



Programming languages Java

Code organization

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Signaling errors by throwing an exception

```

public class Time {
    int hour;           // 0 <= hour < 24
    int min;            // 0 <= min < 60

    ...

    public void setHour(int hour) {
        if (0 <= hour && hour <= 23) {
            this.hour = hour;
        } else {
            throw new IllegalArgumentException("Invalid hour!");
        }
    }
}

```



The `assert` statement

```
public class Time {  
    int hour;           // 0 <= hour < 24  
    int min;            // 0 <= min < 60  
  
    ...  
  
    public void setHour(int hour) {  
        assert 0 <= hour && hour <= 23;  
        this.hour = hour;  
    }  
}
```



The **assert** statement

TestTime.java

```
Time time = new Time(6,30);  
time.setHour(30);
```

Running the program

```
$ java TestTime  
$ java -enableassertions TestTime  
Exception in thread "main" java.lang.AssertionError  
    at Time.setHour(Time.java:7)  
    at TestTime.main(TestTime.java:5)  
$
```



Options to signal errors

Good solutions

- `IllegalArgumentException`: at module boundaries
- `assert`: inside a module
- Doc comment

Bad solutions

- Silently not perform the requested operation
- Do not check correct behaviour, let the program go wrong



Checked vs unchecked exceptions

Checked exceptions

```
public Time readTime(String fname) throws java.io.IOException  
    // this code may throw an IOException  
}
```

- The method's source code must declare that it propagates such an exception
- The compiler checks consistency
- E.g. `java.sql.SQLException`, `java.security.KeyException`



Checked vs unchecked exceptions

Checked exceptions

```
public Time readTime(String fname) throws java.io.IOException
    // this code may throw an IOException
}
```

- The method's source code must declare that it propagates such an exception
- The compiler checks consistency
- E.g. `java.sql.SQLException`, `java.security.KeyException`

Unchecked exceptions

- E.g. `NullPointerException`, `ArrayIndexOutOfBoundsException`
- Violation of a dynamic semantic rule of the language
- May occur (practically) everywhere
- Methods don't declare propagation



Propagation detection: compilation error

```
import java.io.IOException;

public class TestTime {
    public Time readTime(String fname) throws IOException {
        ... new java.io.FileReader(fname) ...
    }

    public static void main(String[] args) {
        TestTime tt = new TestTime();
        Time wakeUp = tt.readTime("wakeup.txt");
        wakeUp.aMinutePassed();
    }
}
```




Propagation detection: compilation error eliminated

```
import java.io.IOException;

public class TestTime {
    public Time readTime(String fname) throws IOException {
        ... new java.io.FileReader(fname) ...
    }

    public static void main(String[] args) throws IOException {
        TestTime tt = new TestTime();
        Time wakeUp = tt.readTime("wakeUp.txt");
        wakeUp.aMinutePassed();
    }
}
```



Exception handling (**catch** an exception)

```
import java.io.IOException;

public class TestTime {
    public Time readTime(String fname) throws IOException {
        ... new java.io.FileReader(fname) ...
    }

    public static void main(String[] args) {
        TestTime tt = new TestTime();
        try {
            Time wakeUp = tt.readTime("wakeup.txt");
            wakeUp.aMinutePassed();
        } catch (IOException e) {
            System.err.println("Could not read wake-up time.");
        }
    }
}
```



The program can continue in spite of the problem

```
public class Receptionist {
    ...
    public Time[] readWakeupTimes(String[] fnames) {
        Time[] times = new Time[fnames.length];
        for(int i = 0; i < fnames.length; ++i) {
            try {
                times[i] = readTime(fnames[i]);
            } catch (java.io.IOException e) {
                times[i] = null;    // no-op
                System.err.println("Could not read " + fnames[i]);
            }
        }
        return times; // maybe sort times before returning?
    }
}
```





Multiple catch-clauses

```

public static Time parse(String str) {
    String errorMessage;
    try {
        String[] parts = str.split(":");
        int hour = Integer.parseInt(parts[0]);
        int minute = Integer.parseInt(parts[1]);
        return new Time(hour, minute);
    } catch (NullPointerException e) {
        errorMessage = "Null parameter is not allowed!";
    } catch (ArrayIndexOutOfBoundsException e) {
        errorMessage = "String must contain \":\"!";
    } catch (NumberFormatException e) {
        errorMessage = "String must contain two numbers!";
    }
    throw new IllegalArgumentException(errorMessage);
}

```





Multiple exceptions in a single `catch`-clause

```
public static Time parse(String str) {
    try {
        String[] parts = str.split(":");
        int hour = Integer.parseInt(parts[0]);
        int minute = Integer.parseInt(parts[1]);
        return new Time(hour, minute);
    } catch (NullPointerException
            | ArrayIndexOutOfBoundsException
            | NumberFormatException e) {
        throw new IllegalArgumentException("Can't parse time!");
    }
}
```



The try-finally statement

```
public static Time readTime(String fname) throws IOException {
    var in = new BufferedReader(new FileReader(fname));
    Time time;
    try {
        String line = in.readLine();
        time = parse(line);
    } finally {
        in.close();
    }
    return time;
}
```



The **finally** clause gets executed no matter what

```
public static Time readTime(String fname) throws IOException {  
    var in = new BufferedReader(new FileReader(fname));  
    try {  
        String line = in.readLine();  
        return parse(line);  
    } finally {  
        in.close();  
    }  
}
```



The try-catch-finally statement

```
public static Time readTime(String fname) throws IOException {
    var in = new BufferedReader(new FileReader(fname));
    try {
        String line = in.readLine();
        return parse(line);
    } catch (IllegalArgumentException e) {
        System.err.println(e);
        System.err.println("Using default value!");
        return new Time(0,0);
    } finally {
        in.close();
    }
}
```




Nesting try-statements

```

public static Time readTimeOrUseDefault(String fn) {
    try {
        var in = new BufferedReader(new FileReader(fn));
        try {
            String line = in.readLine();
            return parse(line);
        } finally {
            in.close();
        }
    } catch (IOException | IllegalArgumentException e) {
        System.err.println(e);
        System.err.println("Using default value!");
        return new Time(0,0);
    }
}

```



The *try-with-resources* statement

```
public static Time readTimeOrUseDefault(String fn) {
    try (
        var in = new BufferedReader(new FileReader(fn))
    ) {
        String line = in.readLine();
        return parse(line);
    } catch (IOException | IllegalArgumentException e) {
        System.err.println(e);
        System.err.println("Using default value!");
        return new Time(0,0);
    }
}
```



These are practically equivalent

try-finally

```
BufferedReader in = ...;
try {
    String line = in.readLine();
    return parse(line);
} finally {
    in.close();
}
```

try-with-resources

```
try (
    BufferedReader in = ...
) {
    String line = in.readLine();
    return parse(line);
}
```



Using more than one resource

```
static void copy(String in, String out) throws IOException {
    try (
        FileInputStream infile = new FileInputStream(in);
        FileOutputStream outfile = new FileOutputStream(out)
    ) {
        int b;
        while ((b = infile.read()) != -1) {    // idiom!
            outfile.write(b);
        }
    }
}
```



Documentation comment

```
/** May throw AssertionError. */  
public void setHour(int hour) {  
    assert 0 <= hour && hour <= 23;  
    this.hour = hour;  
}
```



Documenting potentially erroneous use

```
/**
    Blindly sets the hour property to the given value.
    Use it with care: only pass {@code hour} satisfying
    {@code 0 <= hour && hour <= 23}.
 */
public void setHour(int hour) {
    this.hour = hour;
}
```



javadoc Time.java

PACKAGE **CLASS** TREE DEPRECATED INDEX HELP

PREV CLASS NEXT CLASS FRAMES NO FRAMES ALL CLASSES

SEARCH:

SUMMARY: NESTED | FIELD | CONSTR | METHOD DETAIL: FIELD | CONSTR | METHOD

Constructor Summary

Constructors

Constructor	Description
<code>Time()</code>	

Method Summary

All Methods Instance Methods Concrete Methods

Modifier and Type	Method	Description
int	<code>getHour()</code>	
int	<code>getMinute()</code>	
void	<code>oneMinutePassed()</code>	
void	<code>setHour(int hour)</code>	Blindly sets the hour property to the given value.





javadoc Time.java

PACKAGE **CLASS** TREE DEPRECATED INDEX HELP

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SEARCH:

SUMMARY: NESTED | FIELD | CONSTR | METHOD DETAIL: FIELD | CONSTR | METHOD

getHour

```
public int getHour()
```

getMinute

```
public int getMinute()
```

setHour

```
public void setHour(int hour)
```

Blindly sets the hour property to the given value. Use it with care: only pass hour satisfying `0 <= hour && hour <= 23`.





A typical (and stupidly verbose) doc comment

```
/**
 * Sets the hour property. Only pass an {@code hour}
 * satisfying {@code 0 <= hour && hour <= 23}.
 * @param hour The value to be set.
 * @throws IllegalArgumentException
 *     If the supplied value is not between 0 and 23,
 *     inclusively.
 */
public void setHour(int hour) {
    if (0 <= hour && hour <= 23) {
        this.hour = hour;
    } else {
        throw new IllegalArgumentException("Invalid hour!");
    }
}
```



javadoc Time.java

setHour

```
public void setHour(int hour)
```

Sets the hour property. Only pass an hour satisfying $0 \leq \text{hour} \leq 23$.

Parameters:

hour - The value to be set.

Throws:

java.lang.IllegalArgumentException - If the supplied value is not between 0 and 23, inclusively.



Syntax highlighting

```
/**
 * Sets the hour property. Only pass an {@code hour}
 * satisfying {@code 0 <= hour && hour <= 23}.
 * @param hour The value to be set.
 * @throws IllegalArgumentException
 *     If the supplied value is not between 0 and 23,
 *     inclusively.
 */
public void setHour( int hour ){
    if( 0 <= hour && hour <= 23 ){
        this.hour = hour;
    } else {
        throw new IllegalArgumentException("Invalid hour!");
    }
}
```

21,1





Implementing rational numbers

```
package numbers;

public class Rational {
    private int numerator, denominator;
    /* class invariant: denominator > 0 */

    public Rational(int numerator, int denominator) {
        if (denominator <= 0) throw new IllegalArgumentException();
        this.numerator = numerator;
        this.denominator = denominator;
    }
}
```



Getter-setter

```
package numbers;

public class Rational {
    private int numerator, denominator;

    public Rational(int numerator, int denominator) { ... }

    public void setDenominator(int denominator) {
        if (denominator <= 0) throw new IllegalArgumentException();
        this.denominator = denominator;
    }

    public int getDenominator() { return denominator; }

    ...
}
```



How to use this class

```
import numbers.Rational;

public class Main {
    public static void main(String[] args) {
        Rational p = new Rational(1,3);
        Rational q = new Rational(1,2);
        p.multiplyWith(q);
        println(p);           // 1/6
        println(q);           // 1/2
    }

    private static void println(Rational r) {
        System.out.println(r.getNumerator()+"/"+r.getDenominator());
    }
}
```



Arithmetics

```
package numbers;

public class Rational {
    private int numerator, denominator;
    public Rational(int numerator, int denominator) { ... }
    public int getNumerator() { return numerator; }
    public int getDenominator() { return denominator; }
    public void setNumerator(int numerator) { ... }
    public void setDenominator(int denominator) { ... }

    public void multiplyWith(Rational that) {
        this.numerator *= that.numerator;
        this.denominator *= that.denominator;
    }
    ...
}
```



Doc comment

```
package numbers;

public class Rational {

    ...
    /**
     * Set {@code this} to {@code this} * {@code that}.
     * @param that Non-null reference to a rational number,
     *           it will not be changed in the method.
     * @throws NullPointerException When {@code that} is null.
     */
    public void multiplyWith(Rational that) {
        this.numerator *= that.numerator;
        this.denominator *= that.denominator;
    }
    ...
}
```




Sequencing operations

```
package numbers;

public class Rational {
    ...
    public Rational multiplyWith(Rational that) {
        this.numerator *= that.numerator;
        this.denominator *= that.denominator;
        return this;
    }
    ...
}
```

```
Rational p = new Rational(1,3);
Rational q = new Rational(1,2);
p.multiplyWith(q).multiplyWith(q).divideBy(q);
println(p);
```

```
Rational r = new Rational(1,2);
```



Class-wide method (function)

```
public class Rational {  
    private final int numerator, denominator;  
    public Rational(int numerator, int denominator) { ... }  
    public int numerator() { return numerator; }  
    public int denominator() { return denominator; }  
  
    public static Rational times(Rational left, Rational right)  
        return new Rational(left.numerator * right.numerator,  
                             left.denominator * right.denominator);  
}
```

```
Rational p = new Rational(1,3), q = new Rational(1,2);  
Rational r = Rational.times(p,q);
```



Class-wide method (procedure)

```
public class Rational {
    private int numerator, denominator;
    ...
    public static void multiplyInPlace(Rational left,
                                      Rational right) {
        left.numerator *= right.numerator;
        left.denominator *= right.denominator;
    }
}
```

```
Rational p = new Rational(1,3), q = new Rational(1,2);
Rational.multiplyLeftWithRight(p,q);
```

```
public class Rational {
    private int numerator, denominator;
    ...
    public static void multiplyInPlace(Rational left,
                                      Rational right) {
```



A different approach

```
package numbers;

public class Rational {
    ...
    public void multiplyWith(Rational that) { ... }
    public Rational times(Rational that) { ... }
}
```

```
Rational p = new Rational(1,3);
Rational q = new Rational(1,2);
p.multiplyWith(q);
println(p);           // 1/6
Rational r = p.times(q);
println(r);           // 1/12
println(p);           // 1/6
```

```
Rational p = new Rational(1,3);
```

```
Rational q = new Rational(1,2);
```



Implementations

```
package numbers;

public class Rational {
    private int numerator, denominator;
    public Rational(int numerator, int denominator) { ... }
    ...
    public Rational times(Rational that) {
        return new Rational(this.numerator * that.numerator,
                             this.denominator * that.denominator);
    }
    public void multiplyWith(Rational that) {
        this.numerator    *= that.numerator;
        this.denominator *= that.denominator;
    }
}
```



Implementations

```
package numbers;

public class Rational {
    private int numerator, denominator;
    public Rational(int numerator, int denominator) { ... }
    ...
    public Rational times(Rational that) {
        return new Rational(this.numerator * that.numerator,
                             this.denominator * that.denominator);
    }
    public Rational multiplyWith(Rational that) {
        this.numerator *= that.numerator;
        this.denominator *= that.denominator;
        return this;
    }
}
```



There is no operator overloading in Java!

```
package numbers;

public class Rational {
    private int numerator, denominator;
    public Rational(int numerator, int denominator) { ... }
    ...
    public Rational operator*(Rational that) { // compilation error
        return new Rational(this.numerator * that.numerator,
                             this.denominator * that.denominator);
    }
    public Rational operator*=(Rational that) { // compilation error
        this.numerator *= that.numerator;
        this.denominator *= that.denominator;
        return this;
    }
}
```



Object state never modified

```
package numbers;

public class Rational {
    private int numerator, denominator;
    public Rational(int numerator, int denominator) {
        if (denominator <= 0) throw new IllegalArgumentException();
        this.numerator = numerator;
        this.denominator = denominator;
    }
    public int getNumerator() { return numerator; }
    public int getDenominator() { return denominator; }
    public Rational times(Rational that) { ... }
    public Rational plus(Rational that) { ... }
    ...
}
```




Using unmodifiable fields

```
package numbers;

public class Rational {
    private final int numerator, denominator;
    public Rational(int numerator, int denominator) {
        if (denominator <= 0) throw new IllegalArgumentException();
        this.numerator = numerator;
        this.denominator = denominator;
    }
    public int getNumerator() { return numerator; }
    public int getDenominator() { return denominator; }
    public Rational times(Rational that) { ... }
    public Rational plus(Rational that) { ... }
    ...
}
```



Multiple methods with the same name

```
public class Rational {
    ...
    public void multiplyWith(Rational that) {
        this.numerator *= that.numerator;
        this.denominator *= that.denominator;
    }

    public void multiplyWith(int that) {
        this.numerator *= that;
    }
}
```

```
Rational p = new Rational(1,3), q = new Rational(1,2);
p.multiplyWith(q);
p.multiplyWith(2);
```

```
Rational r = new Rational(1,2); r = new Rational(1,2);
```



Tricky rules: “matching more precisely”

```
static void m(long n) { ... }  
static void m(float n) { ... }  
public static void main(String[] args) {  
    m(3);  
}
```



Matching “equally precisely”

```
static void m(long n, float m) { ... }
static void m(float m, long n) { ... }
public static void main(String[] args) {
    m(4,2);
}
```

Foo.java:5: error: reference to m is ambiguous

```
    m(4,2);
    ^
```

both method m(long,float) in Foo

and method m(float,long) in Foo match

1 error



Multiple constructors in a class

```
public class Rational {  
    ...  
    public Rational(int numerator, int denominator) {  
        if (denominator <= 0) throw new IllegalArgumentException();  
        this.numerator = numerator;  
        this.denominator = denominator;  
    }  
  
    public Rational(int value) {  
        numerator = value;  
        denominator = 1;  
    }  
}
```



```
Rational p = new Rational(1,3), q = new Rational(3);
```



Overloading

- Class has multiple constructors or methods with the same name



Overloading

- Class has multiple constructors or methods with the same name
- Formal parameter list must be different
 - ◇ Number of parameters
 - ◇ Declared type of parameters



Overloading

- Class has multiple constructors or methods with the same name
- Formal parameter list must be different
 - ◇ Number of parameters
 - ◇ Declared type of parameters
- The compiler decides which method/constructor to call based on
 - ◇ number of actual parameters
 - ◇ declared (static) type of actual parameters



Overloading

- Class has multiple constructors or methods with the same name
- Formal parameter list must be different
 - ◇ Number of parameters
 - ◇ Declared type of parameters
- The compiler decides which method/constructor to call based on
 - ◇ number of actual parameters
 - ◇ declared (static) type of actual parameters
- Compilation error:
 - ◇ If no overloaded variant matches the call
 - ◇ If multiple overloaded variant equally matches the call



Overloading

- Class has multiple constructors or methods with the same name
- Formal parameter list must be different
 - ◊ Number of parameters
 - ◊ Declared type of parameters
- The compiler decides which method/constructor to call based on
 - ◊ number of actual parameters
 - ◊ declared (static) type of actual parameters
- Compilation error:
 - ◊ If no overloaded variant matches the call
 - ◊ If multiple overloaded variant equally matches the call
- Note: **overriding** is different from **overloading**



Is this correct?

```
public class Rational {  
    ...  
  
    public void multiplyWith(Rational that) {  
        this.numerator *= that.numerator;  
        this.denominator *= that.denominator;  
    }  
  
    public Rational multiplyWith(Rational that) {  
        this.numerator *= that.numerator;  
        this.denominator *= that.denominator;  
        return this;  
    }  
    ...  
}
```



Meaningful overloading

```
public class Rational {  
    ...  
    public void set(int numerator, int denominator) {  
        if (denominator <= 0) throw new IllegalArgumentException();  
        this.numerator = numerator;  
        this.denominator = denominator;  
    }  
  
    public void set(Rational that) {  
        if (that == null) throw new IllegalArgumentException();  
        this.numerator = that.numerator;  
        this.denominator = that.denominator;  
    }  
    ...  
}
```



Default value for parameters?

```
public class Rational {  
    ...  
    public void set(int numerator, int denominator) {  
        if (denominator <= 0) throw new IllegalArgumentException();  
        this.numerator = numerator;  
        this.denominator = denominator;  
    }  
    public void set(int value) {  
        set(value, 1);  
    }  
    public void set() {  
        set(0);  
    }  
    ...  
}
```



Default parameter values – Java does not have this

```
public class Rational {  
    ...  
    public Rational(int numerator = 0, int denominator = 1) {  
        if (denominator <= 0) throw new IllegalArgumentException();  
        this.numerator = numerator;  
        this.denominator = denominator;  
    }  
  
    public void set(int numerator = 0, int denominator = 1) {  
        if (denominator <= 0) throw new IllegalArgumentException();  
        this.numerator = numerator;  
        this.denominator = denominator;  
    }  
    ...  
}
```



Constructors may call each other

```
public class Rational {
    ...
    public Rational(int numerator, int denominator) {
        if (denominator <= 0) throw new IllegalArgumentException();
        this.numerator = numerator;
        this.denominator = denominator;
    }
    public Rational(int value) {
        this(value, 1);           // this must be the first statement!
    }
    public Rational() {
        this(0);
    }
    ...
}
```



Replacing constructors with factory methods

e.g. `Rational.zero()` instead of `new Rational(0)`

```
public class Rational {  
    ...  
    private Rational(int numerator, int denominator) {  
        this.numerator = numerator;  
        this.denominator = denominator;  
    }  
    public static Rational make(int numerator, int denominator) {  
        return new Rational(numerator, denominator);  
    }  
    public static Rational valueOf(int val) {return make(val, 1);}  
    public static Rational oneOver(int den) {return make(1, den);}  
    public static Rational zero() { return make(0, 1); }  
}
```




Parameter passing techniques

- Textual substitution
- Call-by-value
- Call-by-value-result
- Call-by-result
- Call-by-reference
- Call-by-sharing
- Call-by-name
- Call-by-need



Parameter passing in Java

Call-by-value

parameters of primitive types

```
public void setNumerator(int numerator) {  
    this.numerator = numerator;  
}
```

Call-by-sharing

parameters of reference types (the reference is passed by value)

```
public static void multiplyLeftWithRight(Rational left,  
                                          Rational right) {  
    left.numerator *= right.numerator;  
    left.denominator *= right.denominator;  
}
```



Call-by-value

```
public void setNumerator(int numerator) {  
    this.numerator = numerator;  
    numerator = 0;  
}
```

```
Rational p = new Rational(1,3);  
int two = 2;  
p.setNumerator(two);  
println(p);  
System.out.println(two);
```



Call-by-sharing

```
public static void multiplyLeftWithRight(Rational left,
                                         Rational right) {
    left.numerator *= right.numerator;
    left.denominator *= right.denominator;
    left = new Rational(9,7);
}
```

```
Rational p = new Rational(1,3), q = new Rational(1,2);
Rational.multiplyLeftWithRight(p,q);
println(p);
```



Variable number of arguments

```
static int sum(int[] nums) {  
    int s = 0;  
    for (int n: nums) { s += n; }  
    return s;  
}  
  
sum(new int[] {1,2,3,4,5,6})
```



Variable number of arguments

```
static int sum(int[] nums) {  
    int s = 0;  
    for (int n: nums) { s += n; }  
    return s;  
}
```

```
sum(new int[]{1,2,3,4,5,6})
```

```
static int sum(int... nums) {  
    int s = 0;  
    for (int n: nums) { s += n; }  
    return s;  
}
```

```
sum(new int[]{1,2,3,4,5,6})
```



Global constants

```
public static final int WIDTH = 80;
```

- static (class-wide) field
- bit similar to `#define` in C
- similar to `const` in C (not completely the same)
- convention: ALL_CAPS identifier



Final field

- E.g. global constant WIDTH
- Or instance fields of Rational
- Once assigned, never re-assigned
- Must be assigned during object initialisation
 - ◊ “blank final” is allowed

```
public class Rational {
    private final int numerator, denominator;
    public Rational(int numerator, int denominator) {
        this.numerator = numerator;
        this.denominator = denominator;
    }
    ...
}
```




Final local variable

```
public class Rational {  
    ...  
    public void simplify() {  
        final int gcd = gcd(numerator, denominator);  
        numerator /= gcd;  
        denominator /= gcd;  
    }  
    ...  
}
```



Final formal parameter

Erroneous

```
static java.math.BigInteger factorial(final int n) {
    assert n > 0;
    java.math.BigInteger result = java.math.BigInteger.ONE;
    while (n > 1) {
        result = result.multiply(java.math.BigInteger.valueOf(n));
        --n;
    }
    return result;
}
```



Final formal parameter

Correct

```
static java.math.BigInteger factorial(final int n) {  
    assert n > 0;  
    java.math.BigInteger result = java.math.BigInteger.ONE;  
    for (int i=n; i>1; --i) {  
        result = result.multiply(java.math.BigInteger.valueOf(i));  
    }  
    return result;  
}
```



Mutable versus Immutable

Mutable object state

```
public class Rational {
    private int numerator, denominator;
    public Rational(int numerator, int denominator) { ... }
    public int getNumerator() { return numerator; }      ...
    public void setNumerator(int numerator) { ... }      ...
    public void multiplyWith(Rational that) { ... }
```

Immutable object state

```
public class Rational {
    private final int numerator, denominator;
    public Rational(int numerator, int denominator) { ... }
    public int getNumerator() { return numerator; }
    public int getDenominator() { return denominator; }
    public Rational times(Rational that) { ... }
```



Public immutable object state

```
public class Rational {
    public final int numerator, denominator;
    public Rational(int numerator, int denominator) { ... }
    public Rational times(Rational that) { ... }
    ...
}
```

Hard to change the representation!



Changing the representation

```
public class Rational {  
    private final int[] data;  
    public Rational(int numerator, int denominator) {  
        if(denominator <= 0) throw new IllegalArgumentException(  
            data = new int[]{ numerator, denominator };  
    }  
    public int numerator() { return data[0]; }  
    public int denominator() { return data[1]; }  
    public Rational times(Rational that) { ... }  
}
```



Side note

```
int[] t = new int[3];  
t = new int[4];
```

```
int[] s = {1,2,3};  
s = {1,2,3,4}; // compilation error  
s = new int[]{1,2,3,4};
```



final reference

```
final Rational p = new Rational(1,2);  
p.setNumerator(3);  
p = new Rational(1,4); // compilation error
```




final reference

```
final Rational p = new Rational(1,2);  
p.setNumerator(3);  
p = new Rational(1,4); // compilation error  
  
final int[] data = new int[2];  
data[0] = 3;  
data[1] = 4;  
data = new int[3]; // compilation error
```



Representing character sequences

- `java.lang.String`: immutable

```
String num42 = "42";
```

```
String num42 = num42.reverse();
```

```
String num4224 = num42 + fortytwo;
```



Representing character sequences

- `java.lang.String`: immutable

```
String num42 = "42";
String num42 = num42.reverse();
String num4224 = num42 + fortytwo;
```

- `java.lang.StringBuilder` and `java.lang.StringBuffer`: mutable

```
StringBuilder sb = new StringBuilder("");
for (char c = 'a'; c <= 'z'; ++c) {
    sb.append(c).append(',');
}
sb.deleteCharAt(sb.length()-1); // cut last comma
String letters = sb.toString();
```



Representing character sequences

- `java.lang.String`: immutable

```
String num42 = "42";
String num42 = num42.reverse();
String num4224 = num42 + fortytwo;
```

- `java.lang.StringBuilder` and `java.lang.StringBuffer`: mutable

```
StringBuilder sb = new StringBuilder("");
for (char c = 'a'; c <= 'z'; ++c) {
    sb.append(c).append(',');
}
sb.deleteCharAt(sb.length()-1); // cut last comma
String letters = sb.toString();
```

- `char[]`: mutable



Performance?

```
StringBuilder sb = new StringBuilder("");  
for (char c = 'a'; c <= 'z'; ++c) {  
    sb.append(c).append(',');  
}  
sb.deleteCharAt(sb.length()-1);  
String letters = sb.toString();
```

```
String letters = "";  
for (char c = 'a'; c <= 'z'; ++c) {  
    letters += (c + ",");  
}  
letters = letters.substring(0, letters.length()-1);
```

EELE
IK



A class definition that looks good, but...

```
package numbers;

public class Rational {

    ...

    public void multiplyWith(Rational that) {
        this.numerator *= that.numerator;
        this.denominator *= that.denominator;
    }

    public void divideBy(Rational that) {
        if (that.numerator == 0)
            throw new ArithmeticException("Division by zero!");
        this.numerator *= that.denominator;
        this.denominator *= that.numerator;
    }
}
```



What about not completely disjoint parameters?

```
package numbers;
public class Rational {
    ...
    public void divideBy(Rational that) {
        if (that.numerator == 0)
            throw new ArithmeticException("Division by zero!");
        this.numerator *= that.denominator;
        this.denominator *= that.numerator;
    }
}
```

```
Rational p = new Rational(1,2);
p.divideBy(p);
```



Escaping of object state

```
public class Rational {
    private int[] data;
    ...
    public int getNumerator() { return data[0]; }
    public int getDenominator() { return data[1]; }
    public void set(int[] data) {
        if (data == null || data.length != 2 || data[1] <= 0)
            throw new IllegalArgumentException();
        this.data = data;
    }
}
```

```
int[] cheat = {3,4};
Rational p = new Rational(1,2); p.set(cheat);
cheat[1] = 0;           // p.getDenominator() == 0    :-()
```




Escaping object state because of clumsy construction

```
public class Rational {
    private final int[] data;
    public int getNumerator() { return data[0]; }
    public int getDenominator() { return data[1]; }
    public Rational(int[] data) {
        if (data == null || data.length != 2 || data[1] <= 0)
            throw new IllegalArgumentException();
        this.data = data;
    }
}
```

```
int[] cheat = {3,4};
Rational p = new Rational(cheat);
cheat[1] = 0;           // p.getDenominator() == 0    :-()
```



Escaping object state because of clumsy *getter*

```
public class Rational {
    private final int[] data;
    ...
    public int getNumerator() { return data[0]; }
    public int getDenominator() { return data[1]; }
    public int[] get() { return data; }
}
```

```
Rational p = new Rational(1,2);
int[] cheat = p.get();
cheat[1] = 0;           // p.getDenominator() == 0    :-)
```



Defensive copy

```
public class Rational {  
    private final int[] data;  
    public Rational(int[] data) {  
        if (data == null || data.length != 2 || data[1] <= 0)  
            throw new IllegalArgumentException();  
        this.data = new int[]{ data[0], data[1] };  
    }  
    public void set(int[] data) { /* similarly */ }  
    public int[] get() {  
        return new int[]{ data[0], data[1] };  
    }  
}
```



Immutable objects need not be copied

```
public class Person {
    private String name;
    private int age;
    public Person(String name, int age) {
        if (name == null || name.trim().isEmpty() || age < 0)
            throw new IllegalArgumentException();
        this.name = name;
        this.age = age;
    }
    public String getName() { return name; }
    public int getAge() { return age; }
    public void setName(String name) { ... this.name = name; }
    public void setAge(int age) { ... this.age = age; }
}
```



Aliasing in an array

```
Rational rats[2]; // compilation error
```

```
Rational rats[] = new Rational[2]; // = {null,null};
```

```
Rational[] rats = new Rational[2]; // preferred
```

```
rats[0] = new Rational(1,2);
```

```
rats[1] = rats[0];
```

```
rats[1].setDenominator(3);
```

```
System.out.println(rats[0].getDenominator());
```

- mutable versus immutable



Array may contain the same object multiple times

```
/**
 * ...
 * PRE: rats != null
 * ...
 */
public static void increaseAllByOne(Rational[] rats) {
    for (Rational r: rats) {
        r.setNumerator(r.getNumerator() + r.getDenominator());
    }
}
```



Doc comment

```
/**
 * ...
 * PRE: rats != null and (i!=j => rats[i] != rats[j])
 * ...
 */
public static void increaseAllByOne(Rational[] rats) {
    for (Rational r: rats) {
        r.setNumerator(r.getNumerator() + r.getDenominator());
    }
}
```



Arrays of arrays

- Java does not support multi-dimensional arrays (row- or column-first)
- Array of arrays (array of references)

```
int[][] matrix = {{1,0,0},{0,1,0},{0,0,1}};
```

```
int[][] matrix = new int[3][3];  
for (int i=0; i<matrix.length; ++i) matrix[i][i] = 1;
```

```
int[][] matrix = new int[5][];  
for (int i=0; i<matrix.length; ++i) matrix[i] = new int[i];
```




Aliasing again – seems like a bug

```
Rational[] [] matrix =  
    { {new Rational(1,2), new Rational(1,2)},  
      {new Rational(1,2), new Rational(1,2)},  
      {new Rational(1,2), new Rational(1,2)} };
```

```
Rational half = new Rational(1,2);  
Rational[] halves = {half, half};  
Rational[] [] matrix = {halves, halves, halves};
```