

Software Architectures for Robotics

Lab Session 3

Services, Clients & Parameters



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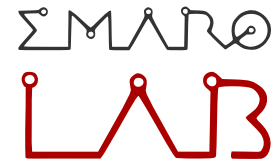


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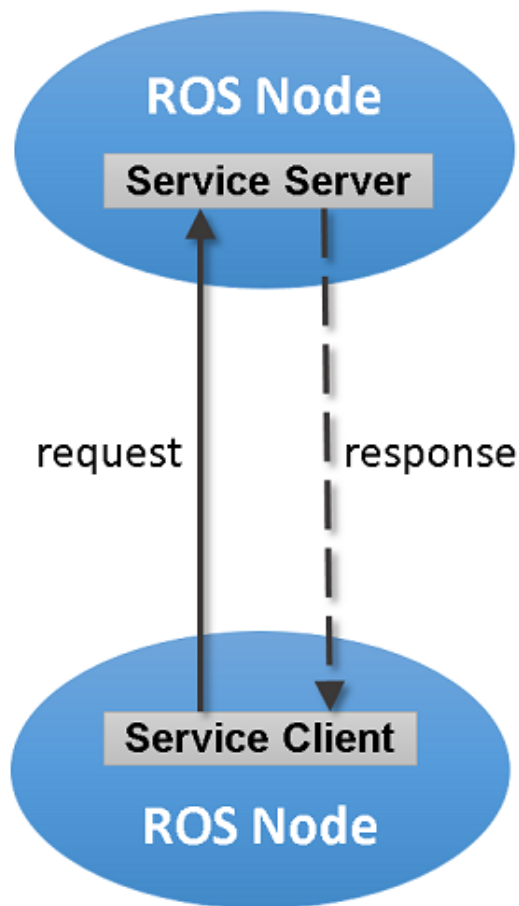
- Writing a Service
- Writing a Client
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Writing a Service

- When we want some capability to be available to any node in our architecture we can use **service nodes**.
- A service can process only a request at time.
- A call to a service is always **blocking**.

Think of it like a sort of C++ function...

Writing a Service



Service Name: `/example_service`
Service Type: `roscpp_tutorials/TwoInts`

Request Type: `roscpp_tutorials/TwoIntsRequest`
Response Type: `roscpp_tutorials/TwoIntsResponse`

Note: you define a single `.srv` file, but two objects are actually generated!

One for the request and one for the response.

Writing a Service

Let's start again from the tutorial page!

<http://wiki.ros.org/ROS/Tutorials>

Let's look for a tutorial on services and clients...

<http://wiki.ros.org/ROS/Tutorials/WritingServiceClient%28c%2B%2B%29>

Writing a Service

```
#include "ros/ros.h"
#include "beginner_tutorials/AddTwoInts.h"

int main(int argc, char **argv)
{
    ros::init(argc, argv, "add_two_ints_server");
    ros::NodeHandle n;

    ros::ServiceServer service = n.advertiseService("add_two_ints", add);
    ROS_INFO("Ready to add two ints.");
    ros::spin();

    return 0;
}
```

Writing a Service

```
bool add(beginner_tutorials::AddTwoInts::Request &req,  
beginner_tutorials::AddTwoInts::Response &res)  
{  
    res.sum = req.a + req.b;  
    ROS_INFO("request: x=%ld, y=%ld", (long int)req.a, (long int)req.b);  
    ROS_INFO("sending back response: [%ld]", (long int)res.sum);  
    return true;  
}
```

Writing a Client

```
#include "ros/ros.h"
#include "beginner_tutorials/AddTwoInts.h"
#include <cstdlib>

int main(int argc, char **argv){
    ros::init(argc, argv, "add_two_ints_client");
    ros::NodeHandle n;

    ros::ServiceClient client =
        n.serviceClient<beginner_tutorials::AddTwoInts>("add_two_ints");

    beginner_tutorials::AddTwoInts srv;
    srv.request.a = atoll(argv[1]); srv.request.b = atoll(argv[2]);

    if (client.call(srv)) ROS_INFO("Sum: %ld", (long int)srv.response.sum);
    else ROS_ERROR("Failed to call service add_two_ints");
    return 0;
}
```


Writing a Client

Time to test!

```
$ rosrun beginner_tutorials add_two_ints_server
```

```
$ rosrun beginner_tutorials add_two_ints_client 1 3
```

Output:

```
Requesting 1+3 1 + 3 = 4
```

Topics vs. Services

Topics

- Asynchronous
- Non-Blocking
- No Response

Ideal for data acquisition
and signals propagation

Services

- Synchronous
- Blocking
- Gets Response

Ideal for processing and
task execution

The Parameters Server

- Use ROS parameters for (shared) configuration values
- Parameters should be rarely modified at runtime
- Recommended way to pass parameters to a node

Avoid using parameters for inter-process communication!

Check `$ rosparam`

Launchfiles

The `roslaunch` package^[1] contains tools to read and execute specific `.launch/XML` files^[2].

We use such files to:

- Launch a large number of nodes together
- Set necessary parameters
- Include other launchfiles

This is very useful in **large architectures!**

Explore:

<http://wiki.ros.org/ROS/Tutorials/UsingRqtconsoleRoslaunch>

Launchfiles

```
<launch>
  <!-- This is a comment -->
  <!-- How to launch a node-->
  <node name="talker" pkg="beginner_tutorials" type="talker" />
  <!-- output="screen" enables terminal output -->
  <node name="listener" pkg="beginner_tutorials" type="listener" output="screen"/>

  <!-- How to launch a node / alternative -->
  <node pkg="rospy_tutorials" type="talker" name="talker">
    <!-- set a private parameter for the node -->
    <param name="talker_1_param" value="a value" />
    <!-- remap name -->
    <remap from="chatter" to="hello-1"/>
  </node>

  <!-- set a global parameter -->
  <param name="someinteger1" value="1" type="int" />
  <!-- include another launchfile -->
  <include file="$(find some_package)/other.launch" />
  <!-- $(find some_package) evaluates to the package folder -->
</launch>
```

Launchfiles

To launch a launchfile:

```
$ roslaunch [package_name] [file.launch]
```

Or:

```
$ roslaunch [full/path/to/file.launch]
```

roslaunch will **automatically** launch a roscore if none is running!

Launchfiles

👁 Many packages comes with a launchfile!

Launchfiles are usually located in the `launch` folder.

🔍 By default, nodes launched by a launchfile **do not** print anything on the terminal.

Output to terminal must be enabled by `output="screen"` in the `.xml` file.

Rosbag

`rosvag` can be used to record *bags*^[3].

Bags are records of messages published on a topic.

Bags can be **recorded** and **republished**.

We can also inspect them, summarize the content or compress them...

Rosbag

To record:

```
$ rosbag record [topic_1] [topic_2] ... [topic_n]  
$ rosbag record -a
```

To play:

```
$ rosbag play [bagfile.bag]
```

Other commands:

info, check, fix, compress, filter, ...

Rosbag

Try it out with `beginner_tutorials` publish and subscribe:

```
$ rosbag record chatter
```

```
$ rosrun beginner_tutorials talker
```

Stop both processes after a while.

A `.bag` file should be in your home now. Now run:

```
$ rosbag play your_file.bag
```

```
$ rosrun beginner_tutorials listener
```

Next Time...

- Debugging and visualization
- ...