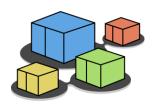


Kathará lab

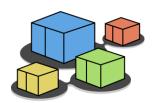
two computers

Version	2.0
Author(s)	L. Ariemma, T. Caiazzi
E-mail	contact@kathara.org
Web	http://www.kathara.org/
Description	A lab with two directly connected device with the goal of teaching how to change a MAC address and to sniff a Kathará collision domain

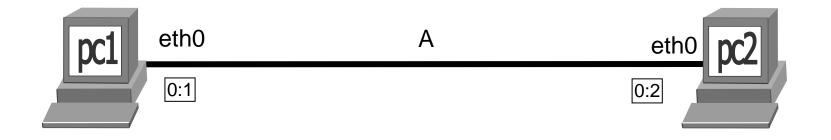


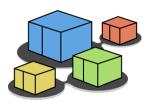
Copyright notice

- All the pages/slides in this presentation, including but not limited to, images, photos, animations, videos, sounds, music, and text (hereby referred to as "material") are protected by copyright.
- This material, with the exception of some multimedia elements licensed by other organizations, is property of the authors and/or organizations appearing in the first slide.
- This material, or its parts, can be reproduced and used for didactical purposes within universities and schools, provided that this happens for non-profit purposes.
- Information contained in this material cannot be used within network design projects or other products of any kind.
- Any other use is prohibited, unless explicitly authorized by the authors on the basis of an explicit agreement.
- The authors assume no responsibility about this material and provide this material "as is", with no implicit or explicit warranty about the correctness and completeness of its contents, which may be subject to changes.
- This copyright notice must always be redistributed together with the material, or its portions.



topology





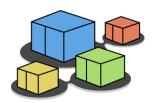
the lab.conf

lab.conf

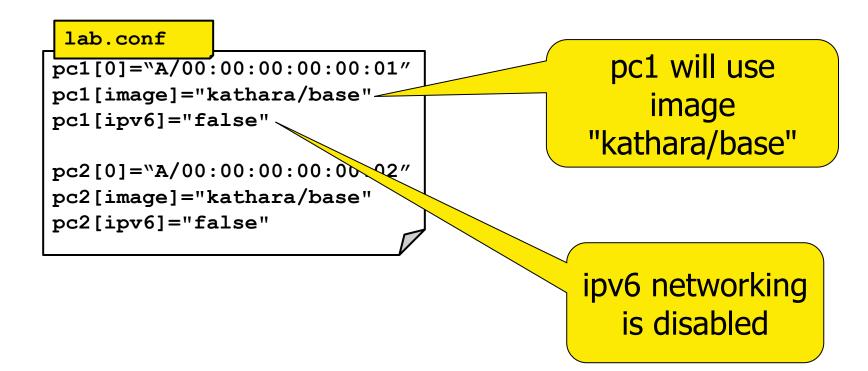
pc1[0]="A/00:00:00:00:00:01"
pc1[image]="kathara/base"
pc1[ipv6]="false"

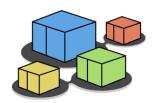
pc2[0]="A/00:00:00:00:00:02"
pc2[image]="kathara/base"
pc2[ipv6]="false"

pc1 has one interface
("eth0") connected on
collision domain A.
Its MAC address is set to
00:00:00:00:00:01



the lab.conf





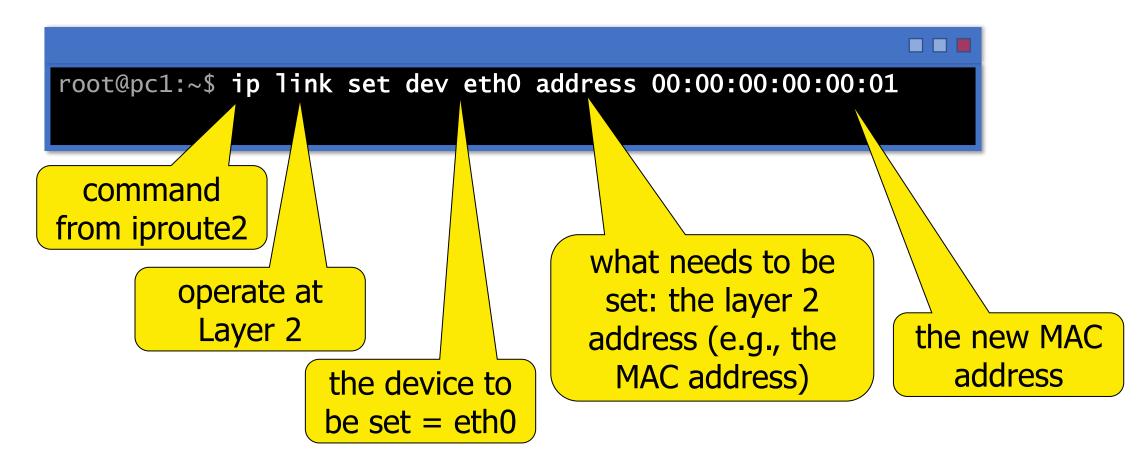
MAC addresses and Kathará

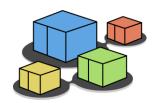
- In this lab the MAC addresses of interfaces are specified in the "lab.conf" file. If not specified, Kathará assigns random MAC addresses to network interfaces
 - the obtained MAC addresses are difficult to remember
 - it is possible to change the assigned MAC addresses once a device is running



change the default MAC address

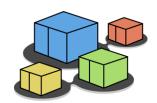
the MAC address can be changed with command





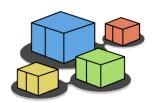
remarks

- the used image is "kathara/base"
 - contains basic networking tools
- IPv6 is used in specific labs
 - get used to add the flag so it won't create problems when IPv6 is used



question

two computers on the same LAN; can communicate?



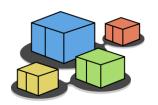
question

how?



ethernet frames

- ethernet frames (Layer 2 frames) can be sent on a LAN just knowing the destination MAC address
- Linux has no default utilities for sending such packets
- we'll use the python library scapy



a small reminder

- the commands executed inside a console can also be inserted into the .startup file of the corresponding device
 - startup commands are executed at device startup
 - in this lab this is not needed, since we set the MAC addresses in the lab.conf file, so that interfaces are created with the assigned MAC addresses



the lab – a second version

- An example of an equivalent version of the lab where MAC addresses are set in the .startup files.
- The only difference is that interfaces are created with random MAC addresses, which are changed by startup commands when devices start up.

```
lab.conf

pc1[0]=A
pc1[image]="kathara/base"
pc1[ipv6]="false"

pc2[0]=A
pc2[image]="kathara/base"
pc2[ipv6]="false"

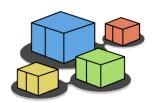
ip li
pc2.s
ip li
```

```
pc1.startup

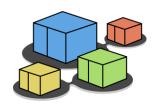
ip link set dev eth0 address 00:00:00:00:00:01

pc2.startup

ip link set dev eth0 address 00:00:00:00:00:02
```

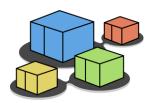


let's start the lab



scapy

- a versatile Python tool for crafting, analyzing, and sniffing network packets; it supports numerous protocols and offers an interactive shell for real-time network manipulation
- comes with an interactive shell
- allows you to craft custom packets with any field values



entering the scapy shell

to enter the scapy shell use command

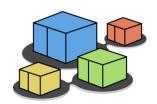
```
root@pc1:~$ scapy
                    aSPY//YASa
            apyyyyCY////////YCa
           sY/////YSpcs scpCY//Pp
                                          Welcome to Scapy
                                          Version 2.5.0
 ayp ayyyyyyySCP//Pp
                              syY//C
 AYASAYYYYYYYY///Ps
                                cY//S
                           cssps y//Y
                                          https://github.com/secdev/scapy
         pCCCCY//p
        SPPPP///a
                           pP///AC//Y
             A//A
                             cyP///C
                                          Have fun!
             p///Ac
                               sC///a
             P///YCpc
                                 A//A
                                          Wanna support scapy? Star us on
       scccccp///pSP///p
                                 p//Y
                                          GitHub!
                                 S//P
                                                      -- Satoshi Nakamoto
      sy/////// caa
                                pY/Ya
       cayCyayP//Ya
        sY/PsY///YCc
                              aC//Yp
         sc sccaCY//PCypaapyCP//YSs
                 spCPY/////YPSps
                      ccaacs
>>>
```



exiting the scapy shell

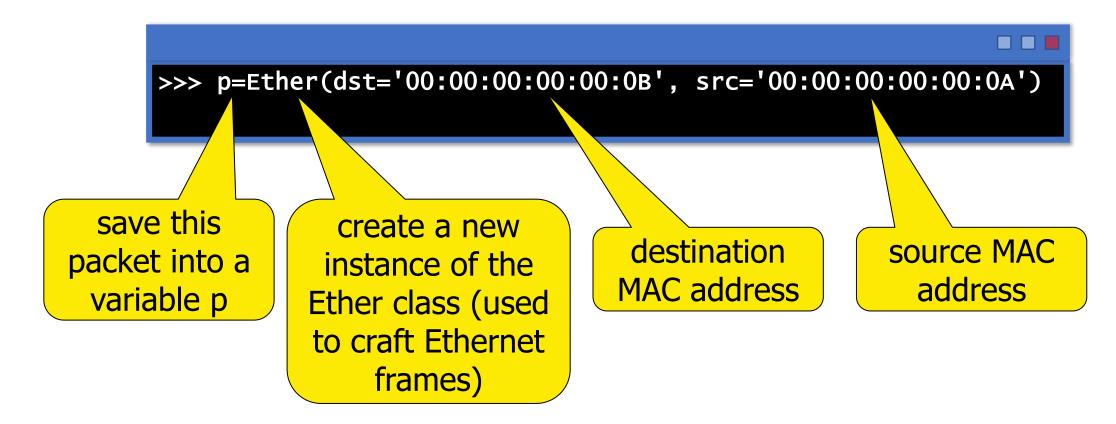
to quit the scapy shell use command

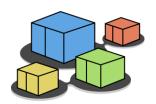
```
>>> exit()
```



crafting an ethernet frame

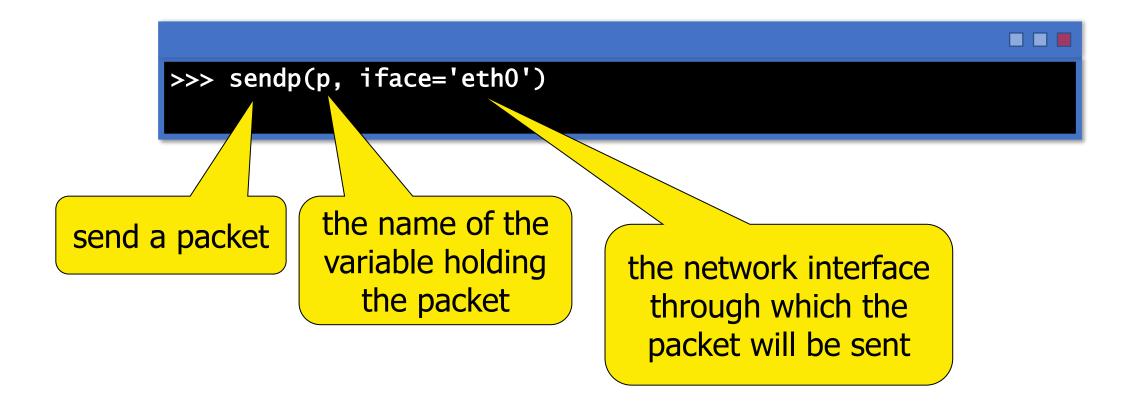
to craft a layer 2 frame, use command





sending an ethernet frame

to send a layer 2 frame, use command





BEWARE

- this commands are typed into the scapy interactive shell
- those are NOT system commands; this means that can NOT be written into a .startup file
- moreover, it doesn't make sense to automate the sending



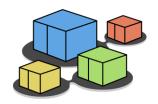
what after sending?

- the frame has been sent, but a few questions arise:
 - how do we know if it was received?
 - how do we know if the data we set (src and dest MAC addresses) were correctly written?
 - how do we know if Kathará is not a complete scam?



a packet sniffer

- A packet sniffer, a.k.a. network analyzer, is a tool that captures ("sniffs") network traffic as it transits over a network segment
- It allows users to see the content of packets being transmitted or received over a network
- Packet sniffers are used for network diagnostics, performance analysis, and cybersecurity purposes to detect vulnerabilities or malicious activities



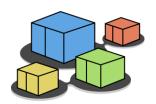
wireshark

- A widely-used, open-source packet analyzer
- It captures and displays the data traveling into and out of network devices in real-time
- With its powerful filtering and analysis tools, Wireshark is invaluable for network troubleshooting, protocol development, and cybersecurity investigations



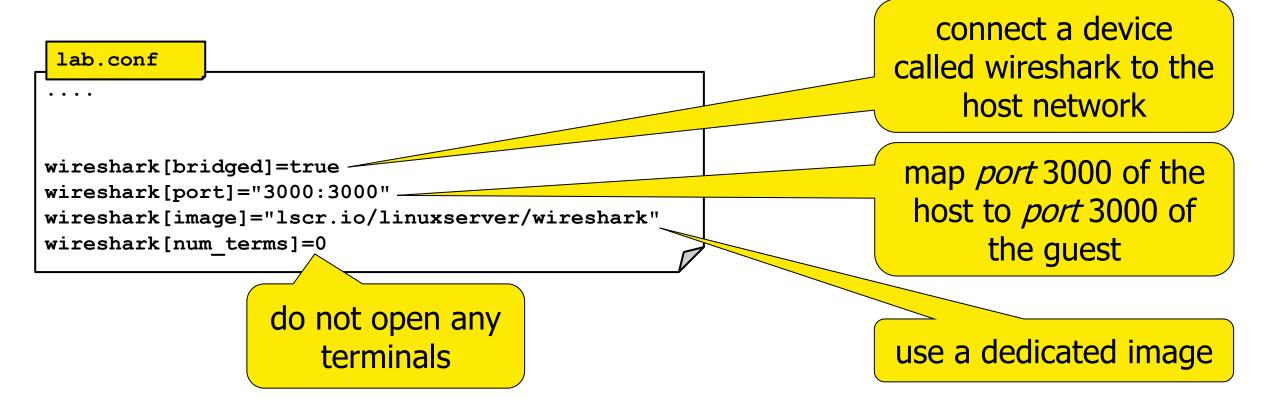
using wireshark in Kathará

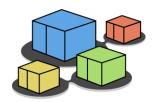
- is it very easy to use Wireshark inside a Kathará lab
- there is an official guide available here
 - https://github.com/KatharaFramework/Kathara-Labs/tree/main/tutorials/capture-packets
- we need to add a dedicated device with the sole goal of running wireshark



add the wireshark device to a lab

 to add a device (called wireshark) running Wireshark to a Kathará lab, add the following lines to the lab.conf file

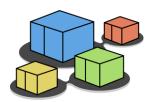




restart the lab

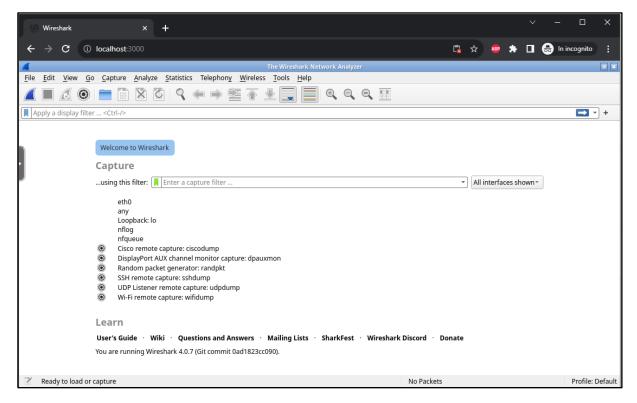
after the lab.conf is changed, the lab needs to be restarted in order to apply the new configuration

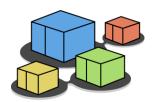
```
user@localhost:kathara-lab_two-computers$ kathara lrestart
```



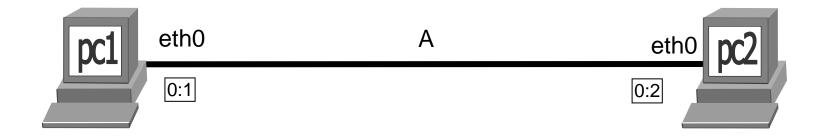
open Wireshark

- open a browser in your host and go to
 - http://localhost:3000

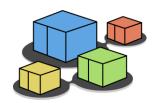




topology with Wireshark

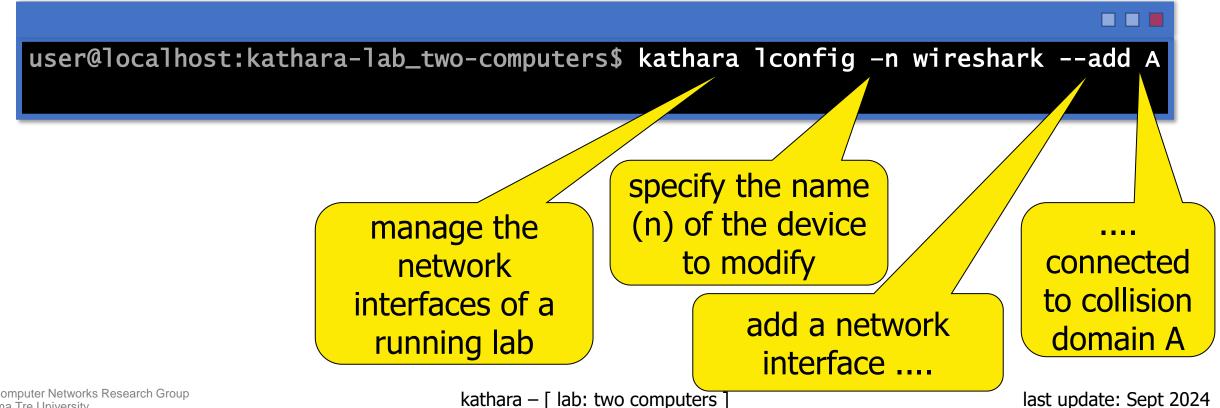




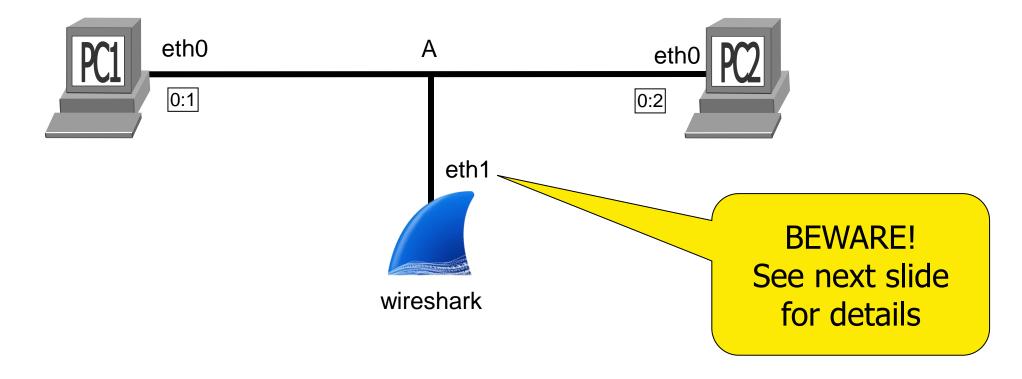


connect wireshark to the CD

to connect the wireshark device to the collision domain to be sniffed, use this command



topology with Wireshark – 2nd version





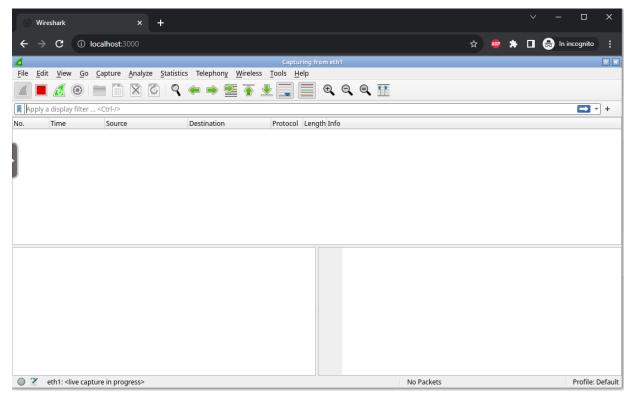
notice about the wireshark device

- the wireshark device is created connected to the host
 - the eth0 interface is connected to the host
- when it is connected to a collision domain to be sniffed, an interface is added
 - the interface connected to the collision domain will be eth1



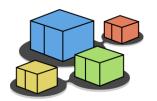
sniffing the first packet – part 1

- reload the wireshark web page
- open the eth1 interface by double clicking on it



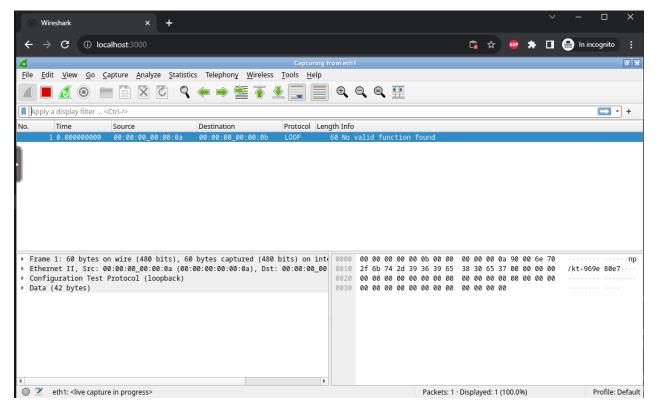
kathara – [lab: two computers]

last update: Sept 2024



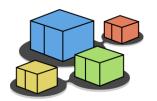
sniffing the first packet – part 2

- send a new packet with scapy
- a wild packet appeared



kathara – [lab: two computers]

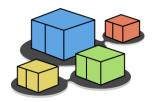
last update: Sept 2024



sniffing the packet – part 3

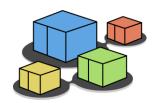
use the wireshark functions to see the packet contents

```
Frame 1: 60 bytes on wire (480 bits), 60 bytes captured (480 bits)...
- Ethernet II, Src: 00:00:00_00:00:00 (00:00:00:00:00:0a), Dst: 00:0...
 Destination: 00:00:00_00:00:0b (00:00:00:00:00:0b)
 > Source: 00:00:00_00:00:0a (00:00:00:00:00:0a)
  Type: Loopback (0x9000)
Configuration Test Protocol (loopback)
Data (42 bytes)
```



sniffing the packet – part 4

- give a look also at the hex dump of the packet
- why it ends with a lot of zeros?



exercises

- try to send different ethernet frames and sniff them
 - try to send a frame from pc2 to pc1
 - try to send a frame to a MAC address that's not on the LAN
 - try to add other devices to the LAN