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This document describes the embedded software design of the Bluetooth module HC-05 Zs-040.

Version 1.0

Revision History

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1 Introduction

1.1 Purpose

The purpose of this document is to describe the detailed design of the Bluetooth HC-05 ZS-040 module and how it works.

1.2 Definitions, Acronyms, and Abbreviations

ACK

Acknowledgement

1.3 References

Item	Name	link
[1]	Embedded_Bluetooth_Serial_Communication_Module	
[2]	Good tutorial	http://blog.zakkemble.co.uk/getting-bluetooth-
		modules-talking-to-each-other/

1.4 Overview

Bluetooth serial module is used for converting serial port to Bluetooth. These modules have two modes: master and slaver device.

1.5 Folders and files structure

Bluetooth module was implemented by three files: EF_Bluetooth.c, EF_Bluetooth _cfg.h and EF_Bluetooth.h .

1.6 Connection

The Bluetooth requires 5 volts for power.

The Bluetooth needs to communicate via serial at 3.3V and does not have 5V tolerant inputs, so you need level conversion to communicate with a 5V microcontroller like most Arduinos use.

FTDI cable or USB to TTL converter this module give communication from TTL to USB.

BlueTerm or SENA Bterm Android software, get it from google play on your android phone

NOTE: the module need around 30 mA when pairing and 8mA when non-pairing to receive AT Command.

2 Detailed Design

The module works with AT commands via UART protocol.

2.1 Initialization Module:

Using Some Commands to define the Mode as you can make master or slave, define its name, define password, get Module Version and get MAC Address of Module.

1. Test UART connection

COMMAND	RESPONSE
AT →	OK →

2. Reset Device

COMMAND	RESPONSE
AT+RESET←	ok⊷

3. Querry firmware version

COMMAND	RESPONSE
	+VERSION: <ver>→ OK→</ver>

where <VER> = Version Number

4. Restore settings to Factory Defaults

COMMAND	RESPONSE
AT+ORGL←	OK →

Restore to the following settings:

Device Class: 0

Inquiry Code: 0x009e8b33 Device Mode: Slave Binding Mode: SPP

UART: 38400bps, 8 bit, 1 stop bit, no parity

Pairing Code: 1234

Device Name: H-C-2010-06-01

COMMAND	RESPONSE
AT+ROLE?₩	+ROLE: <role>→ OK→</role>
AT+ROLE= <role>←</role>	OK →

where <role>

0 - Slave (default)

1 - Master

2 - Slave-Loop

Slave - EGBT-045MS acts as discoverable wireless UART device ready for transparent data exchange.

Master - Scans for a remote bluetooth (slave) device, pairs, and setup connection for a transparent data exchange detween devices

Slave-Loop - Data loop-back Rx-Tx. Used mainly for testing.

Example: Set EGBT-045MS in master role

Bluetooth address in NA:UAP:LAP format = 0002:72:0A3C7F

From Host controller:

AT+ROLE=1₩

EGBT-045MS response

+ROLE:1←

OK**→**

2.2 Connection

The default situation of HC-04 is slave mode. If you need master mode, please state it clearly or place an order for HC-04-M directly. The naming rule of HC-06 is same.

First you have to connect your FTDI module (or USB-TTL converter) directly to your laptop, and make these wiring to between your FTDI and BT module:

FTDI BT

RX - TX

TX - RX

VCC - VCC

GND -GND

Now you should see red light on BT module flashing rapidly and happy, now search BT module in your android phone, you can see your Bluetooth device name, this is the BT module.

Just click and connect it, if you type 0000 or 1234, should be 1234, you should pair it successfully. And the red light

flash slowly!

Now turn on Terminal software on laptop, use default setting (9600 baud if not pressing switch when powered else 38400, parity = none, stop bit = 1), select the right com and connect, then turn on SENA Bterm on phone, go Bluetooth management – connect to your Bluetooth module, now you can type any words on either SENA Bterm or Terminal to see the communication.

HC-05 master device has no memory before the first use. If the password is correct, the mater device will make pair with the slave device automatically in the first use. In the following use, the master device will remember the Bluetooth address of the last paired device and search it.

Pin 34:

Mode switch input. If it is input low level, the module is at paired or communication mode. If it's input high level, the module will enter to AT mode. Even though the module is at communication, the module can enter to the AT mode if PIN34 is input high level. Then it will go back to the communication mode if PIN34 is input low level again.

SO, Pin 34 always should be high 3.3v except during Communication Mode to enable data transfer.

27	AT+STATE	Query Current Status of the Device
28	AT+INIT	Initialize SPP Profile
29	AT+INQ	Query Nearby Discoverable Devices
30	AT+INQC	Cancel Search for Discoverable Devices
31	AT+PAIR	Device Pairing
32	AT+LINK	Connect to a Remote Device
33	AT+DISC	Disconnect from a Remote Device

27. Query Current Status of the Device

COMMAND	RESPONSE
AT+STATE?←	+STATE: <stat>← OK←</stat>

where

<stat> = Current Status, any one of the following:

INITIALIZED
READY
PAIRABLE
PAIRED
INQUIRING
CONNECTING
CONNECTED
DISCONNECTED
UNKNOWN

2.3 Error Code

The Module may return error Code.

ERROR CODE	VERBOSE
0	Command Error/Invalid Command
1	Results in default value
2	PSKEY write error
3	Device name is too long (>32 characters)
4	No device name specified (0 lenght)
5	Bluetooth address NAP is too long
6	Bluetooth address UAP is too long
7	Bluetooth address LAP is too long
8	PIO map not specified (0 lenght)
9	Invalid PIO port Number entered
Α	Device Class not specified (0 lenght)
В	Device Class too long
С	Inquire Access Code not Specified (0 lenght)
D	Inquire Access Code too long
Е	Invalid Iquire Access Code entered
F	Pairing Password not specified (0 lenght)
10	Pairing Password too long (> 16 characters)
11	Invalid Role entered
12	Invalid Baud Rate entered
13	Invalid Stop Bit entered
14	Invalid Parity Bit entered
15	No device in the Pairing List
16	SPP not initialized
17	SPP already initialized
18	Invalid Inquiry Mode
19	Inquiry Timeout occured
1A	Invalid/zero lenght address entered
1B	Invalid Security Mode entered
1C	Invalid Encryption Mode entered

3 Driver Functions

3.1 Internal Functions

3.1.1 EF_BOOLEAN_Bluetooth_GetCharArray

Format	EF_BOOLEAN_Bluetooth _GetCharArray(U8_t	
	UART_Number ,U8_t * ReturnedArray, U16_t	
	NewLine_Numbers)	
Description	This function used to receive from UART array until	
	defined given NewLine Number or until number of	
	definied tries or until reach to the Max Size of RX Buffer	
	Array.	
Argument	UART_Number : Number ,max. digits of it should be	
	equaled MAX_DIGIT_FOR_ITOA	
	ReturnedArray : pointer to the returned Array	
	NewLine_Numbers: Max New Line receive character to	
	stop when reaching it.	
Return value	BOOLEAN to check for Errors	

${\bf 3.1.2} \quad EF_BOOLEAN_\ Bluetooth_ReadUntilExpectedKeyword$

Format	EF_BOOLEAN_ Bluetooth_ReadUntilExpectedKeyword
	(U8_t* ExpectedKeyword, U8_t ExpectedKeyword_Length,
	U16_t TimeOut)
Description	EF_BOOLEAN_ESP8266_ReadUntilExpectedKeyword
	This function used to receive Array by UART, and stop until
	Expected keyword received or when timeout occured
Argument	ExpectedKeyword: Expected array to stop when find it or
	when time out
	ExpectedKeyword_Length : length of ExpectedKeyword
	Array.
	TimeOut: mili seconds (Ex: if timeout 5000 means 5sec),
	using to extract from this function if ExpectedArray was
	not found
Return value	TRUE: means OK, found this Expected word in Receiving
	progress.
	FALSE: means time is out and not found the
	ExpectedArray

3.1.3 itoa_Convert

Format	itoa_Convert (U32_t Number , U8_t * NumberASCII_ptr
	,U8_t* NumberOFDigits_ptr)
Description	This function used to convert integer number to ASCII
Argument	U16_t Number : integer Number

	U8_t * NumberASCII_ptr : pointer to the ASCII number after Conversion NumberOFDigits_ptr: pointer to size NumberASCII_ptr
	array
Return value	None.

3.2 Global Functions

3.2.1 EF_BOOLEAN_Bluetooth_ModuleInit

Format	EF_BOOLEAN_Bluetooth_ModuleInit (BOOLEAN bMaster,
	U8_t* Password ,U8_t* ModuleName , U8_t
	ModuleName_Length);
Description	This function used to initialise UART, Enable AT Command
	Pin (make it 3.3v to at command and 0 for Communication
	Mode) , Timer and Send some Init Commands
Argument	bMaster : 1 to make Bluetooth Module to master and 0
	to be slave
	Password: Set Bluetooth Module Password (4 Number
	characters (ASCII) like: "1234")
	ModuleName: Set Bluetooth Module Name
Return value	BOOLEAN to check for Errors

${\bf 3.2.2} \quad EF_BOOLEAN_Bluetooth_MasterScan$

Format	EF_BOOLEAN_Bluetooth_MasterScan (U8_t
	ScanDevicesNumber, U8_t TimeOut, U8_t*
	ReturnedAddresses);
Description	This function used to query/search for the nearby
	discoverable devices, print and return the MAC Add. which
	is found.
Argument	ScanDevicesNumber: max number of devices to stop
	searching when reaching it.
	TimeOut :max time to stop searching when reaching it.
	ReturnedAddresses: MAC Add. of existing devices, (you
	should give it pointer to Large array Like 50 character)
Return value	BOOLEAN to check for Errors

3.2.3 EF_BOOLEAN_Bluetooth_MasterConnect

EF_BOOLEAN_Bluetooth_MasterConnect (U8_t
SlaveMAC_Add , U8_t TimeOut, U8_t* ReturnSlaveName);
This function used to pair , connect to definied slave
device with it's MAC ADD , print and return Slave Device
name.

Argument	SlaveMAC_Add: 14 characters (12 of them is the MAC
	ADD of the wanted Slave device. give it as :
	4char,2char,6char == "1CAF,05,D69CE9")
	TimeOut: max time to enable Slave to enter Password and
	pairing
	ReturnSlaveName: return Slave Device name.
Return value	BOOLEAN to check for Errors

3.2.4 EF_BOOLEAN_Bluetooth_DisConnect

Format	EF_BOOLEAN_Bluetooth_DisConnect ();
Description	This function used to disconnect Connection whether
	Module was Master or Slave
Argument	None.
Return value	BOOLEAN to check for Errors

${\bf 3.2.5} \quad EF_BOOLEAN_Bluetooth_GetModuleStatus$

Format	EF_BOOLEAN_Bluetooth_GetModuleStatus (U8_t* Status
);
Description	This function used to print and return the Module Status
	returned +STATE: <stat>\r\nOK\r\n , <stat> are 9 status</stat></stat>
Argument	Status: pointer to the returned status.
Return value	return 1 if INITIALIZED : Slave or Master after power up
	return 2 if READY
	return 3 if PAIRABLE : Slave after AT+INIT
	return 4 if PAIRED : Master after pairing or binding
	return 5 if INQUIRING : Master after quering
	return 6 if CONNECTING: Master after pairing when
	Communication Enable (0 v to pin)
	return 7 if CONNECTED : Slave or Master after linking
	return 8 if DISCONNECTED: Master or Slave
	return 9 if UNKNOWN
	return 0 if error

3.2.6 EF_BOOLEAN_Bluetooth_SendData

Format	EF_BOOLEAN_Bluetooth_SendData (U8_t* Data, U8_t
	DataLength);
Description	This function used to send data
Argument	Data : pointer to send data
	number of characters
Return value	return FALSE if the status is not connected return TRUE if
	ok

3.2.7 EF_BOOLEAN_Bluetooth_GetDataIfExist

Format	EF_BOOLEAN_Bluetooth_GetDataIfExist (U8_t*
	RxData_ptr);
Description	This function used to receive data if exist
Argument	RxData_ptr: pointer to returned data.
Return value	return FALSE if the status is not connected, return TRUE if
	ok