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SOFTWARE ENGINEERING II PROJECT

Part III: **Installation Guide**

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Project Title: **BidWin**

Project Repository: **<https://github.com/EmanueleLM/BidWin>**

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1. Introduction

BidWin is a Web Application developed for the application server Glassfish 4 (tested on 4.1, still version 4 works perfectly) version and it uses a MySQL Database to save data. So, to execute it, it is necessary to install Glassfish Server. Below we reported the whole installation procedure. If you have already the JDK, Glassfish and MySQL in your machine please skip the next chapter.

2. Getting Started

2.1.Install JDK 7 or JDK 8

First things first, you need to install JDK 7 or 8.

Our system works with both the versions of the Java Development Kit, but we recommend the JDK 7 since we tested the system with that environment.

You can the recommended version [here](#).

And the JDK 8 form [here](#).

Please be sure you install the correct version of the JDK depending on your system (32 or 64 bits), and your Operating System (Windows, Linux etc.)

JDK 7 for ARM downloads have moved to the [JDK 7 for ARM download page](#).

Java SE Development Kit 7u79

You must accept the [Oracle Binary Code License Agreement for Java SE](#) to download this software.

☐ Accept License Agreement ☒ Decline License Agreement

Product / File Description	File Size	Download
Linux x86	130.4 MB	jdk-7u79-linux-i586.rpm
Linux x86	147.6 MB	jdk-7u79-linux-i586.tar.gz
Linux x64	131.69 MB	jdk-7u79-linux-x64.rpm
Linux x64	146.4 MB	jdk-7u79-linux-x64.tar.gz
Mac OS X x64	196.89 MB	jdk-7u79-macosx-x64.dmg
Solaris x86 (SVR4 package)	140.79 MB	jdk-7u79-solaris-i586.tar.Z
Solaris x86	96.66 MB	jdk-7u79-solaris-i586.tar.gz
Solaris x64 (SVR4 package)	24.67 MB	jdk-7u79-solaris-x64.tar.Z
Solaris x64	16.38 MB	jdk-7u79-solaris-x64.tar.gz
Solaris SPARC (SVR4 package)	140 MB	jdk-7u79-solaris-sparc.tar.Z
Solaris SPARC	99.4 MB	jdk-7u79-solaris-sparc.tar.gz
Solaris SPARC 64-bit (SVR4 package)	24 MB	jdk-7u79-solaris-sparcv9.tar.Z
Solaris SPARC 64-bit	18.4 MB	jdk-7u79-solaris-sparcv9.tar.gz
Windows x86	138.31 MB	jdk-7u79-windows-i586.exe
Windows x64	140.06 MB	jdk-7u79-windows-x64.exe

Once you downloaded and installed the JDK that best fits with your system, you are ready to install the WebServer: we are going to use Glassfish 4.1.

2.2.Install Glassfish 4

You can install Glassfish server after downloading from [this](#) link and unpacking it in the folder you desire. Note that it is important that your download is not corrupt. You can check it with the MD5 or SHA-256 code included in the link.

It is fundamental that you use the correct version of the Glassfish Server since we built our application on that environment.

Maybe you want to try our webapp on Glassfish 3 and let us know if it works.



The screenshot shows the GlassFish download page in a web browser. The address bar displays `https://glassfish.java.net/download.html`. The page header features the GlassFish logo and the text "GlassFish - World's first Java EE 7 Application Server". The main heading is "GlassFish Server Open Source Edition 4.1 Download". Below this, there are tabs for different versions: "GlassFish Open Source Edition" (selected), "Nightly Builds", "Java EE SDK", "Maven", "Oracle GlassFish Server", and "Earlier Releases". The page is divided into four steps: "Step 0: Prerequisite" (noting JDK requirements), "Step 1: Download" (with links for "Java EE 7 Web Profile" and "Java EE 7 Full Platform"), "Step 2: Install" (with a command box for "unzip glassfish-4.1*.zip"), and "Step 3: Start" (with a command box for "glassfish4/bin/asadmin start-domain").

Once you have unzipped the archive you can start the server by this command

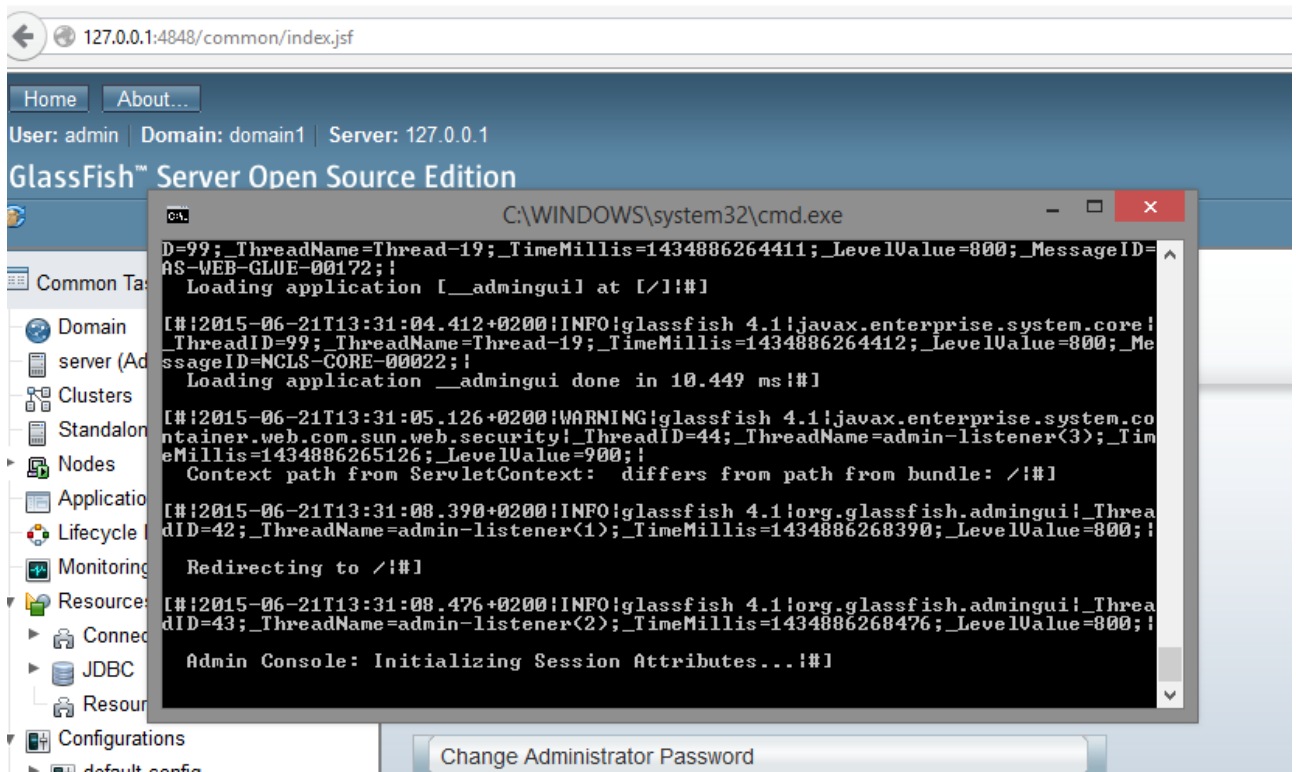
```
glassfish4/bin/asadmin start-domain
```

2.3.Start The Glassfish Server

Now you can start the glassfish server using this command - in your command line -

```
glassfish4/bin/asadmin start-domain
```

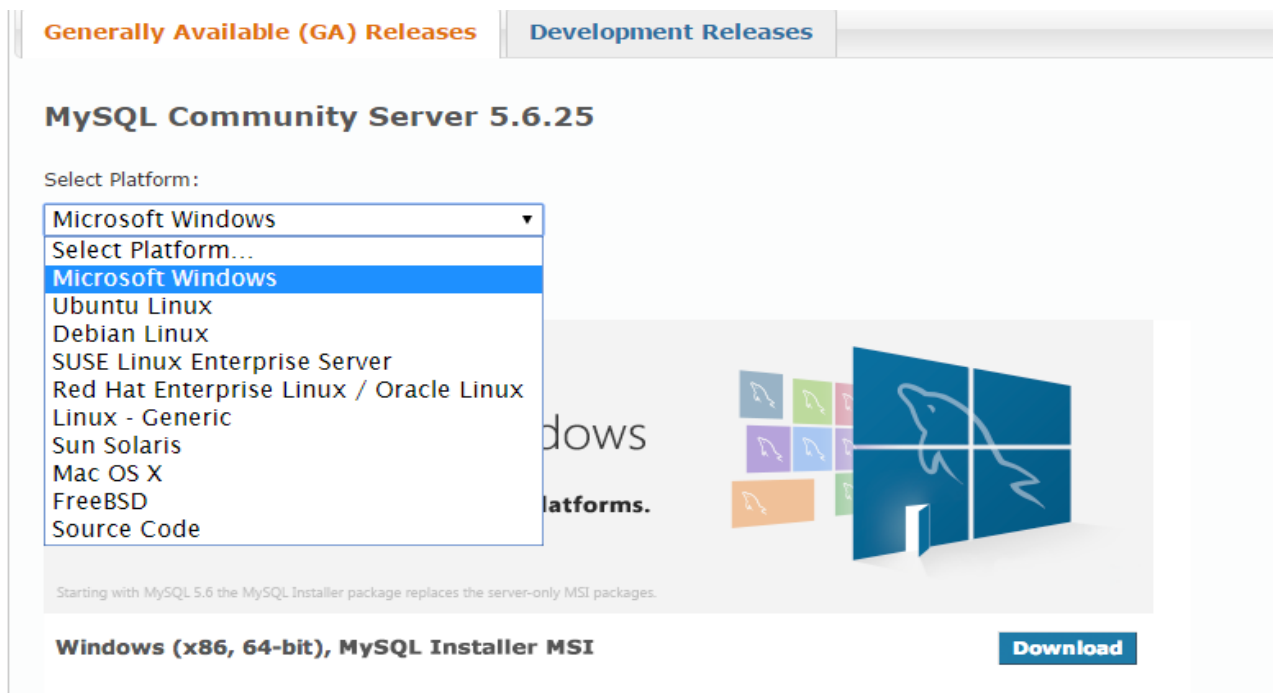
Here's the output under Windows: if everything is ok with your server, you should obtain something like this. Go to this [link](#), and you'll open a glassfish window where you can manage several things, like connectors, deployed apps etc.



2.4. Install the MySQL community server

Now we need the database server.

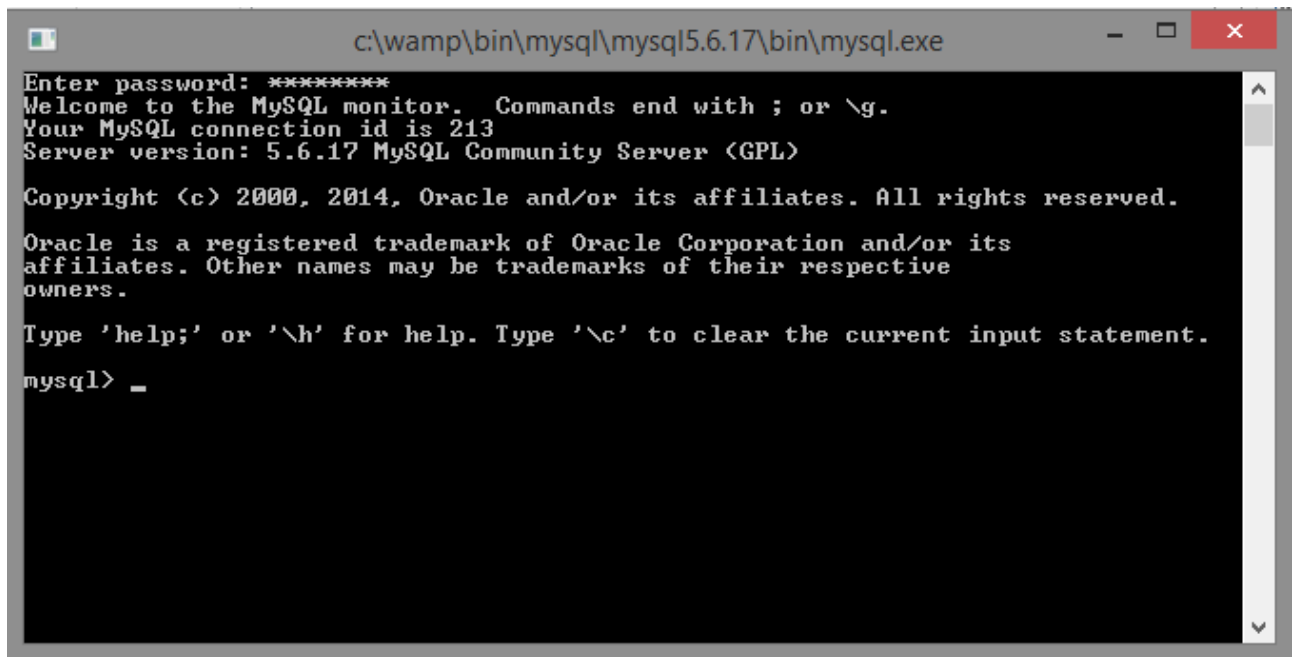
Since we used a MySQL database, we recommend you to use MySQL Database Server: you can find the latest version [here](#).



Then install it on the system being careful that:

- your administrator name has to be *root*;
- your MySQL Server Port has to be *3306*;
- mysql command is inserted in the PATH variable (only for Windows systems);

Once you launched the console, it ask you for the password: than you should obtain something like this.



```
c:\wamp\bin\mysql\mysql5.6.17\bin\mysql.exe
Enter password: *****
Welcome to the MySQL monitor.  Commands end with ; or \g.
Your MySQL connection id is 213
Server version: 5.6.17 MySQL Community Server (GPL)

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affiliates. Other names may be trademarks of their respective
owners.

Type 'help;' or '\h' for help. Type '\c' to clear the current input statement.
mysql> _
```

Please note: on Windows machine you can have some problem while starting MySql.

One of the most common problem is due to a port conflict with Skype.

In order to solve this problem, just open the Task Manager and delete the Skype process, or better change the default port in your Skype configuration.

If you have [Xampp](#) installed on your computer, you don't need the MySql server since it would be still present.

3. Database Configuration

3.1. Create the MySql schema

Now you can create the database: just open your MySql console and write this command.

```
source /path/to/bidwinreal.sql;
```

Where /path/to/ is the path where you have the bidwinrealm.sql

By default we recommend you to put it on your Desktop and delete it after you gave the command.

You can find the bidwinrelam.sql [here](#). Copy the text in a new bidwinreal.sql file and execute the previous command.

If it's easier to you, just download it from [here](#).

3.2. Install MySql Java Connector

Now you have to install the MySQL Java Connector in Glassfish to let the Glassfish Server communicate with the MySQL Server. It can be downloaded [here](#) and extracted.

As recommended by the software developers, check the integrity of your download with the MD5 checksum.



Once you have installed it on your system, you are - almost - ready to deploy the application!

3.3 Adding the Glassfish Connectors

Now we create the connectors that allows our webapp - which is hosted on the Glassfish server - to interact with the database.

We will create a Connector - with the bidwinrealm database -, a Pool and a Realm Connector. You can download the connectors here: by copying them in the Glassfish/ folder you will skip all the configuration phase (with the related issues!)

Anyway follows the commands to recreate them from scratch.

The provided glassfish-resources.xml files can be used to configure the JDBC connection between glassfish and the database. In case the database differs from the one described above, this file must be manually edited. It can be manually imported in glassfish (after starting it with “asadmin start-domain”) with:

```
asadmin add-resources /path/to/sun-resources.xml
```

Same thing for the glassfish authentication realm. It can be configured using this command:

```
asadmin create-auth-realm --  
classname=com.sun.enterprise.security.auth.realm.jdbc.JDBCRealm --  
property=jaas-context=jdbcRealm:datasource-jndi=jdbc/bidwinrealmr:user-  
table=users:user-name-column=Username:password-column=Password:group-  
table=user_groups:group-name-column=group_id:digestrealm-password-enc-  
algorithm=AES:digest-algorithm=MD5 authjdbcRealm
```

Glassfish has to be restarted after giving these commands (this can be done with “asadmin restart-domain”).

4.1. Install the application in Glassfish

```
asadmin deploy filename.war
```

[Home](#) | [About...](#)

User: admin | Domain: domain1 | Server: 127.0.0.1

GlassFish™ Server Open Source Edition

Tree

- Common Tasks
- Domain
 - server (Admin Server)
 - Clusters
 - Standalone Instances
- Nodes
- Applications**
 - bidwin
- Lifecycle Modules
- Monitoring Data
- Resources
 - Concurrent Resources
 - Connectors

Applications

Applications can be enterprise or web applications, or various kinds of modules. Restart an application or module by clicking on the reload link, this action will apply the application or module is enabled on.

Deployed Applications (1)					
Select	Name	Deployment Order	Enabled	Engines	Action
<input type="checkbox"/>	bidwin	100	<input checked="" type="checkbox"/>	ejb, web	Launch Redeploy Reload

$\{\text{User}, \text{User}\}$ is the admin (he cannot participate to the auctions!)

BidWin: Login Form

Username:

Password:

Login

Not yet a registered user? Please [Register!](#)

[Admin](#)