

fn\_ELIMINATE\_COLOR



```
graph LR; A[fn_ELIMINATE_COLOR] --> B[eliminate_color]
```

A diagram showing a mapping from a function name to a variable name. On the left, a white rectangular box with a black border contains the text 'fn\_ELIMINATE\_COLOR'. A blue arrow points from the right side of this box to the left side of a gray rectangular box with a black border on the right. The gray box contains the text 'eliminate\_color'.

eliminate\_color