User documentation *Player*

Summary

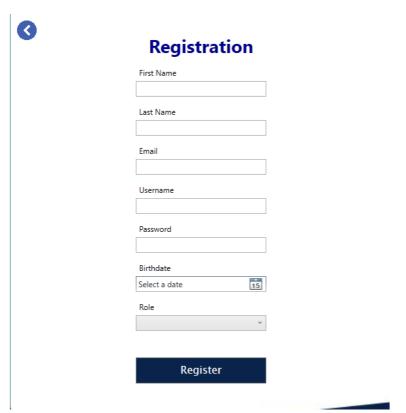
1.	Registration requests review	Pogreška! Knjižna oznaka nije definirana.
2.	My profile	Pogreška! Knjižna oznaka nije definirana.
3.	Manage membership	Pogreška! Knjižna oznaka nije definirana.
4.	Training managment	Pogreška! Knjižna oznaka nije definirana.

1. Login



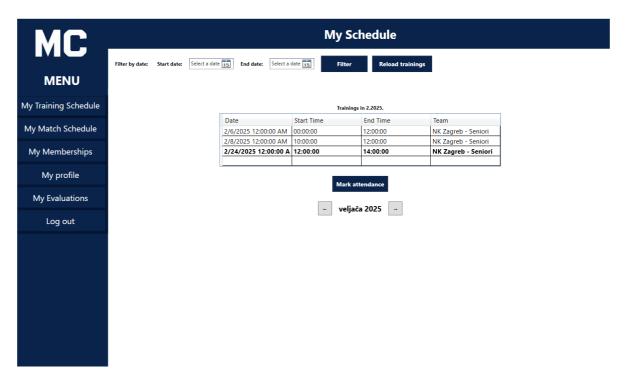
- 1. If user is already approved by the admin he inserts his email and password into the designated textboxes
- 2. User clicks the button "Login"
- 3. User is sent to the main user menu

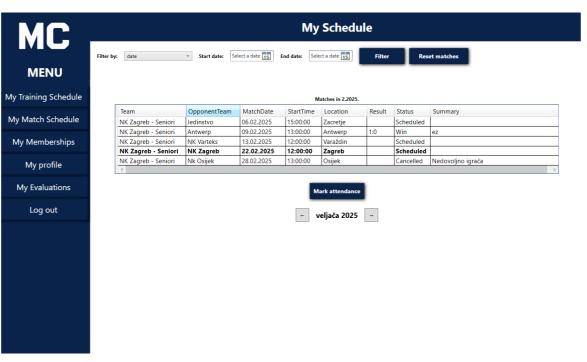
2. Registration



- 1. If the users hasnt been registered yet, he click the button "Register"
- 2. A menu with all the required text fields shows up
- 3. Users enters valid dana, selects role and click the button "Register" to send the request to the admin

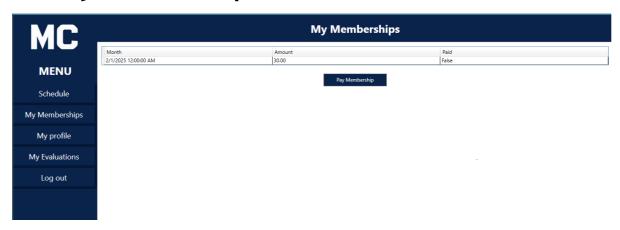
3. Schedule





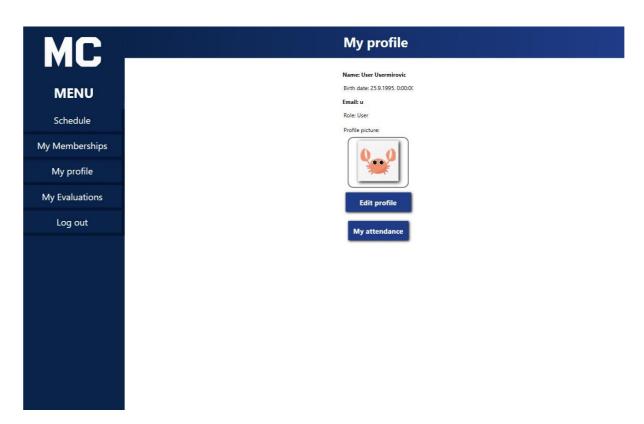
The **Schedule** screen allows users to view and manage their training and match attendances for trainers to see what number of athletes he'll have at his disposal. It provides an organized overview of upcoming events. Users can mark their attendance for training or matches and get detailed information about each scheduled event. Attendance can be marked by selecting a training or match which isn't in the past and then by pressing the "Mark attendance" button after which it'll open the **Mark** attendance window.

4. My Memberships

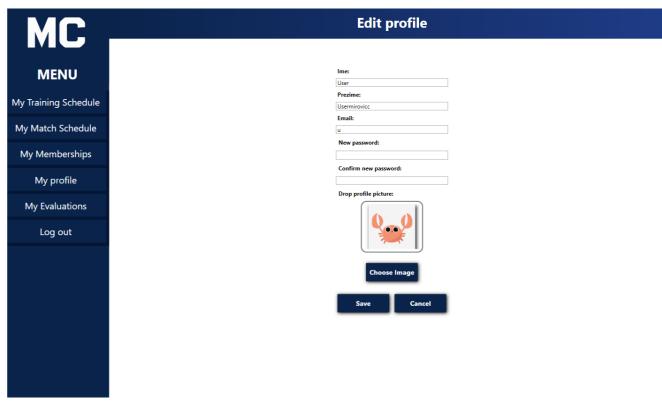


- 1. User is shown a datagrid with all of his memberships also displaying if they are paid for or not
- 2. The user can select a membership and click the button "Pay Membership" which will mark the membership as paid

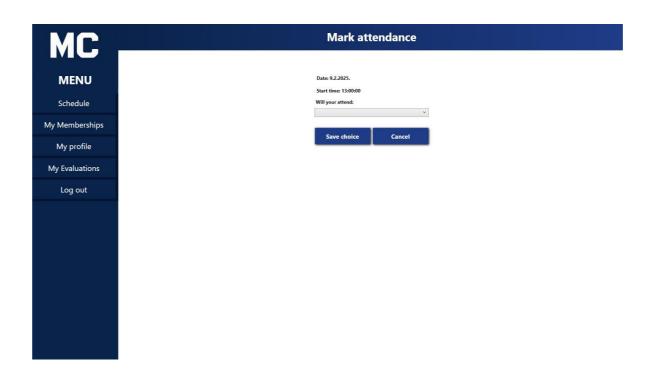
5. My Profile



The **My profile** screen allows users to see their user data stored in the database. Pressing the "Edit profile" button opens the **Edit profile** interface.



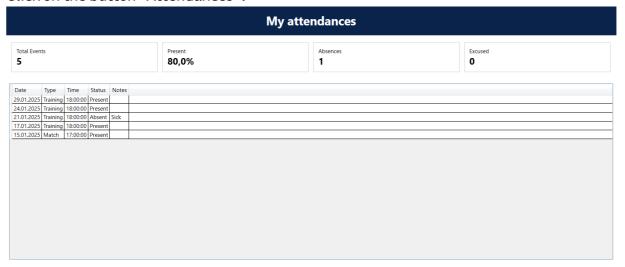
The screen **Edit profile** allows users to change the email, password and profile picture. The user doesn't need to change all dana to change them, he can change individual items as he pleases. The "Choose image" opens the file system and after choosing a valid picture it shown in the empty square.



The Mark attendance screen allows the user to give feedback about his upcoming attendance at the selected event. After chosing the given options, clicking the "Save choice" button will save the data into the database. The "Cancel" button closes this window without changes.

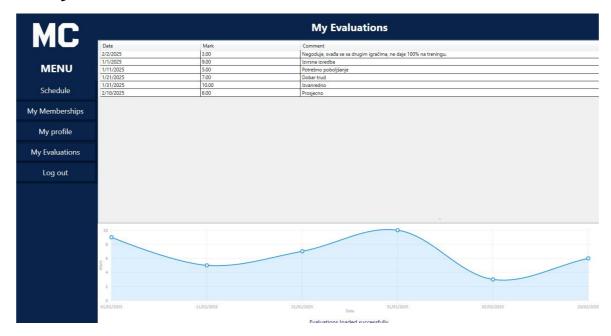
6. My Attendance

1. Click on the button "Attendances".



2. In table are visible all past attendances. You can see number of total attendances, percentage of how much you were presenct, your absences and how much you were excused.

7. My Evaluations



- 1. The user clicks on the button "My Evaluations
- 2. A datgrid with all the evaluations submitted by the coach for the logged in player show
- 3. A graph is generated to show user's marks over time