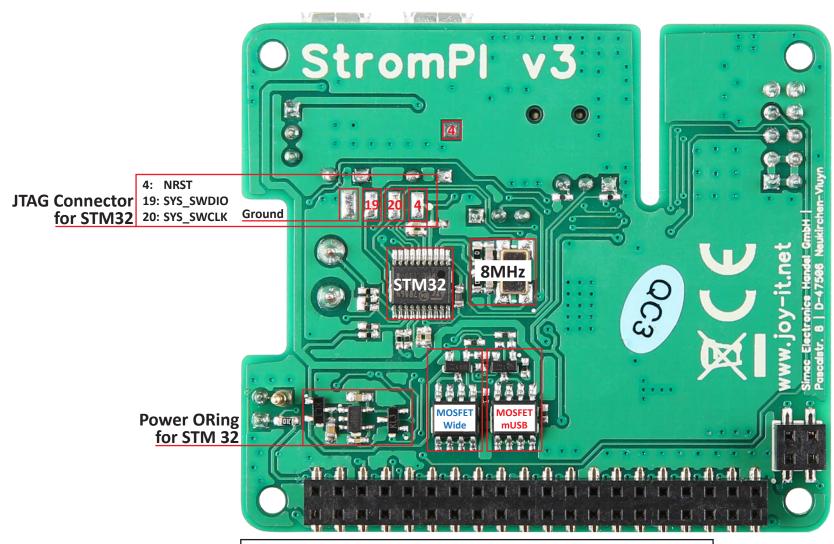


## Note:

Pins with numbers (e. g. 1; 4) are corresponding with the pinout of the STM32 MCU. Pins with X and subscript numbers (e. g. X<sub>1</sub>) don't have corresponding pins.



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