

Introdução a Django

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Model View Controller (MVC)

Request

Web Server

Response

80

GET http://www.dr-chuck.com/page2.htm

<h1>The Second
Page</h1><p>If you like, you
can switch back to the First
Page.</p>

Browser



Click

Parse/
Render



Web Server
???

80

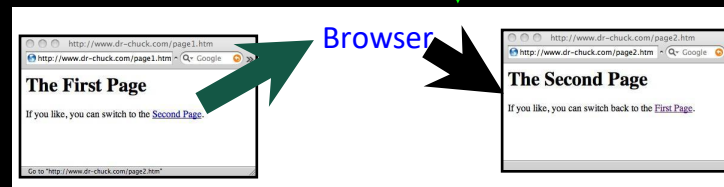
Request

GET http://www.dr-chuck.com/page2.htm

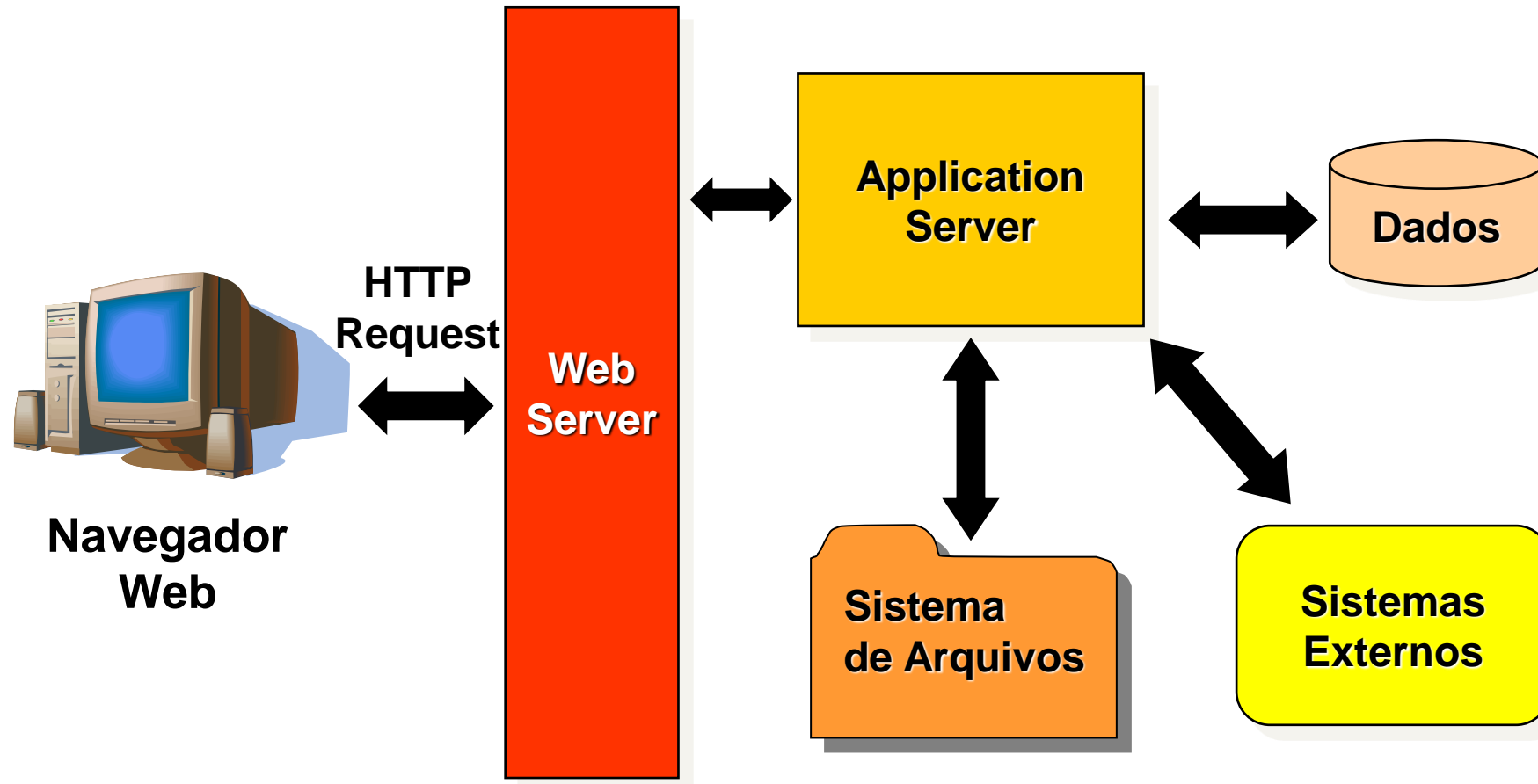
Response

```
<h1>The Second  
Page</h1><p>If you like, you  
can switch back to the <a  
href="page1.htm">First  
Page</a>.</p>
```

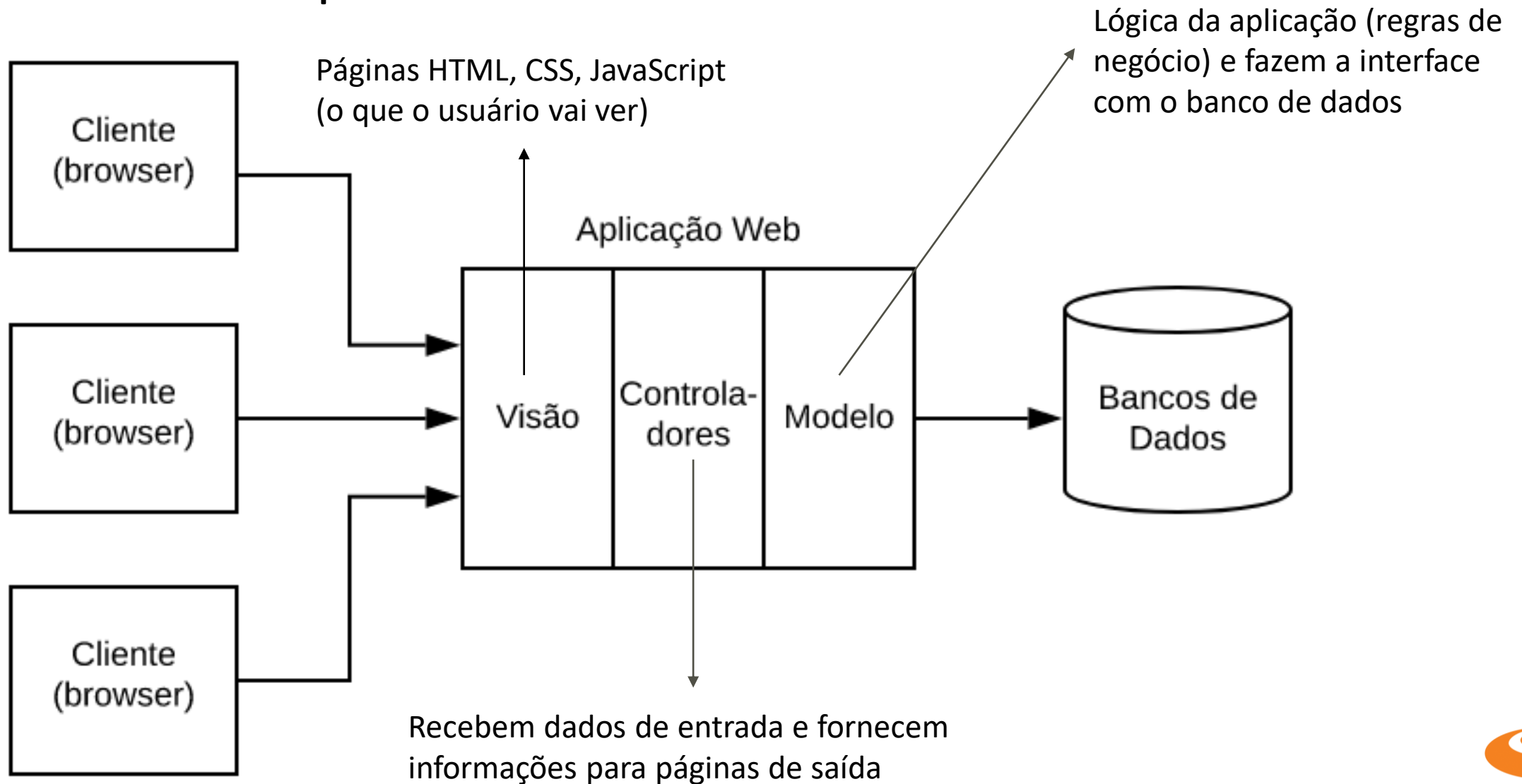
Browser



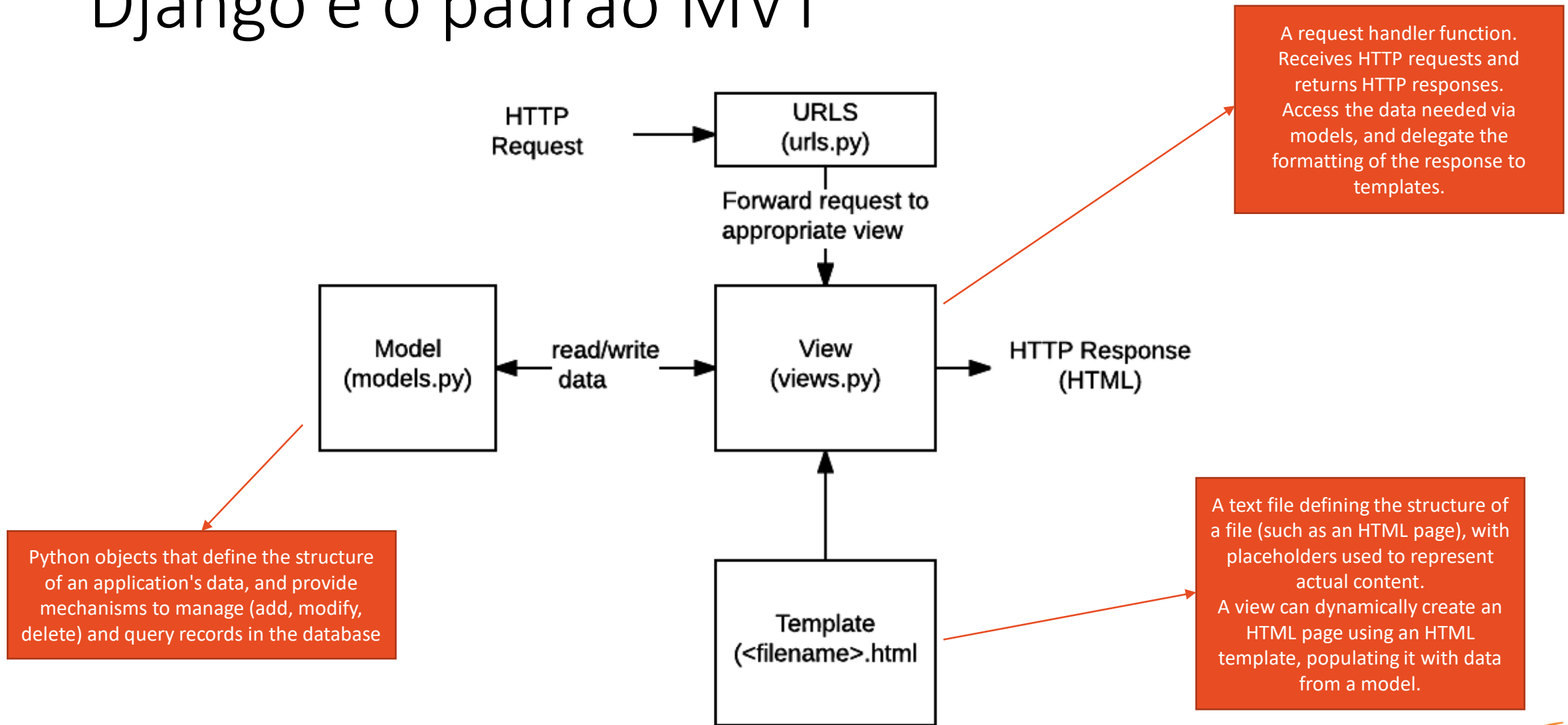
Típica arquitetura de uma Aplicação Web



Padrão Arquitetural MVC



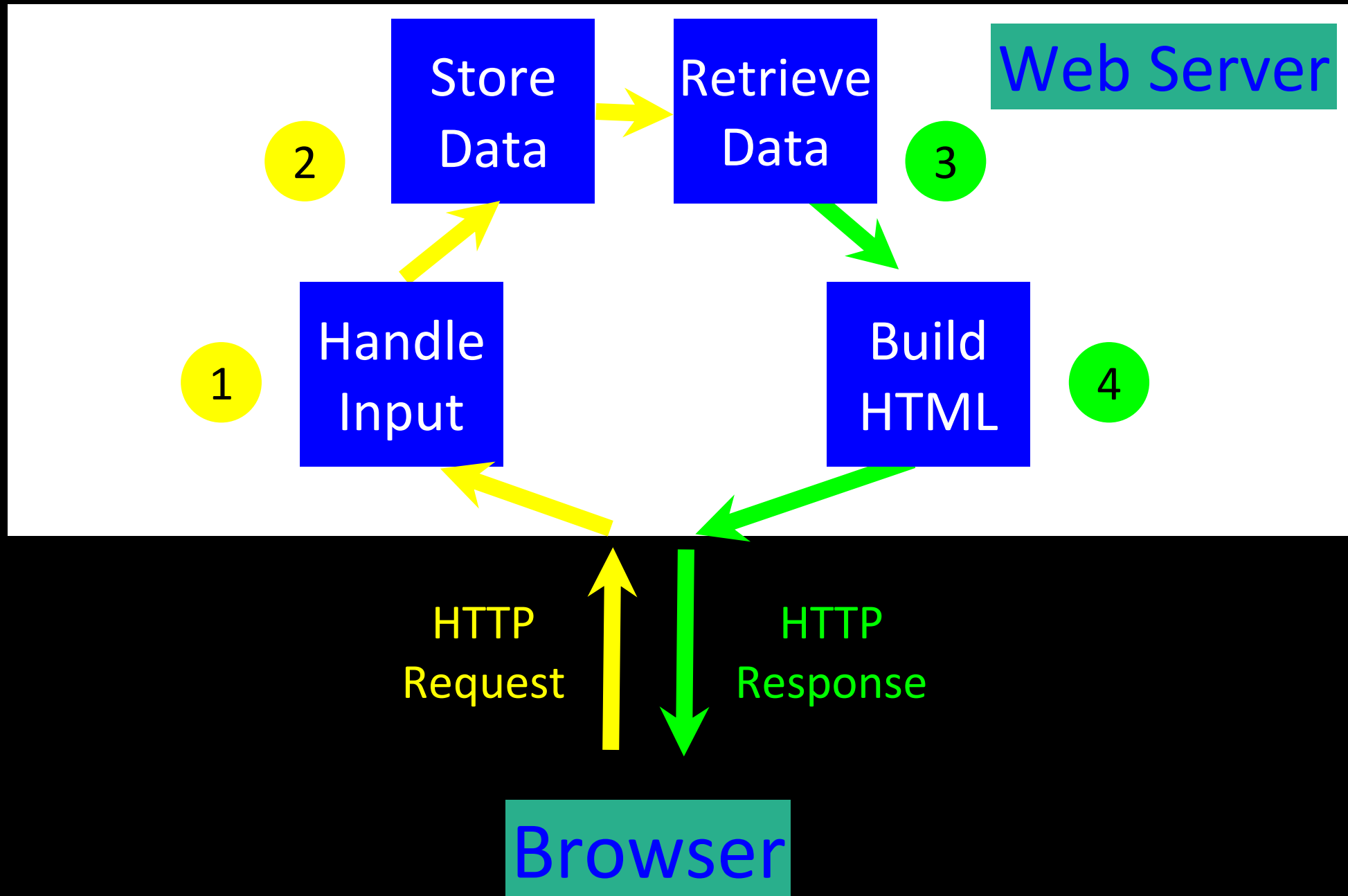
Django e o padrão MVT



<https://developer.mozilla.org/en-US/docs/Learn/Server-side/Django/Introduction>

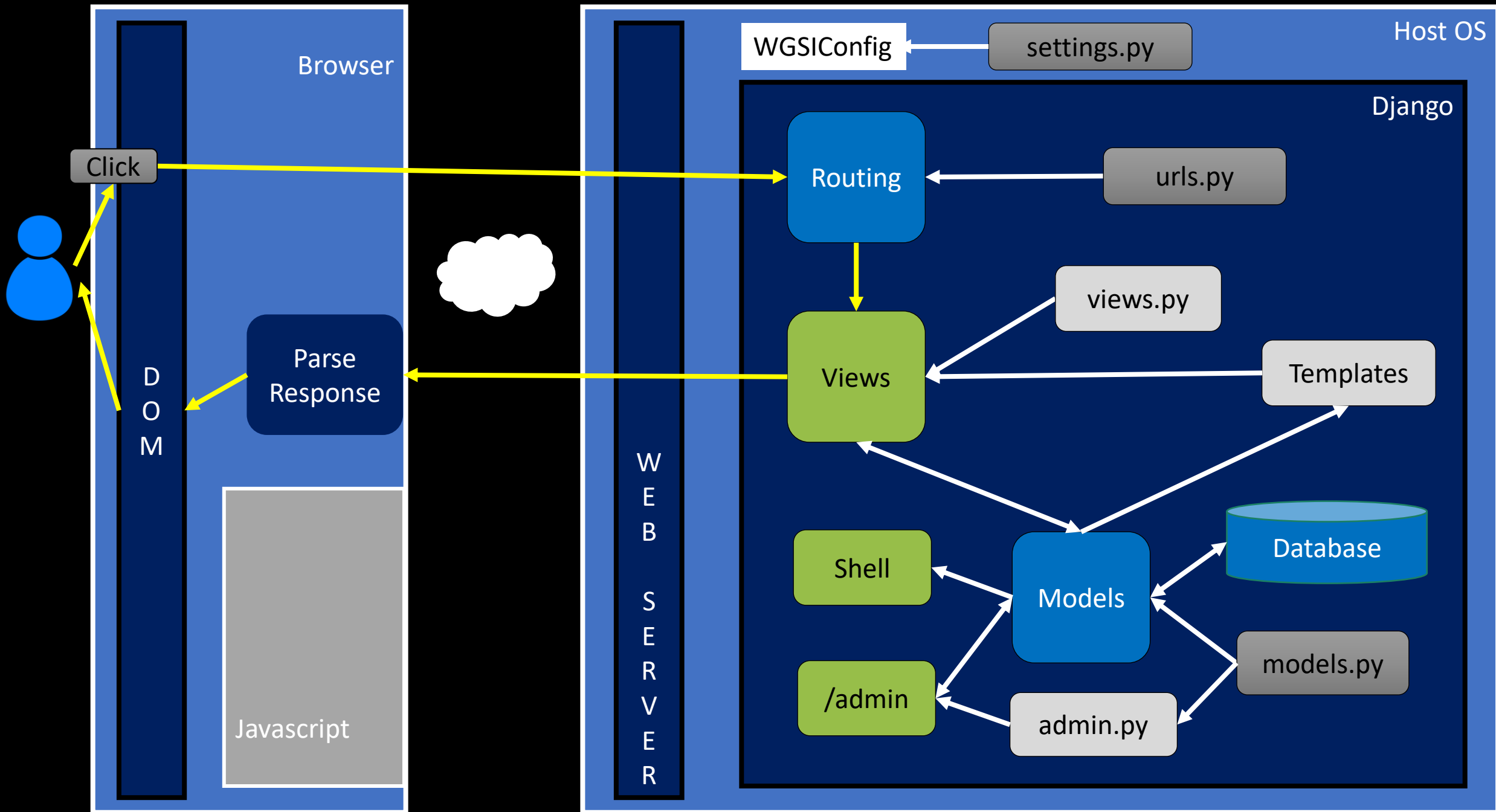
Tasks Inside the Server

- Process any user input data (i.e. from a form) - possibly storing it in a database or making some other change to the database such as a delete
- Decide which screen to send back to the user
- Retrieve any needed data
- Produce the HTML response and send it back to the browser (i.e. a template)

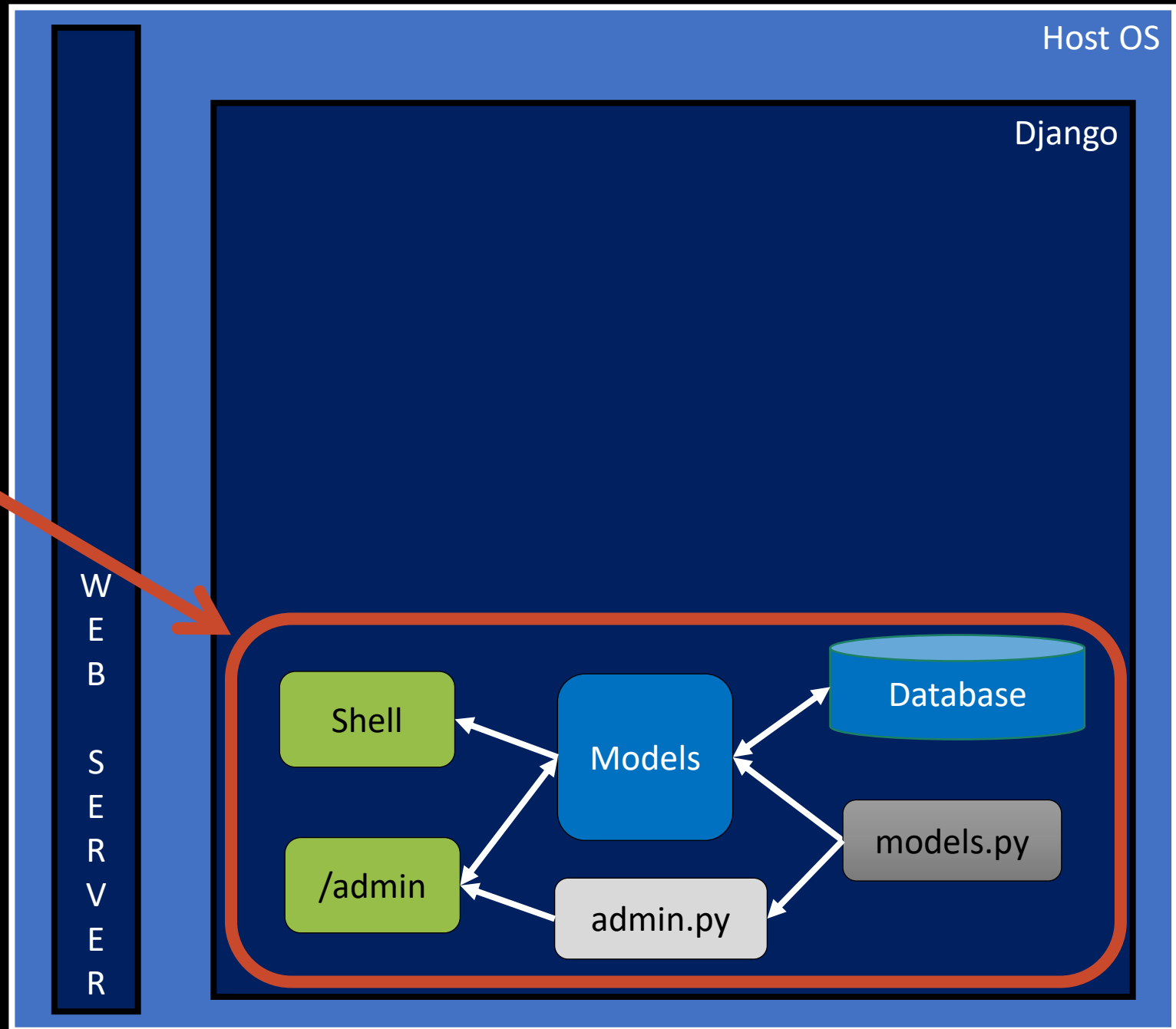


Prática 01

- Vamos configurar nosso ambiente e criar o projeto Django
- Nessas aulas criaremos um “*super simple stackoverflow*”



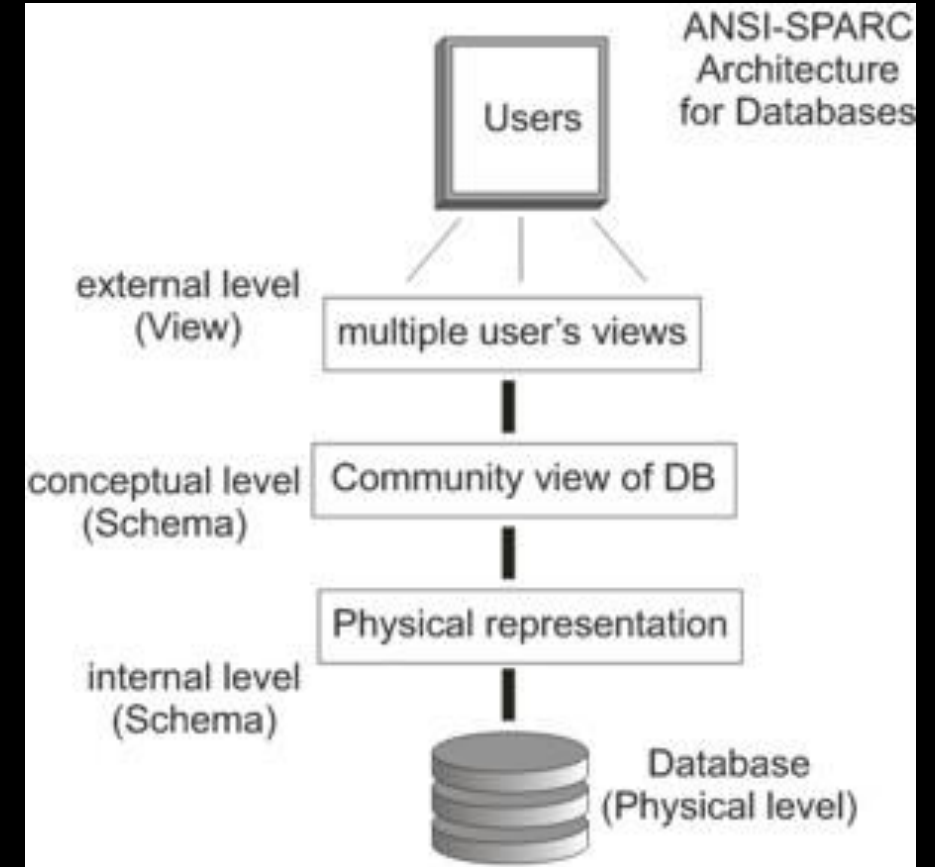
How this works?



SQL

Structured Query Language is the language we use to issue commands to the database

- Create/Insert data
- Read/Select some data
- Update data
- Delete data



<http://en.wikipedia.org/wiki/SQL>

https://en.wikipedia.org/wiki/ANSI-SPARC_Architecture

Start Simple - A Single Table

```
CREATE TABLE Users(  
    id integer NOT NULL  
        PRIMARY KEY  
        AUTOINCREMENT,  
    name VARCHAR(128),  
    email VARCHAR(128)  
);
```

SQL Summary

```
INSERT INTO Users (name, email) VALUES ('Kristin', 'kf@umich.edu')
```

```
DELETE FROM Users WHERE email='ted@umich.edu'
```

```
UPDATE Users SET name="Charles" WHERE email='csev@umich.edu'
```

```
SELECT * FROM Users
```

```
SELECT * FROM Users WHERE email='csev@umich.edu'
```

```
SELECT * FROM Users ORDER BY email
```

Object Relational Mapping (ORM)

- Allows us to map tables to objects and columns
- We use those objects to store and retrieve data from the database
- Improved portability across database dialects (SQLite, MySQL, Postgres, Oracle)



Defining a table

SQL:

```
CREATE TABLE Users(  
    name VARCHAR(128),  
    email VARCHAR(128)  
);
```

models.py:

```
from django.db import models
```

```
class User(models.Model):
```

```
    name = models.CharField(max_length=128)
```

```
    email = models.CharField(max_length=128)
```

Creating the Table from the Model

`models.py:`

```
from django.db import models
```

```
class User(models.Model):  
    name = models.CharField(max_length=128)  
    email = models.CharField(max_length=128)
```

```
$ cd ~/dj4e-samples  
$ python3 manage.py makemigrations  
Migrations for 'users':  
users/migrations/0001_initial.py  
    - Create model User  
  
$ python3 manage.py migrate  
Running migrations:  
Applying contenttypes.0001_initial... OK  
...  
Applying sessions.0001_initial... OK  
Applying users.0001_initial... OK
```

Inserting a Record

```
$ cd ~/dj4e-samples
$ python3 manage.py shell
>>> from users.models import User
>>> u = User(name='Kristen', email='kf@umich.edu')
>>> u.save()
>>> print(u.id)
1
>>> print(u.email)
kf@umich.edu
>>>
```

INSERT INTO Users (name, email) VALUES ('Kristin', 'kf@umich.edu')

CRUD in the ORM

```
u = User(name='Sally', email='a2@umich.edu')  
u.save()
```

```
User.objects.values()  
User.objects.filter(email='csev@umich.edu').values()
```

```
User.objects.filter(email='ted@umich.edu').delete()  
User.objects.values()
```

```
User.objects.filter(email='csev@umich.edu').update(name='Charles')  
User.objects.values()
```

```
User.objects.values().order_by('email')  
User.objects.values().order_by('-name')
```

Model Field Types

- AutoField
- BigAutoField
- BigIntegerField
- BinaryField
- BooleanField
- CharField
- DateField
- DateTimeField
- DecimalField
- DurationField
- EmailField
- FileField
- FilePathField
- FloatField
- GeneratedField
- GenericIPAddressField
- ImageField
- IntegerField
- JSONField
- PositiveBigIntegerField
- PositiveIntegerField
- PositiveSmallIntegerField
- SlugField
- SmallAutoField
- SmallIntegerField
- TextField
- TimeField
- URLField
- UUIDField
- ForeignKey
- ManyToManyField
- OneToOneField

<https://docs.djangoproject.com/en/5.0/ref/models/fields/#field-types>

Models, Migrations, and Database Tables

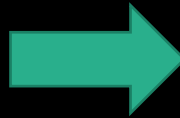
Migrations: From Model to Database

- The **makemigrations** command reads all the **models.py** files in all the applications, and creates / evolves the migration files
- Guided by the applications listed in **settings.py**
- Migrations are portable across databases
- The **migrate** command reads all the **migrations** folders in the application folders and creates / evolves the tables in the database (i.e. db.sqlite3)

makemigrations

```
dj4e-samples$ ls */models.py
```

```
autos/models.py      many/models.py
bookone/models.py    menu/models.py
crispy/models.py      myarts/models.py
favs/models.py        pics/models.py
favsql/models.py      rest/models.py
form/models.py         route/models.py
forums/models.py      session/models.py
getpost/models.py     tmp1/models.py
gview/models.py        tracks/models.py
hello/models.py        users/models.py
home/models.py         views/models.py
dj4e-samples$
```

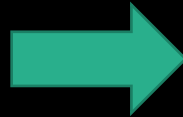


```
dj4e-samples$ ls */migrations/0*.py
```

```
autos/migrations/0001_initial.py
bookmany/migrations/0001_initial.py
bookone/migrations/0001_initial.py
favs/migrations/0001_initial.py
favsql/migrations/0001_initial.py
forums/migrations/0001_initial.py
gview/migrations/0001_initial.py
many/migrations/0001_initial.py
myarts/migrations/0001_initial.py
pics/migrations/0001_initial.py
rest/migrations/0001_initial.py
tracks/migrations/0001_initial.py
users/migrations/0001_initial.py
dj4e-samples$
```


migrate

```
dj4e-samples$ ls */migrations/0*.py
autos/migrations/0001_initial.py
bookmany/migrations/0001_initial.py
bookone/migrations/0001_initial.py
favs/migrations/0001_initial.py
favsql/migrations/0001_initial.py
forums/migrations/0001_initial.py
gview/migrations/0001_initial.py
many/migrations/0001_initial.py
myarts/migrations/0001_initial.py
pics/migrations/0001_initial.py
rest/migrations/0001_initial.py
tracks/migrations/0001_initial.py
users/migrations/0001_initial.py
dj4e-samples$
```



```
dj4e-samples$ sqlite3 db.sqlite3
SQLite version 3.24.0 2018-06-04 14:10:15
Enter ".help" for usage hints.
sqlite> .tables
auth_group          gview_car
auth_group_permissions gview_cat
auth_permission     gview_dog
auth_user           gview_horse
auth_user_groups    many_course
auth_user_user_permissions many_membership
autos_auto          many_person
autos_make          myarts_article
bookone_book        pics_pic
bookone_instance    rest_breed
bookone_lang        rest_cat
django_admin_log    social_auth_association
django_content_type social_auth_code
django_migrations   social_auth_nonce
django_session       social_auth_partial
favs_fav            social_auth_usersocialauth
favs_thing          tracks_album
favsql_fav          tracks_artist
favsql_thing        tracks_genre
forums_comment      tracks_track
forums_forum        users_user
sqlite> .quit
dj4e-samples$
```

Prática 02

- Vamos criar nossas primeira classes de modelo

Representing Links (Relationships) in Django

Lets get our ORM on...

Model Field Types

- AutoField
- BigAutoField
- BigIntegerField
- BinaryField
- BooleanField
- CharField
- DateField
- DateTimeField
- DecimalField
- DurationField
- EmailField
- FileField
- FilePathField
- FloatField
- GeneratedField
- GenericIPAddressField
- ImageField
- IntegerField
- JSONField
- PositiveBigIntegerField
- PositiveIntegerField
- PositiveSmallIntegerField
- SlugField
- SmallAutoField
- SmallIntegerField
- TextField
- TimeField
- URLField
- UUIDField
- ForeignKey
- ManyToManyField
- OneToOneField

<https://docs.djangoproject.com/en/5.0/ref/models/fields/#field-types>

Instance	Due_back	Status
1		Available
2	next week	On Loan
3	who knows	On Loan

Title	ISBN
Wisdom of Crowds	385721706
Introduction to Networking	9781511654944
Introducción a las Redes	9781523627516

Lang
en
es

```

from django.db import models

class Lang(models.Model):
    name = models.CharField(max_length=200)

class Book(models.Model):
    title = models.CharField(max_length=200)
    isbn = models.CharField(max_length=13)
    lang = models.ForeignKey('Lang', on_delete=models.SET_NULL, null=True)

class Instance(models.Model):
    book = models.ForeignKey('Book', on_delete=models.CASCADE)
    due_back = models.DateField(null=True, blank=True)

```

```

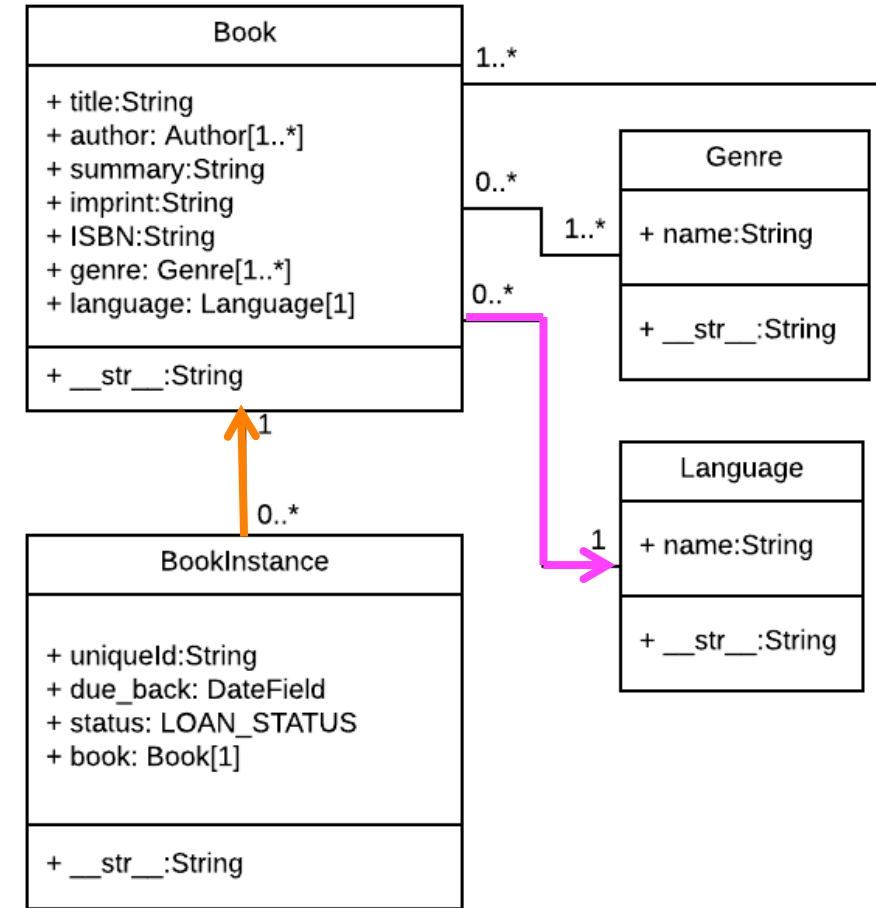
from django.db import models

class Lang(models.Model):
    name = models.CharField(max_length=200)

class Book(models.Model):
    title = models.CharField(max_length=200)
    isbn = models.CharField(max_length=13)
    lang = models.ForeignKey('Lang',
                             on_delete=models.SET_NULL, null=True)

class Instance(models.Model):
    due_back = models.DateField(null=True, blank=True)
    book = models.ForeignKey('Book',
                             on_delete=models.CASCADE)

```



<https://github.com/csev/dj4e-samples/blob/master/bookone/models.py>

From Model to Database

```
$ python3 manage.py makemigrations
```

```
Migrations for 'bookone':
```

```
bookone/migrations/0001_initial.py
```

- Create model Book
- Create model Instance
- Create model Lang
- Add field lang to book

```
$ python3 manage.py migrate
```

```
Operations to perform:
```

```
Apply all migrations: admin,...
```

```
Running migrations:
```

```
Applying bookone.0001_initial... OK
```

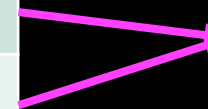
Note that makemigrations only "does something" when you create or alter a models.py file. The migrate only "does something" when there are migrations that are not yet applied to the database. Also an application must be added to settings.py before these commands see the models.py file for an application.

About on_delete

- What do we do when a row in one table points to a row in a "foreign" table via a foreign key and the "destination row" is deleted
 - on_delete = set_null – Keep the row but set foreign key to null
 - on_delete = cascade - Delete the row

id	Title	ISBN	lang_id
1	Wisdom of Crowds	385721706	1
2	Introduction to Networking	9781511654944	1
3	Introducción a las Redes	9781523627516	2

id	Lang
1	en
2	es



https://docs.djangoproject.com/en/4.2/ref/models/fields/#django.db.models.ForeignKey.on_delete

Instance	Due_back	Status
1		Available
2	next week	On Loan
3	who knows	On Loan

Title	ISBN
Wisdom of Crowds	385721706
Introduction to Networking	9781511654944
Introducción a las Redes	9781523627516

Language
en
es

```

from django.db import models

class Lang(models.Model):
    name = models.CharField(max_length=200)

class Book(models.Model):
    title = models.CharField(max_length=200)
    isbn = models.CharField(max_length=13)
    lang = models.ForeignKey('Lang', on_delete=models.SET_NULL, null=True)

class Instance(models.Model):
    book = models.ForeignKey('Book', on_delete=models.CASCADE)
    due_back = models.DateField(null=True, blank=True)

```

Prática 03

- Vamos criar nossos primeiros relacionamentos no modelo

Making the super user

- We need to "bootstrap" our system and make a user that can log into the admin page and make more users

```
dj4e-samples$ python3 manage.py createsuperuser
Username: stackadmin
Email address: <seulogin>@cesar.school
Password:
Password (again):
Superuser created successfully.
```

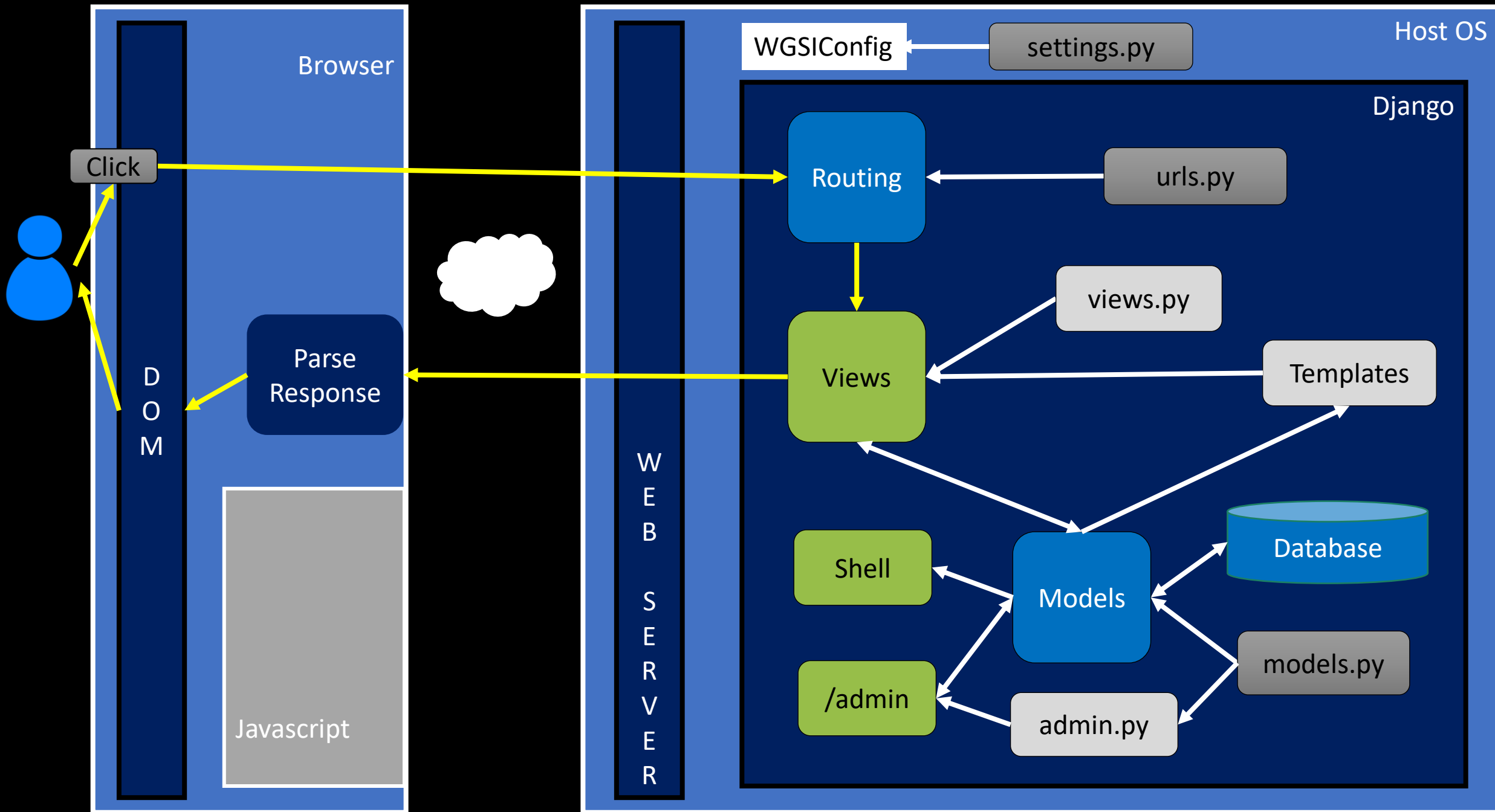
Prática 04

- Vamos criar o *super usuário* e manipular os objetos via interface de administração do Django

Charles Severance
www.dj4e.com

Views and Templates





Views are the core of our application

- Django looks at the incoming request URL and uses `urls.py` to select a view
- The view from `views.py`
 - Handle any incoming data in the request and copy it to the database through the model
 - Retrieve data to put on the page from the database through the model
 - Produce the HTML that will become the response and return it to the browser

<https://samples.dj4e.com/>

Reading the URL

- When Django receives an HTTP request it parses it, uses some of the URL for routing purposes and passes parts of the URL to your code

Django Application (also folder) **View within application**

`https://samples.dj4e.com/views/funky`

Key / value parameter (GET)

`https://samples.dj4e.com/views/danger?guess=42`

URL Path Parameter

`https://samples.dj4e.com/views/rest/24`

The diagram illustrates three different URL structures and how Django interprets their components. Each URL is shown with specific parts highlighted in color (green for Django Application, magenta for View within application, yellow for Key / value parameter (GET), and cyan for URL Path Parameter). White arrows point from the descriptive labels above to the corresponding highlighted parts in the URLs. The first URL is `https://samples.dj4e.com/views/funky`, where `views` is green and `funky` is magenta. The second URL is `https://samples.dj4e.com/views/danger?guess=42`, where `views` is green, `danger` is magenta, and `guess=42` is yellow. The third URL is `https://samples.dj4e.com/views/rest/24`, where `views` is green, `rest` is magenta, and `24` is cyan.

URL Dispatcher

A clean, elegant URL scheme is an important detail in a high-quality web application. Django lets you design URLs however you want, with no framework limitations.

To design URLs for an app, you create a Python module informally called a URLconf (URL configuration). This module is pure Python code and is a mapping between URL path expressions to Python functions (your views).

This mapping can be as short or as long as needed. It can reference other mappings. And, because it's pure Python code, it can be constructed dynamically.

<https://docs.djangoproject.com/en/5.0/topics/http/urls/>

Three patterns for views (in urls.py)

- Requests are routed to a pre-defined class from Django itself
- Requests are routed to a function in `views.py` that takes the http `request` as a parameter and returns a response
- Requests are routed to a class in `views.py` that has `get()` and `post()` methods that take the http `request` as a parameter and return a response

```
from django.urls import path
from . import views
from django.views.generic import TemplateView

# https://docs.djangoproject.com/en/4.2/topics/http/urls/
app_name='views'
urlpatterns = [
    # pre-defined class from Django
    path('', TemplateView.as_view(template_name='views/main.html')),
    # function from views.py
    path('funky', views.funky),
    path('danger', views.danger),
    path('game', views.game),
    path('rest/<int:guess>', views.rest),
    path('bounce', views.bounce),
    # our class from views.py
    path('main', views.MainView.as_view()),
    path('remain/<slug:guess>', views.RestMainView.as_view()),
]
```

Viewing the Views

```
path('', TemplateView.as_view(template_name='views/main.html'))
```

views/urls.py

views/templates/views/main.html

```
<html><body><p>This is the views main.html sample</p>
<p>
<ul>
    <li>This page is coming from a file in views/templates/main.html</li>
    <li><a href="funky">Use a view function</a></li>
    ...
</ul>
</p>
<p>This sample code is available at
<a href="https://github.com/csev/dj4e-samples" target="_blank">
https://github.com/csev/dj4e-samples</a>
</p>
</body></html>
```

Request and Response Objects

Django uses request and response objects to pass information throughout your Django application.

When a page is requested by a browser, Django creates an **HttpRequest** object that contains metadata about the request.

Then Django loads the appropriate view, passing the **HttpRequest** as the first argument to the view function. Each view is responsible for returning an **HttpResponse** object.

The Application Programming Interfaces (APIs) for **HttpRequest** and **HttpResponse** objects, are defined in the **django.http** module.

<https://docs.djangoproject.com/en/5.0/ref/request-response/>

class HttpRequest

Attributes

All attributes should be considered read-only, unless stated otherwise.

HttpRequest.scheme

A string representing the scheme of the request (http or https usually).

HttpRequest.body

The raw HTTP request body as a bytestring. This is useful for processing data in different ways than conventional HTML forms: binary images, XML payload etc. For processing conventional form data, use [HttpRequest.POST](#).

<https://docs.djangoproject.com/en/5.0/ref/request-response/#httprequest-objects>

class HttpResponse

In contrast to [HttpRequest](#) objects, which are created automatically by Django, [HttpResponse](#) objects are your responsibility.

Each view you write is responsible for instantiating, populating, and returning an [HttpResponse](#).

Passing strings

Typical usage is to pass the contents of the page, as a string or bytestring, to the [HttpResponse](#) constructor.

<https://docs.djangoproject.com/en/5.0/ref/request-response/#httpresponse-objects>

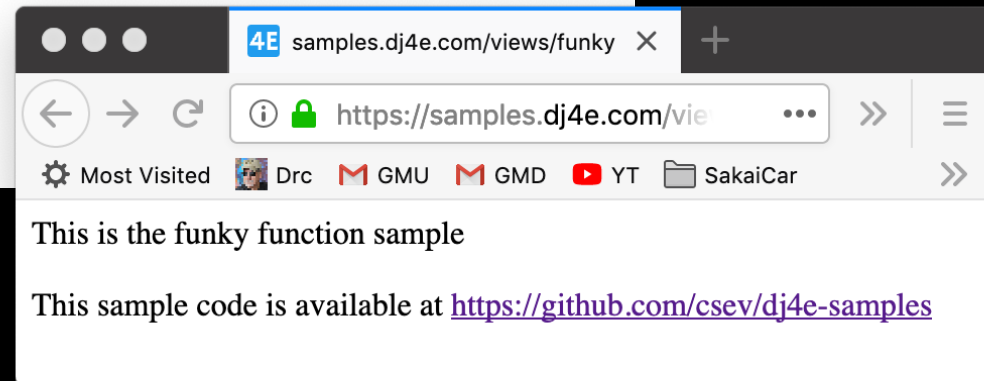
https://samples.dj4e.com/views/funky

```
path('funky', views.funky),
```

```
from django.http import HttpResponse
from django.http import HttpResponseRedirect

# Create your views here.

def funky(request):
    response = """<html><body><p>This is the funky function sample</p>
<p>This sample code is available at
<a href="https://github.com/csev/dj4e-samples">
https://github.com/csev/dj4e-samples</a></p>
</body></html>"""
    return HttpResponse(response)
```



<https://samples.dj4e.com/views/guess?guess=42>

```
path('guess', views.guess),
```

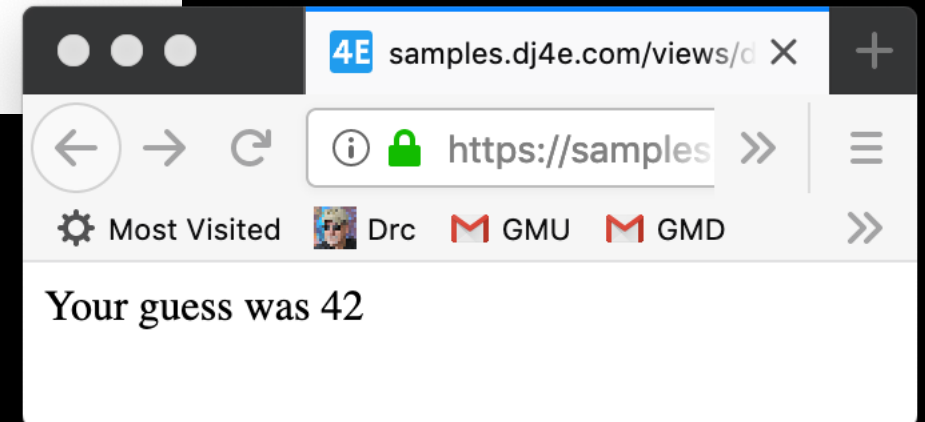
views/urls.py

```
from django.http import HttpResponse
from django.http import HttpResponseRedirect
```

views/views.py

```
# Create your views here.
```

```
def guess(request) :
    response = """<html><body>
    <p>Your guess was ""+request.GET['guess']+""</p>
    </body></html>"""
    return HttpResponse(response)
```



Parsing the URL after the Application and View

`https://samples.dj4e.com/views/rest/41`

```
urlpatterns = [  
    path('rest/<int:guess>', views.rest),  
]
```

```
from django.http import HttpResponse  
from django.utils.html import escape  
  
def rest(request, guess) :  
    response = """<html><body>  
    <p>Your guess was """+escape(guess)+"""</p>  
    </body></html>"""  
    return HttpResponse(response)
```

`<type:parameter-name>`



Class Views – Inheritance

```
path('main', views.MainView.as_view()),
```

```
from django.http import HttpResponse
from django.utils.html import escape
from django.views import View

class MainView(View) :
    def get(self, request):
        response = """<html><body><p>Hello world MainView in HTML</p>
<p>This sample code is available at
<a href="https://github.com/csev/dj4e-samples">
https://github.com/csev/dj4e-samples</a></p>
</body></html>"""
        return HttpResponse(response)
```

Parameters to Class Views

<https://samples.dj4e.com/views/remain/abc123-42-xyzzxy>

```
path('remain/<slug:guess>', views.RestMainView.as_view()),
```

```
from django.http import HttpResponse
from django.utils.html import escape
from django.views import View

class RestMainView(View) :
    def get(self, request, guess):
        response = """<html><body>
        <p>Your guess was """+escape(guess)+"""</p>
        </body></html>"""
        return HttpResponse(response)
```

<https://www.py4e.com/lessons/Objects>

HTTP Status Codes

- <http://www.dr-chuck.com/page1.htm> - 200 OK
- <http://www.dj4e.com/nowhere.htm> - 404 Not Found
- 500 Server Error
- <http://www.drchuck.com/> - 302 Found / Moved
Also known as “redirect”

https://en.wikipedia.org/wiki/List_of_HTTP_status_codes

HTTP Location Header

- You can send a "Redirect" response instead of a page response to communicate a "Location:" header to the browser
- The location header includes a URL that the browser is supposed to forward itself to.
- It was originally used for web sites that moved from one URL to another.

http://en.wikipedia.org/wiki/URL_redirection

Sending a Redirect from a View

`https://samples.dj4e.com/views/bounce`

```
path('bounce', views.bounce)
```

```
from django.http import HttpResponseRedirect
from django.http import HttpResponseRedirect

# This is a command to the browser
def bounce(request) :
    return HttpResponseRedirect('https://www.dj4e.com/simple.htm')
```

<https://docs.djangoproject.com/en/5.0/ref/request-response/#django.http.HttpResponseRedirect>

dj4e.com/simple.htm

×

+

←

→

↺

🏠

🔒

https://www.dj4e.com/simple.htm

⋮

🔍

Search

≡

⚙️

Most Visited

Drc

SakaiCar

Sakai

Tsugi

GMU

GMD

YT

CRsera

Teach

UMSI

LXP

⋮

Simple Page

Some cool online [lessons](#).

Inspector

Console

Debugger

Style Editor

Performance

Memory

Network

⋮

×

Filter URLs

||

☒ Persist Logs

☒ Disable cache

No throttling ⚡ HAR ⚡

All

HTML

CSS

JS

XHR

Fonts

Images

Media

WS

Other

Status	Method	Domain	File	Headers	Cookies	Params	Response	Timings	Security
302	GET	samples.dj4e.com	bounce						
200	GET	www.dj4e.com	simple.htm						
404	GET	www.dj4e.com	favicon.ico						

3 requests

472 B / 1.39 KB transferred

Finish: 246 ms

▼ Response headers (381 B)

Raw headers ☐

?

cf-ray: 51b507d6fc417e13-DTW

?

content-type: text/html; charset=utf-8

?

date: Tue, 24 Sep 2019 13:16:03 GMT

?

expect-ct: max-age=604800, report-uri="ht...com/cdn-cgi/beacon/expect-ct"

?

location: https://www.dj4e.com/simple.htm

?

server: cloudflare

?

x-clacks-overhead: GNU Terry Pratchett

?

X-Firefox-Spdy: h2

?

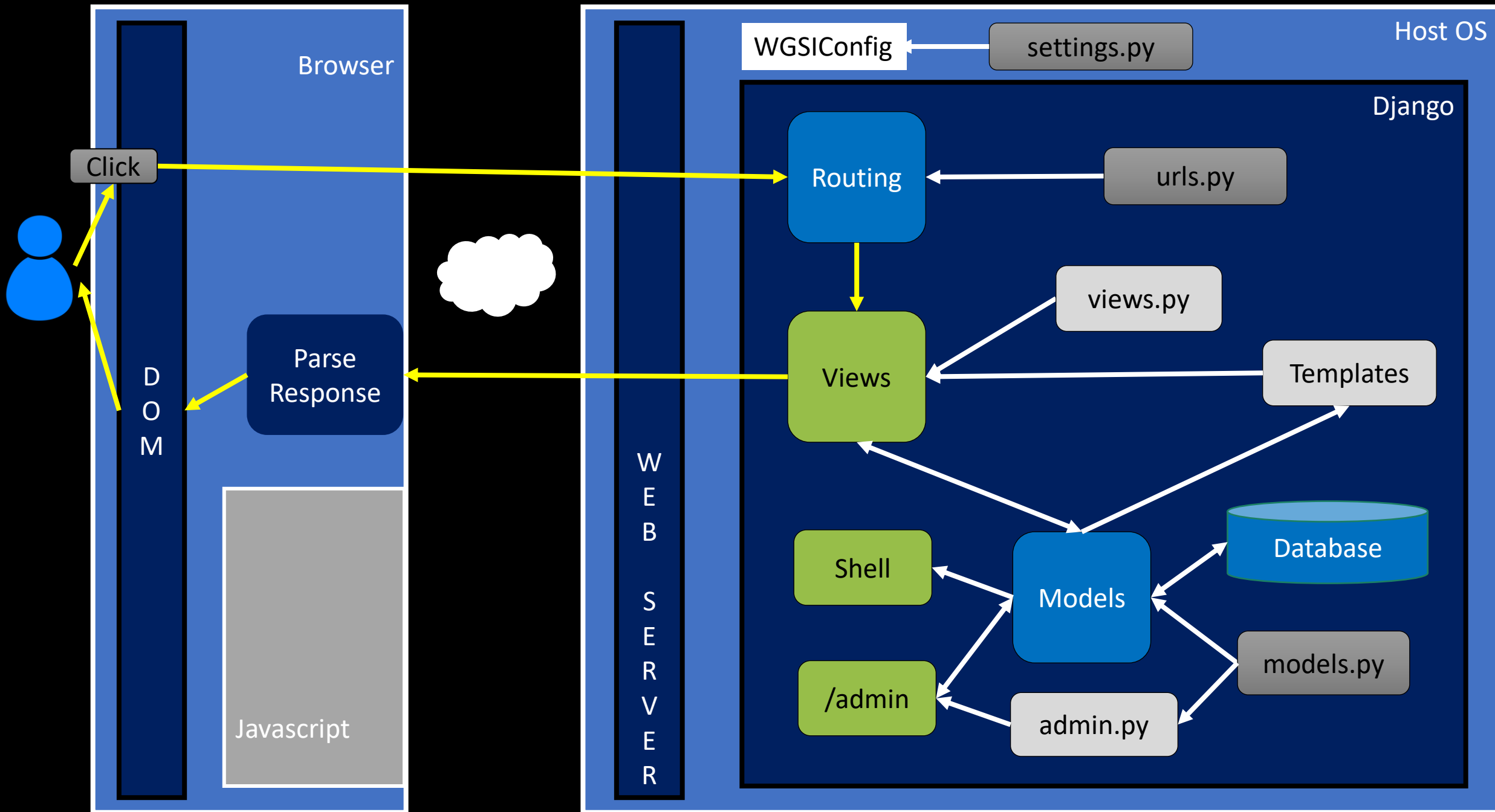
x-frame-options: SAMEORIGIN

Prática 05

- Criando as primeiras versões das *views*
- Nossa aplicação deverá conter as seguintes páginas:
 - Página inicial listando todas as perguntas por ordem inversa de criação
 - Página de detalhes de uma pergunta, listando todas as respostas
 - Opção para votar numa resposta

Templates to Organize HTML

<https://github.com/csev/dj4e-samples/tree/master/tmpl>



Templates

Being a web framework, Django needs a convenient way to generate HTML dynamically. The most common approach relies on templates. A template contains the static parts of the desired HTML output as well as some special syntax describing how dynamic content will be inserted.

A Django project can be configured with one or several template engines (or even zero if you don't use templates). Django ships built-in backends for its own template system, creatively called the Django template language (DTL), and for the popular alternative Jinja2.

A Django template is a text document marked-up using DTL. Some constructs are recognized and interpreted by the template engine. The main ones are **variables** and **tags**. A template is rendered with a context. Rendering replaces **variables** with their **values**, which are looked up in the **context**, and executes **tags**. Everything else is output as is..

<https://docs.djangoproject.com/en/5.0/topics/templates/>

What is a Template?

- Concatenation and escaping can get tiresome and lead to very obtuse looking view code.

```
from django.http import HttpResponseRedirect
from django.utils.html import escape
from django.views import View

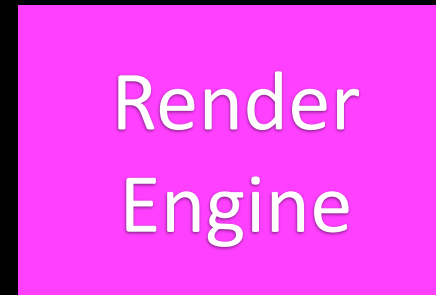
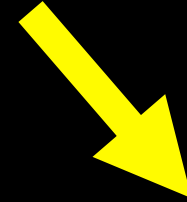
class RestMainView(View) :
    def get(self, request, guess):
        response = """<html><body>
        <p>Your guess was """+escape(guess)+"""</p>
        </body></html>"""
        return HttpResponseRedirect(response)
```

<https://samples.dj4e.com/views/rest/24>

Template Render Process

Render Data

Template



Rendered
Output

Template Render Process

```
{ 'dat' : 'Fun > Stuff' }
```

```
<h1>Hi!</h1>  
<pre>  
{{ dat }}  
</pre>
```

Render
Engine

```
<h1>Hi!</h1>  
<pre>  
Fun &gt; Stuff  
</pre>
```


URL -> View -> Template

<https://samples.dj4e.com/tmpl/game/200>

```
path('game/<slug:guess>', views.GameView.as_view())
```

```
from django.shortcuts import render
from django.views import View

class GameView(View) :
    def get(self, request, guess) :
        x = {'guess' : int(guess) }
        return render(request, 'tmpl/cond.html', x)
```

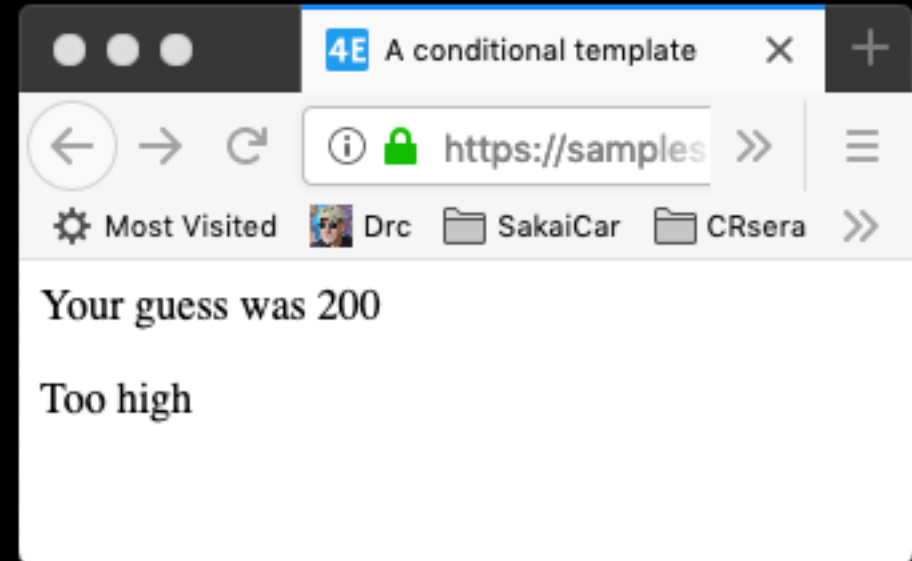
<https://samples.dj4e.com/tmpl/game/200>

<dj4e-samples/tmpl/templates/tmpl/cond.html>

```
<html>
<head>
    <title>A conditional template</title>
</head>
<body>
    <p>Your guess was {{ guess }}</p>
    {% if guess < 42 %}
        <p>Too low</p>
    {% elif guess > 42 %}
        <p>Too high</p>
    {% else %}
        <p>Just right</p>
    {% endif %}
</body>
</html>
```

```
from django.views import View

class GameView(View) :
    def get(self, request, guess) :
        x = {'guess' : int(guess) }
        return render(request, 'tmpl/cond.html', x)
```



Where are Templates?

- A Django project is made up of one or more applications in folders

```
dj4e-samples$ ls
LICENSE.md          form                pics
README.md           forums             requirements.txt
autos               getpost            rest
bookmany            gview              route
bookone             hello              scripts
crispy              home                session
db.sqlite3          manage.py           tmp1
dj4e-samples        many                tracks
favs                menu                users
favsql              myarts              views
```

Templates in Folders

- It is common to reuse the "**name**" of a template file in several applications
- We use a technique called "**namespace**" so that each application can load its own templates without template name collision

```
dj4e-samples$ ls */templates/*/detail.html favs/templates/favs/detail.html  
favsql/templates/favsql/detail.html  
forums/templates/forums/detail.html  
pics/templates/pics/detail.html  
dj4e-samples$
```

<https://en.wikipedia.org/wiki/Namespace>

<https://docs.djangoproject.com/en/4.2/topics/http/urls/#url-namespaces>

Templates in Name Spaces

- For the namespace to work, we need to put templates in a path that includes the **application name** twice. Weird but necessary. ☹️

```
dj4e-samples$ ls */templates/*/detail.html favs/templates/favs/detail.html
favsql/templates/favsql/detail.html
forums/templates/forums/detail.html
pics/templates/pics/detail.html
dj4e-samples$
```

<https://en.wikipedia.org/wiki/Namespace>

<https://docs.djangoproject.com/en/5.0/topics/http/urls/#url-namespaces>

Django template language (DTL)

<https://docs.djangoproject.com/en/5.0/ref/templates/language/>

Template Tags / Code

Substitution

```
{{ zap }}  
{{ zap|safe }}
```

Calling code

```
{% url 'cat-detail' cat.id %}  
{% author.get_absolute_url %}
```

Logic

```
{% if zap > 100 %}  
{% endif %}
```

Blocks

```
{% block content %}  
{% endblock %}
```

<https://samples.dj4e.com/tmpl/simple>

```
from django.shortcuts import render

def simple(request):
    return render(request, 'tmpl/simple.html')
```

[dj4e-samples/tmpl/templates/tmpl/simple.html](https://samples.dj4e.com/tmpl/templates/tmpl/simple.html)

```
<html>
<head>
    <title>A simple page</title>
</head>
<body>
    <h1>This is pretty simple</h1>
</body>
</html>
```

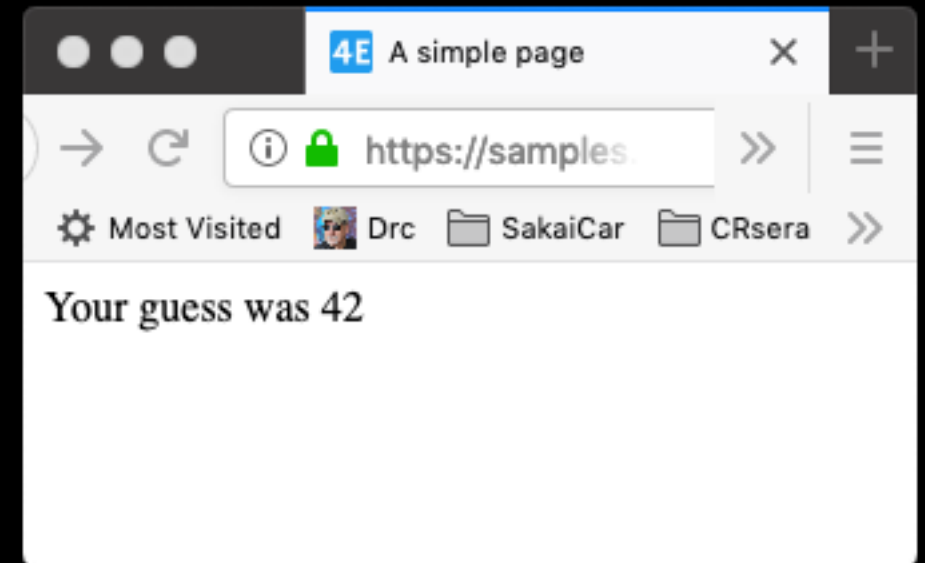


<https://samples.dj4e.com/tmpl/guess>

```
def guess(request) :  
    context = {'zap' : '42' }  
    return render(request, 'tmpl/guess.html', context)
```

[dj4e-samples/tmpl/templates/tmpl/guess.html](https://samples.dj4e.com/tmpl/templates/tmpl/guess.html)

```
<html>  
<head>  
    <title>A simple page</title>  
</head>  
<body>  
    <p>Your guess was {{ zap }}</p>  
</body>  
</html>
```

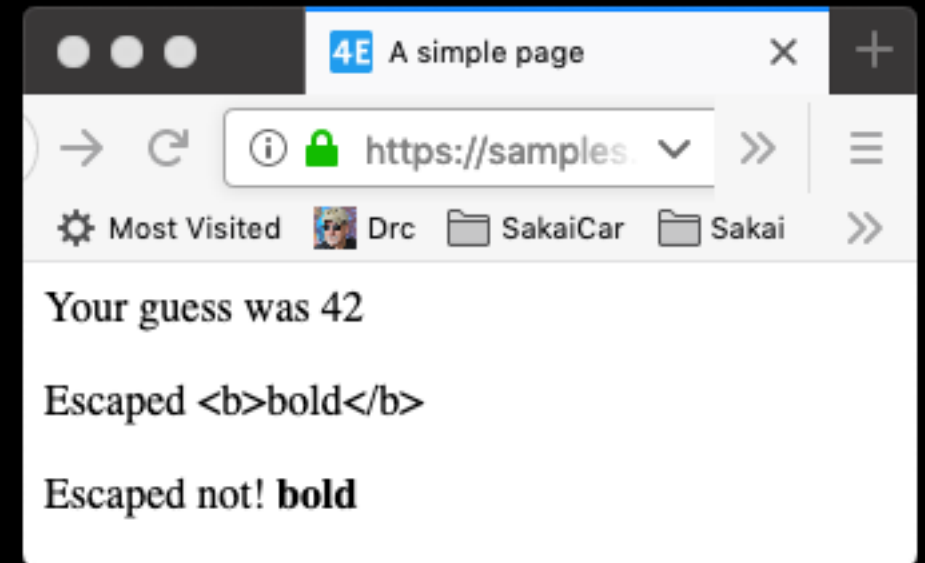


<https://samples.dj4e.com/tmpl/special>

```
def special(request) :  
    context = {'txt' : '<b>bold</b>',  
              'zap' : '42' }  
    return render(request, 'tmpl/special.html', context)
```

[dj4e-samples/tmpl/templates/tmpl/special.html](https://samples.dj4e.com/tmpl/templates/tmpl/special.html)

```
<body>  
    <p>Your guess was {{ zap }}</p>  
    <p>Escaped {{ txt }}</p>  
    <p>Escaped not! {{ txt|safe }}</p>  
</body>
```

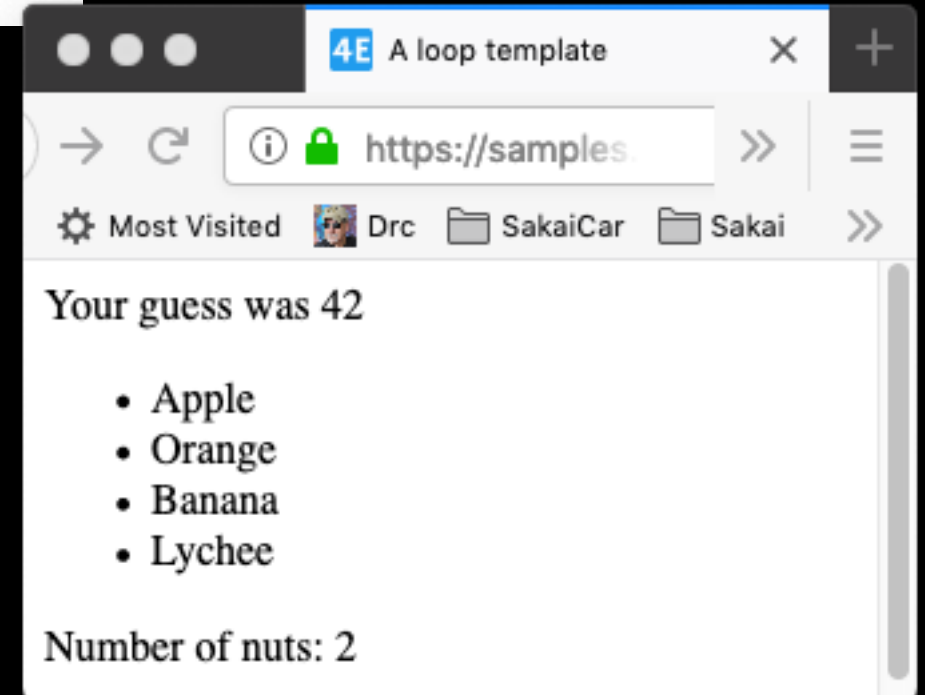


<https://samples.dj4e.com/tmpl/loop>

```
def loop(request) :  
    f = ['Apple', 'Orange', 'Banana', 'Lychee']  
    n = ['peanut', 'cashew']  
    x = {'fruits' : f, 'nuts' : n, 'zap' : '42' }  
    return render(request, 'tmpl/loop.html', x)
```

[dj4e-samples/tmpl/templates/tmpl/loop.html](https://samples.dj4e.com/tmpl/templates/tmpl/loop.html)

```
<ul>  
{% for x in fruits %}  
<li>{{ x }}</li>  
{% endfor %}  
</ul>  
{% if nuts %}  
    <p>Number of nuts: {{ nuts|length }}</p>  
{% else %}  
    <p>No nuts.</p>  
{% endif %}
```

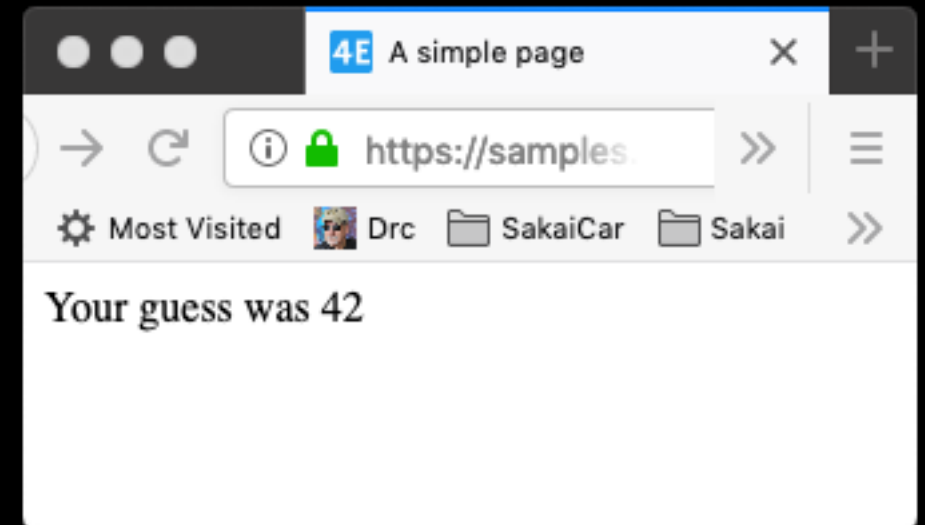


<https://samples.dj4e.com/tmpl/nested>

```
def nested(request) :  
    x = { 'outer' : { 'inner' : '42' } }  
    return render(request, 'tmpl/nested.html', x)
```

[dj4e-samples/tmpl/templates/tmpl/nested.html](https://samples.dj4e.com/tmpl/templates/tmpl/nested.html)

```
<body>  
    <p>Your guess was {{ outer.inner }}</p>  
</body>
```



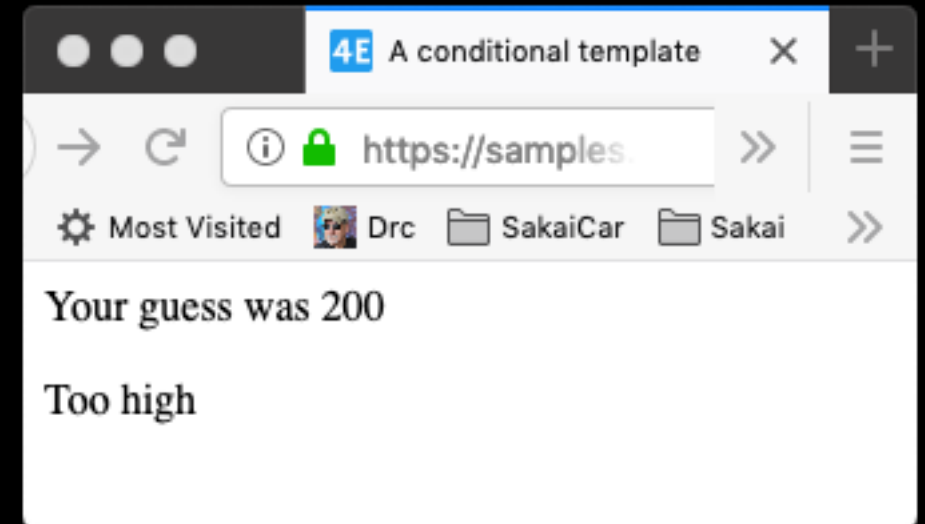
<https://samples.dj4e.com/tmpl/game/200>

```
path('game/<slug:guess>', views.GameView.as_view())
```

```
class GameView(View) :
    def get(self, request, guess) :
        x = { 'guess' : int(guess) }
        return render(request, 'tmpl/cond.html', x)
```

[dj4e-samples/tmpl/templates/tmpl/cond.html](https://samples.dj4e.com/tmpl/templates/tmpl/cond.html)

```
<p>Your guess was {{ guess }}</p>
{% if guess < 42 %}
    <p>Too low</p>
{% elif guess > 42 %}
    <p>Too high</p>
{% else %}
    <p>Just right</p>
{% endif %}
```



Template Inheritance

<https://docs.djangoproject.com/en/5.0/ref/templates/language/#template-inheritance>

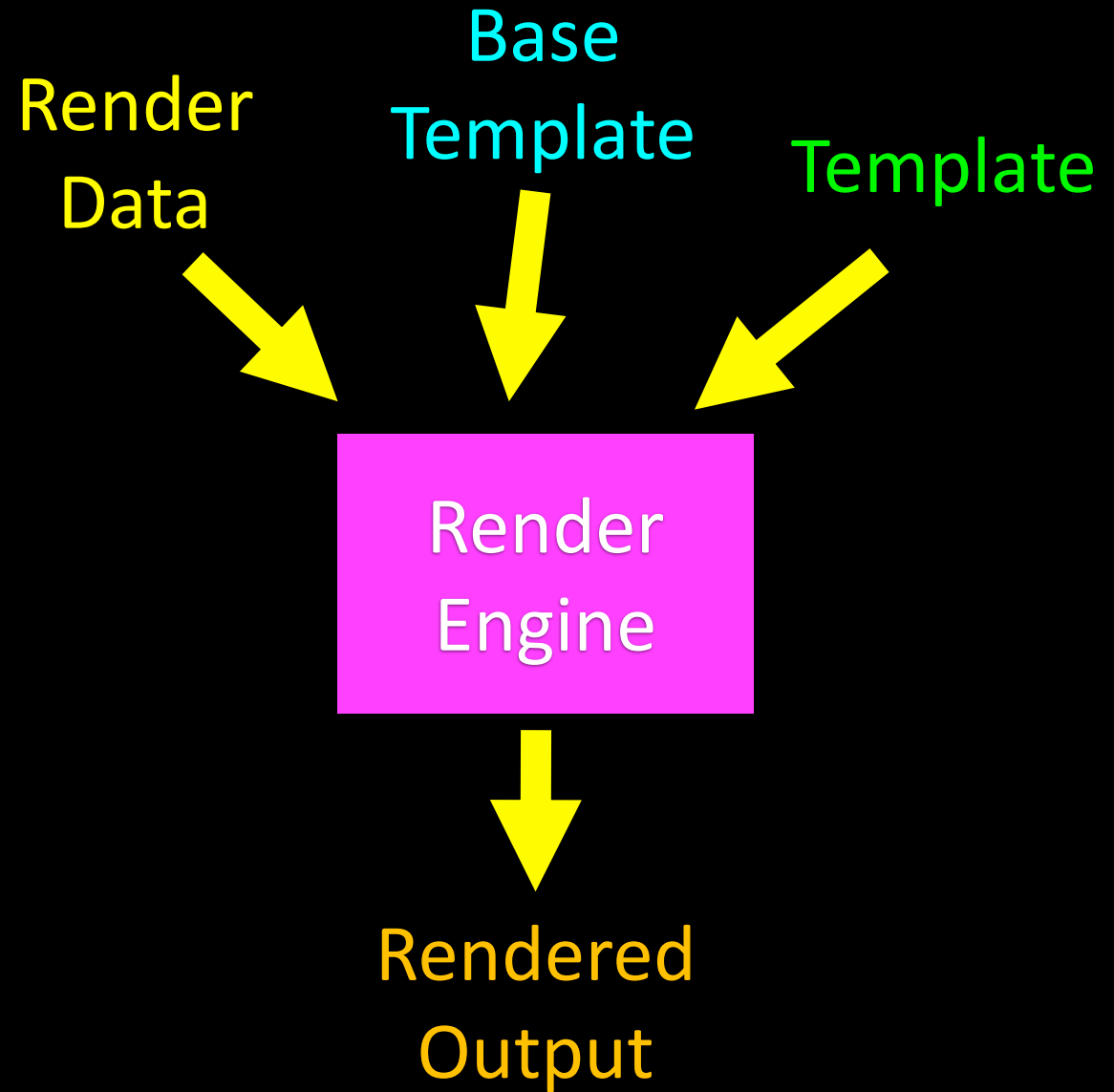
Inheritance



- When we make a new template - we can extend an existing template and then add our own little bit to make our new class
- Another form of store and reuse
- Don't Repeat Yourself (DRY)

https://en.wikipedia.org/wiki/Don%27t_repeat_yourself

Template Inheritance



Template Inheritance

tmpl/templates/tmpl/cond.html

```
<html>
<head>
  <title>A conditional template</title>
</head>
<body>
  <p>Your guess was {{ guess }}</p>
  {% if guess < 42 %}
    <p>Too low</p>
  {% elif guess > 42 %}
    <p>Too high</p>
  {% else %}
    <p>Just right</p>
  {% endif %}
</body>
</html>
```

tmpl/templates/tmpl/base.html

```
<html>
<head>
  <title>Base template</title>
</head>
<body>
  {% block content %}{% endblock %}
</body>
</html>
```

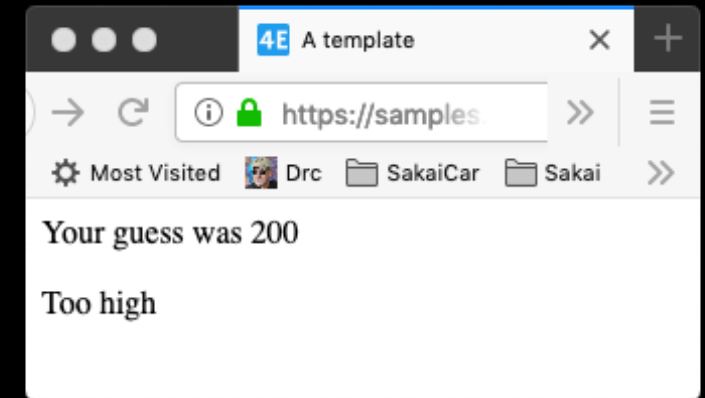
tmpl/templates/tmpl/cond2.html

```
{% extends "tmpl/base.html" %}

{% block content %}
  <p>Your guess was {{ guess }}</p>
  {% if guess < 42 %}
    <p>Too low</p>
  {% elif guess > 42 %}
    <p>Too high</p>
  {% else %}
    <p>Just right</p>
  {% endif %}
{% endblock %}
```

<https://samples.dj4e.com/tmpl/game2/200>

```
class GameView2(View) :
    def get(self, request, guess) :
        x = {'guess' : int(guess) }
        return render(request, 'tmpl/cond2.html', x)
```



tmpl/templates/tmpl/base.html

```
<html>
<head>
    <title>A template</title>
</head>
<body>
    {% block content %}{% endblock %}
</body>
</html>
```

tmpl/templates/tmpl/cond2.html

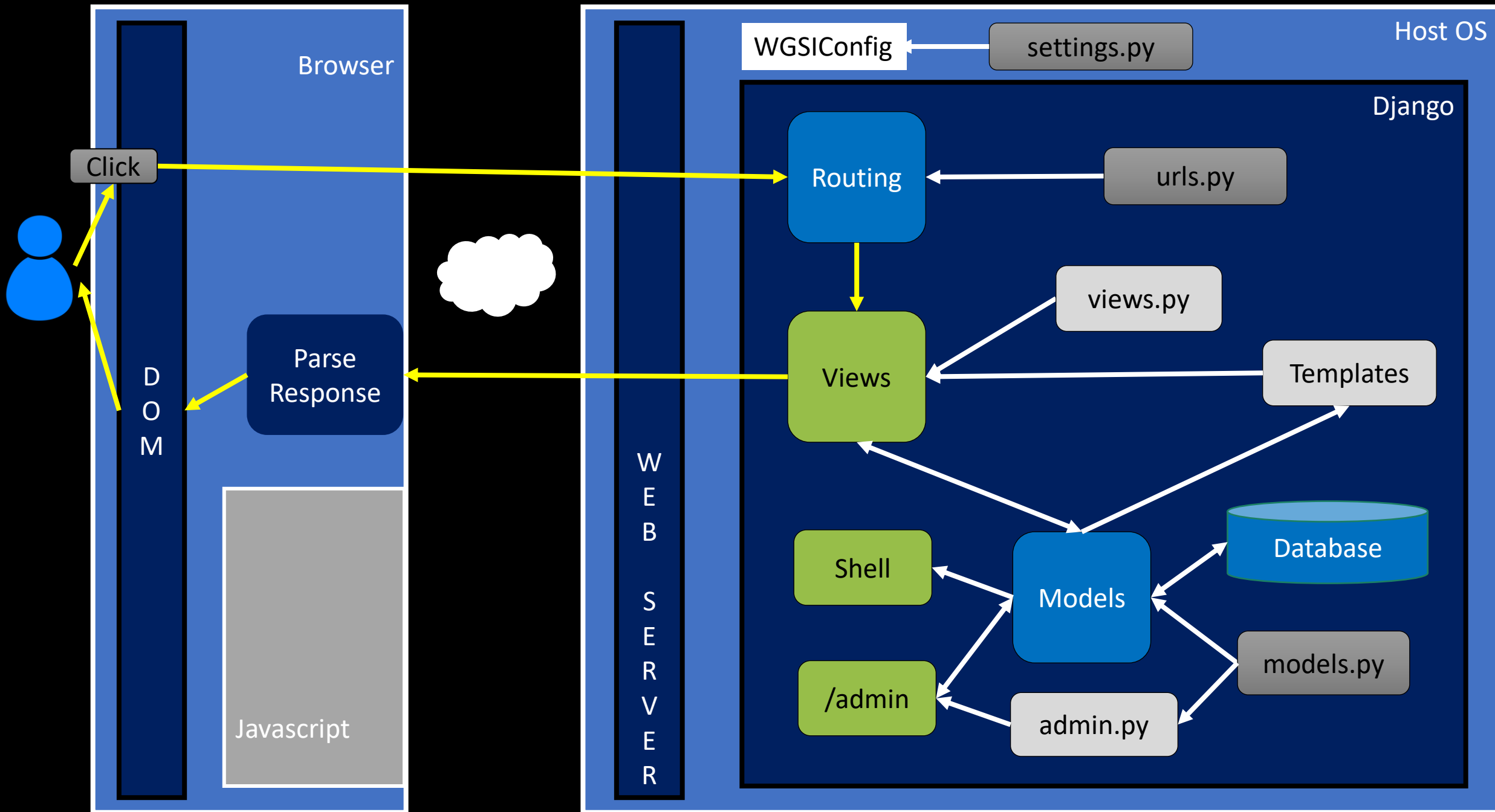
```
{% extends "tmpl/base.html" %}

{% block content %}
    <p>Your guess was {{ guess }}</p>
    {% if guess < 42 %}
        <p>Too low</p>
    {% elif guess > 42 %}
        <p>Too high</p>
    {% else %}
        <p>Just right</p>
    {% endif %}
{% endblock %}
```

URL Mapping / Reversing

<https://samples.dj4e.com/route/>

<https://docs.djangoproject.com/en/4.2/topics/http/urls/#reverse-resolution-of-urls>



Reverse Resolution of URLs

A common need when working on a Django project is the possibility to obtain URLs in their final forms either for embedding in generated content (views and assets URLs, URLs shown to the user, etc.) or for handling of the navigation flow on the server side (redirections, etc.)

It is strongly desirable to avoid hard-coding these URLs (a laborious, non-scalable and error-prone strategy). Equally dangerous is devising ad-hoc mechanisms to generate URLs that are parallel to the design described by the URLconf, which can result in the production of URLs that become stale over time.

In other words, what's needed is a DRY mechanism. Among other advantages it would allow evolution of the URL design without having to go over all the project source code to search and replace outdated URLs.

The primary piece of information we have available to get a URL is an identification (e.g. the name) of the view in charge of handling it. Other pieces of information that necessarily must participate in the lookup of the right URL are the types (positional, keyword) and values of the view arguments.

<https://docs.djangoproject.com/en/5.0/topics/http/urls/#reverse-resolution-of-urls>

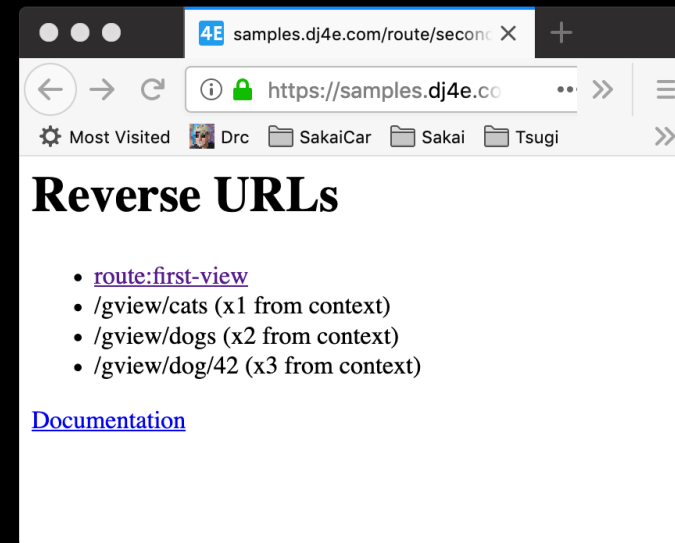
[dj4e-samples/route/urls.py](https://samples.dj4e.com/route/urls.py)

```
urlpatterns = [  
    path('', TemplateView.as_view(template_name='route/main.html')),  
    path('first', views.FirstView.as_view(), name='first-view'),  
    path('second', views.SecondView.as_view(), name='second-view'),  
]
```

<https://samples.dj4e.com/route/>



<https://samples.dj4e.com/route/second>



```

app_name = 'route'
urlpatterns = [
    path('', TemplateView.as_view(template_name='route/main.html')),
    path('first', views.FirstView.as_view(), name='first-view'),
    path('second', views.SecondView.as_view(), name='second-view'),
]

```

[dj4e-samples/route/urls.py](#)

[dj4e-samples/route/templates/route/main.html](#)

```

<li>
    <a href="/route/second">
        hard-coded</a> (not DRY)
</li>
<li>
    {% url 'route:first-view' %}
    (url 'route:first-view')
</li>
<li>
    <a href="{% url 'route:second-view' %}">
        url 'route:second-view'</a>
</li>

```

route:first-view

application
name

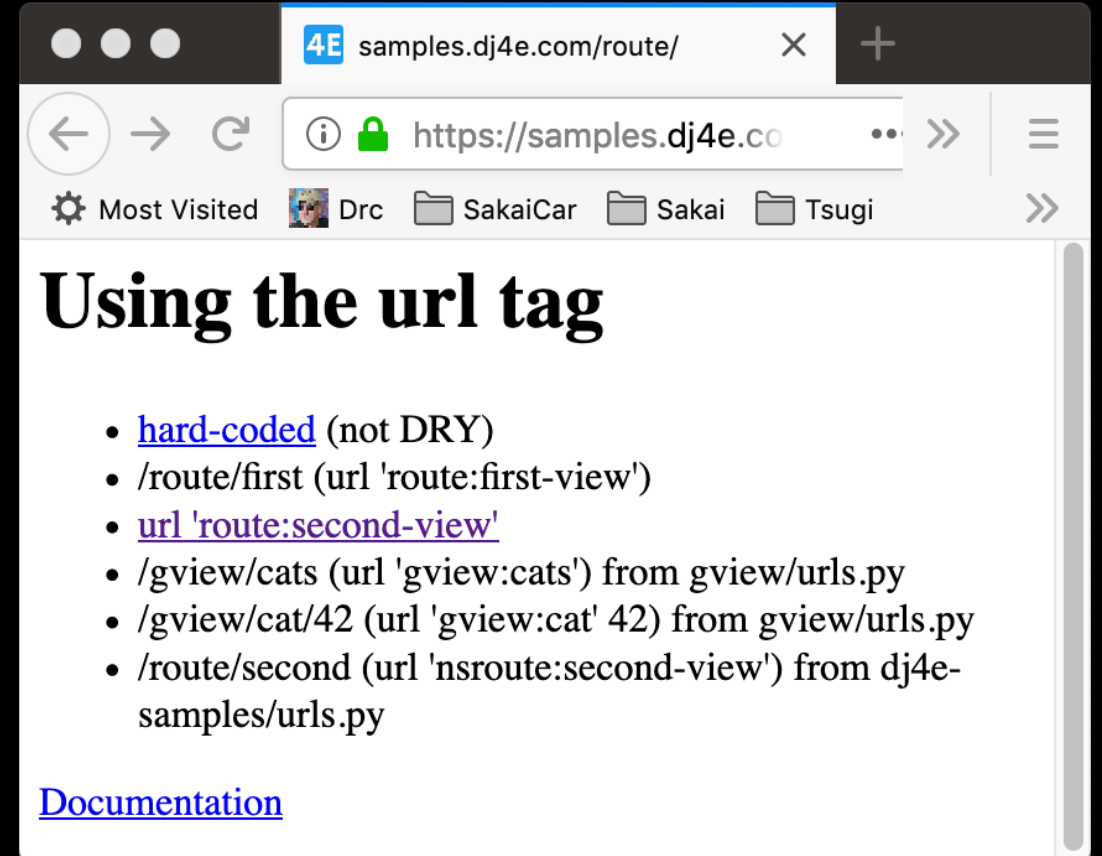
view
name

Using the url tag
in a template

<https://samples.dj4e.com/route/>

[dj4e-samples/route/templates/route/main.html](https://samples.dj4e.com/route/templates/route/main.html)

```
<li>
  <a href="/route/second-view">
    hard-coded</a> (not DRY)
</li>
<li>
  {% url 'route:first-view' %}
  (url 'route:first-view')
</li>
<li>
  <a href="{% url 'route:second-view' %}">
    url 'route:second-view'</a>
</li>
```



dj4e-samples/gview/urls.py

```
app_name = 'gview'
urlpatterns = [
    path('cats', views.CatListView.as_view(), name='cats'),
    path('cat/<int:pk_from_url>', views.CatDetailView.as_view(), name='cat'),
]
```

dj4e-samples/route/templates/route/main.html

```
<li>
    {% url 'gview:cats' %}
    (url 'gview:cats') from gview/urls.py
</li>
<li>
    {% url 'gview:cat' 42 %}
    (url 'gview:cat' 42) from gview/urls.py
</li>
```

Parameter

'gview:cat' 42

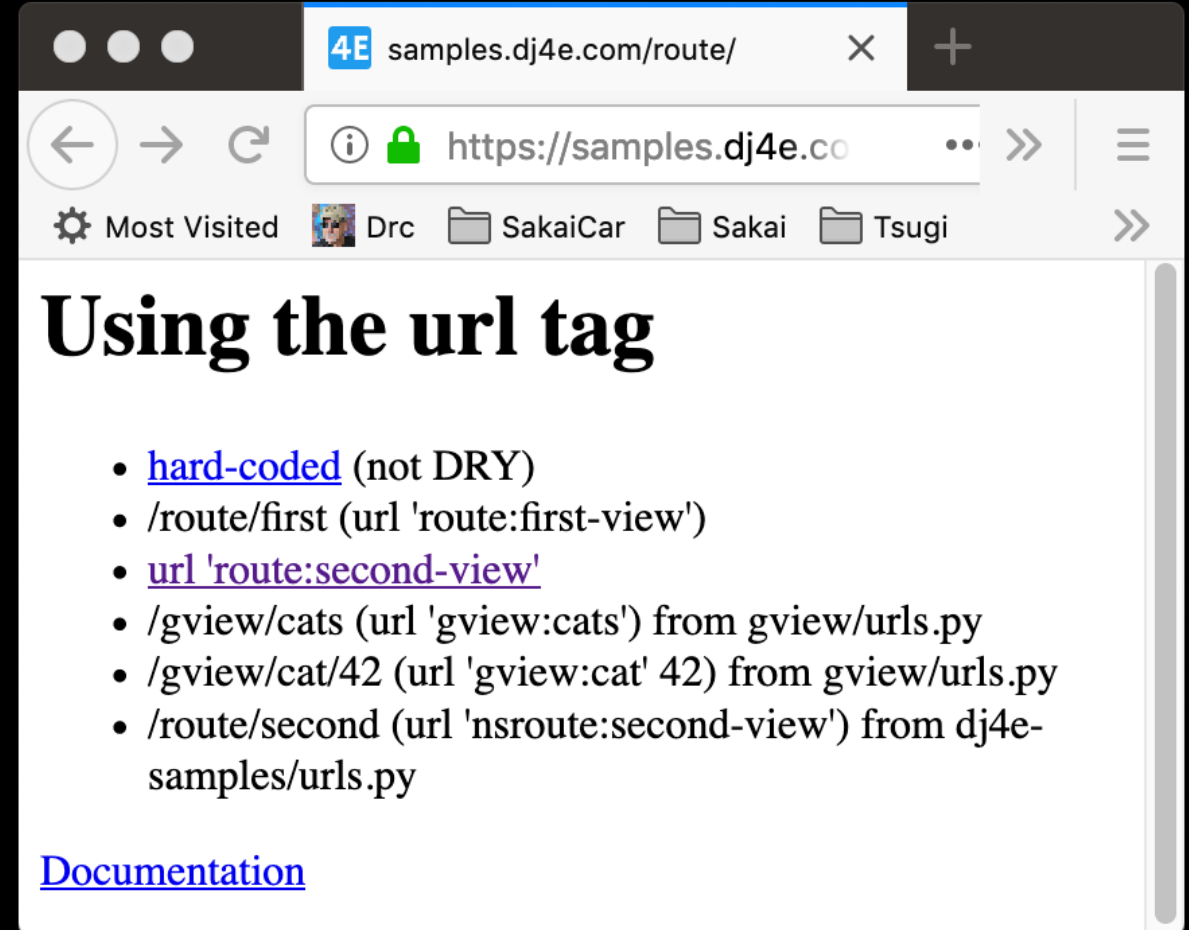
application	view
name	name

Other applications and parameters

<https://samples.dj4e.com/route/>

[dj4e-samples/route/templates/route/main.html](https://samples.dj4e.com/route/templates/route/main.html)

```
<li>
    {% url 'gview:cats' %}
    (url 'gview:cats')
</li>
<li>
    {% url 'gview:cat' 42 %}
    (url 'gview:cat' 42)
</li>
```



The screenshot shows a web browser window with the address bar displaying <https://samples.dj4e.com/route/>. The browser's bookmarks bar shows 'Most Visited', 'Drc', 'SakaiCar', 'Sakai', and 'Tsugi'. The main content area has the heading 'Using the url tag' and a bulleted list of links:

- [hard-coded](#) (not DRY)
- [/route/first](#) (url 'route:first-view')
- [url 'route:second-view'](#)
- [/gview/cats](#) (url 'gview:cats') from gview/urls.py
- [/gview/cat/42](#) (url 'gview:cat' 42) from gview/urls.py
- [/route/second](#) (url 'nsroute:second-view') from dj4e-samples/urls.py

At the bottom of the content area is a link to [Documentation](#).

dj4e-samples/dj4e-samples/urls.py

```
urlpatterns = [  
    path('', include('home.urls')),  
    path('admin/', admin.site.urls), # Keep  
    url(r'^oauth/', include('social_django.urls', namespace='social')),  
    path('hello/', include('hello.urls')),  
    path('route/', include('route.urls', namespace='nsroute')),  
]
```

dj4e-samples/route/templates/route/main.html

```
<li>  
    <a href="{% url 'route:second-view' %}">  
        url 'route:second-view' </a>  
</li>  
...  
<li>  
    {% url 'nsroute:second-view' %}  
    (url 'nsroute:second-view')  
</li>
```

A "second"
name space

```
path('second', views.SecondView.as_view(), name='second-view'),
```

`dj4e-samples/route/urls.py`

`dj4e-samples/route/views.py`

```
from django.shortcuts import render
from django.urls import reverse
from django.views import View

class SecondView(View):
    def get(self, request) :
        u = reverse('gview:cats')
        u2 = reverse('gview:dogs')
        u3 = reverse('gview:dog', args=['42'] )
        ctx = { 'x1' : u, 'x2': u2, 'x3': u3 }
        return render(request, 'route/second.html', ctx)
```

`dj4e-samples/route/templates/route/main.html`

```
<li>
    <a href="{% url 'route:first-view' %}">
        route:first-view</a>
</li>
<li>
    {{ x1 }} (x1 from context)
</li>
<li>
    {{ x2 }} (x2 from context)
</li>
<li>
    {{ x3 }} (x3 from context)
</li>
```

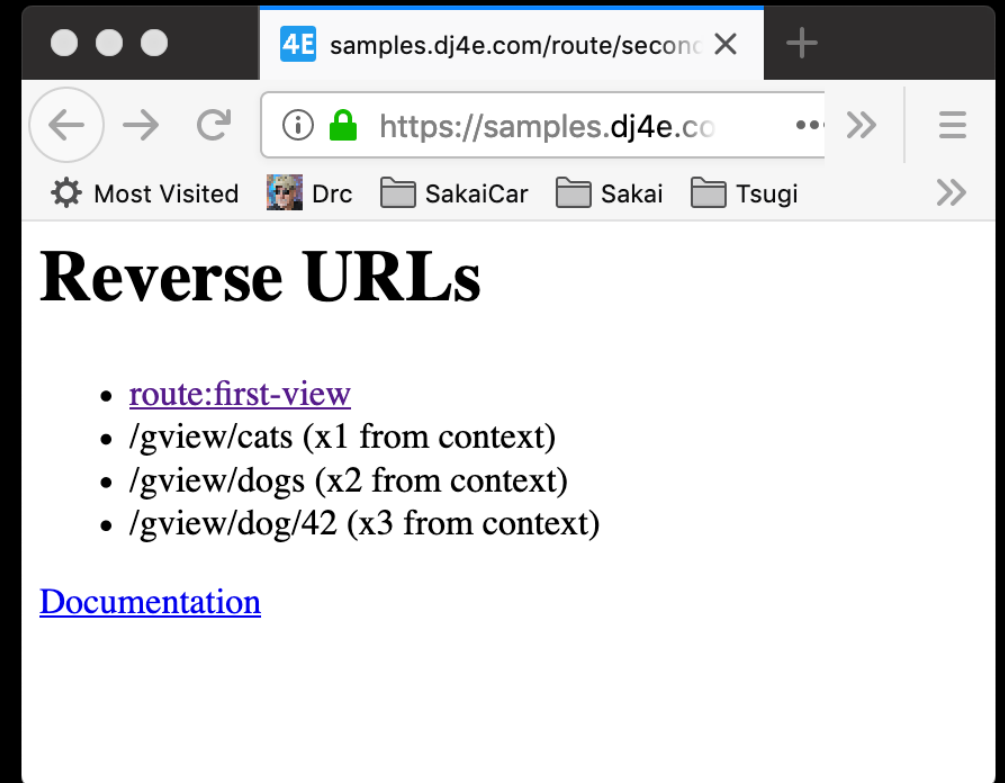
dj4e-samples/route/templates/route/main.html

```
class SecondView(View):
    def get(self, request) :
        u = reverse('gview:cats')
        u2 = reverse ('gview:dogs')
        u3 = reverse('gview:dog', args=['42'] )
        ctx = { 'x1' : u, 'x2': u2, 'x3': u3 }
        return render(request, 'route/second.html', ctx)
```

dj4e-samples/route/templates/route/main.html

```
<li>
    {{ x1 }} (x1 from context)
</li>
<li>
    {{ x2 }} (x2 from context)
</li>
<li>
    {{ x3 }} (x3 from context)
</li>
```

https://samples.dj4e.com/route/second



Summary

- Views are where we bring the application components together to handle requests from browsers and produce responses for the browsers
- Templates take a context and merge it into a template to produce HTML
 - Values can be substituted with or without "escaping"
 - Coding in templates

Prática 06

- Criando templates para as views

Charles Severance
www.dj4e.com

Form Processing

<https://samples.dj4e.com/getpost/>
<https://samples.dj4e.com/form/>



Forms gather
data and send
it to the server



A screenshot of a web browser window. The address bar shows the URL `https://samples.dj4e.com/getpost/postform`. The page title is "Impossible POST guessing game...". Below the title is a form with the label "Input Guess" and a text input field. A "Submit Query" button is located below the input field. At the bottom of the page, it displays "Incoming POST data:" followed by "guess=42". The browser's bookmark bar shows several folders: "Most Visited", "Drc", "SakaiCar", "Sakai", "Tsugi", "CRsera", "Teach", and "LX".

4E samples.dj4e.com/getpost/post X +

← → ↻ 🏠 ⓘ 🔒 https://samples.dj4e.com/getpost/postform

⚙️ Most Visited 🖼️ Drc 📁 SakaiCar 📁 Sakai 📁 Tsugi 📁 CRsera 📁 Teach 📁 LX

Impossible POST guessing game...

Input Guess

Incoming POST data:
guess=42

Forms GET vs. POST

Two ways the browser can send parameters to the web server

- **GET** - Parameters are placed on the URL which is retrieved.
- **POST** - The URL is retrieved and parameters are appended to the request in the the HTTP connection.

Utility Code – Dump a Dictionary

```
# Call as dumpdata('GET', request.GET)

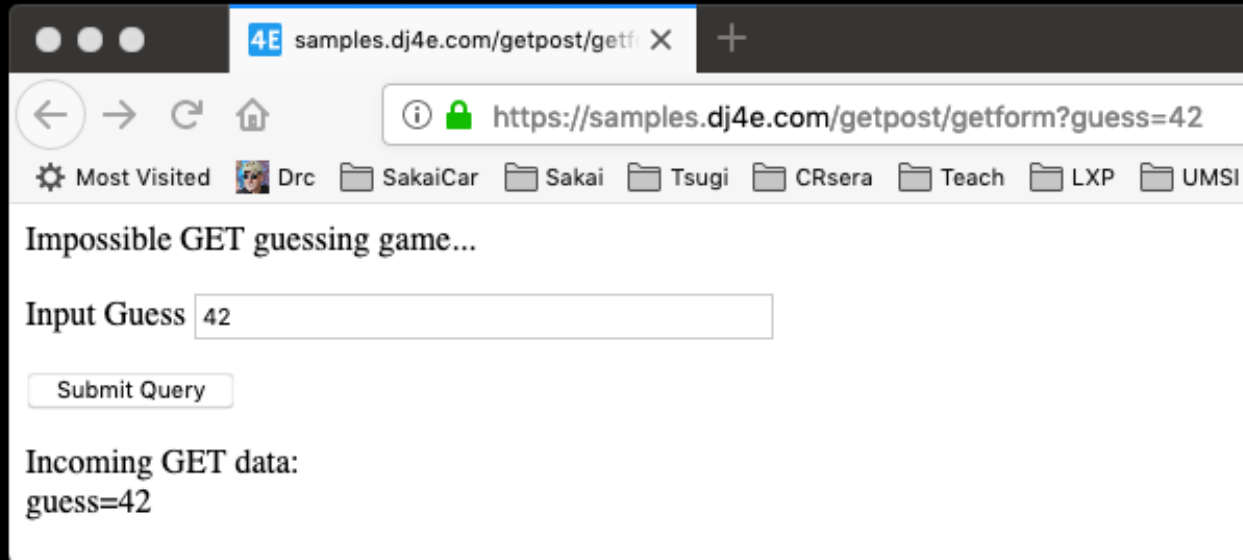
def dumpdata(place, data) :
    retval = ""
    if len(data) > 0 :
        retval += '<p>Incoming '+place+' data:<br/>\n'
        for key, value in data.items():
            retval += html.escape(key) + '=' + html.escape(value) + '</br>\n'
        retval += '</p>\n'
    return retval
```

[dj4e-samples/getpost/views.py](#)

```
def getform(request):
    response = """<p>Impossible GET guessing game...</p>
    <form>
    <p><label for="guess">Input Guess</label>
    <input type="text" name="guess" size="40" id="guess"/></p>
    <input type="submit"/>
    </form>"""

    response += dumpdata('GET', request.GET)
    return HttpResponse(response)
```

[dj4e-samples/getpost/views.py](https://samples.dj4e.com/getpost/views.py)



<https://samples.dj4e.com/getpost/getform>

```
@csrf_exempt
def postform(request):
    response = """<p>Impossible POST guessing game...</p>
    <form method="POST">
    <p><label for="guess">Input Guess</label>
    <input type="text" name="guess" size="40" id="guess"/></p>
    <input type="submit"/>
    </form>"""

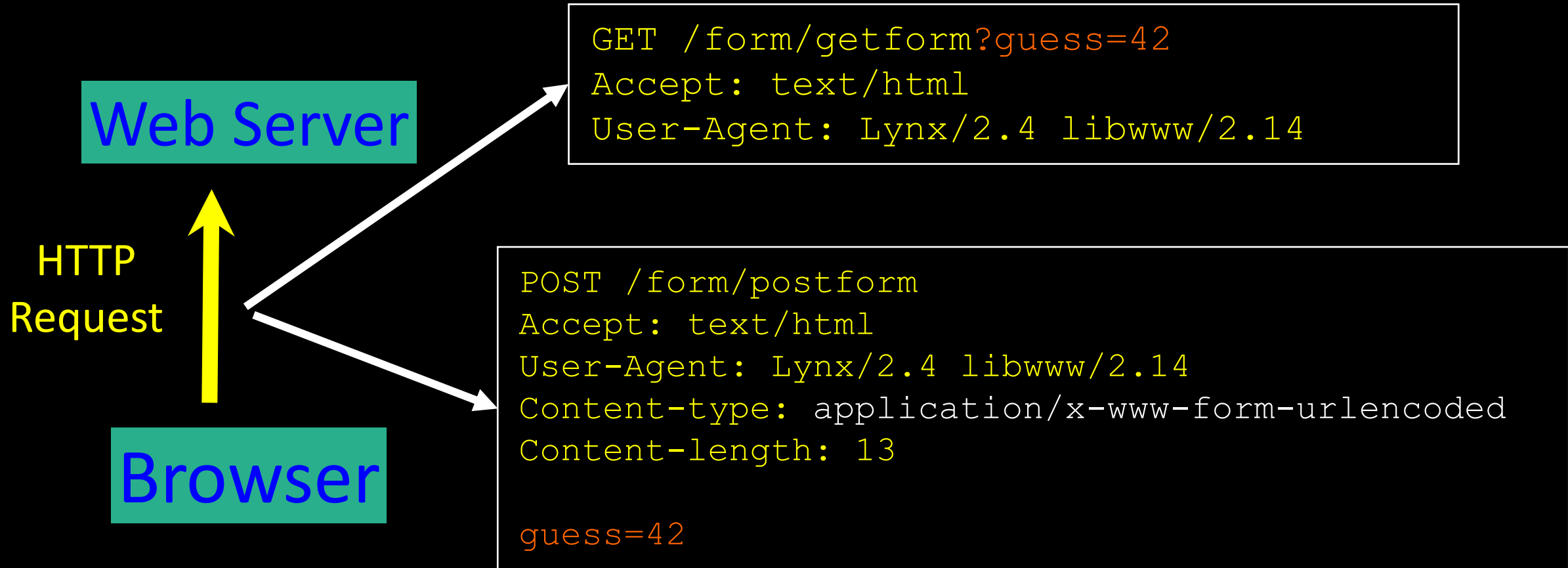
    response += dumpdata('POST', request.POST)
    return HttpResponse(response)
```

[dj4e-samples/getpost/views.py](https://github.com/dj4e/samples/blob/master/getpost/views.py)



<https://samples.dj4e.com/getpost/postform>

Passing Parameters to The Server



`<input type="text" name="guess" id="yourid" />`

Rules of the POST/GET Choice

- POST is used when data is being created or modified.
- GET is used when your are reading or searching things.
- GET should never be used to insert, modify or delete data.
- Web search spiders will follow GET URLs but generally not POST URLs.
- GET URLs should be “idempotent” - the same URL should give the “same thing” each time you access it. (i.e. bookmarkable)
- GET has an upper limit of the number of bytes of parameters and values (think about 2K).

FORMS in HTML

Pre HTML5 Input Types

- Text
- Password
- Radio Button
- Check Box
- Select / Drop-Down
- Textarea

<https://samples.dj4e.com/getpost/html4>
[dj4e-samples/getpost/templates/getpost/html4.html](https://samples.dj4e.com/getpost/templates/getpost/html4.html)

localhost:8000/getpost/html4

Pre HTML 5 input types...

Account:

Password:

Nick Name:

Preferred Time:

☐ AM

☒ PM

Classes taken:

☒ PY4E - Python for Everybody

☒ SI539 - Web Design

☐ SI664 - Web Applications

Which soda:

Which snack:

Tell us about yourself:

```
<p>Many field types...</p>
<form method="post">
  <p><label for="inp01">Account:</label>
  <input type="text" name="account" id="inp01" size="40" ></p>
  <p><label for="inp02">Password:</label>
  <input type="password" name="pw" id="inp02" size="40" ></p>
  <p><label for="inp03">Nick Name:</label>
  <input type="text" name="nick" id="inp03" size="40" ></p>
```

Account:

Password:

Nick Name:

Incoming POST data:

```
account=Beth
pw=12345
nick=nick
when=pm
...
```

dj4e-samples/getpost/templates/getpost/html4.html

```
<p>Preferred Time:<br/>
  <input type="radio" name="when" value="am">AM<br>
  <input type="radio" name="when" value="pm" checked>PM</p>
```

Preferred Time:

☐ AM

☒ PM

Classes taken:

☒ PY4E - Python for Everybody

☒ SI539 - Web Design

☐ SI664 - Web Applications

Incoming POST data:

...

when=pm

class1=on

class2=si539

...

```
<p>Classes taken:<br/>
  <input type="checkbox" name="class1">
    PY4E - Python for Everybody<br>
  <input type="checkbox" name="class2" value="si539" checked>
    SI539 - Web Design<br>
  <input type="checkbox" name="class3" value="si664">
    SI664 - Web Applications<br>
</p>
```

Preferred Time:

☐ AM

☒ PM

Classes taken:

☒ PY4E - Python for Everybody

☒ SI539 - Web Design

☐ SI664 - Web Applications

Incoming POST data:

...

when=pm

class1=on

class2=si539

...

```
<p><label for="inp06">Which soda:
  <select name="soda" id="inp06">
    <option value="0">-- Please Select --</option>
    <option value="1">Coke</option>
    <option value="2">Pepsi</option>
    <option value="3">Mountain Dew</option>
    <option value="4">Orange Juice</option>
    <option value="5">Lemonade</option>
  </select>
</p>
```

The values can be any string, but numbers are used quite often.



SI664 - Web Applications

Which soda: -- Please Select --

Which snack: Peanuts

Incoming POST data:

...

soda=0

snack=peanuts

...

```
<p><label for="inp07">Which snack:
  <select name="snack" id="inp07">
    <option value="">-- Please Select --</option>
    <option value="chips">Chips</option>
    <option value="peanuts" selected>Peanuts</option>
    <option value="cookie">Cookie</option>
  </select>
</p>
```

☐ SI664 - Web Applications

Which soda:

Which snack:

Incoming POST data:

```
...
soda=0
snack=peanuts
...
```

dj4e-samples/getpost/templates/getpost/html4.html

```
<p><label for="inp08">Tell us about yourself:<br/>
  <textarea rows="10" cols="40" id="inp08" name="about">
    I love building web sites in Django and MySQL.
  </textarea>
</p>
```

Which snack:

Tell us about yourself:

I love building web sites in Django and MySQL.

Incoming POST data:

```
...
snack=peanuts
about=I love building
web sites in Django and
MySQL.
dopost=Submit
```

dj4e-samples/getpost/templates/getpost/html4.html

```
<input type="submit" name="dopost" value="Submit"/>
<input type="button"
  onclick="location.href='http://www.dj4e.com/'; return false;"
  value="Escape">
```

Tell us about yourself:

I love building web sites in Django and MySQL.

Incoming POST data:

...

snack=peanuts

about=I love building
web sites in Django and
MySQL.

dopost=Submit

HTML5 Input Types

- HTML5 defined new input types
- Not all browsers support all input types
- They fall back to type="text"

<https://samples.dj4e.com/getpost/html5>

[dj4e-samples/getpost/templates/getpost/html5.html](https://samples.dj4e.com/getpost/templates/getpost/html5.html)

http://www.w3schools.com/html/html5_form_input_types.asp

Select your favorite color:

```
<input type="color" name="favcolor" value="#0000ff"><br/>
```

Birthday:

```
<input type="date" name="bday" value="2003-09-02"><br/>
```

E-mail:

```
<input type="email" name="email"><br/>
```

Quantity (between 1 and 5):

```
<input type="number" name="quantity"
  min="1" max="5"><br/>
```

Add your homepage:

```
<input type="url" name="homepage"><br>
```

Transportation:

```
<input type="flying" name="saucer"><br>
```

In-browser validation happens
when you press submit.

<https://samples.dj4e.com/getpost/html5>

The screenshot shows a web form with the following fields and values:

- Select your favorite color: A color picker showing blue.
- Birthday: A date input showing 09 / 02 / 2003.
- E-mail: A text input showing csev@umich.edu.
- Quantity (between 1 and 5): A number input showing 2.
- Add your homepage: A text input showing http://www.dr-chuck.com.
- Transportation: A text input showing yes.

Below the form are two buttons: "Submit" and "Escape".

Below the buttons, the "Incoming POST data:" is displayed as follows:

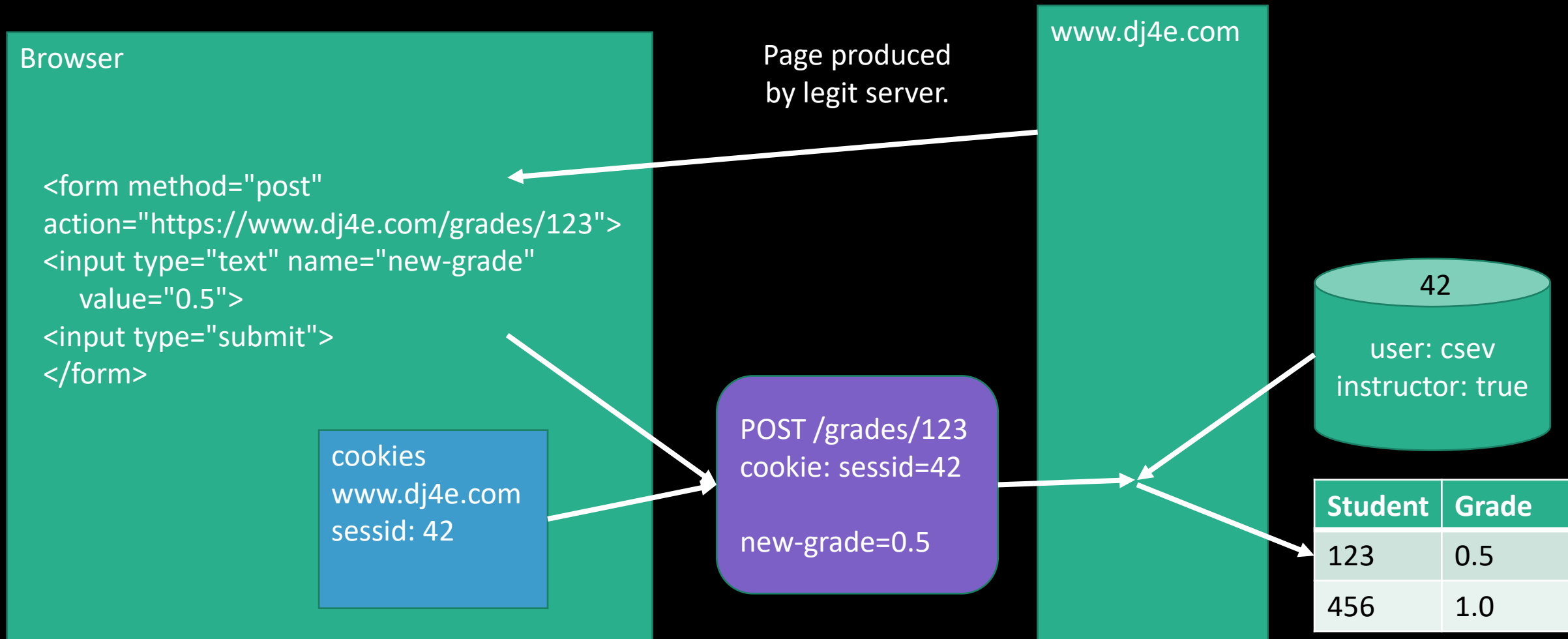
```
favcolor=#0000ff
bday=2003-09-02
email=csev@umich.edu
quantity=2
homepage=http://www.dr-chuck.com
saucer=Yes
dopost=Submit
```

Cross-Site-Request-Forgery (CSRF)

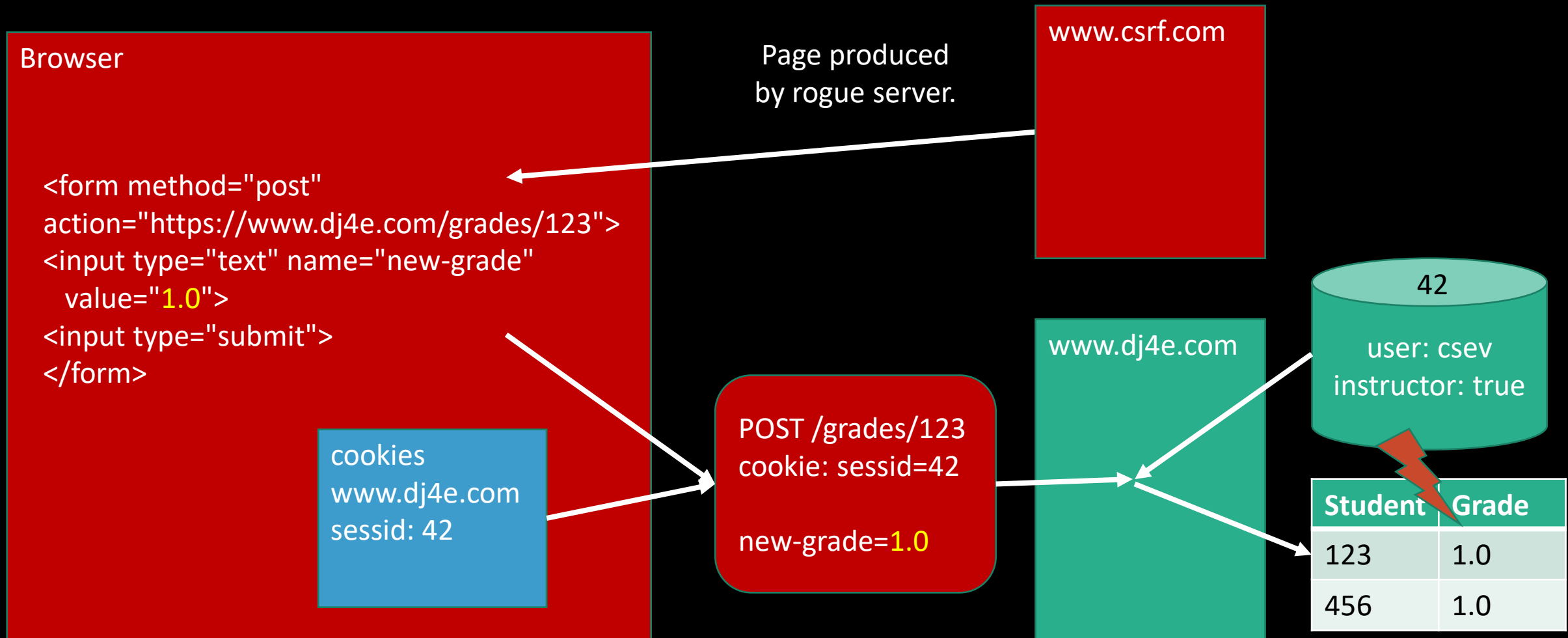
Security

https://en.wikipedia.org/wiki/Cross-site_request_forgery

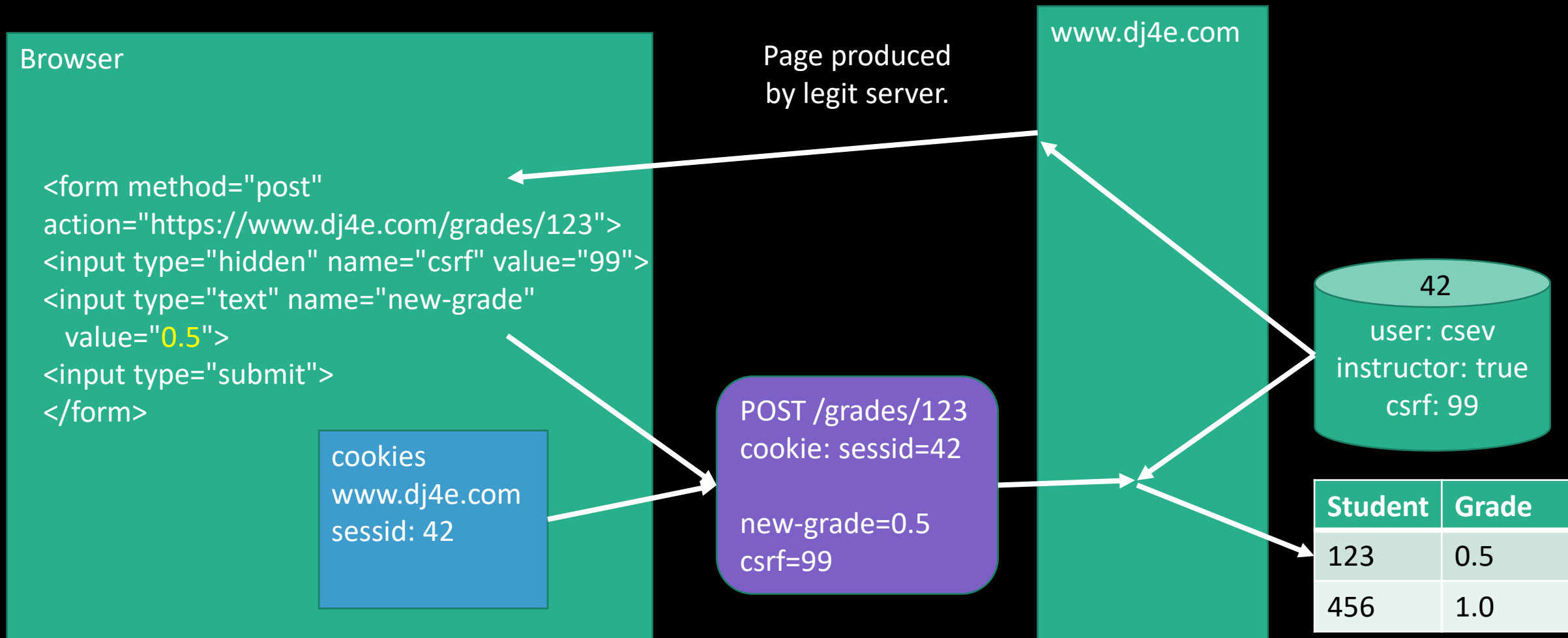
Scenario: Time to Change a Student Grade



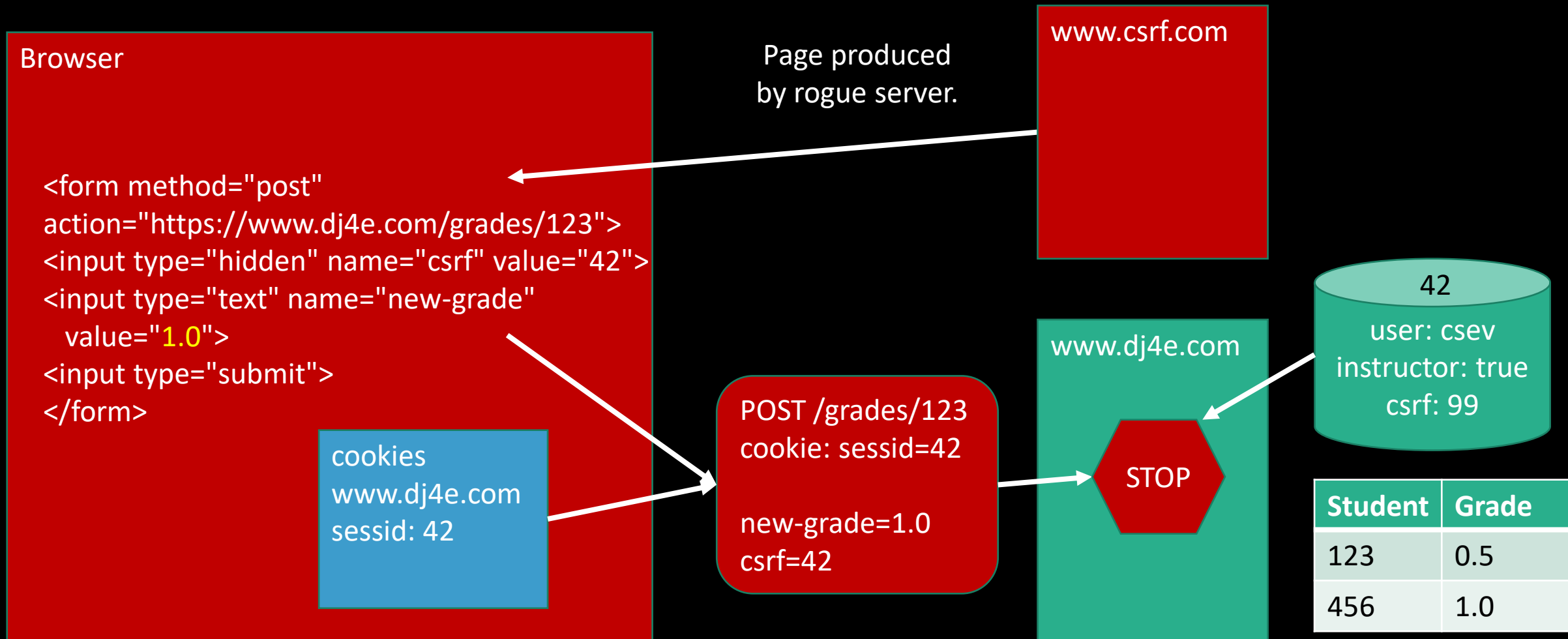
Attack (without CSRF)



With CSRF



CSRF Attack Blocked



4E 403 Forbidden

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🔒 <https://samples.dj4e.com/getpost/failform>

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Forbidden (403)

CSRF verification failed. Request aborted.

Help

Reason given for failure:
CSRF token missing or incorrect.

In general, this can occur when there is a genuine Cross Site Request Forgery, or when [Django's CSRF mechanism](#) has not been used correctly. For POST forms, you need to ensure:

- Your browser is accepting cookies.
- The view function passes a request to the template's [render](#) method.
- In the template, there is a `{% csrf_token %}` template tag inside each POST form that targets an internal URL.
- If you are not using `CsrfViewMiddleware`, then you must use `csrf_protect` on any views that use the `csrf_token` template tag, as well as those that accept the POST data.
- The form has a valid CSRF token. After logging in in another browser tab or hitting the back button after a login, you may need to reload the page with the form, because the token is rotated after a login.

You're seeing the help section of this page because you have `DEBUG = True` in your Django settings. If that is `False`, only the initial error message will be displayed.

You can customize this page using the `CSRF_FAILURE_VIEW` setting.

4E 403 Forbidden

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🔒 <https://samples.dj4e.com>

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Forbidden (403)

CSRF verification failed. Request aborted.

More information is available with `DEBUG=True`.

Enabling CSRF defense in Django

- Django has built in support to generate, use, and check CSRF Tokens
- Activated by default in `settings.py`

```
MIDDLEWARE = [  
    'django.middleware.security.SecurityMiddleware',  
    'django.contrib.sessions.middleware.SessionMiddleware',  
    'django.middleware.common.CommonMiddleware',  
    'django.middleware.csrf.CsrfViewMiddleware',  
    'django.contrib.auth.middleware.AuthenticationMiddleware',  
    'django.contrib.messages.middleware.MessageMiddleware',  
    'django.middleware.clickjacking.XFrameOptionsMiddleware',  
]
```

CSRF in forms

Django CSRF in Templates

```
<p>Guessing game</p>
```

[dj4e-samples/getpost/templates/getpost/guess.html](https://github.com/dj4e/samples/getpost/templates/getpost/guess.html)

```
{% if message %}
```

```
<p>{{ message }}</p>
```

```
{% endif %}
```

```
<form method="post">
```

```
<p><label for="guess">Input Guess</label>
```

```
{% csrf_token %}
```

```
<input type="text" name="guess" size="40" id="guess"/></p>
```

```
<input type="submit"/>
```

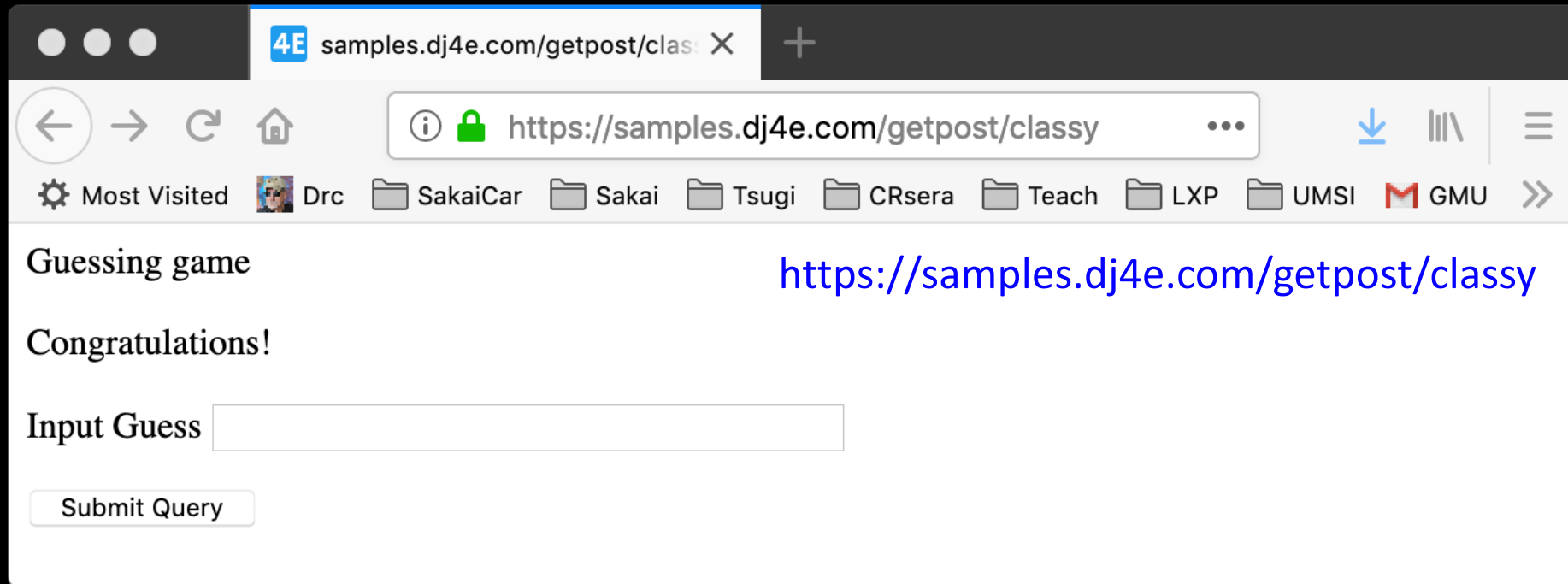
```
</form>
```

Prática 07

- Criando templates com formulários para escrita dos dados.

POST-Refresh ... Oops!

Remember this?



Success!!!!

POST / Refresh / 😞

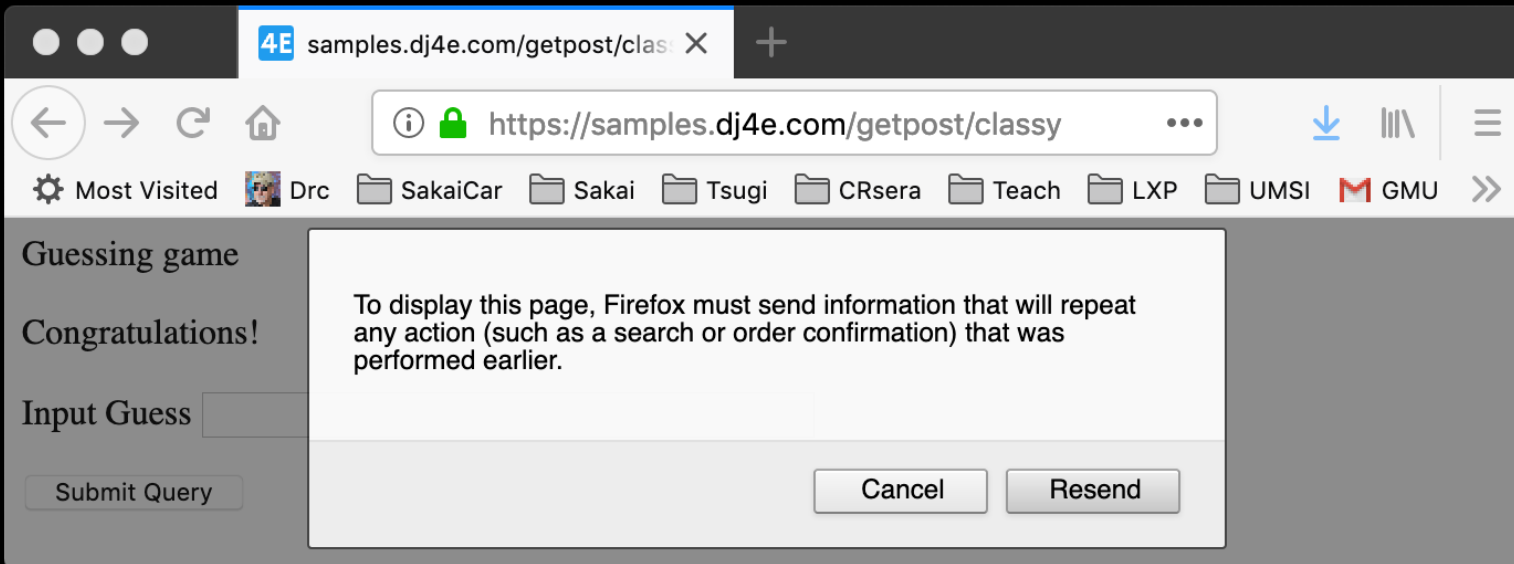
- Once you do a POST and receive 200 status + a page of HTML, if you tell the browser to refresh, the browser will re-send the POST data a second time.
- The user gets a browser pop-up that tries to explain what is about to happen.



Make a POST

See Success

Press Refresh



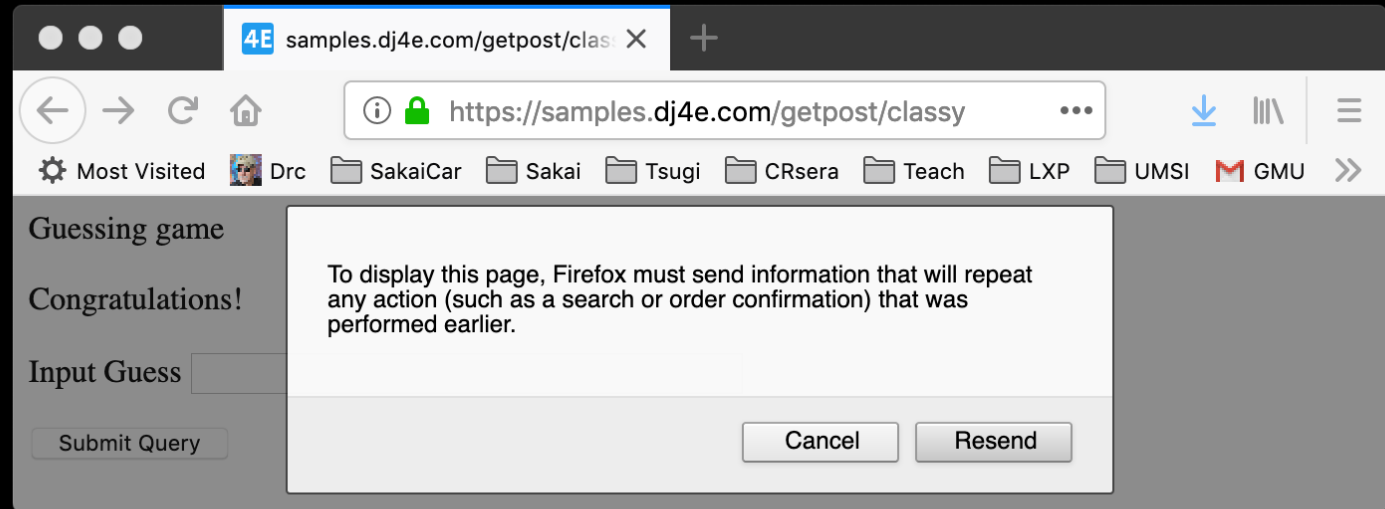
Yucky Message ☹️

Don't Allow Double Posts

- Typically POST requests are adding or modifying data whilst GET requests view data
- It may be dangerous to do the same POST twice (say withdrawing funds from a bank account)
- So the browser insists on asking the user (out of your control)
- Kind of an ugly UX / bad usability
- As developers we work so this never can happen

POST-REDIRECT-GET-Refresh

POST Redirect Rule

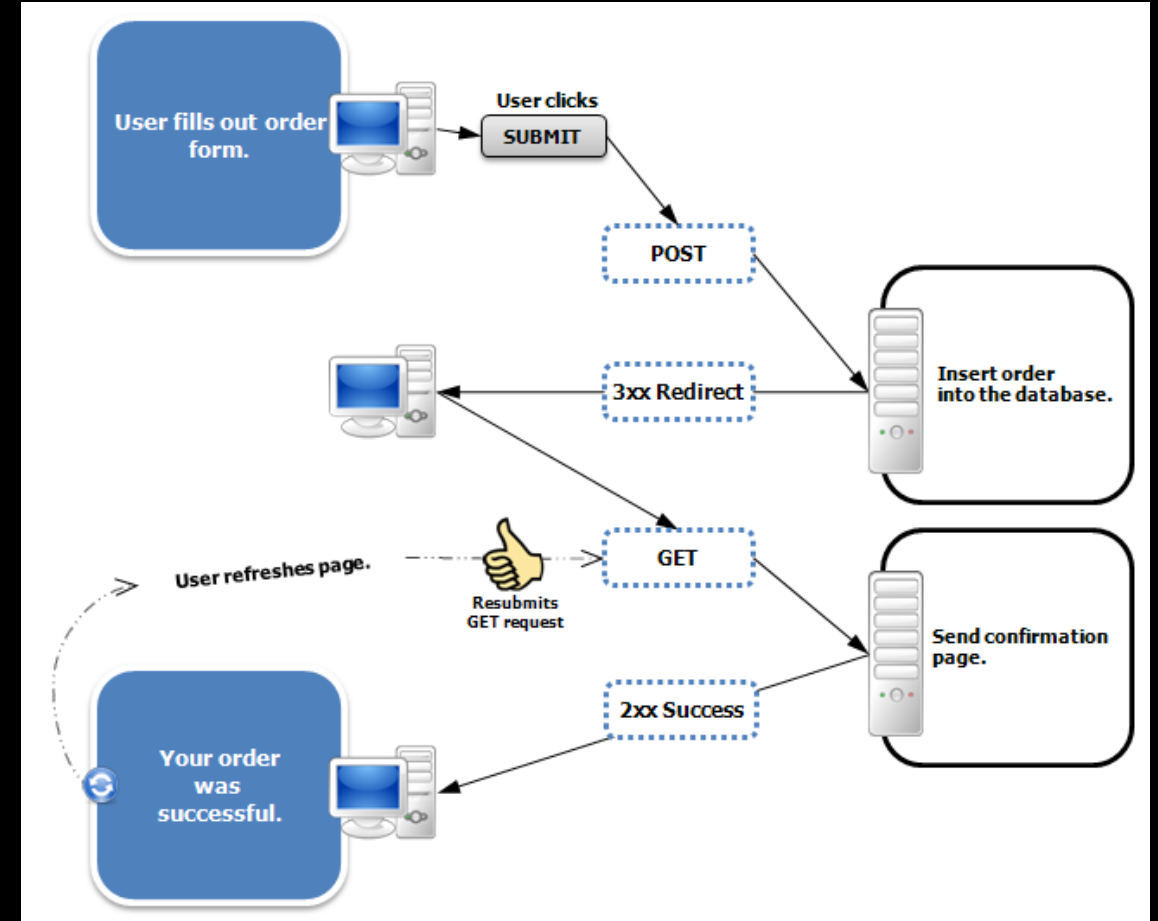
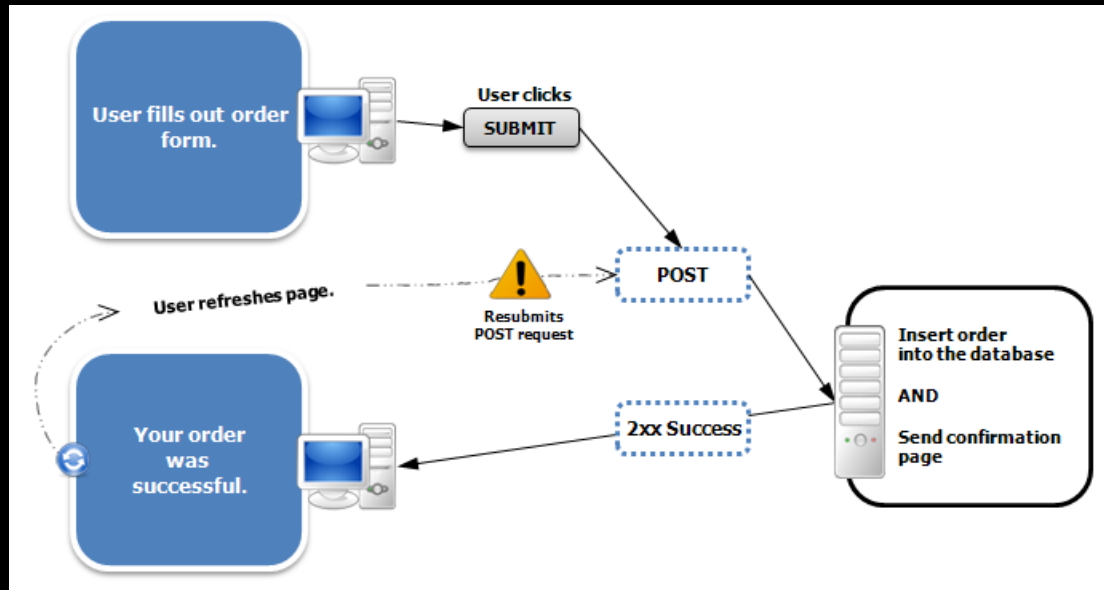


- The simple rule for pages intended for a browser is to never generate a page with HTML content when the app receives POST data and data has been modified
- Must cause a GET by redirecting somewhere - even a GET to the same URL- forcing the browser to make a GET after the POST

Review: HTTP Status Codes

- <http://www.dr-chuck.com/page1.htm> - 200 OK
- <https://samples.dj4e.com/getpost/failform> - 403 Forbidden
 - Post data without CSRF Token
- <http://www.wa4e.com/nowhere.htm> - 404 Not Found
- <http://www.drchuck.com/> - 302 Found / Moved
 - Also known as “redirect”

https://en.wikipedia.org/wiki/List_of_HTTP_status_codes



<https://en.wikipedia.org/wiki/Post/Redirect/Get>

```
class AwesomeView(View) :
    def get(self, request):
        msg = request.session.get('msg', False)
        if ( msg ) : del(request.session['msg'])
        return render(request, 'getpost/guess.html', { 'message' : msg })

    def post(self, request):
        guess = request.POST.get('guess')
        msg = checkguess(guess)
        request.session['msg'] = msg
        return redirect(request.path)
```

[dj4e-samples/getpost/views.py](#)

```
<p>Guessing game</p>
{% if message %}
<p>{{ message }}</p>
{% endif %}
<form method="post">
<p><label for="guess">Input Guess</label>
{% csrf_token %}
<input type="text" name="guess" size="40" id="guess"/></p>
<input type="submit"/>
</form>
```

[dj4e-samples/getpost/templates/getpost/guess.html](#)

<https://samples.dj4e.com/getpost/awesome>



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← → ↻ 🏠 ⓘ 🔒 https://samples.dj4e.com/getpost/awesome ⋮

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Guessing game

Input Guess

Enter guess and
press Submit

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+

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🔒 https://samples.dj4e.com/getpost/awesome

⋮

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📁 Sakai

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📁 CRsera

📁 Teach

📁 LXP

📁 UMSI

📁 IMS

📁 Libre

📁 Privacy

📁 YT

📁 IEEE

⋮

Guessing game

Congratulations!

Input Guess

Submit Query

🖱️ Inspector

📄 Console

🔍 Debugger

{} Style Editor

🎧 Performance

🧠 Memory

↕️ Network

📄 Storage

⋮

✕

🗑️

🔍 Filter URLs

||

📌 Persist Logs

📌 Disable cache

No throttling ⬆️ HAR ⬆️

All

HTML

CSS

JS

XHR

Fonts

Images

Media

WS

Other

Status	Method	Domain	File	⌵ Headers	Cookies	Params	Response	Timings	Security
302	POST	🔒 samples.dj4e.com	awesome	⌵ Response headers (524 B)					
200	GET	🔒 samples.dj4e.com	awesome						
200	GET	🔒 samples.dj4e.com	favicon.ico						

⌚ 3 requests

15.67 KB / 3.66 KB transferred

Finish: 407 ms

DOMContentLo

cf-ray: 51e9f22c18fe7e31-DTW

content-type: text/html; charset=utf-8

date: Mon, 30 Sep 2019 23:23:41 GMT

expect-ct: max-age=604800, report-uri="ht...com/cdn-cgi/beacon/expect-ct"

location: /getpost/awesome

server: cloudflare

set-cookie: sessionid=w4eunuecd7uj1qlb1gs1...1209600; Path=/; SameSite=Lax

vary: Cookie

x-clacks-overhead: GNU Terry Pratchett

X-Firefox-Spdy: h2

x-frame-options: SAMEORIGIN

4E samples.dj4e.com/getpost/awe X +

← → ↺ 🏠

🔒 https://samples.dj4e.com/getpost/awesome

⋮

⚙️ Most Visited

👤 Drc

📁 SakaiCar

📁 Sakai

📁 Tsugi

📁 CRsera

📁 Teach

📁 LXP

📁 UMSI

📁 IMS

📁 Libre

📁 Privacy

📺 YT

📁 IEEE

⏏

Guessing game

Congratulations!

Input Guess

Submit Query

🖱️ Inspector

📄 Console

🔧 Debugger

📄 Style Editor

🕒 Performance

🧠 Memory

📶 Network

📄 Storage

⏏

🗑️ Filter URLs

||

📌 Persist Logs

📌 Disable cache

No throttling ⬆ HAR ⬆

All HTML CSS JS XHR Fonts Images Media WS Other

Status	Method	Domain	File	Headers	Cookies	Params	Response	Timings	Security
302	POST	🔒 samples.dj4e.com	awesome	▶ Preview					
200	GET	🔒 samples.dj4e.com	awesome	▼ Response payload					
200	GET	🔒 samples.dj4e.com	favicon.ico						

🕒 3 requests

15.67 KB / 3.66 KB transferred

Finish: 407 ms

DOMContentLo

1 <p>Guessing game</p>

2

3 <p>Congratulations!</p>

4

5 <form method="post">

6 <p><label for="guess">Input Guess</label>

7 <input type="hidden" name="csrfmiddlewaretoken" value="9BbU8Z1t

8 <input type="text" name="guess" size="40" id="guess"/></p>

9 <input type="submit"/>

10 </form>

11

4E samples.dj4e.com/getpost/awe X

+

← → ↺ 🏠

🔒 https://samples.dj4e.com/getpost/awesome

⋮

⚙️ Most Visited

👤 Drc

📁 SakaiCar

📁 Sakai

📁 Tsugi

📁 CRsera

📁 Teach

📁 LXP

📁 UMSI

📁 IMS

📁 Libre

📁 Privacy

📺 YT

📁 IEEE

⏏

Guessing game

Input Guess

Submit Query

Refreshed GET

🖱️

🔍 Inspector

📄 Console

🔧 Debugger

📄 Style Editor

🎧 Performance

🧠 Memory

↕ Network

📄 Storage

⏏

🗑️

🔍 Filter URLs

||

📌 Persist Logs

📌 Disable cache

No throttling ⬆ HAR ⬆

All

HTML

CSS

JS

XHR

Fonts

Images

Media

WS

Other

Status	Method	Domain	File	Headers	Cookies	Params	Response	Timings	Stack Trace
302	POST	🔒 samples.dj4e.com	awesome						
200	GET	🔒 samples.dj4e.com	awesome						
200	GET	🔒 samples.dj4e.com	favicon.ico						
200	GET	🔒 samples.dj4e.com	awesome						
200	GET	🔒 samples.dj4e.com	favicon.ico						

▶ Preview

▼ Response payload

1

2

3

4

5

6

7

8

9

<p>Guessing game</p>

<form method="post">

<p><label for="guess">Input Guess</label>

<input type="hidden" name="csrfmiddlewaretoken" value="2XRSztgab4"

<input type="text" name="guess" size="40" id="guess"/></p>

<input type="submit"/>

</form>

🕒 5 requests

📄 31.01 KB / 6.48 KB transferred

⌚ Finish: 4.06 min

📄 DOMContentL

The response to a POST must be a redirect

- Pass data to the GET – "flash message pattern"
- Session can be used for flash messages

```
class AwesomeView(View) :  
    def get(self, request):  
        msg = request.session.get('msg', False)  
        if ( msg ) : del(request.session['msg'])  
        return render(request, 'getpost/guess.html', {'message' : msg })  
  
    def post(self, request):  
        guess = request.POST.get('guess')  
        msg = checkguess(guess)  
        request.session['msg'] = msg  
        return redirect(request.path)
```

[dj4e-samples/getpost/views.py](https://github.com/dj4e-samples/getpost/views.py)

Summary

- HTML for Forms
- GET versus POST
- CSRF
- POST Redirect GET

Utilizando o Bootstrap

- Adicionando o Bootstrap para suas páginas você pode facilmente alterar a aparência da sua aplicação
- Para isso é necessário utilizar as classes pré-definidas do Bootstrap no atributo *class* de seus elementos HTML.
- Mais informações em <https://getbootstrap.com/>
 - Em *examples* você consegue achar diversos componentes interessantes

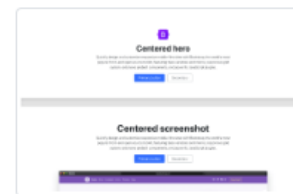
Snippets

Common patterns for building sites and apps that build on existing components and utilities with custom CSS and more.



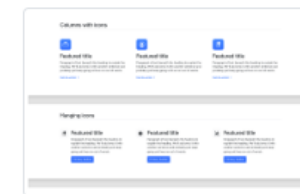
Headers

Display your branding, navigation, search, and more with these header components



Heroes

Set the stage on your homepage with heroes that feature clear calls to action.



Features

Explain the features, benefits, or other details in your marketing content.



Sidebars

Common navigation patterns ideal for offcanvas or multi-column layouts.



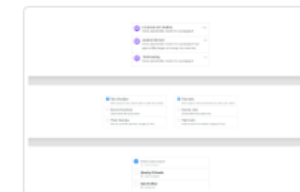
Footers

Finish every page strong with an awesome footer, big or small.



Dropdowns

Enhance your dropdowns with filters, icons, custom styles, and more.



List groups

Extend list groups with utilities and custom styles for any content.



Modals

Transform modals to serve any purpose, from feature tours to dialogs.

Utilizando Bootstrap

- https://www.w3schools.com/django/django_add_bootstrap5.php
- https://www.w3schools.com/bootstrap5/bootstrap_get_started.php

Acknowledgements / Contributions

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Introdução a Django

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