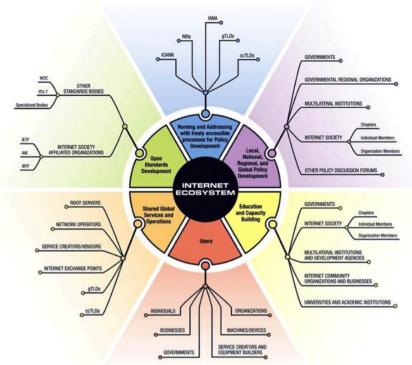
Internet Services: FTP, SMTP, HTTP etc.



J V U JOHANNES KEPLER UNIVERSITÄT LINZ

Internet

Administration - Ecosystem



http://www.isoc.org/pubpolpillar/docs/internetmodel.pdf

- ISOC (Internet Society)
 - Membership society: companies, individuals
 - Home for IETF and others
- IETF (Internet Engineering Task Force)
 - Evolution of the internet architecture
 - Standards
- IRTF (Internet Research Task Force)
 - Evolution of the future Internet
 - Standards
- IANA (Internet Assig. Numbers Authority)
 - ICAN
 - Naming and Addressing (IP-adr., DNS)
- W3C
 - Standards

- Internet Standards
 - Are developed as RFC (Request for Comment); informational,.., draft standard, standard, history



Challenges

- Net performance
- IP Addresses
 □ IPv6



World Wide Web

What is...?

- Unifies the concepts
 - Hypertext
 - Multimedia
 - Distribution of information via the Internet
- Supports search paradigms
 - hypertext links (navigation)
 - keyword search
- Allows to incorporate other Internet services
 - FTP, SMTP, NNTP, etc.

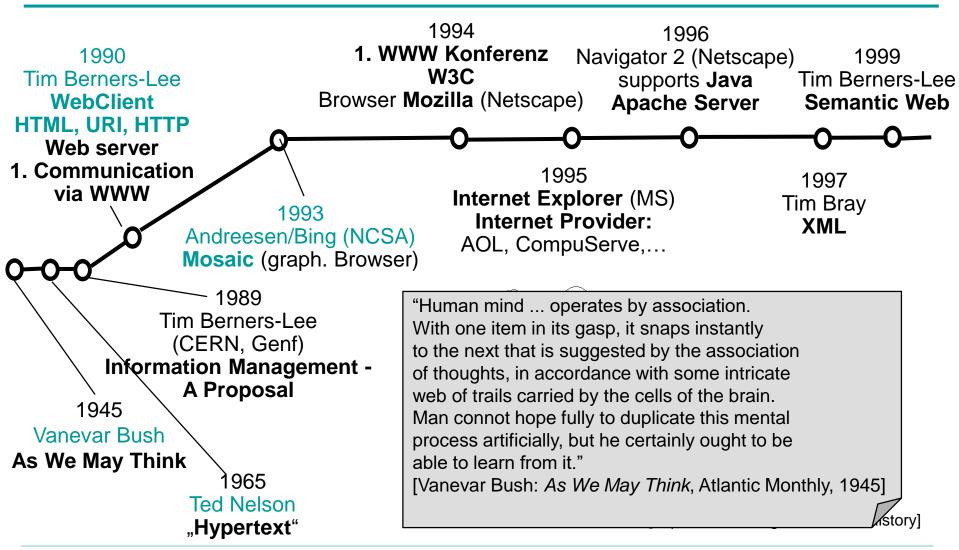


Tim Berners-Lee [www.w3.org/People/Berners-Lee/]

[T. Berners-Lee: The World Wide Web: Past, Present and Future, 1996; http://www.w3.org/People/Berners-Lee/1996/ppf.html]



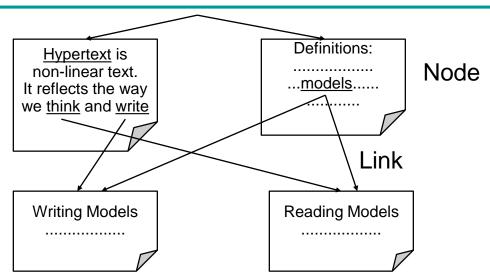
World Wide Web History





World Wide Web

Hypertext



"...non-sequential method of accessing information unlike traditional IS..."

Nodes: Content (information, concept, idea)

Links: Connect related nodes (referencial, hierarchical links)

Navigation: User must have the feeling of unrestricted movement in the information cases (ap: levies, appropriate)

the information space (cp: lexica, enzyclopaedia)

History

1965: Ted Nelson coined the term in 1965

1968: Doug Engelbart demonstriert Augment/NLS, inventer of the mouse

1989: Bill Atkinson (Apple): Hypercard

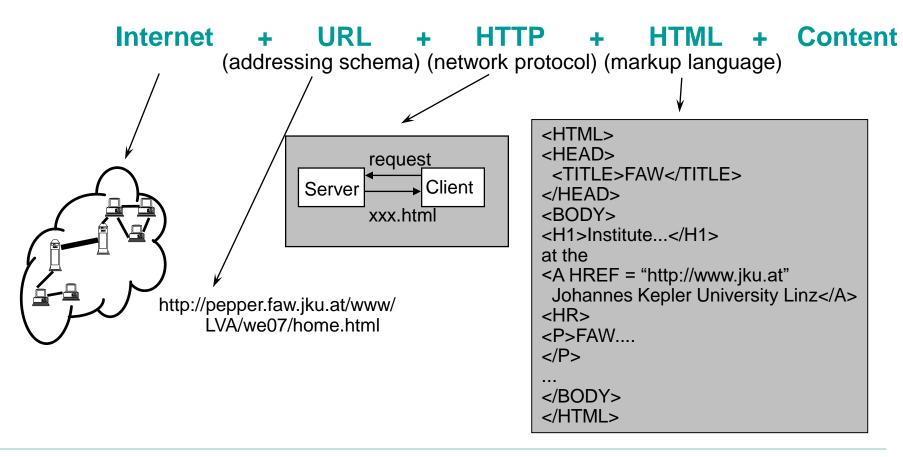
1989: first Hypertext Conference



World Wide Web

Definition of "World Wide Web" ("WWW", "Web")

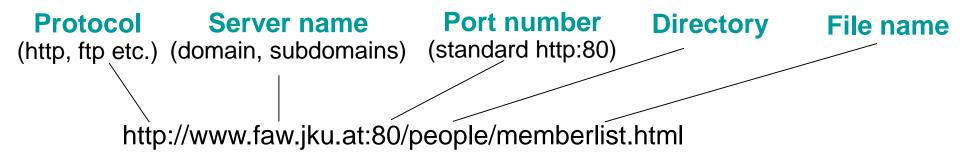
- A global information system
- An interactive hypertext based on Internet technology





World Wide Web Unified Resource Locator (URL)

- URL + HTTP +
- Allows unique identification of documents worldwide
- Not restricted to WWW, but also appropriate for FTP, gopher, etc.
- Provides the basis for a hyperlink





World Wide Web Hypertext Transfer Protokoll (HTTP)

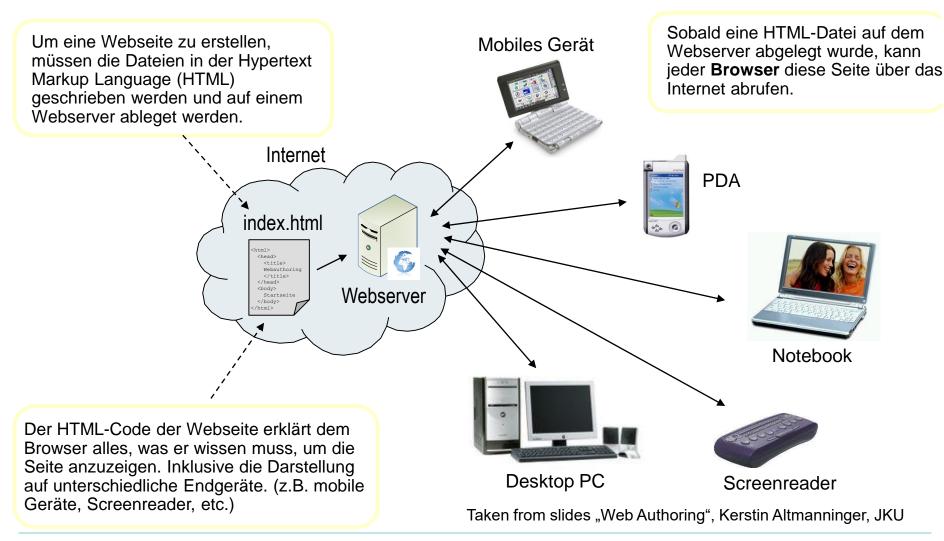
- HTTP +
- HTN

- An application-level protocol for distributed, collaborative, hypermedia information systems (generic, stateless, object-oriented)
- Allows the transfer of information (text, hypertext, pictures) and facilitates hypertext jumps
- HTTP versions
 - The first version of HTTP, referred to as HTTP/0.9, was a simple protocol for raw data transfer across the Internet
 - HTTP/1.0, as defined by RFC 1945, improved the protocol by allowing messages to be in the format of MIME-like messages
 - ongoing development, e.g. session management, security etc.
- Supports client/server principle



World Wide Web

Client/Server Principle (1/3)





World Wide Web

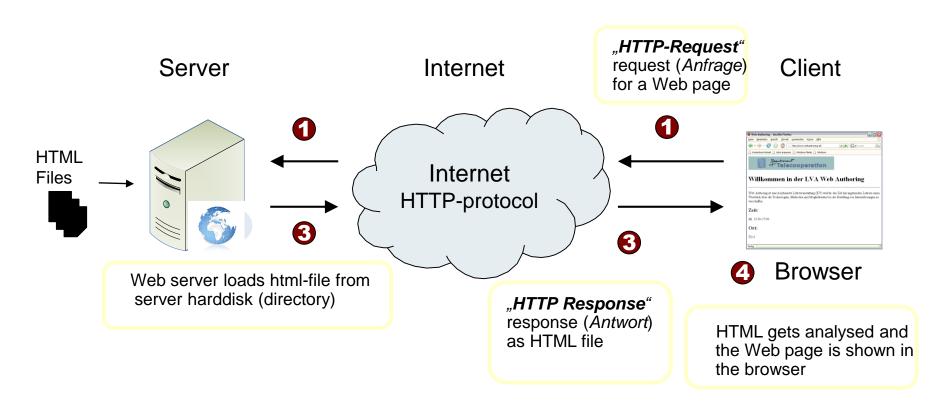
Client/Server Principle (1/3)

- URL + HTTP
- Client (Web browser) sends a request to a server
 - software on the client side capable of communicating with a Web server
 - e.g.: Firefox (Mozilla, Netscape) Internet Explorer (MS), etc.
 - When the client sends a request, a process is startes on the server which contacts one or more permanent running process(es)
- Server (Web server) answers with a response
 - software on the server sice capable of communicating with a Web browser
 - e.g.: Apache Tomcat, Internet Information Server, etc.
- Protocol (a formal set of rules) must be followed in order to communicate
 - Operation code: method (GET, PUT, POST, etc.) + URL
 - HTTP header contains information on client (browser + version, etc.)
- Statelessness of HTTP
 - TCP/IP connection is established for only one request and closed afterwards



World Wide Web Client/Server Principle (2/3)

URL + HTTP + HTML



Taken from slides "Web Authoring", Kerstin Altmanninger, JKU

World Wide Web

MIME-Standard

MIME-standard extends the transfer of raw data to multimedia data

Kategorie	Bezeichnung	Abkürzung	Datei
Text	Text LATEX	TXT LATEX	.txt .tex
Text + Bild	Postscript Device Independent LATEX-Output MS-Word	PS DVI	.ps .dvi .doc
Bild	Graphic Interchange Format MS-Windows Bitmap X11 Bitmap Tag Image File Format Joint Photographic Experts Group	GIF BMP XMP TIFF	.gif .bmp .tif
Bildfolge	Moving Picture Experts Group	MPEG	.mpg
Tonfolge	SUN Audio MS-Windows Audio		.au .wav
Text + Bild + Bildfolge + Tonfolge	HyperText Markup Language	HTML	.html



Internet & World Wide Web Challenges

- Challenges of Internet: performance etc.
- Large hypertext
 - Information Overload
 - Disorientation
 - Cognitive overhead
- Search and retrieval functionality, Information filtering, personalisation, hypertext patterns, etc.
- Commerzialisation
 - The Web was meant as a service to exchange information between researchers
 - The Web changed/changes
 - Increasing system complexity: interaction, databases, transactions, etc.
 - Security, e-payment, access statistics, etc.
 - Evolution of new features, architectures, languages, businesses, etc.
 - W3C standards, "Netiquette", Web & law



World Wide Web Administration of the World Wide Web

- W3C (World Wide Web Consortium, www.w3c.org)
 - develops interoperable technologies (specifications, guidelines, software, and tools)
 - is a forum for information, commerce, communication, and collective understanding
- RFCs (Request for Comment)
 - specifications are documented as RFCs



[http://www.w3.org/Consortium/history]